Computational Neuroscience: Neural Dynamics Learning goals/syllabus

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Theoretical research program

- theory of behavior and thinking...emergence from the sensory-motor domain
- process accounts based on neural principles
- naturalistic tasks that connect to elementary behaviors and elementary forms of cognition

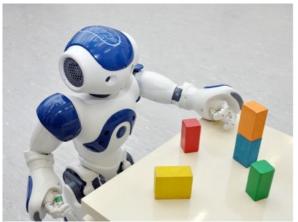
Experimental research program

- look for behavioral signatures of the postulated neural principles
 - e.g. metric effects, role of time, context, online updating
- study links between different domains

Robotic research program

- autonomous robots: actively generate behavior, initiating, selecting, terminating actions based on the system's own perceptual processes
- use autonomous robots as heuristic devices to demonstrate process accounts







- elements of embodied cognition
 - detection decisions
 - selection decisions
 - working memory for metric information
 - memory trace

- theoretical concepts
 - behavioral dynamics
 - neural dynamics
 - dynamic neural fields
 - Dynamic Field Theory

- neural foundations
 - rate code, neural maps
 - population code
 - neurophysics

- mathematic concepts
 - dynamical systems
 - stability, attractors, instabilities
 - numerical solution of differential equations

- theory-experiment relationships
 - accounting for neural and behavioral data
 - accounting for behavior in process models

- robotic and simulated behavior
 - as a heuristic tool
 - to demonstrate function from neural dynamics
 - to uncover overlooked problems

What skills do you learn?

academic skills

- read and understand scientific texts
- write technical texts, using mathematical concepts and illustrations

What skills do you learn?

mathematical skills

- conceptual understanding of dynamical systems
- capacity to read differential equations and illustrate them
- perform "mental simulation" of differential equations
- use numerical simulation to test ideas about an equation

What skills do you learn?

interdisciplinary skills

- handle concepts from a different discipline
- handle things that you don't understand
- sharpen sense of what you understand and what not

- I) Dynamical systems tutorial
 - a very brief conceptual survey over the basis concepts of dynamical systems, including attractors and instabilities
- 2) Braitenberg vehicles
 - a simple demonstration of synthetic psychology/ neuroscience: how behavior emerges from simple embodied situated nervous systems

3) Neurophysics

a very brief survey over basic concepts of the nervous systems: neurons, spiking, networks, learning, neural networks, the brain

4) Neural dynamics

the core dynamical systems properties of recurrent neural networks: single neuron with self-excitation and two competing neurons

- 5) Dynamic neural fields
 - the key instabilities in dynamic neural fields
 - detection
 - selection
 - memory
 - the memory trace

- 6) Higher dimensional fields
 - joint representations
 - visual search
 - binding
 - coordinate transforms
 - grounding
 - mental maps

- 7) sequences
 - condition of satisfaction
 - action initiation/termination
- 8) intentional systems
 - architectures
- 9) relation to other neural theories of cognition