

# DFT models of grounded cognition

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Computational Neuroscience: Neural Dynamics

Winter semester 22/23

# Motivation

- Towards neural dynamic models of the **higher cognitive competences**
- e.g.,
  - Language understanding
  - Reasoning
    - Logical reasoning
    - Analogical reasoning
  - Planning
  - ...

# Classical computational theory of mind

- Cognition understood as the algorithmic processing of symbols
- Analogy with computers
  - Symbolic problem representation
  - Algorithm operating on these symbols

# Classical computational theory of mind

- Example: Reasoning

The Porsche is parked to the left of the Dodge  
The Ferrari is parked to the right of the Dodge

Example by  
Ragni & Knauff  
(2013)

Therefore, the Dodge is parked to the left of the Ferrari


$$\exists x \exists y \exists z (Porsche(x) \wedge Dodge(y) \wedge Ferrari(z) \wedge LeftOf(x, y) \wedge RightOf(z, y)) \rightarrow LeftOf(x, z)$$

# Classical computational theory of mind

- Motivation
  - Computers are universal problem solvers (Turing, 1936)
  - Apparent flexibility of human cognition suggests similar mechanism

# Classical computational theory of mind

- (Classical) Computational Cognitive Modeling:

Model cognitive processes as algorithms

# Classical computational theory of mind

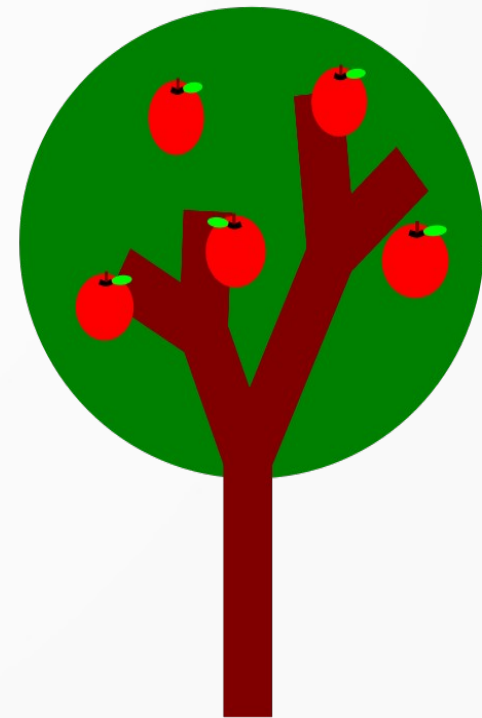
- Still relevant today
- Many cognitive modelers believe that the neurons of the brain implement algorithms
- Even in the neural dynamics community, many build neural dynamic implementations of algorithms as models of cognitive processes



# Classical computational theory of mind

- Sensory-motor representations transduced into a completely new symbolic representational format
- That format is amodal
- Algorithms operate on these symbols
- The result is then transduced back to motor representations in order to act

$$\exists x \exists y \text{ Tree}(x) \wedge \text{Apple}(y) \wedge \text{On}(y, x)$$





# Challenges

(review: Barsalou, 1999)

- No empirical evidence for algorithmic processing of amodal symbols in the brain
- Strong evidence that the higher cognitive competences make use of perceptual-motor representations and processes

# Challenges

(review: Barsalou, 1999)

- **Symbol grounding problem** (Harnad, 1990)
  - The algorithmic manipulation of amodal symbols cannot account for why we have a sense of understanding what our reasoning is about

# Challenges

(review: Barsalou, 1999)

- Inconsistencies with **neural principles of computation**
  - central processor that performs the algorithm
  - random access memory
  - ...

# Hypothesis

- Higher cognitive competences reuse and extend evolutionarily older perceptual-motor representations and processes, rather than being implemented by a fundamentally new kind of process
  - They are *grounded* in these representations and processes

# Hypothesis

- Higher cognitive competences make use of the same neural principles as more primitive sensory-motor processes

# Hypothesis

- These neural principles are the principles of DFT
  - Detection
  - Selection
  - Working memory
  - Coordinate transforms
  - Binding through space
  - Search

# Research program

- Demonstrate how the higher cognitive competences may emerge from the neural principles postulated in DFT
- ... possibly using the exact same neural populations as more primitive sensory-motor processes



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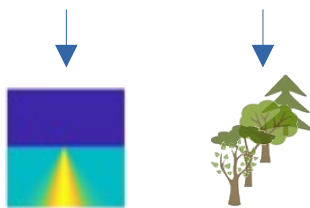
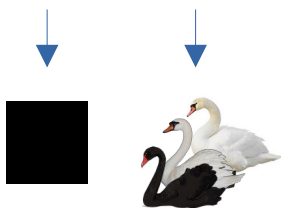


# PERCEPTUAL GROUNDING OF LANGUAGE

# PERCEPTUAL GROUNDING

- The process of associating natural language with denoted perceptual representations
- ... as a necessary step towards language understanding

the black swan that sits below a tree



# FIRST STEP: SPATIAL LANGUAGE

- Perceptual grounding of language in general is an ambitious project
- Need to approach this in small steps
- First step: Grounding spatial language, i.e., language involving terms that stand for spatial relational concepts
- e.g., “the green object which is **to the left of** the red object”
- in front of, inside, on top of, ...
- Cognitive architecture for grounding simple spatial language (Lipinski et al., 2012)

# SPATIAL COMPARISON

- Compare two objects w.r.t. their spatial relation
- “Where is the green object relative to the red object?” → to the right

