

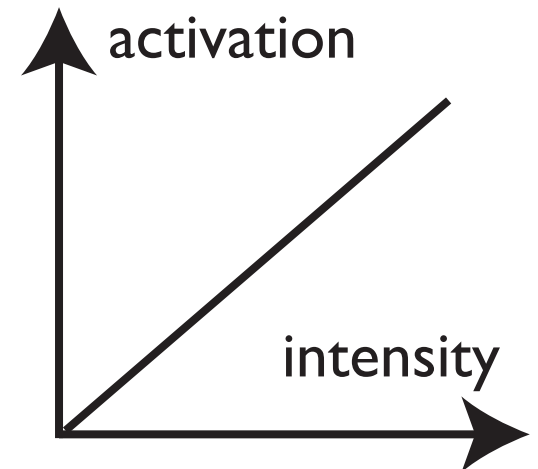
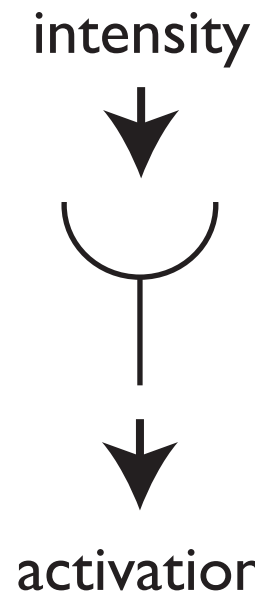
Neural Dynamics

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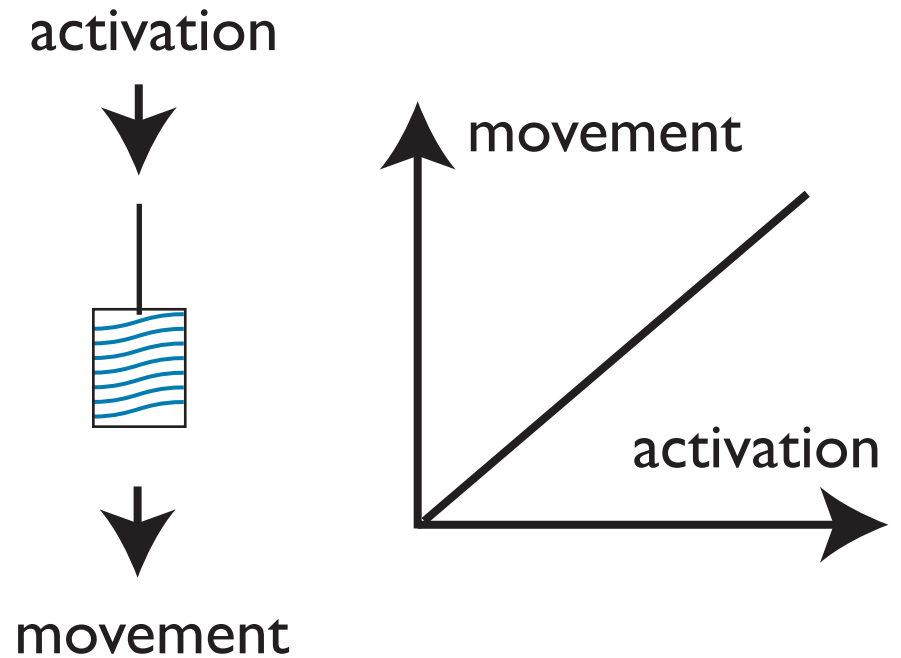
Sensors

- transform a physical intensity into a neural activation
- intensity: light, sound, displacement
- neural activation: membrane potential, spike rate



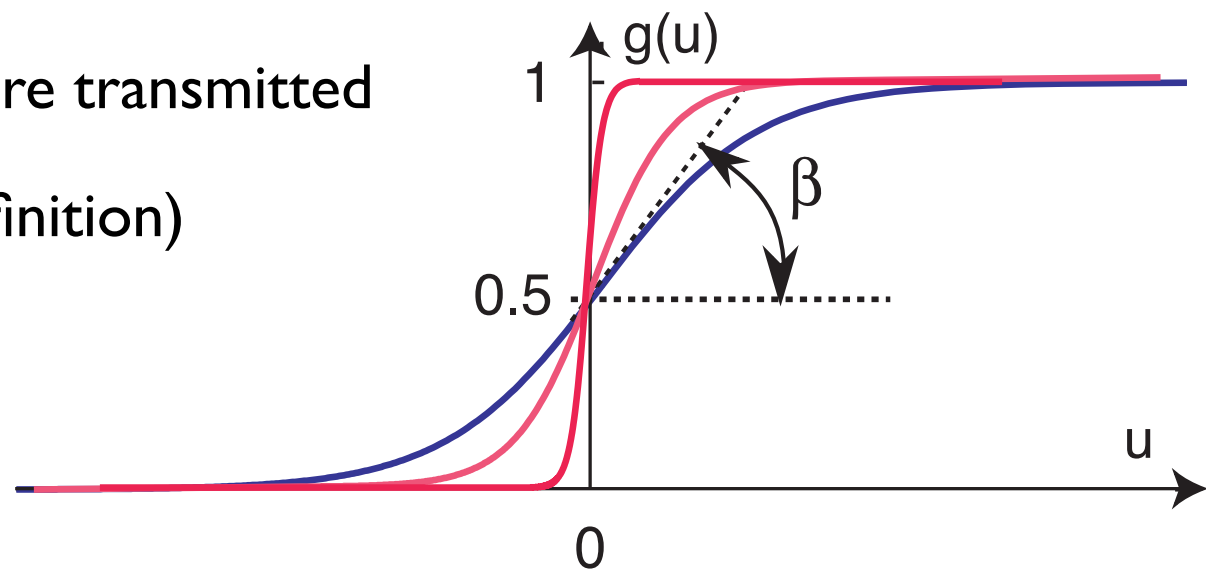
Motors

- transform activation into physical action
- ... muscles



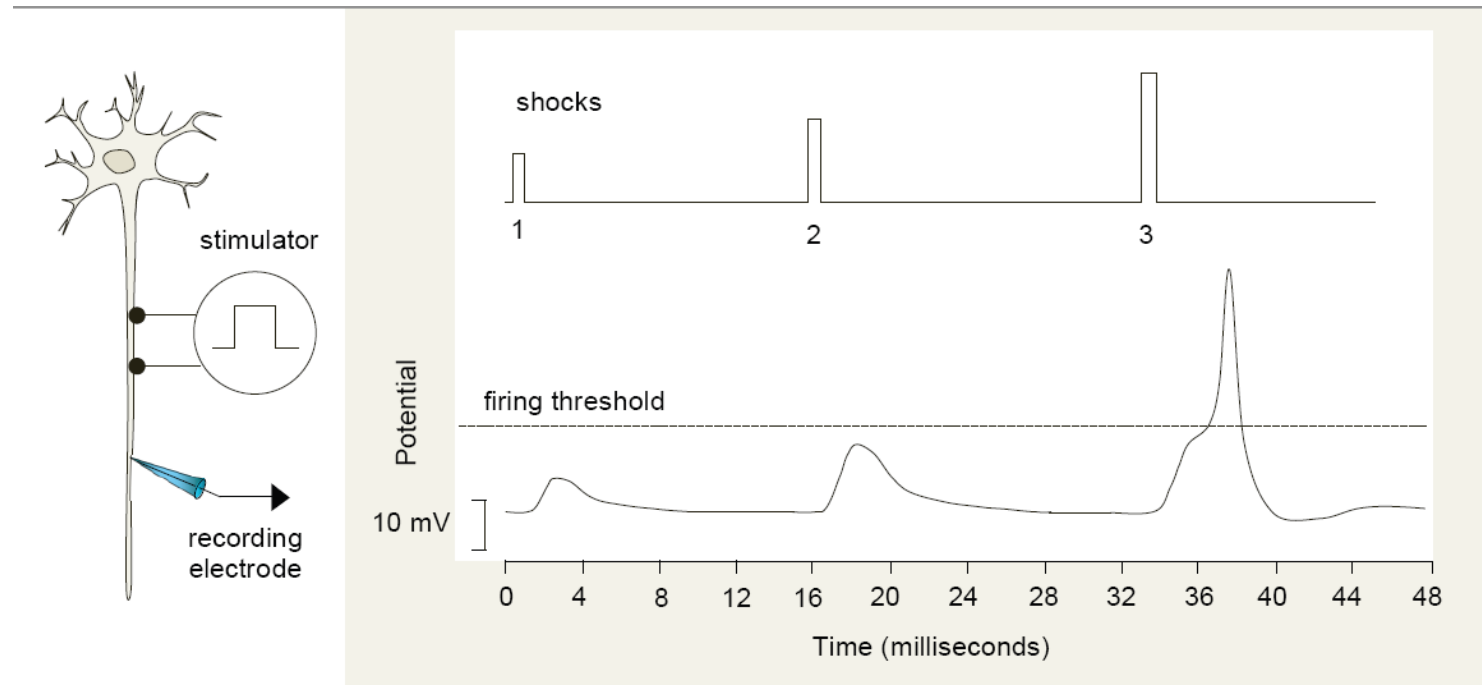
What is “activation”?

- activation is an abstraction of the state of neurons, defined relative to sigmoidal threshold function
- low levels of activation are not transmitted (to other neural systems, to motor systems)
- high levels of activation are transmitted
- threshold at zero (by definition)



Origin of the activation concept in neurophysics

- activation, u , as a real number that reflects the (population) membrane potential

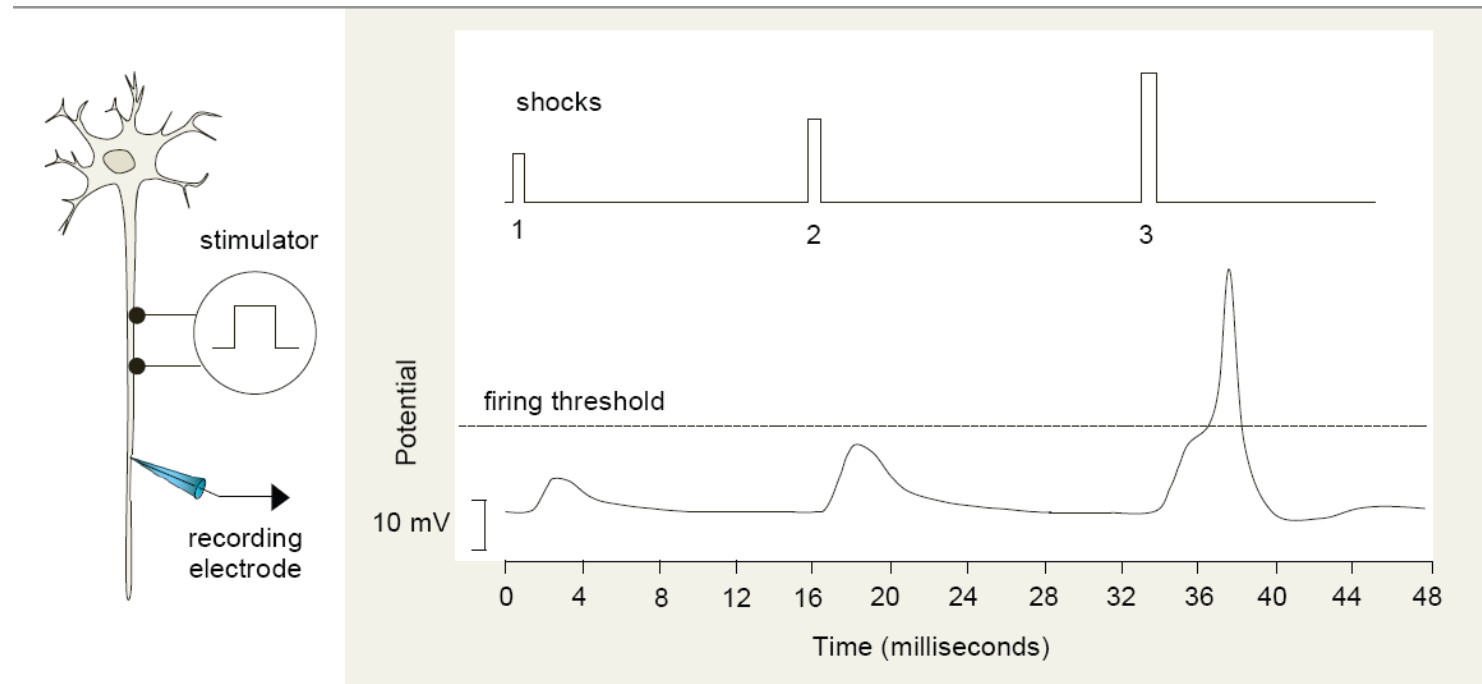


[from: Tresilian, 2012]