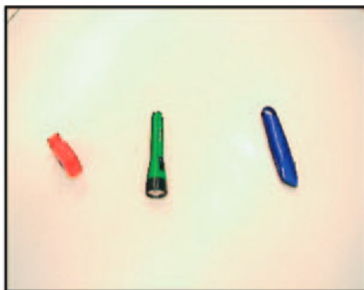


# SPATIAL COMPARISON: REQUIRED OPERATIONS

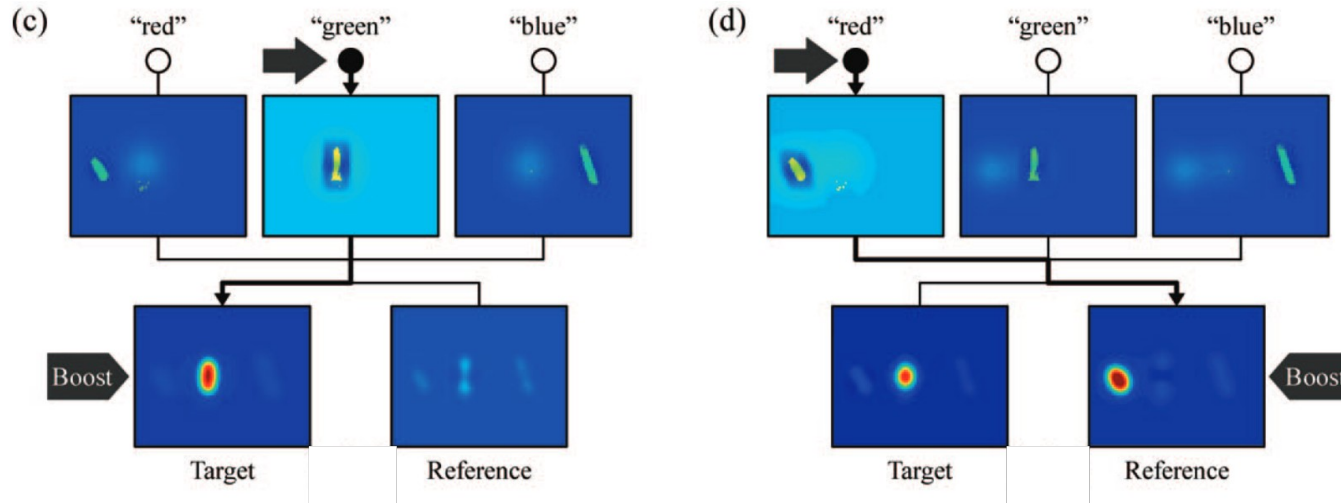
- find objects in the perceptual input
  - “Where is **the green object** relative to **the red object**?”

target

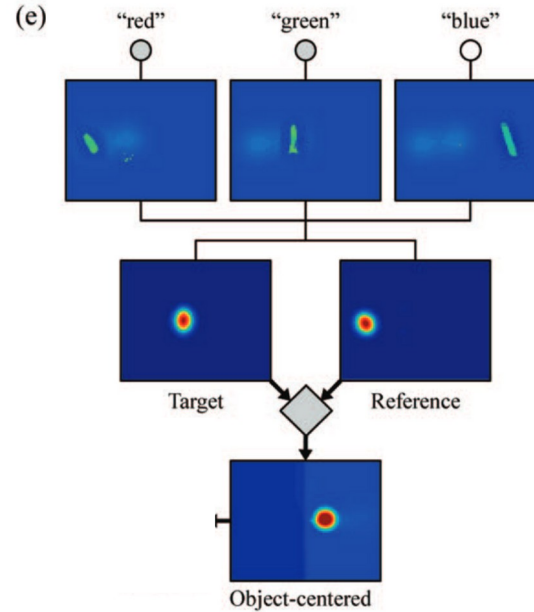
reference
- perform coordinate transformation to get the position of the target object relative to the reference object
- compare that relative position to relational templates



# FINDING OBJECTS IN THE PERCEPTUAL INPUT



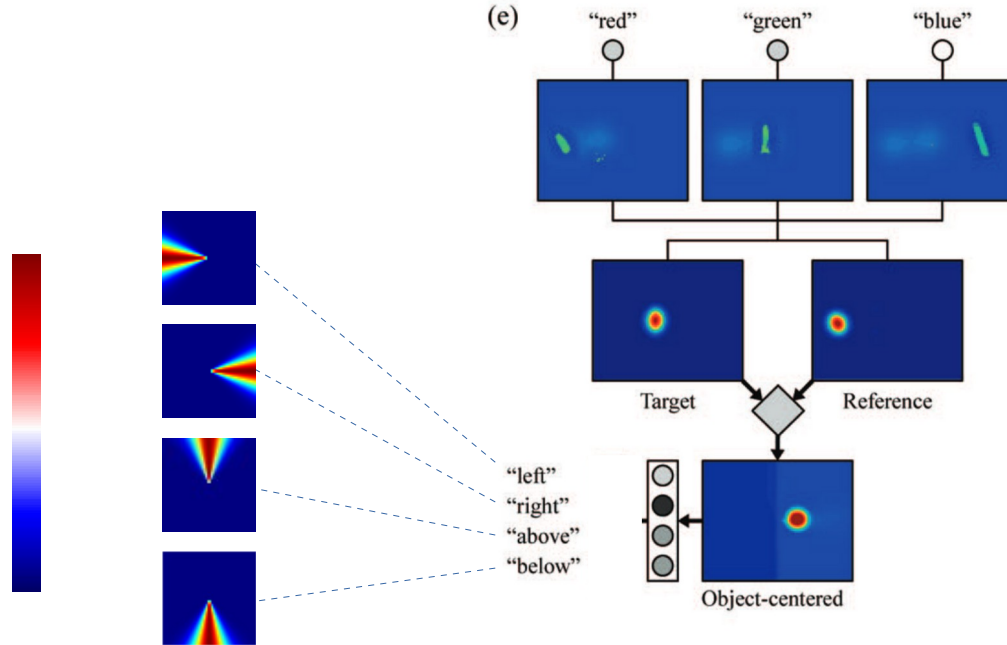
# COORDINATE TRANSFORMATION





# COMPARING TO A SPATIAL TEMPLATE

- “Where is the green object relative to the red object?”



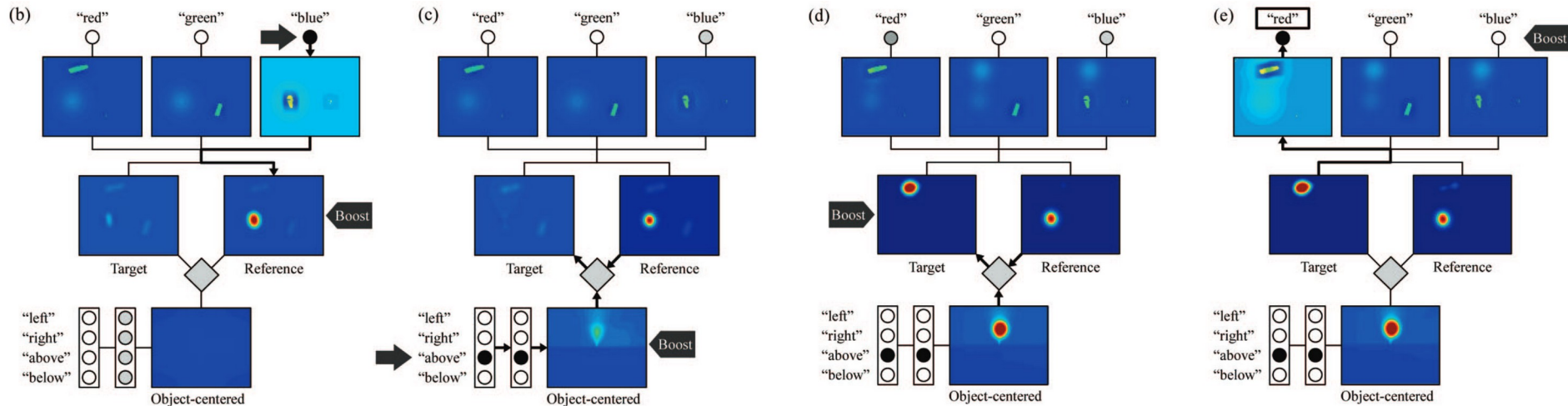
# TARGET IDENTIFICATION

- Find an object which bears a given relation to a given reference object
- “Which object is above the blue object?”



# TARGET IDENTIFICATION

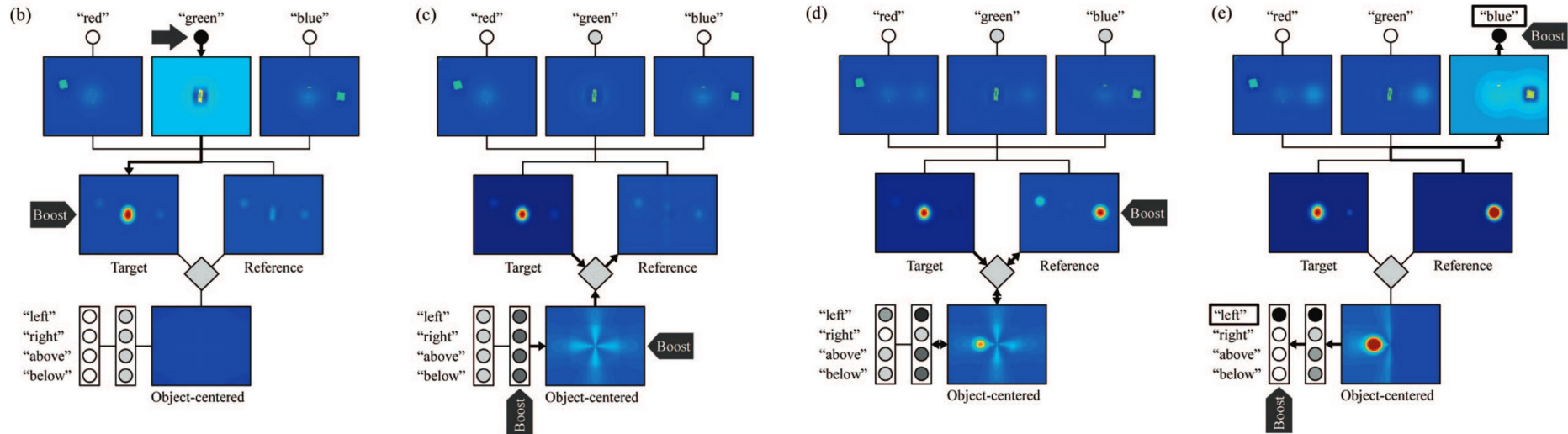
- “Which object is above the blue object?”



# RELATION AND REFERENCE SELECTION



- “Where is the green object?”