Grounding in neurophysics

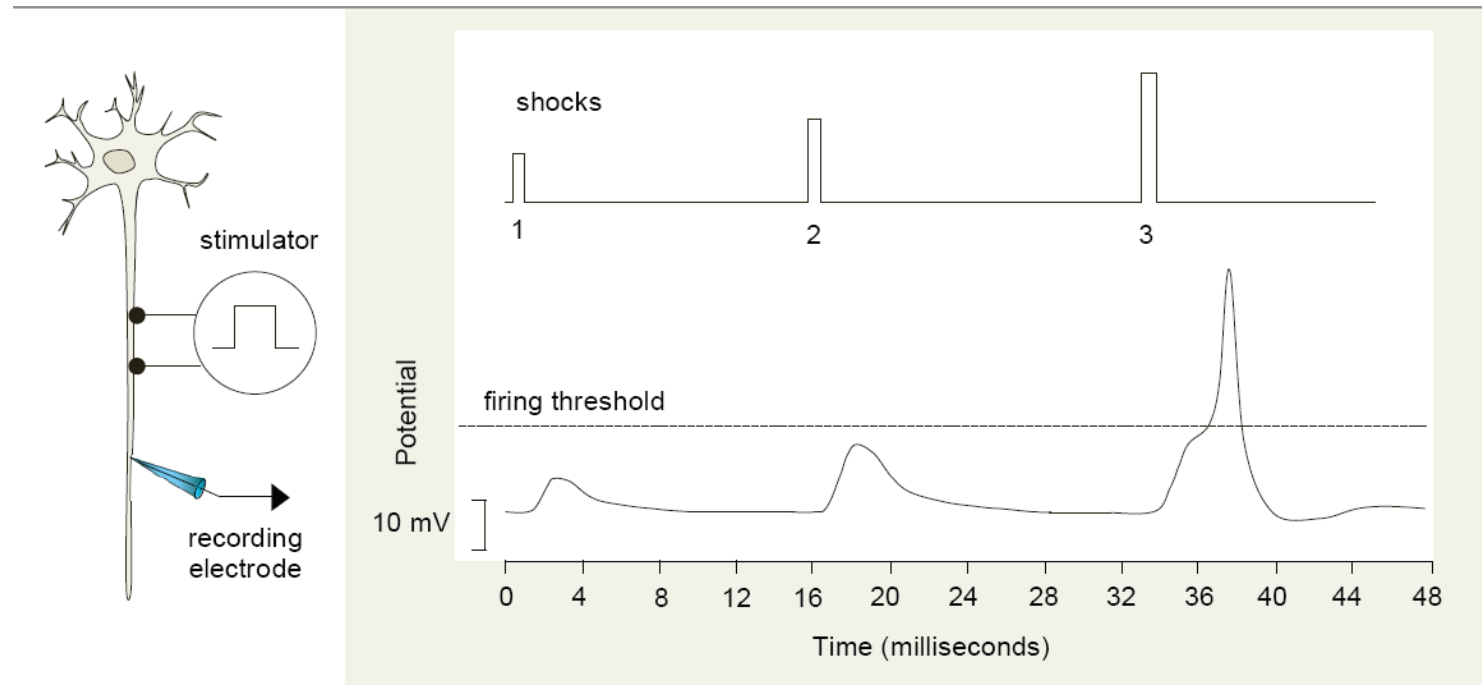
- $u(t)$ evolves as a dynamical system, characterized by a time scale, $\tau \approx 10\text{ms}$

$$\tau \dot{u}(t) = -u(t) + h + \text{input}(t)$$



Grounding in neurophysics

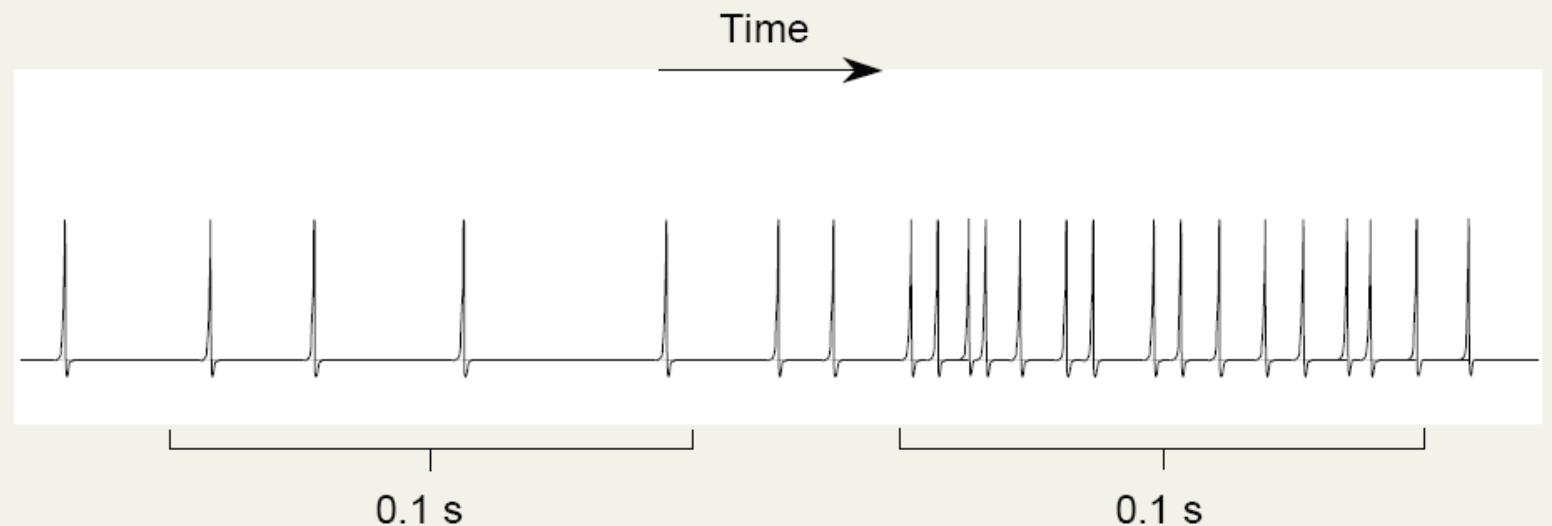
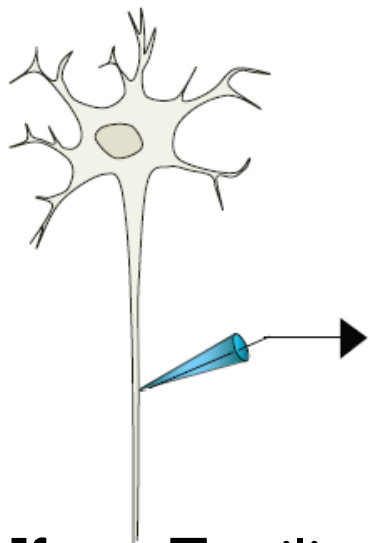
- spiking when membrane potential exceeds threshold....
- spike train is transmitted to downstream neurons



[from: Tresilian, 2012]

Grounding in neurophysics

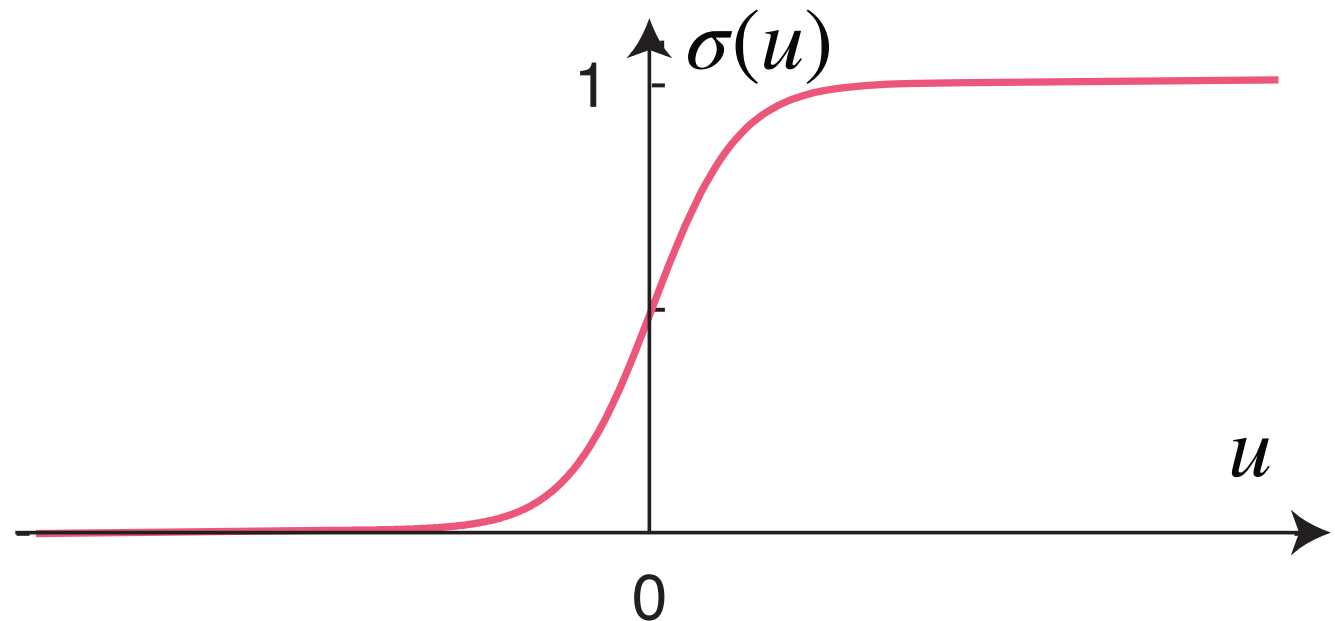
- activation captures different firing rates in a small population...



[from: Tresilian, 2012]

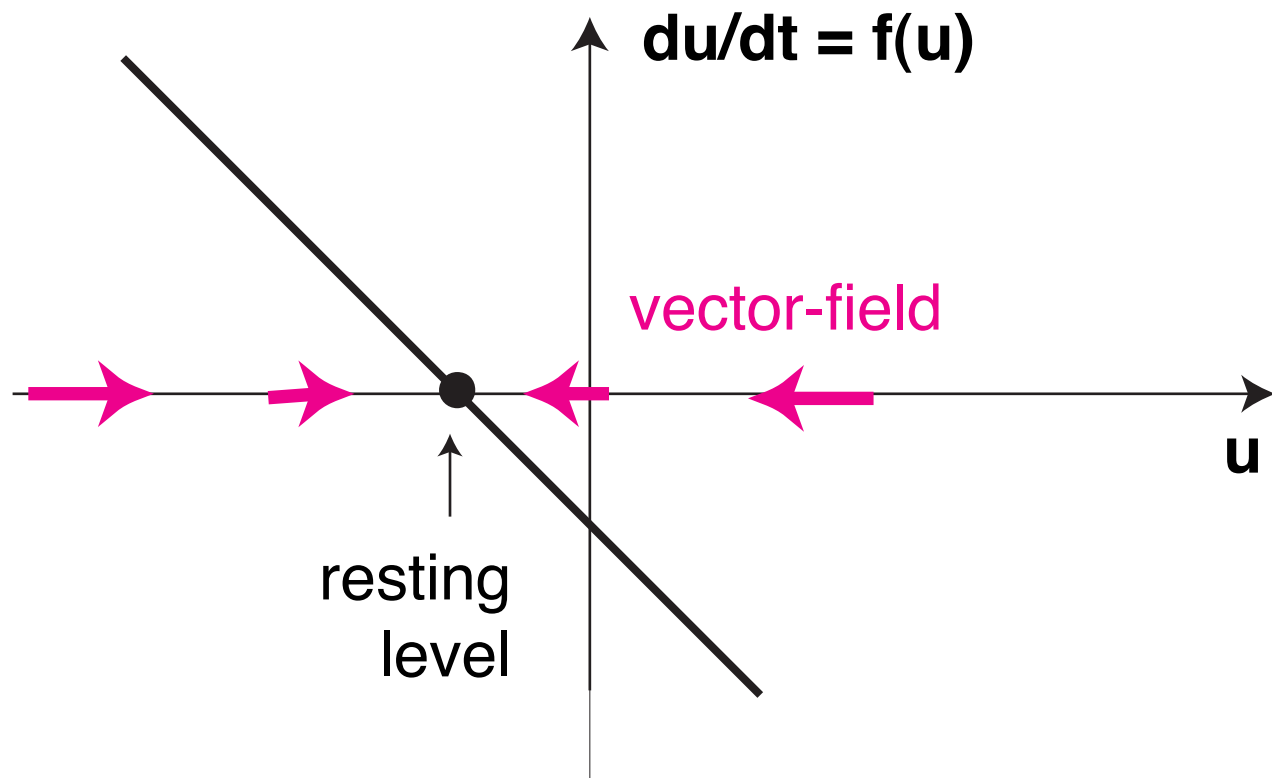
Grounding in neurophysics

- in neural dynamics, the spiking mechanism and associated firing rate is replaced by a statistical (population) description: threshold function



Neural dynamics

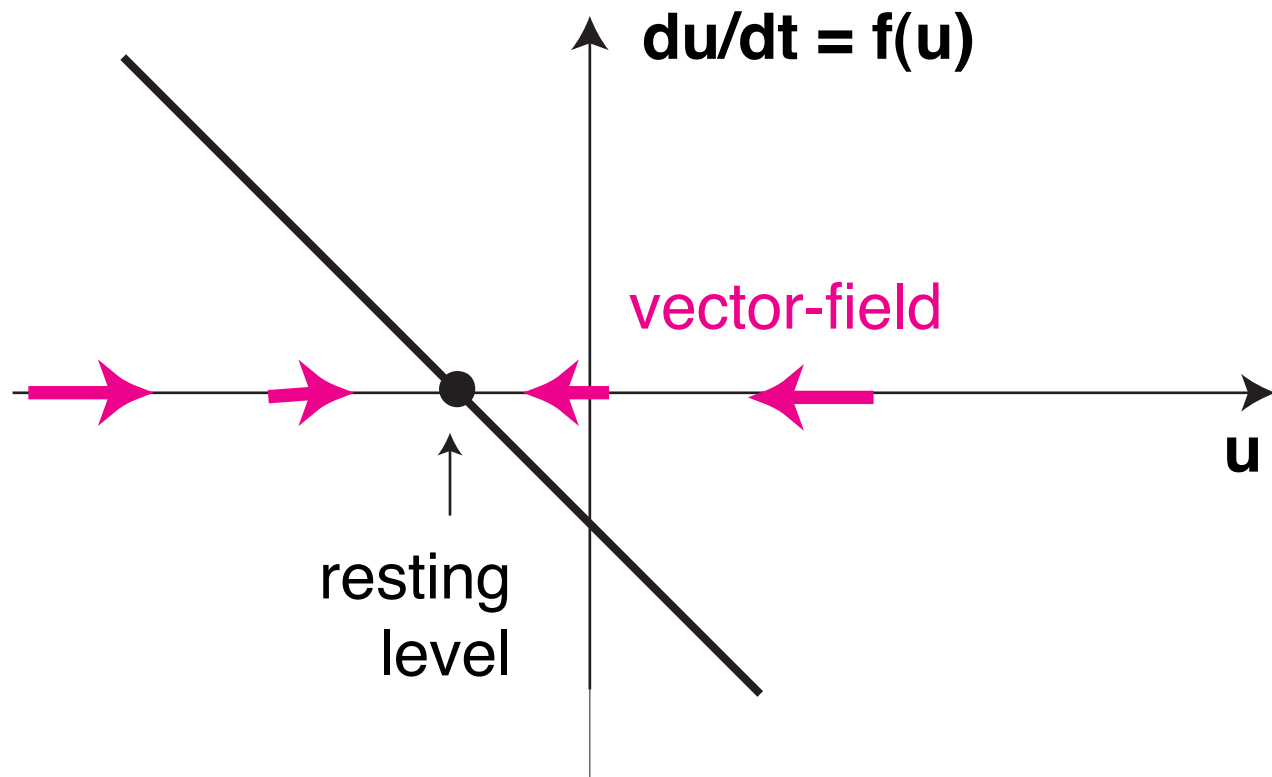
- dynamical system: the present predicts the future
- given a initial level of activation, $u(0)$, the activation, $u(t)$, at times $t > 0$ is uniquely determined



$$\tau \dot{u}(t) = -u(t) + h$$

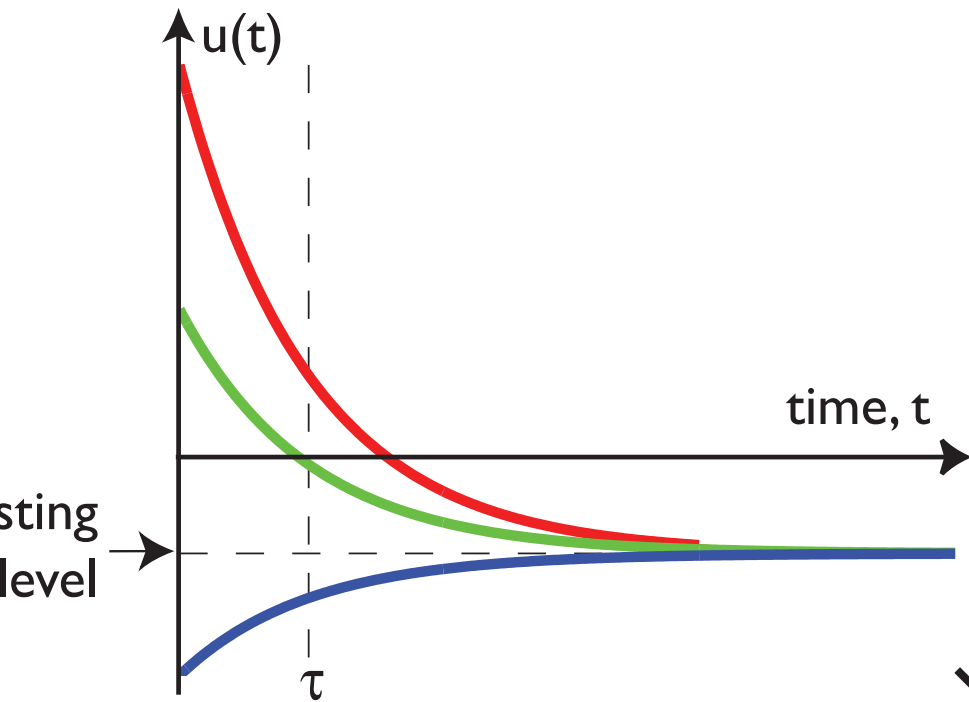
Neural dynamics

- **fixed point** = constant solution (stationary state)
- **stable fixed point = attractor**: nearby solutions converge to the fixed point

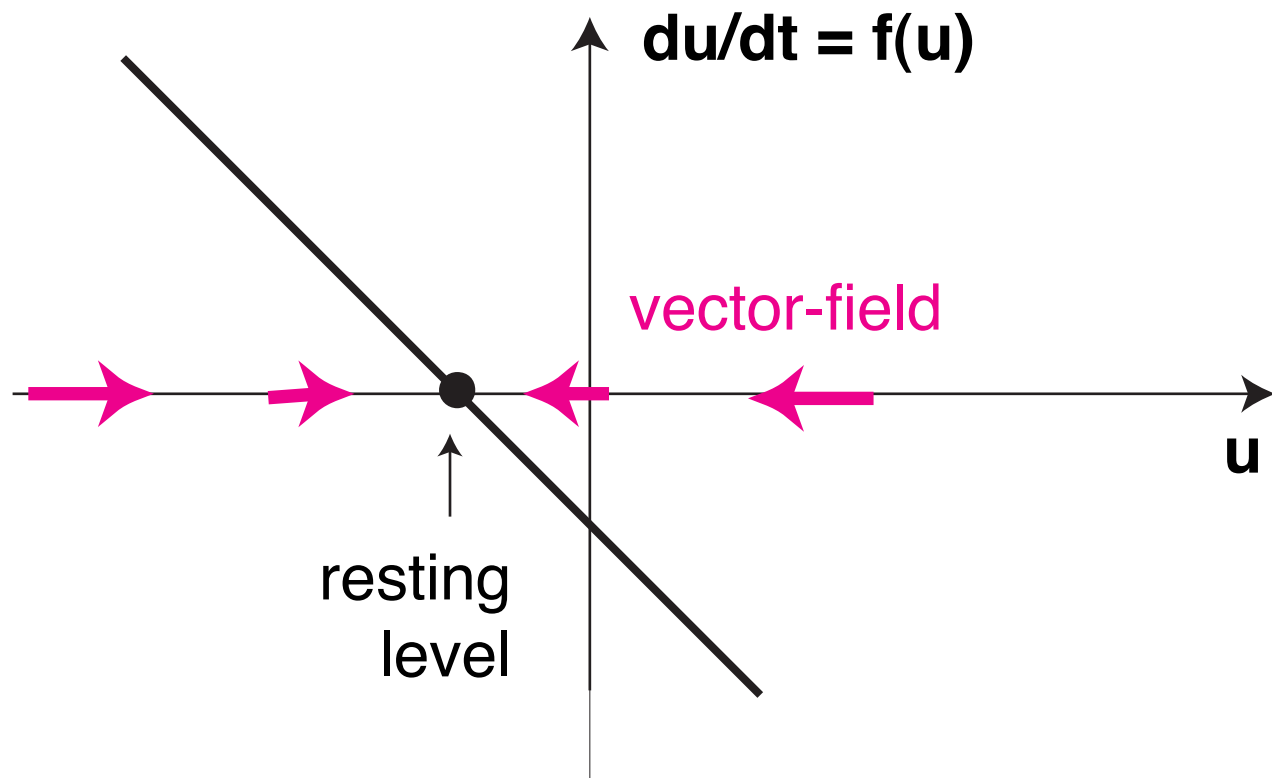


$$\tau \dot{u}(t) = -u(t) + h$$

Neural dynamics



- attractors structure the ensemble of solutions (for all initial conditions) = **flow**



$$\tau \dot{u}(t) = -u(t) + h$$

Neuronal dynamics

■ in neural dynamics, inputs are contributions to the rate of change

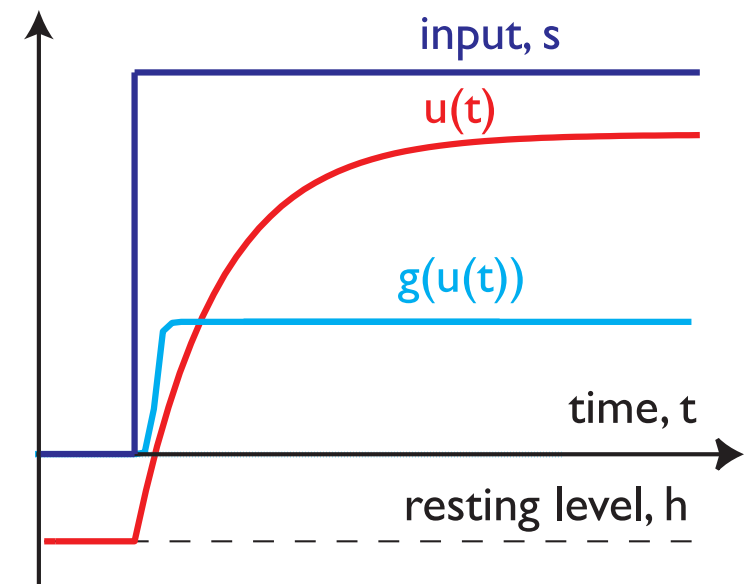
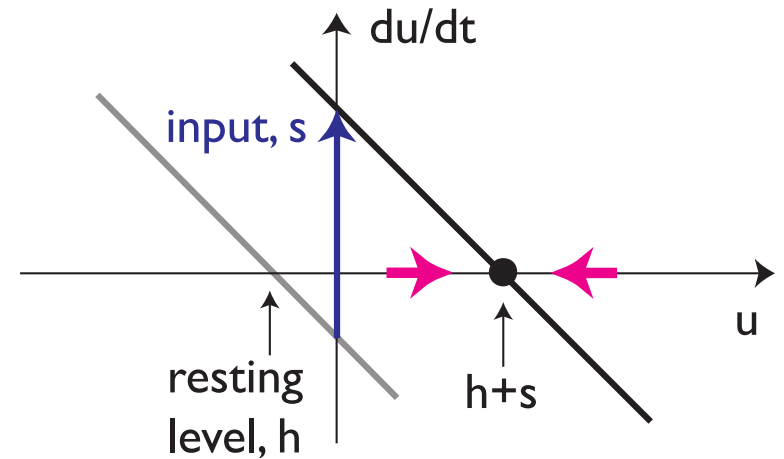
■ positive: excitatory

■ negative: inhibitory

■ => shifts the attractor

■ => activation tracks this shift due to stability

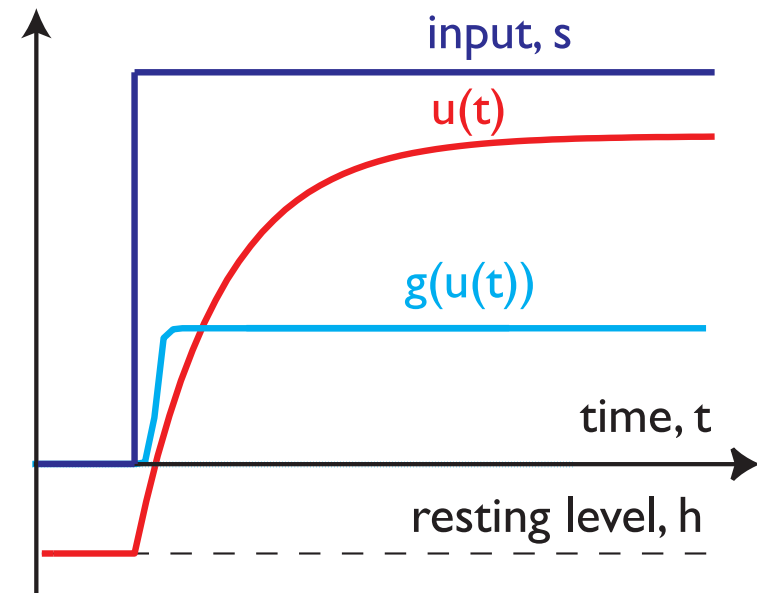
$$\tau \dot{u}(t) = -u(t) + h + s(t)$$



Neuronal dynamics

- what is transmitted is $\sigma(u(t))$
- (labelled $g(t)$ in the book and in some figures)
- \Rightarrow neural dynamics as a low-pass filter of time varying input
- = input-driven solution