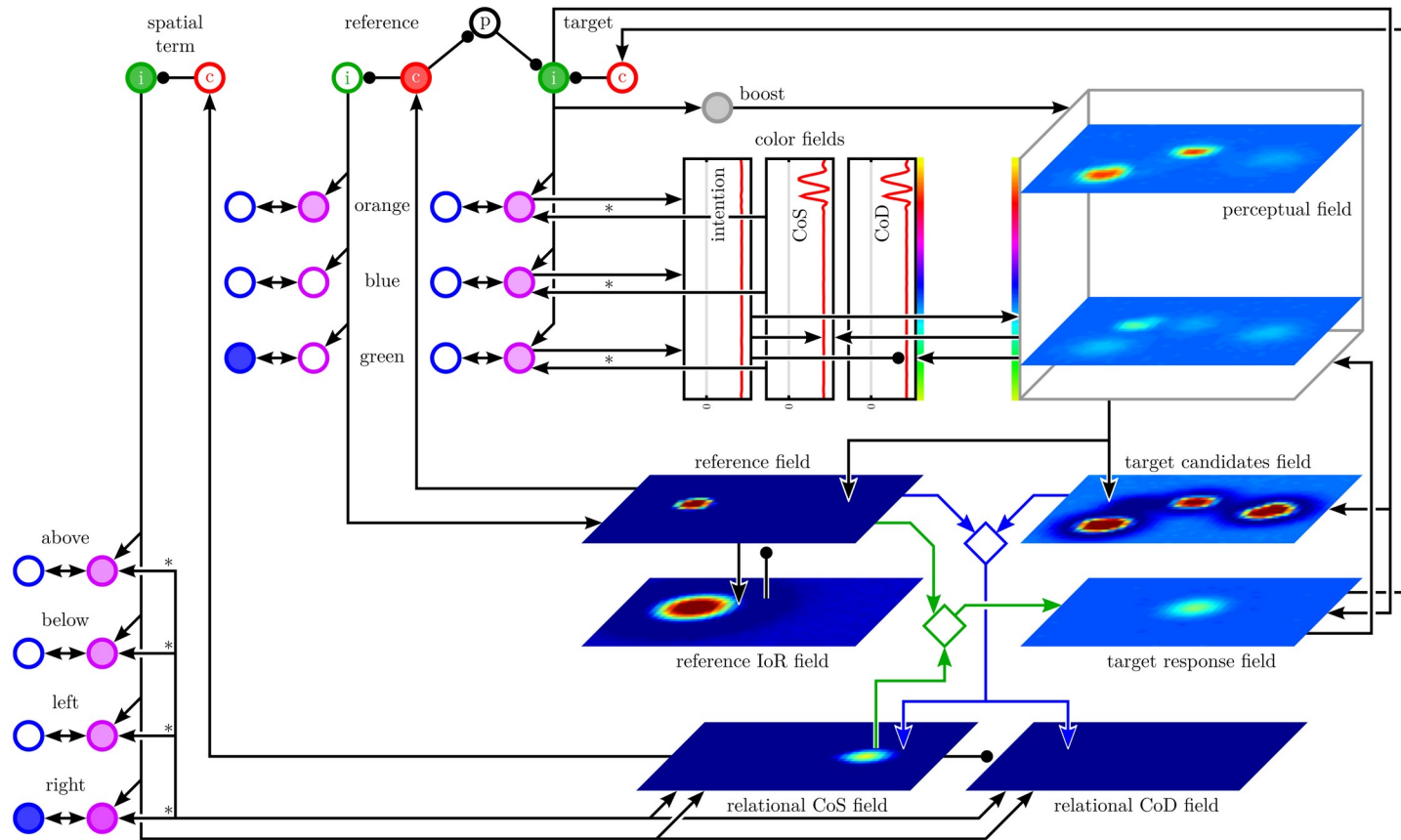


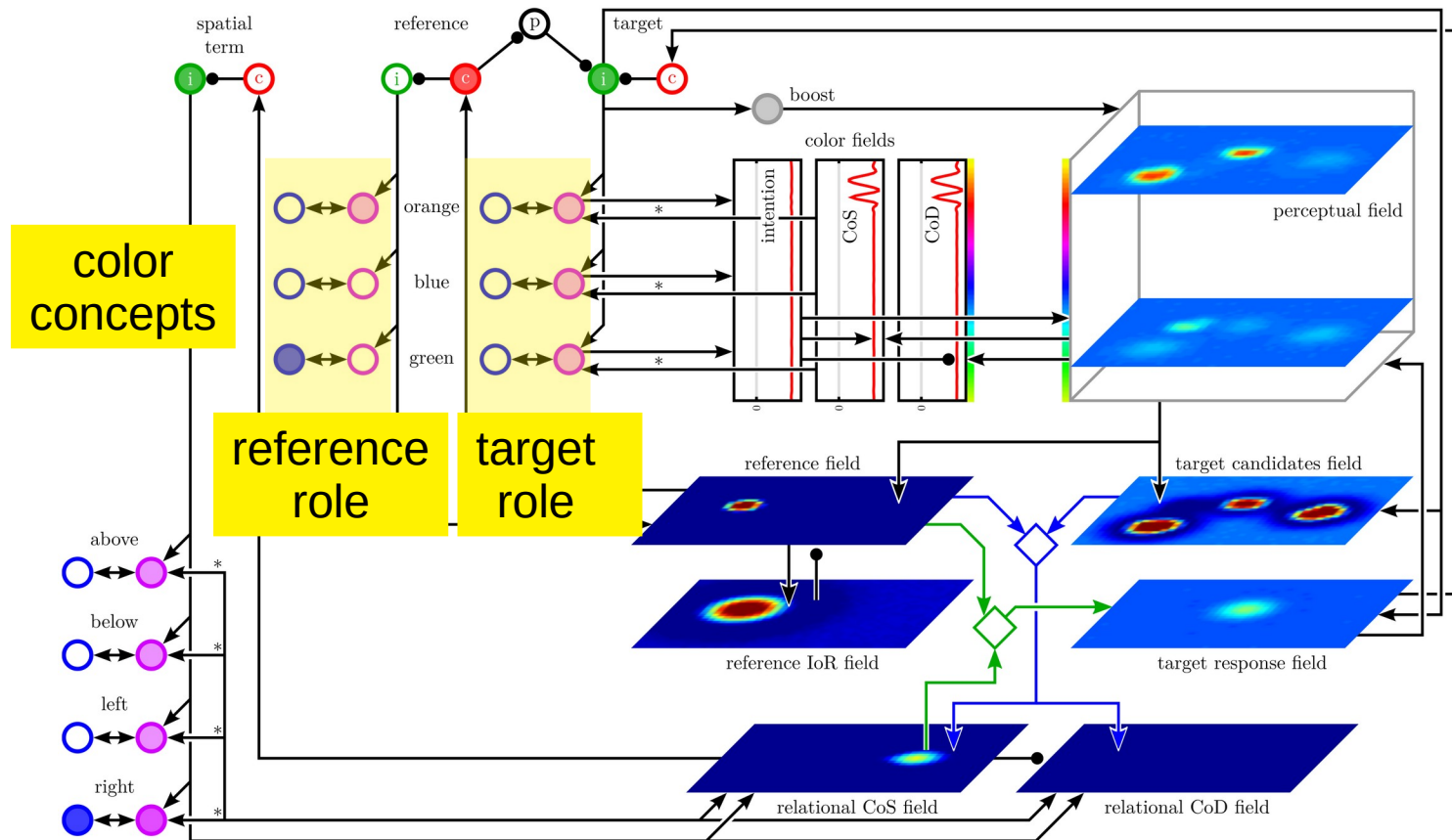
# GROUNDING

- Grounding a phrase which describes an object: finding the described object in the visual input
- e.g., “the red object to the left of the green object”
- Requires hypothesis testing