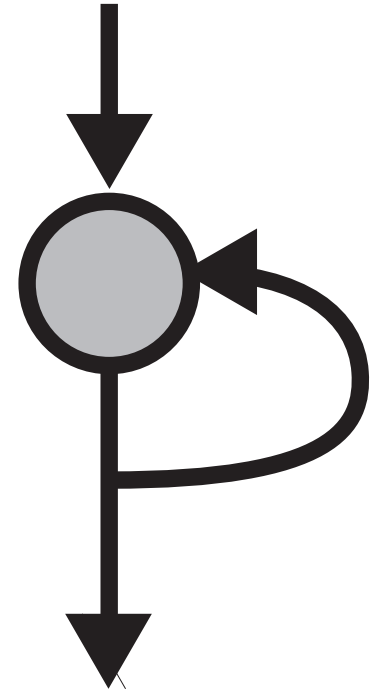
$$\tau \dot{u}(t) = -u(t) + h + s(t)$$



=> simulation

Neuronal dynamics with self-excitation

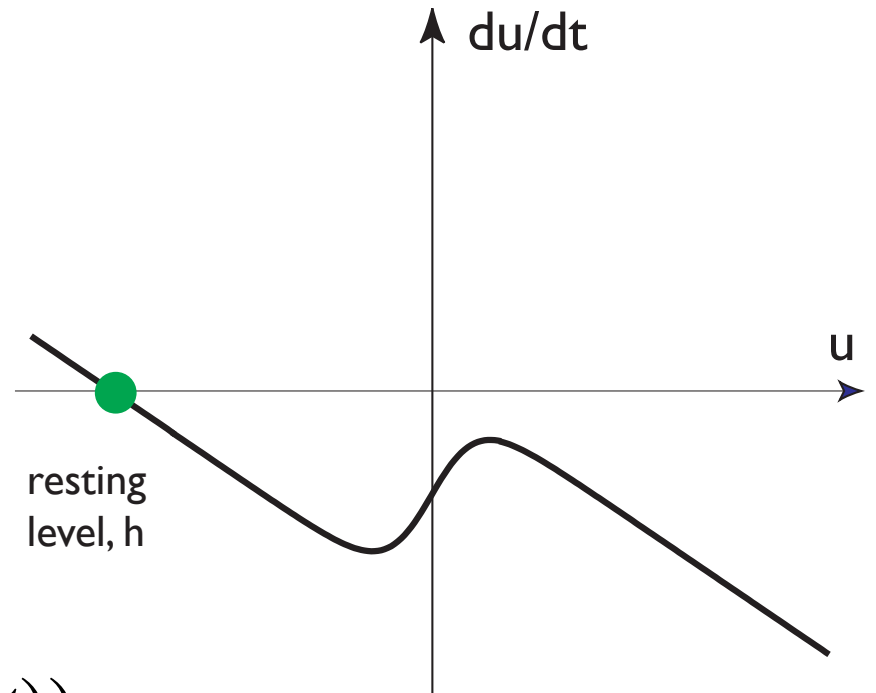
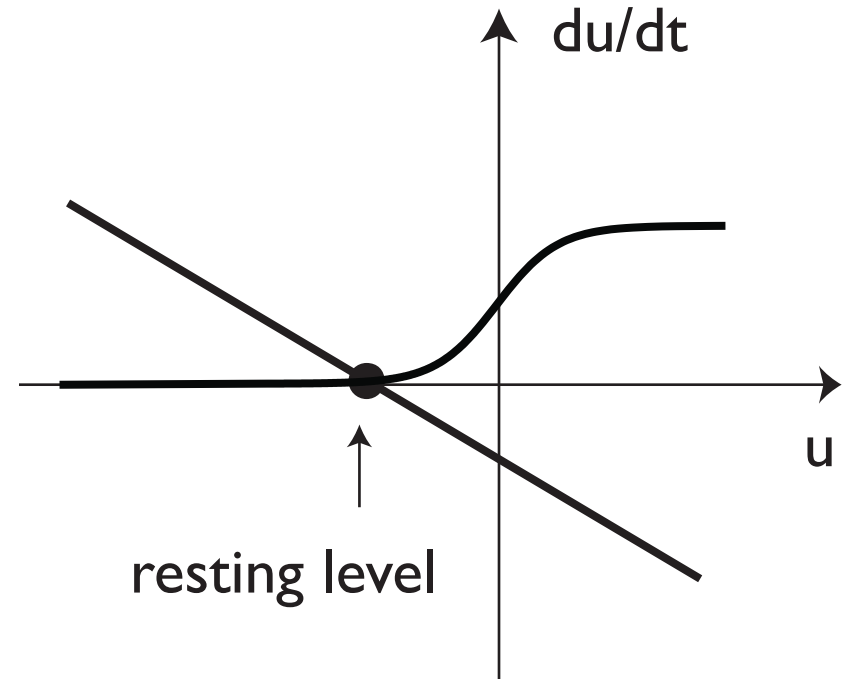
- single activation variable with self-excitation
- representing a small population with excitatory coupling



$$\tau \dot{u}(t) = -u(t) + h + s(t) + c \sigma(u(t))$$

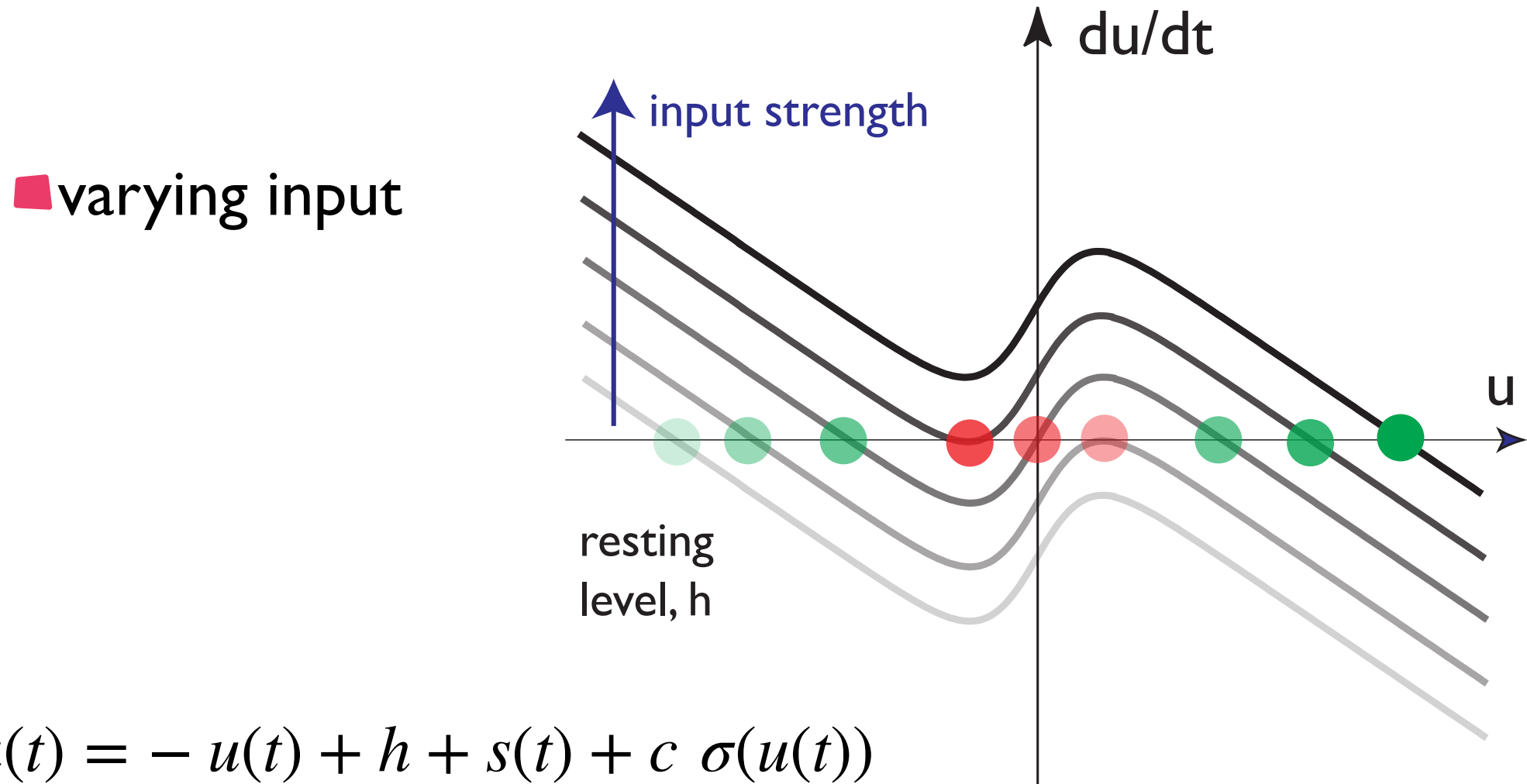
Neuronal dynamics with self-excitation

■ => nonlinear dynamics!



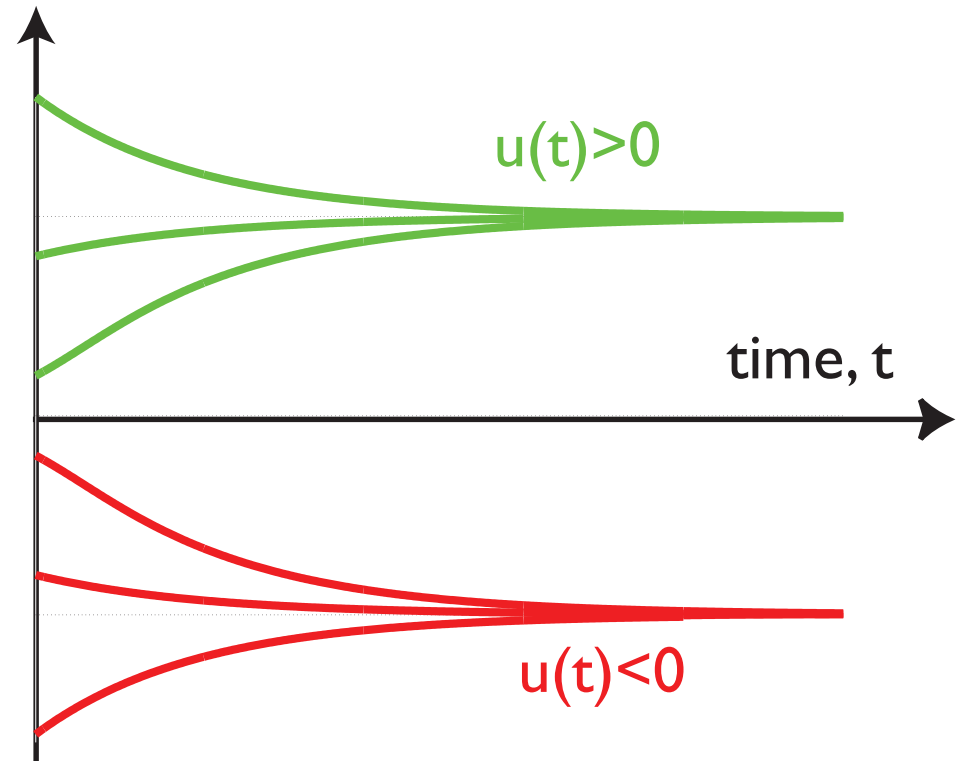
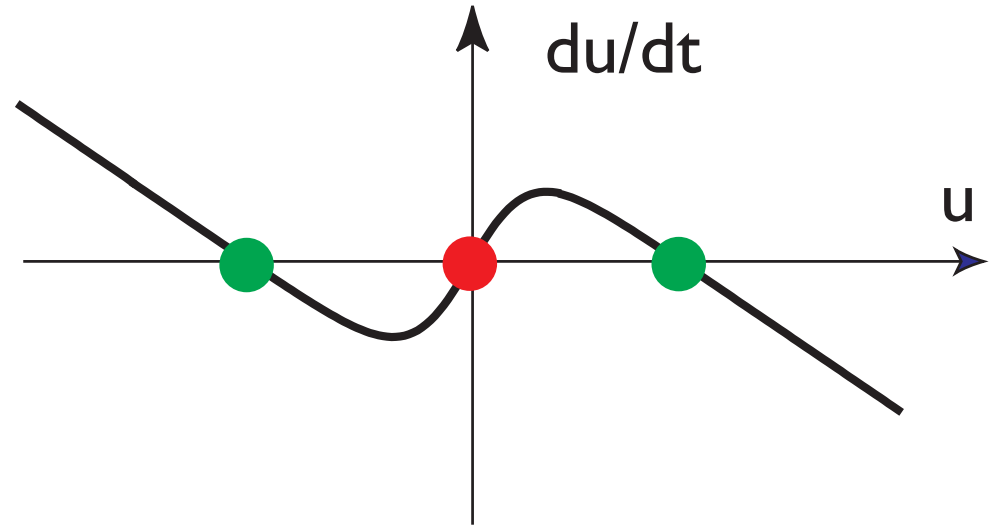
$$\tau \dot{u}(t) = -u(t) + h + s(t) + c \sigma(u(t))$$

Neuronal dynamics with self-excitation



Neuronal dynamics with self-excitation

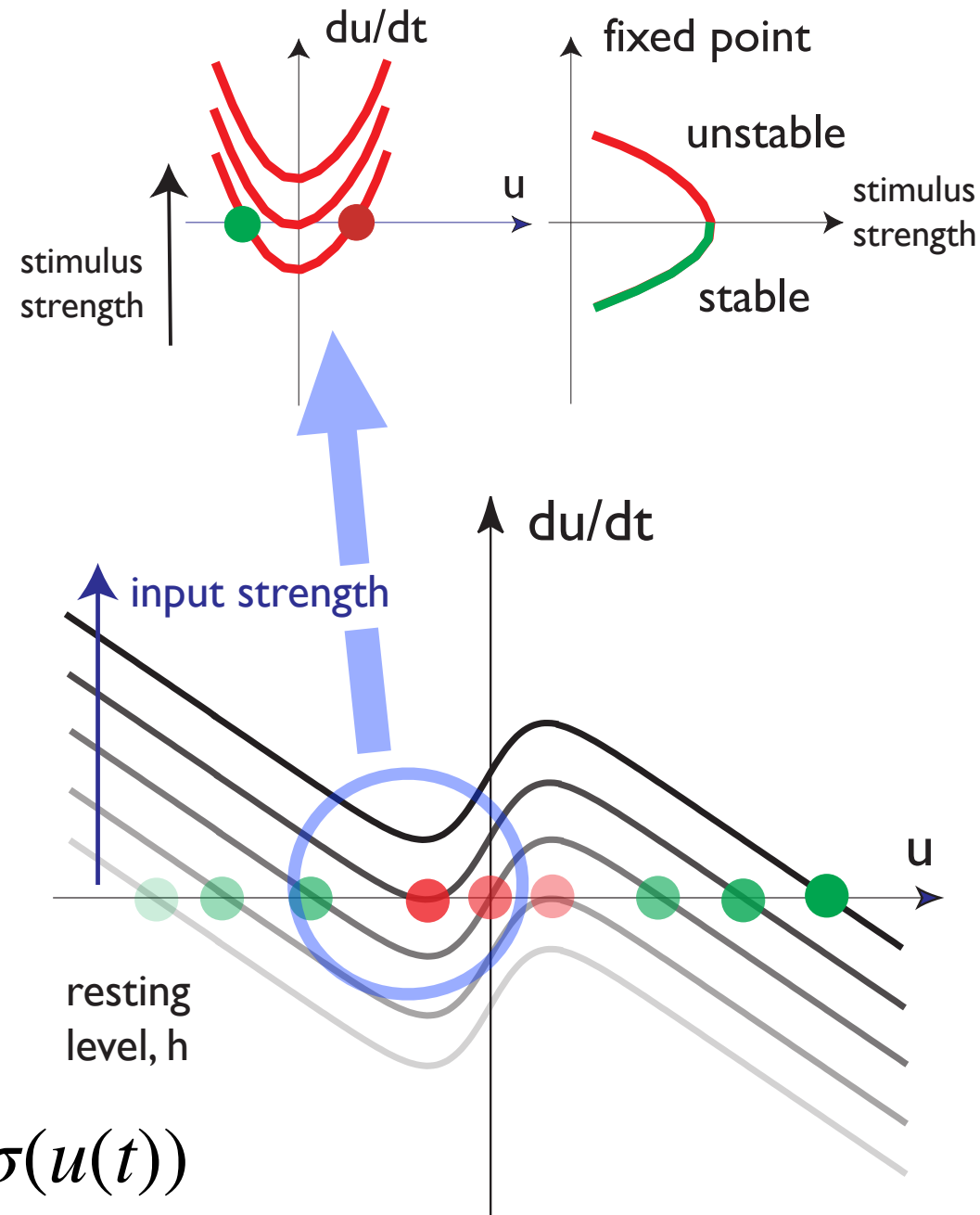
- at intermediate stimulus strength: bistable
- “on” vs “off” state



$$\tau \dot{u}(t) = -u(t) + h + s(t) + c \sigma(u(t))$$

Neuronal dynamics with self-excitation

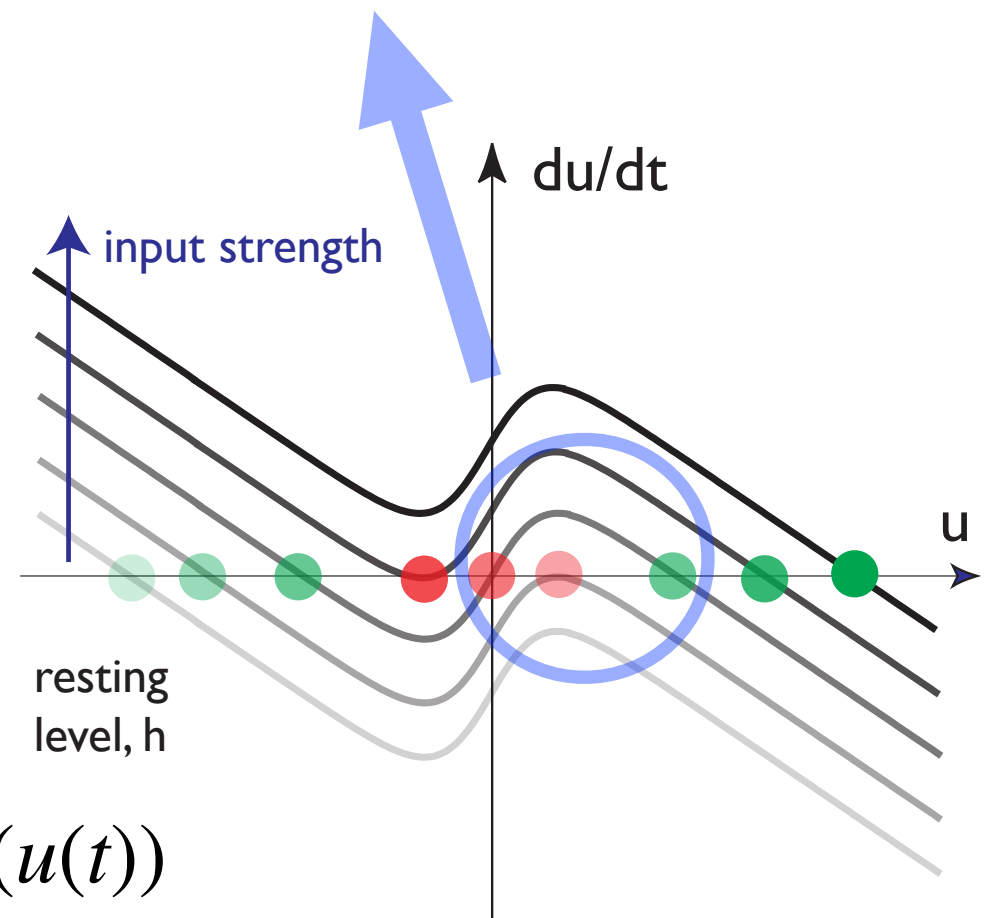
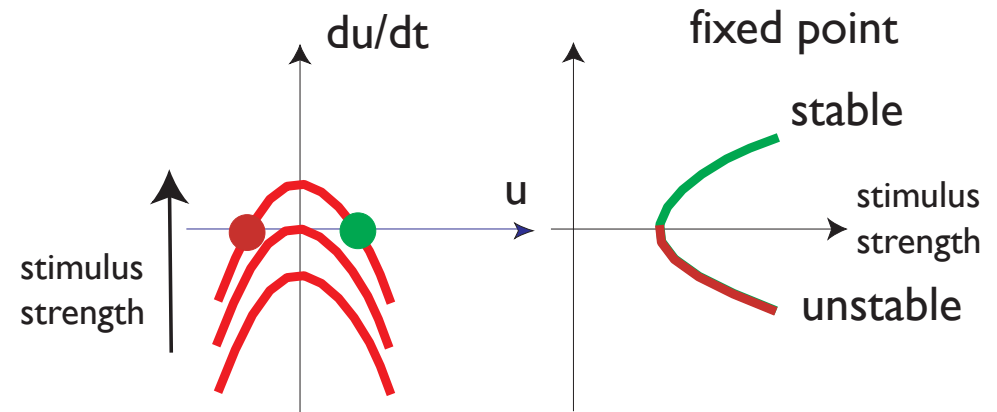
- increasing input strength \Rightarrow detection instability
- \Rightarrow the detection decision is stabilized



$$\tau \dot{u}(t) = -u(t) + h + s(t) + c \sigma(u(t))$$

Neuronal dynamics with self-excitation

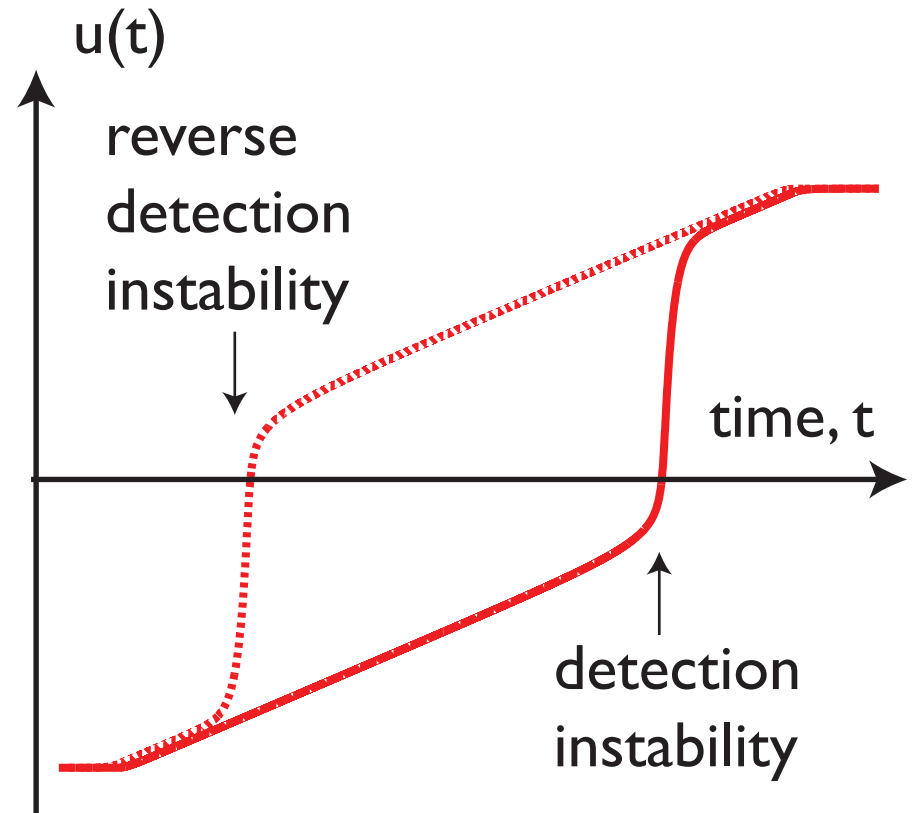
- decreasing input strength => **reverse detection instability**



$$\tau \dot{u}(t) = -u(t) + h + s(t) + c \sigma(u(t))$$

Neuronal dynamics with self-excitation

- the detection and its reverse => create **discrete events** from time-continuous changes

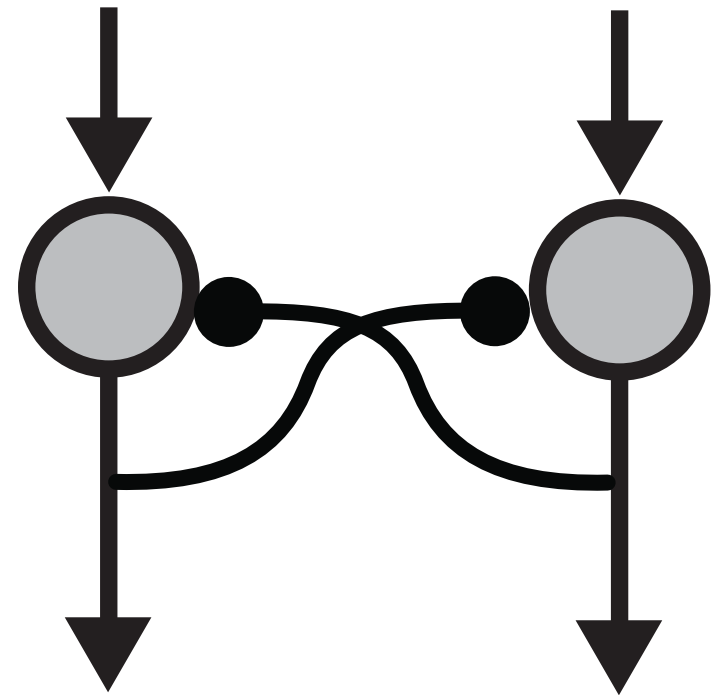


$$\tau \dot{u}(t) = -u(t) + h + s(t) + c \sigma(u(t))$$

=> simulation

Neuronal dynamics with competition

- two activation variables with reciprocal inhibitory coupling
- representing two small populations that are inhibitorily coupled