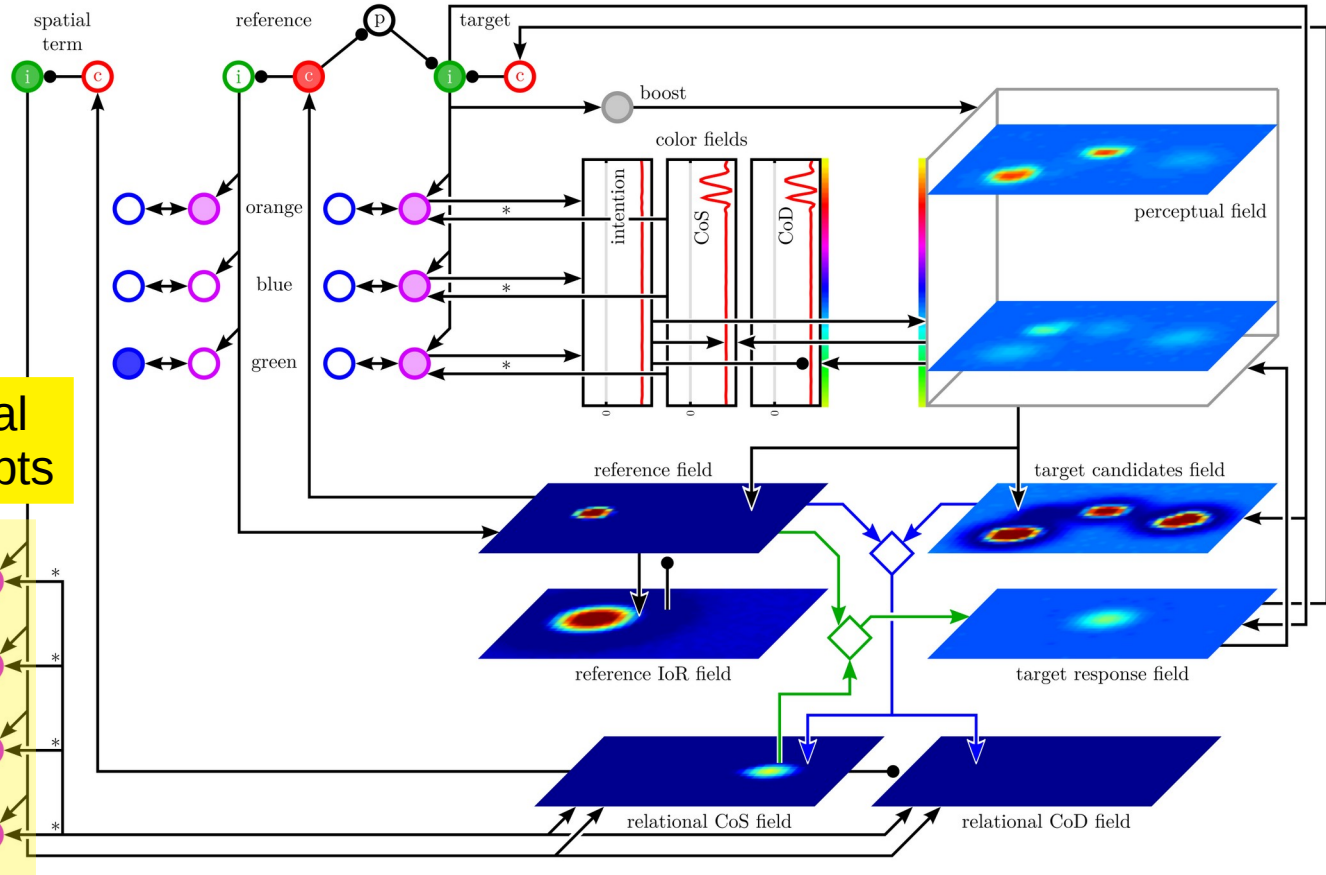
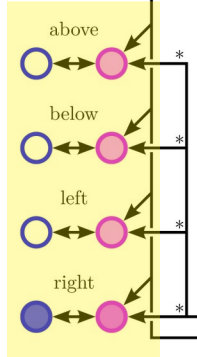