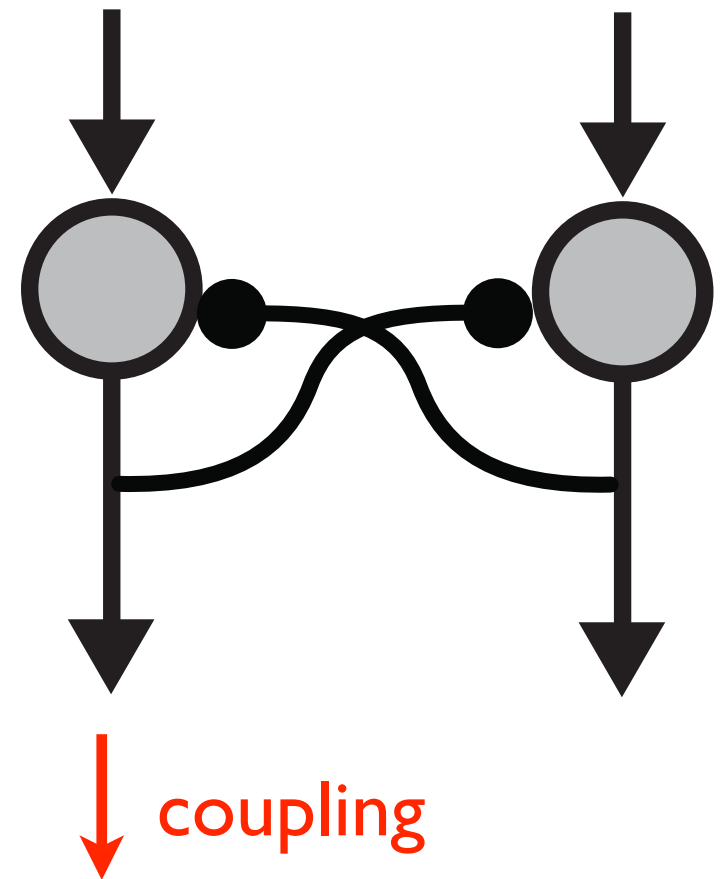


$$\tau \dot{u}_1(t) = -u_1(t) + h + s_1(t) - c_{12} \sigma(u_2(t))$$

$$\tau \dot{u}_2(t) = -u_2(t) + h + s_2(t) - c_{21} \sigma(u_1(t))$$

Neuronal dynamics with competition

- **Coupling:** the rate of change of one activation variable depends on the level of activation of the other activation variable



$$\tau \dot{u}_1(t) = -u_1(t) + h + s_1(t) - c_{12} \sigma(u_2(t))$$

$$\tau \dot{u}_2(t) = -u_2(t) + h + s_2(t) - c_{21} \sigma(u_1(t))$$

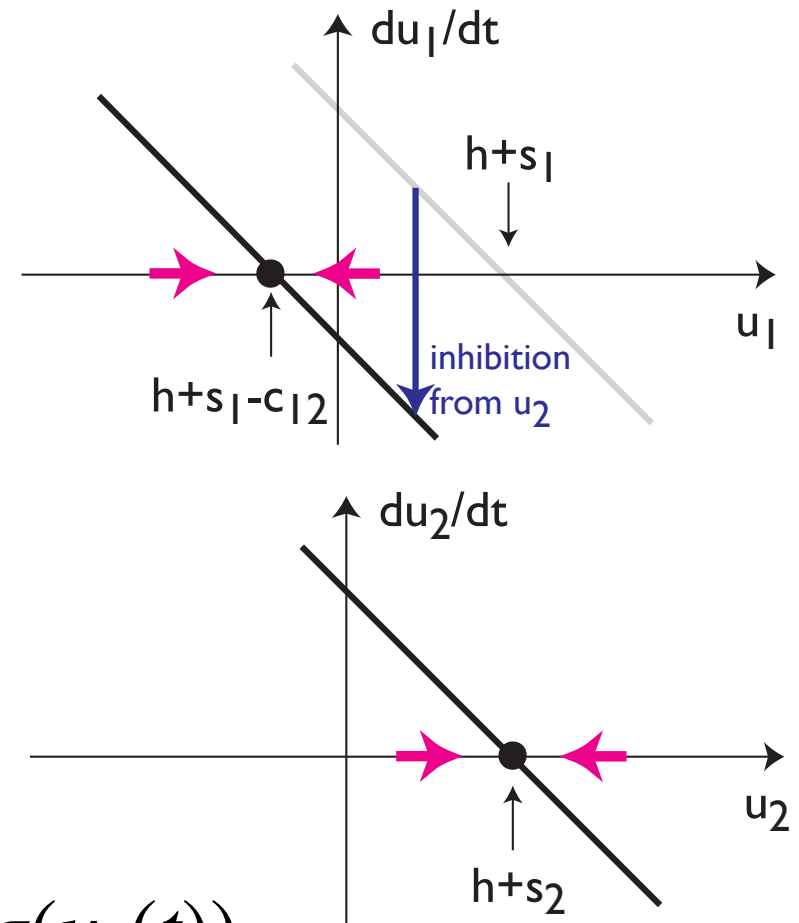
Neuronal dynamics with competition

■ to visualize, assume that u_2 has been activated by input to a positive level

■ \Rightarrow it inhibits u_1

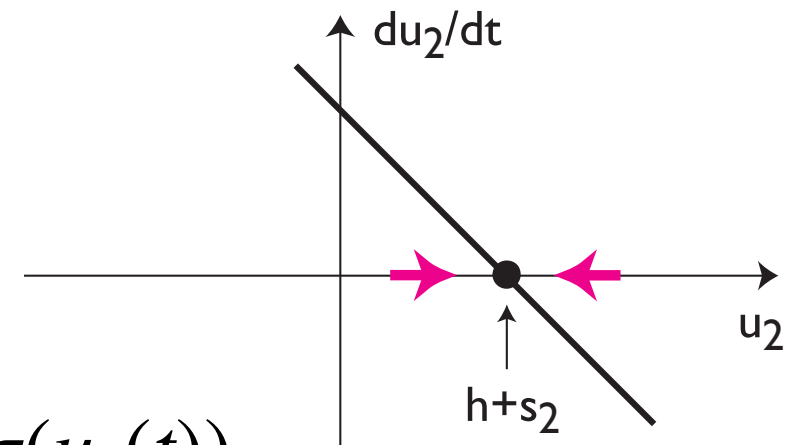
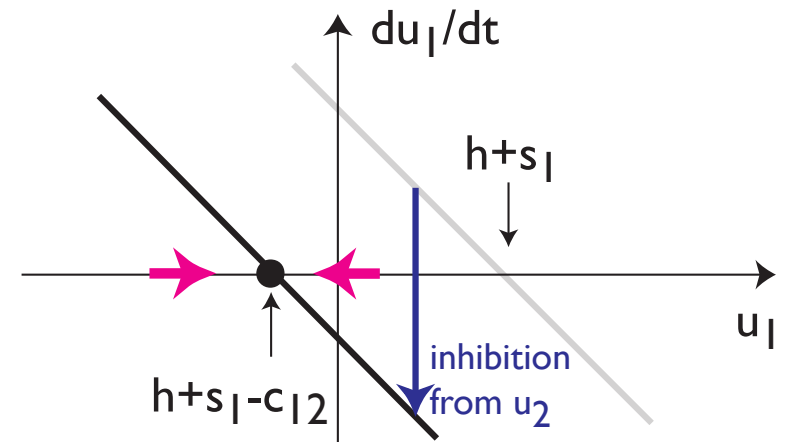
$$\tau \dot{u}_1(t) = -u_1(t) + h + s_1(t) - c_{12}\sigma(u_2(t))$$

$$\tau \dot{u}_2(t) = -u_2(t) + h + s_2(t) - c_{21}\sigma(u_1(t))$$



Neuronal dynamics with competition

- why would u_2 be positive before u_1 ?
- more input to u_2 (better “match”) => faster increase
- input advantage \Leftrightarrow time advantage \Leftrightarrow competitive advantage

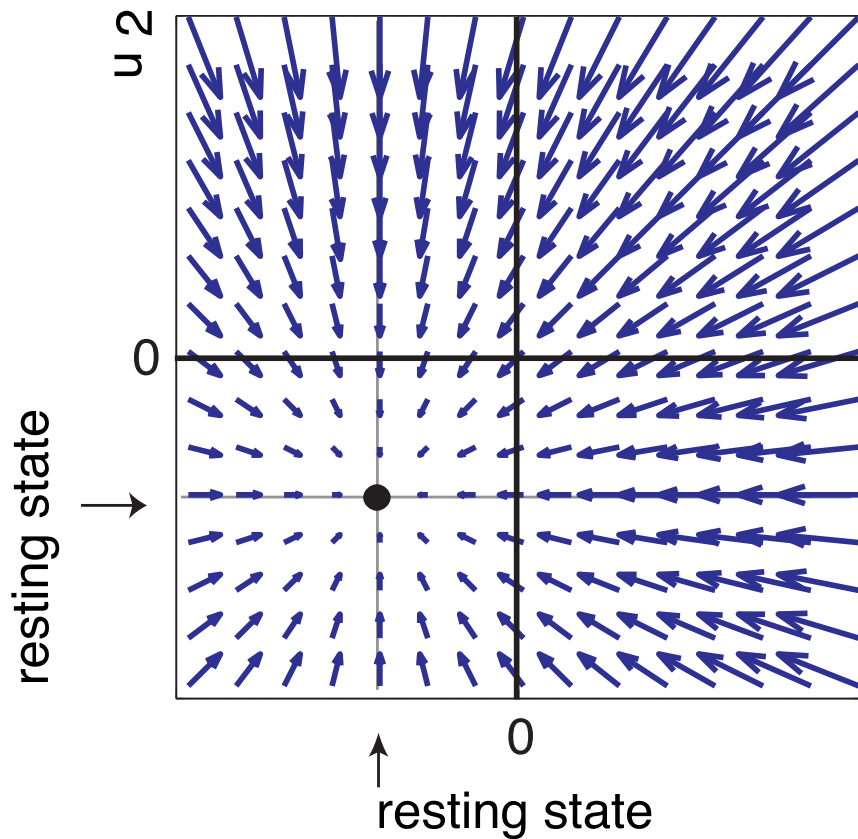


$$\tau \dot{u}_1(t) = -u_1(t) + h + s_1(t) - c_{12}\sigma(u_2(t))$$

$$\tau \dot{u}_2(t) = -u_2(t) + h + s_2(t) - c_{21}\sigma(u_1(t))$$

Neuronal dynamics with competition

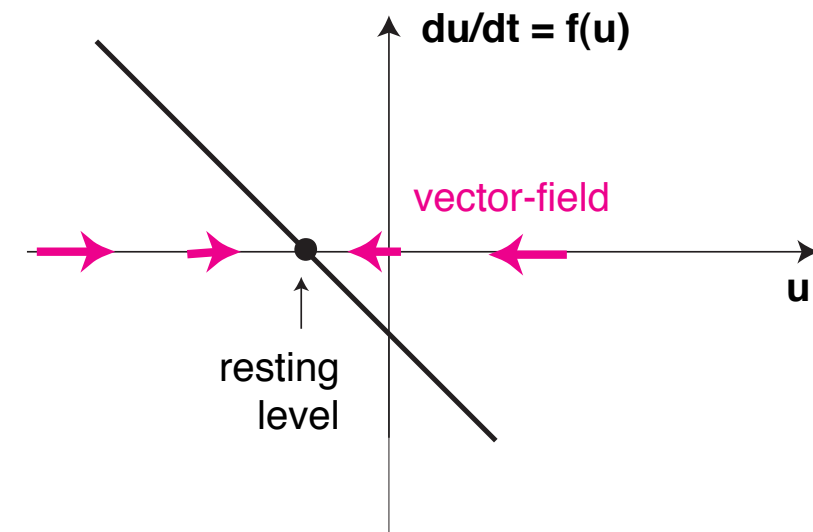
vector-field in the
absence of input



ID cut
through
vector-
field

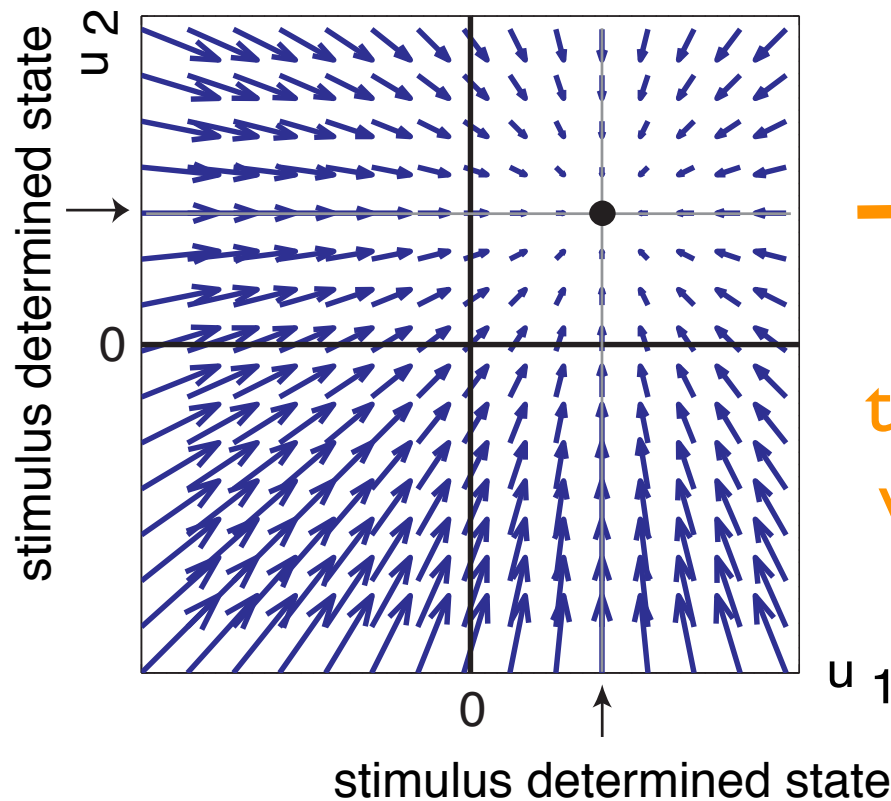


u_1

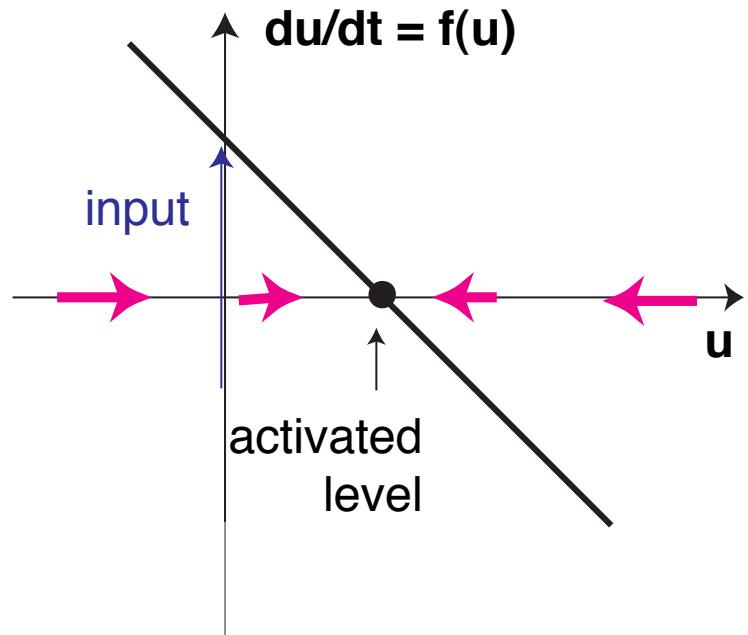


Neuronal dynamics with competition

vector-field (without interaction) when both neurons receive input

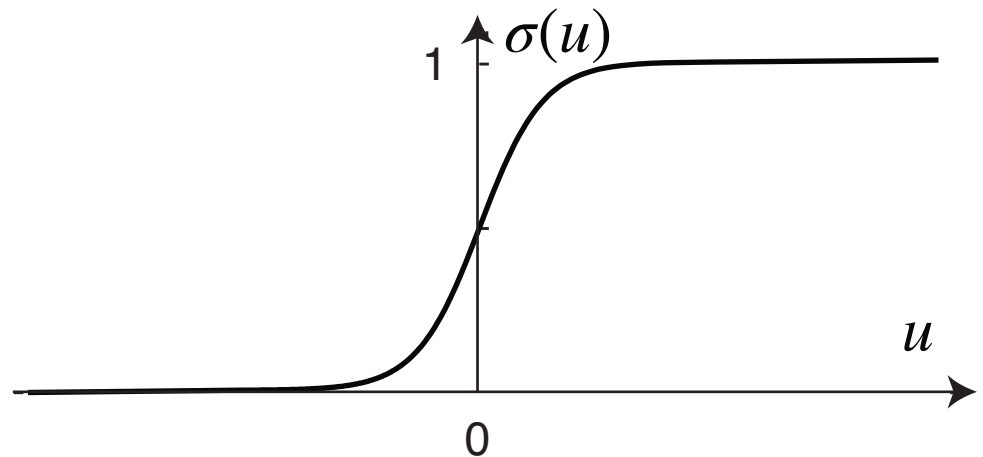


ID cut through vector-field



Neuronal dynamics with competition

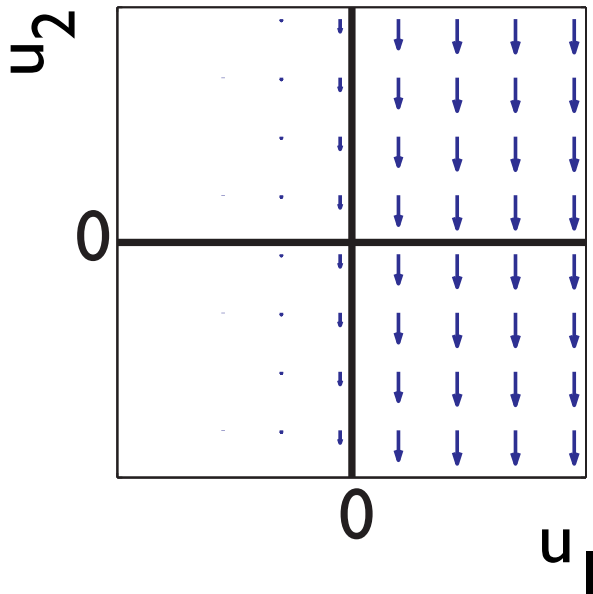
- only activated neurons participate in interaction!