- Another desideratum: Autonomy

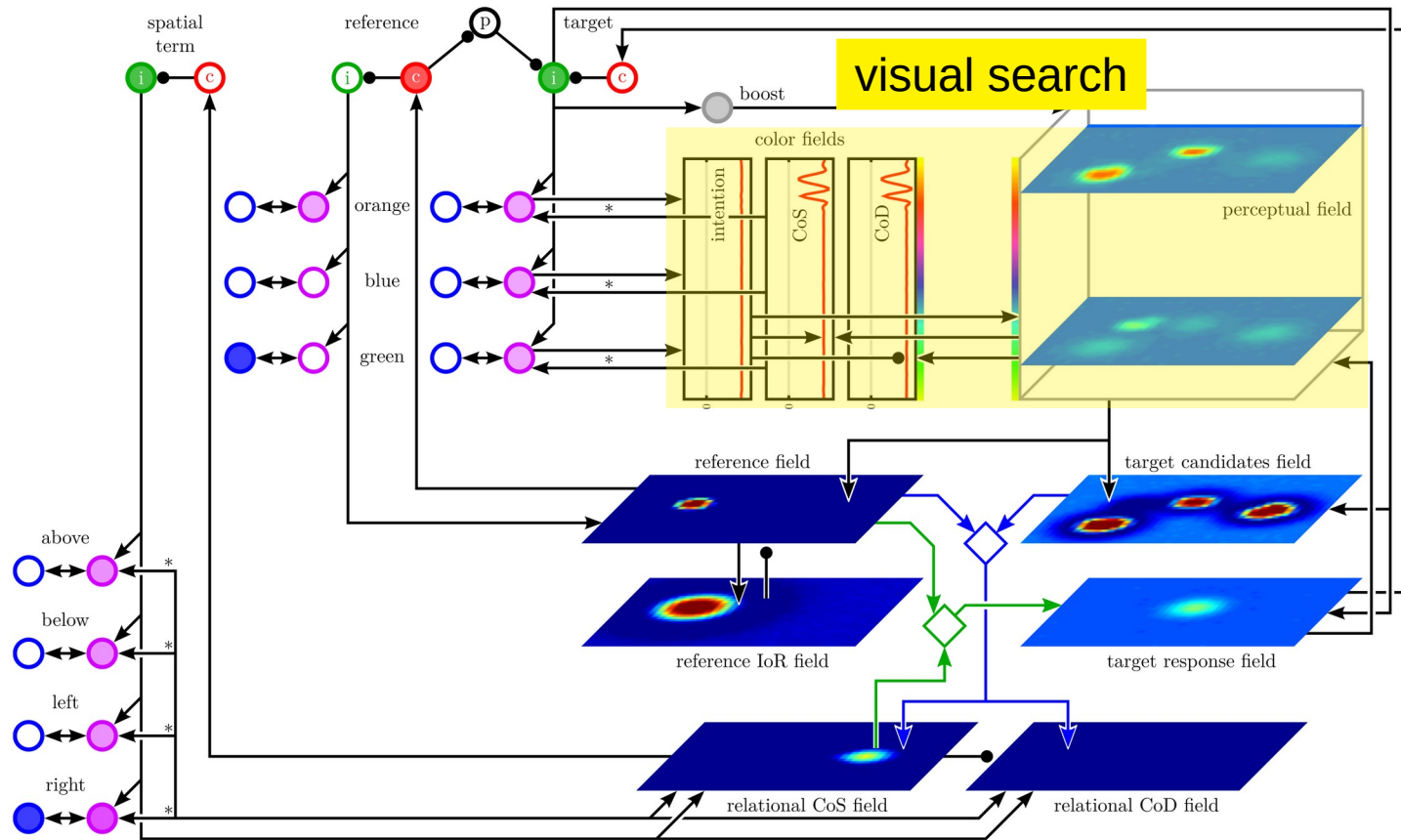




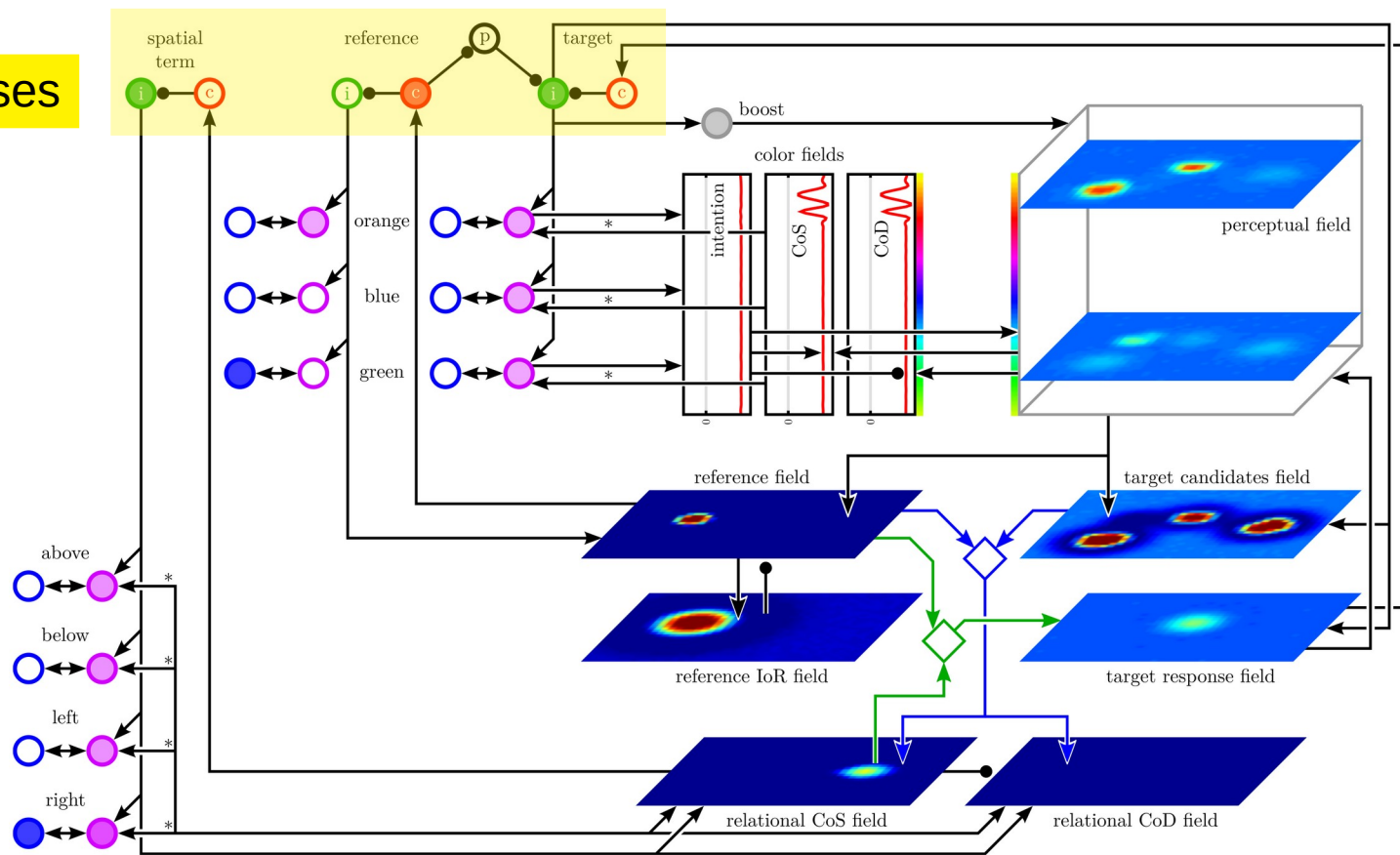
spatial  
concepts

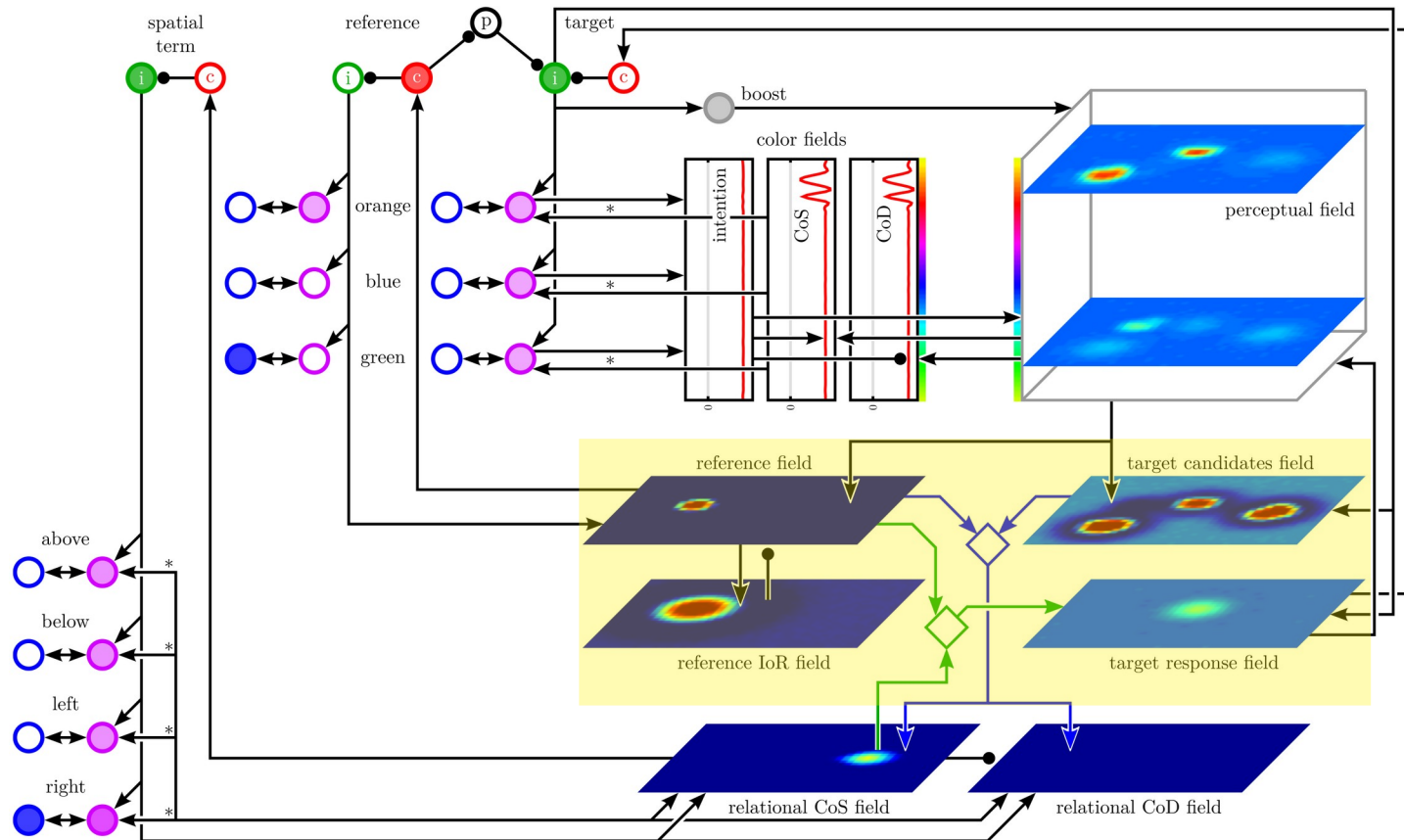


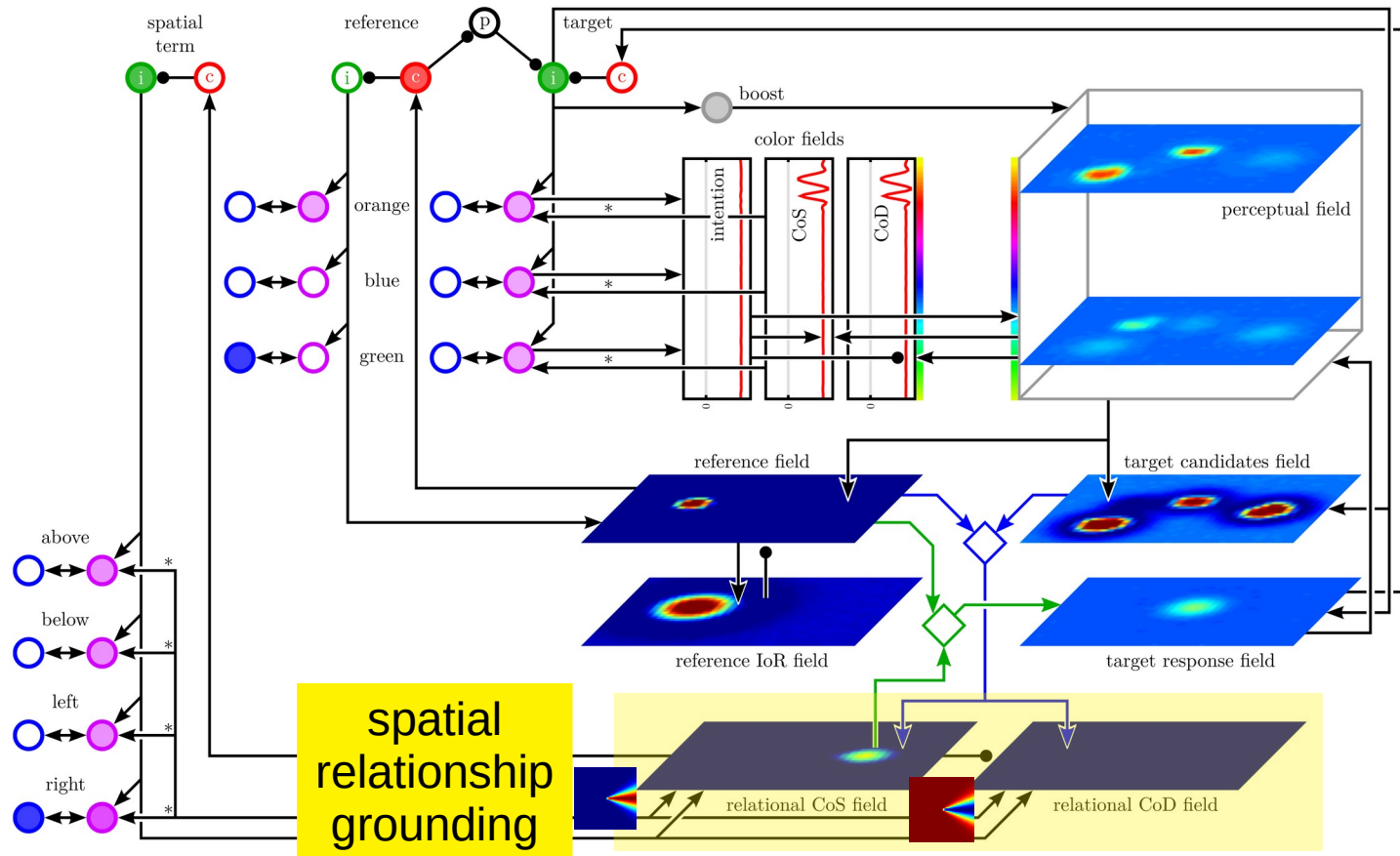




# processes



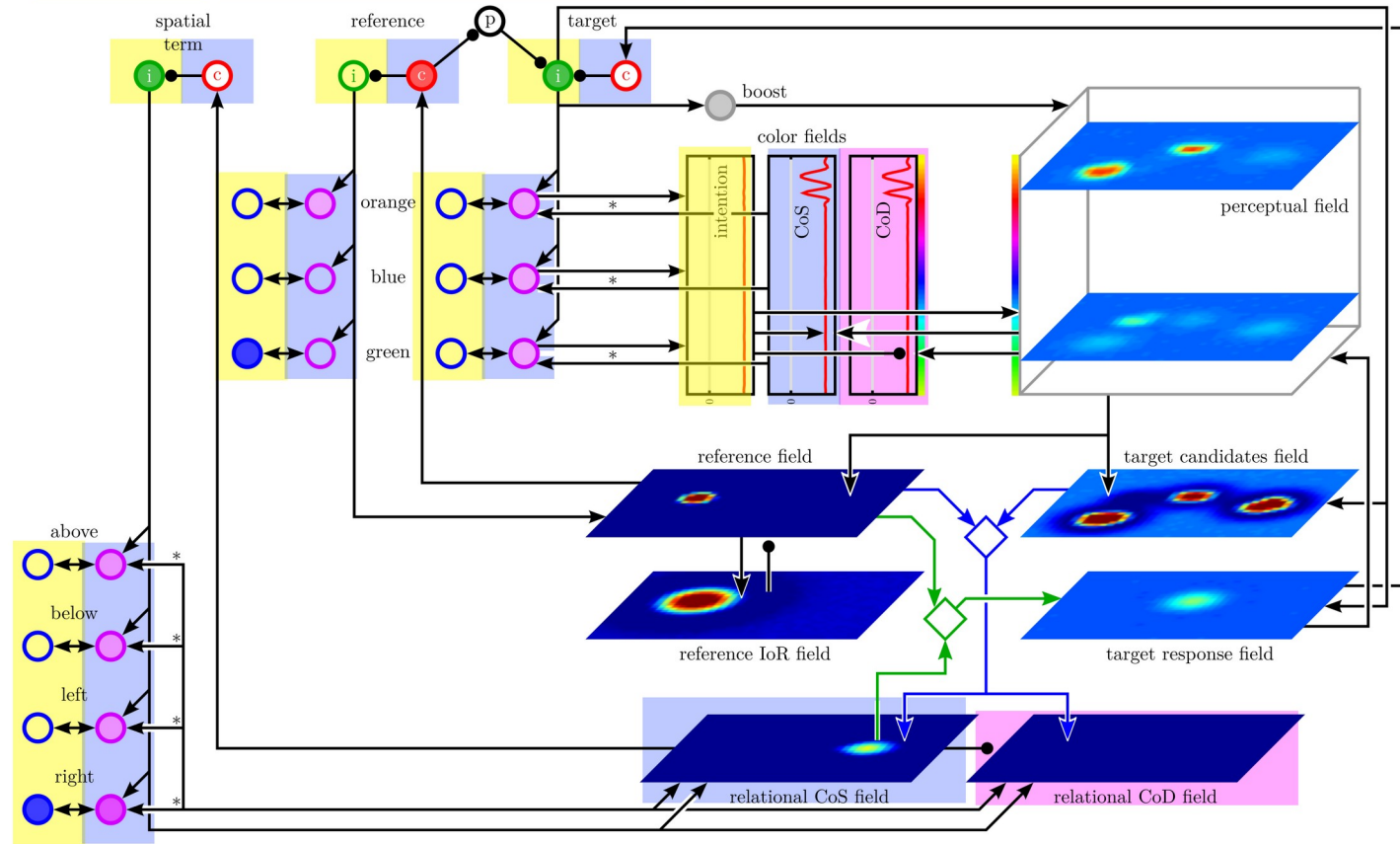




# Intention

# Condition of Satisfaction

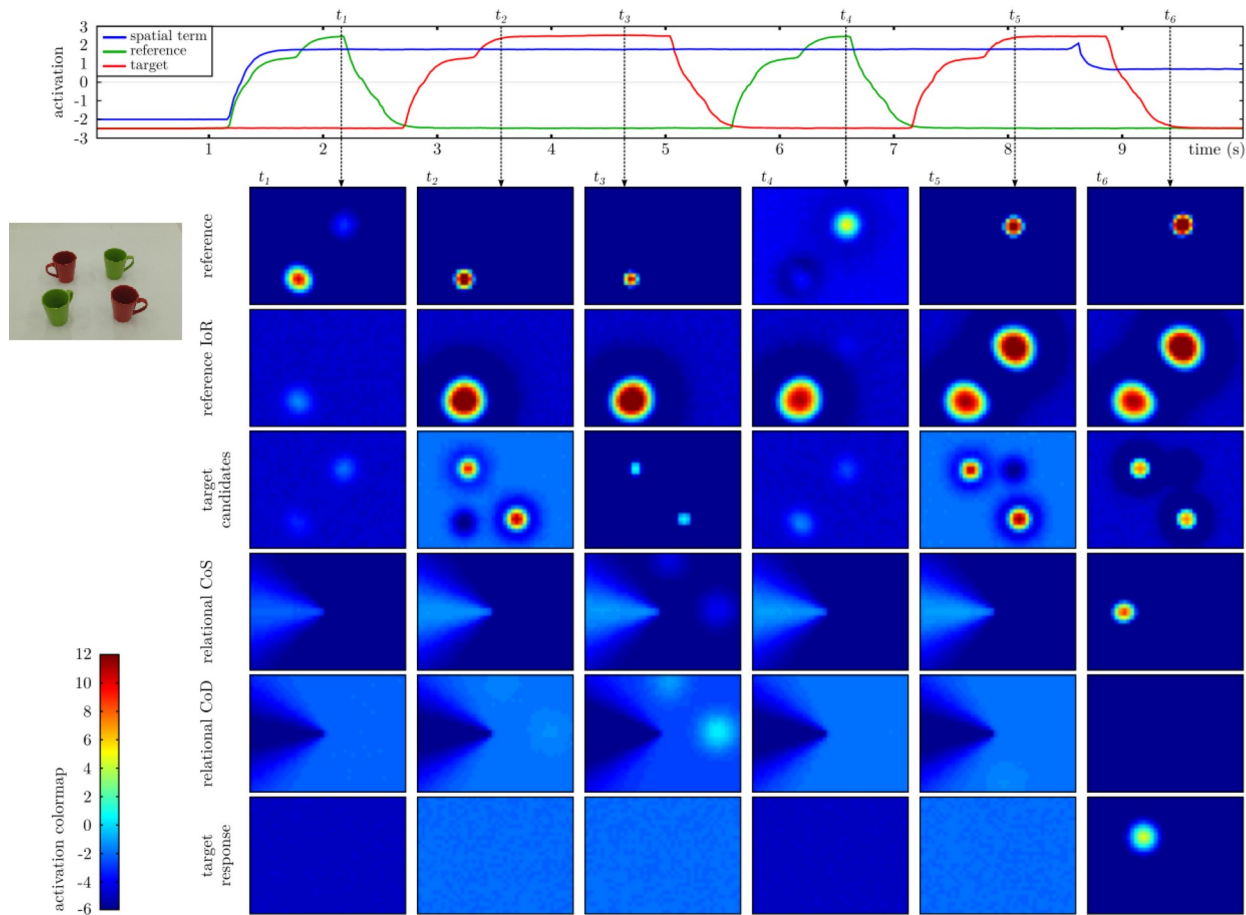
# Condition of Dissatisfaction



# EXAMPLE



“The red object to the left of the green object”



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# Driving home the point

- Presented a neural dynamic architecture that can ground simple spatial language composed of two color terms and a spatial relation term
- ... using neural principles formalized in DFT
- ... and building on perceptual-motor representations and processes
  - Neural fields... with their instabilities
  - Coordinate transformations
  - Visual search
  - Concepts
- This is a necessary step towards language grounding architectures more generally and, consequently, language understanding architectures

# Next week

- Extensions to the architecture that can ground verbs and grammatically complex sentences
- ... towards compositionality
- Deductive reasoning via mental model formation
- Analogical reasoning