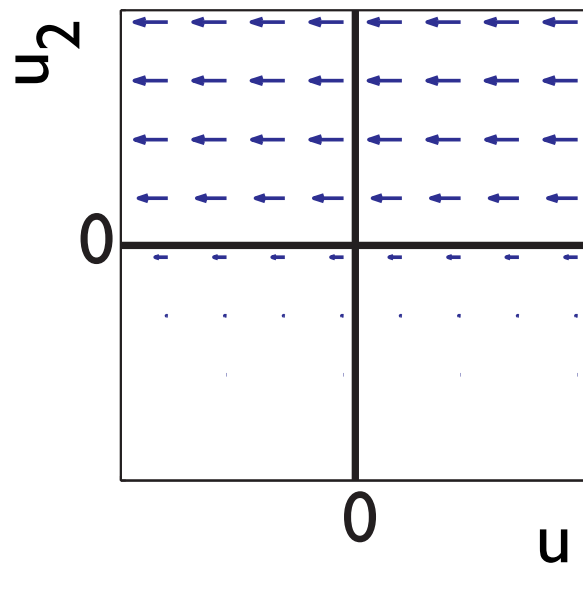
Neuronal dynamics with competition

■ vector-field of mutual inhibition

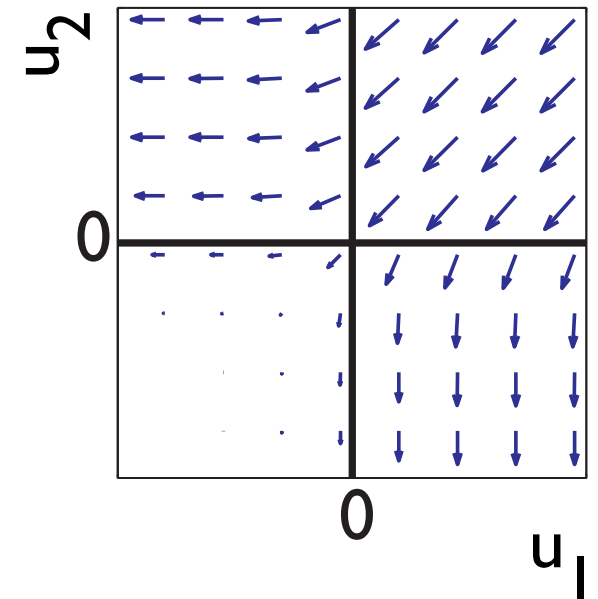
site 1 inhibits site 2



site 2 inhibits site 1



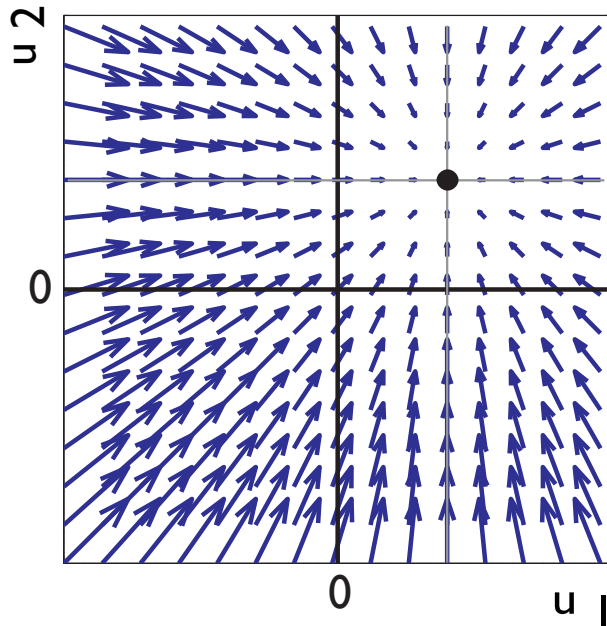
interaction combined



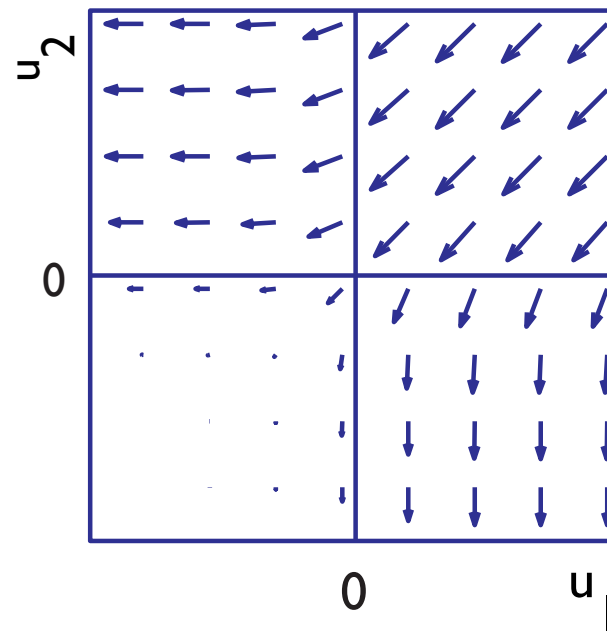
Neuronal dynamics with competition

vector-field with strong
mutual inhibition:
bistable

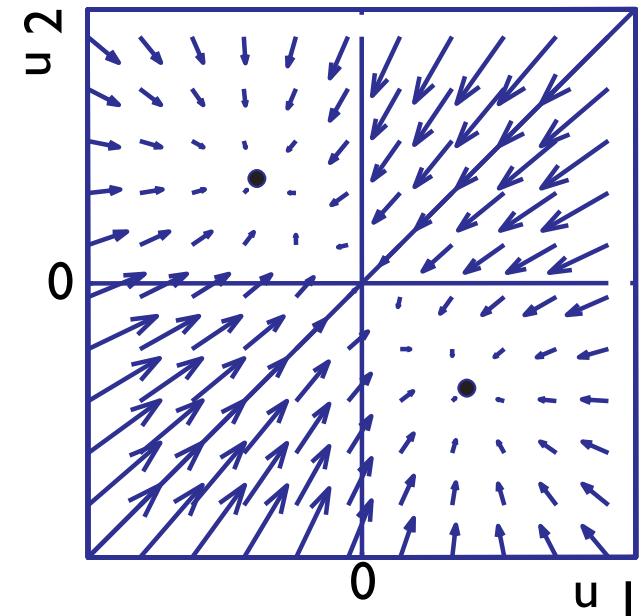
input



interaction

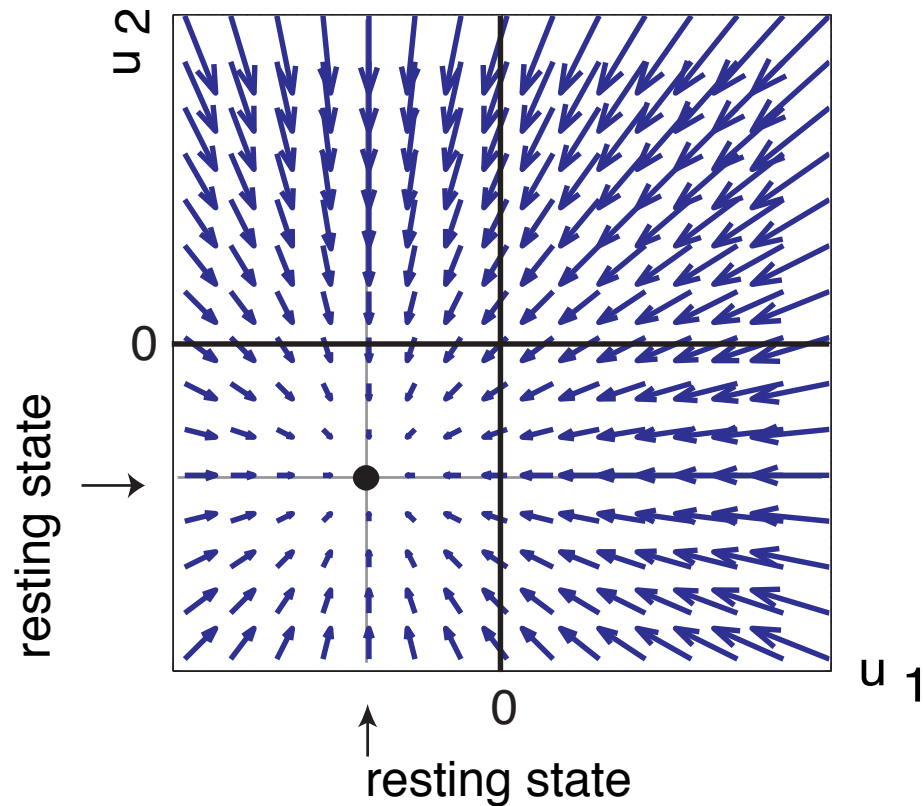


total

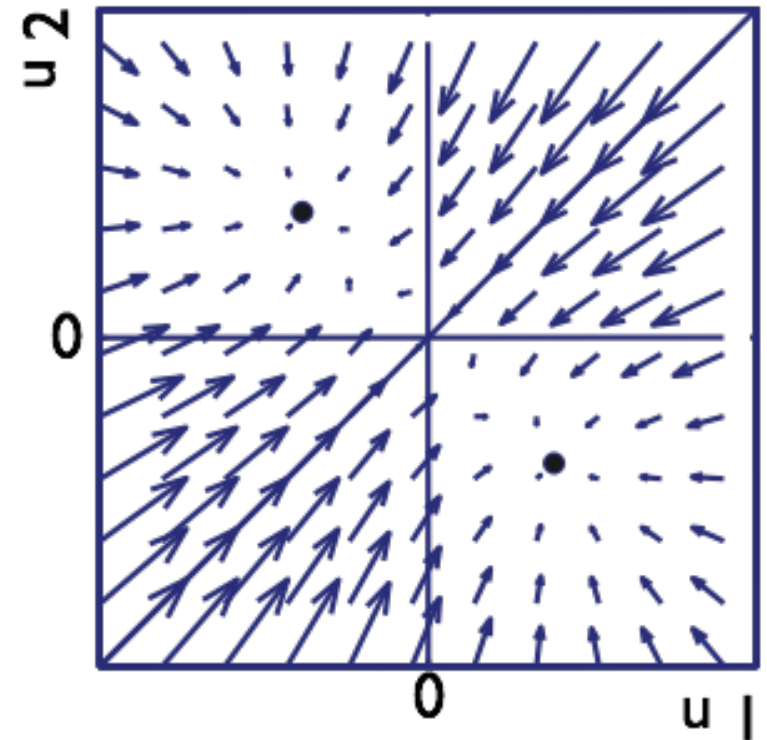


Neuronal dynamics with competition

before input is presented



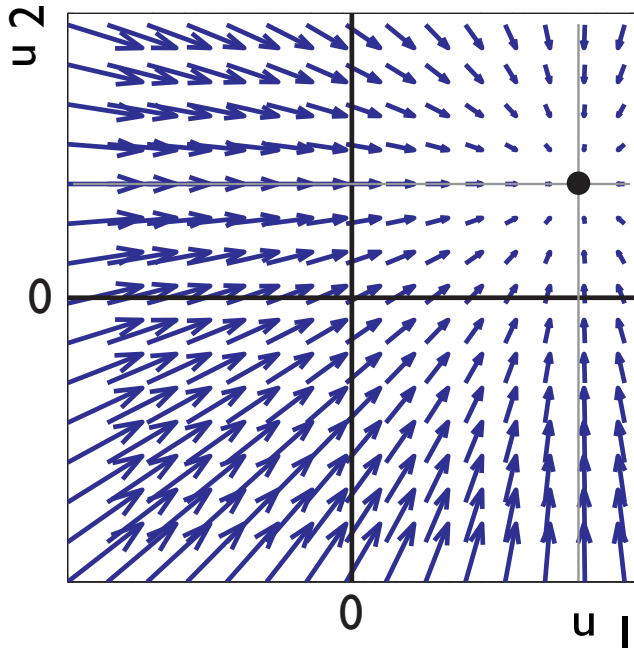
after input is presented



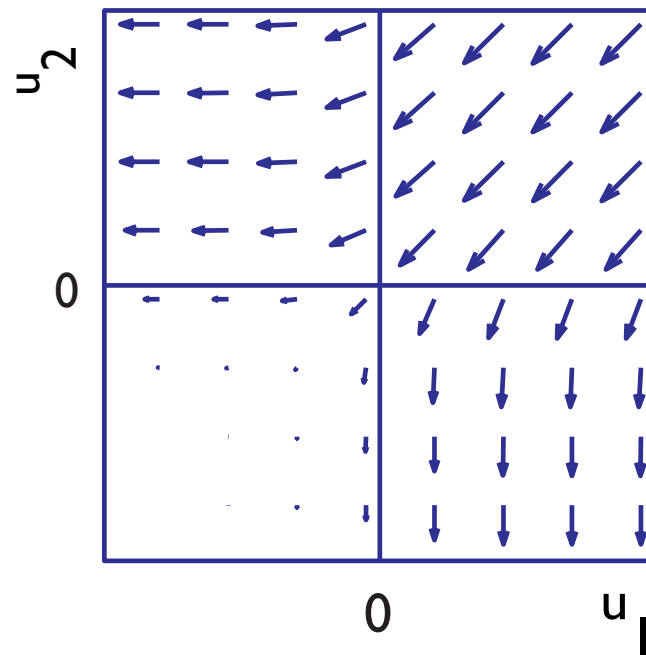
Neuronal dynamics with competition

stronger input to $u_1 \Rightarrow$ attractor with positive u_1 stronger,
attractor with positive u_2 weaker \Rightarrow closer to instability

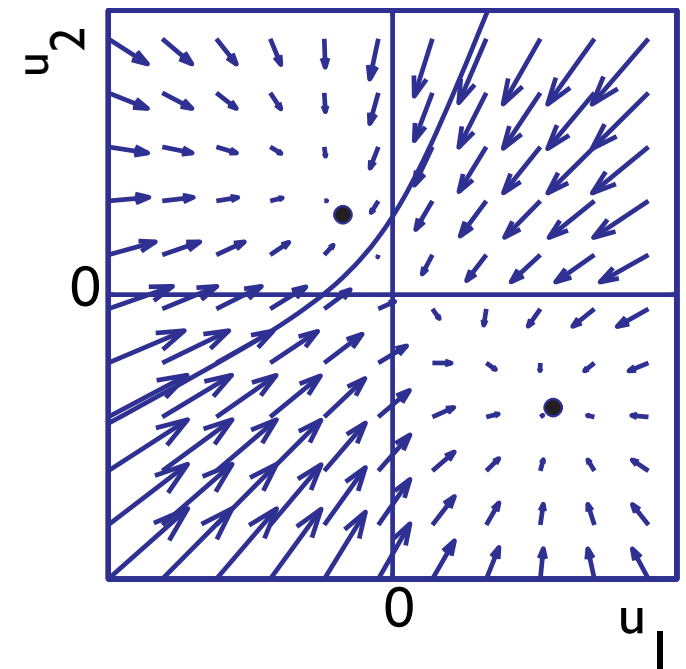
input



interaction



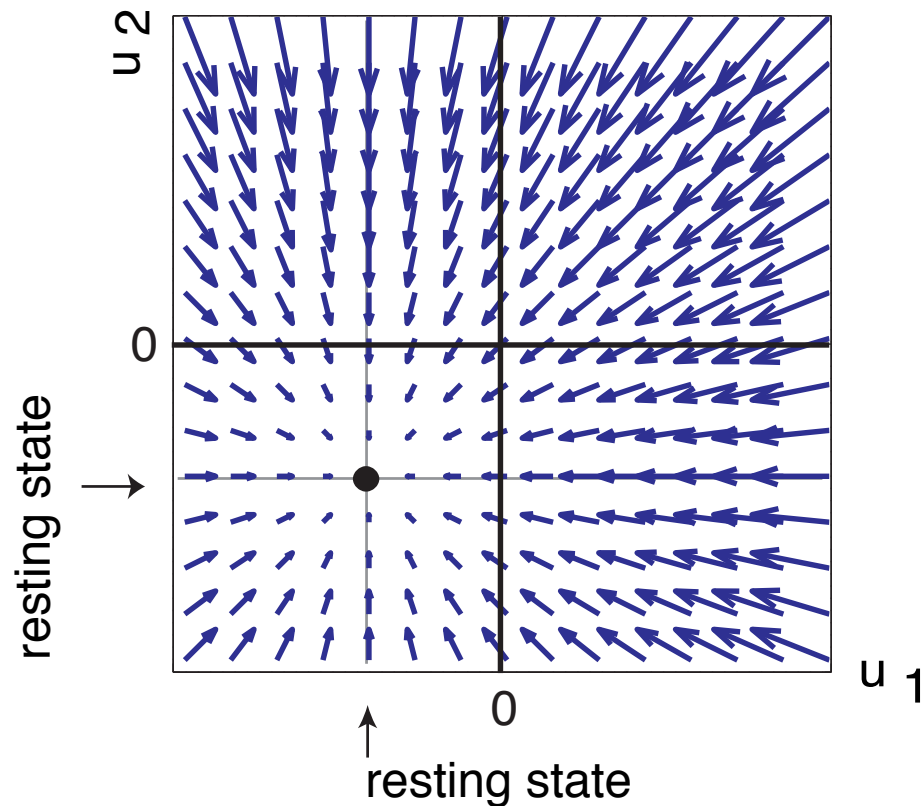
total



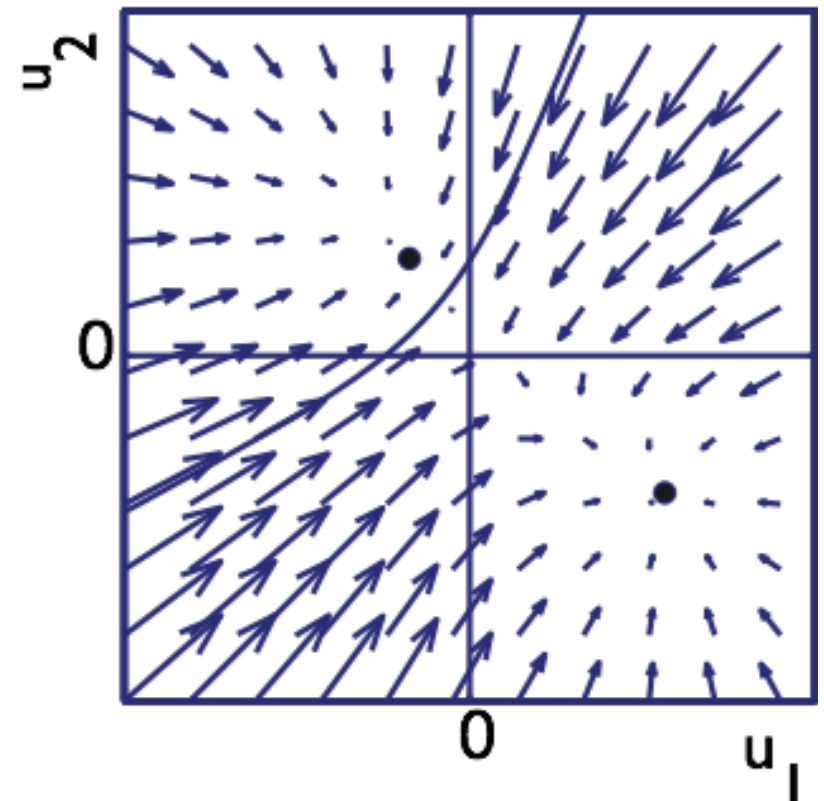
Neuronal dynamics with competition

- decision made at detection instability!

before input is presented



after input is presented

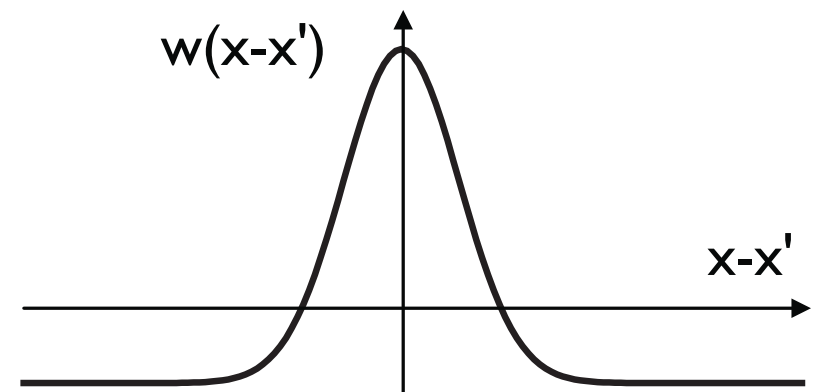


=> simulation

The neural dynamics of fields

- ... the same underlying math
- coupling among continuously many activation variables
- local excitatory coupling (“self-excitation”)
- global inhibitory coupling (“mutual inhibition”)

$$\tau \dot{u}(x, t) = -u(x, t) + h + s(x, t) + \int dx' w(x - x') \sigma(u(x', t))$$



field vs. activation variables

