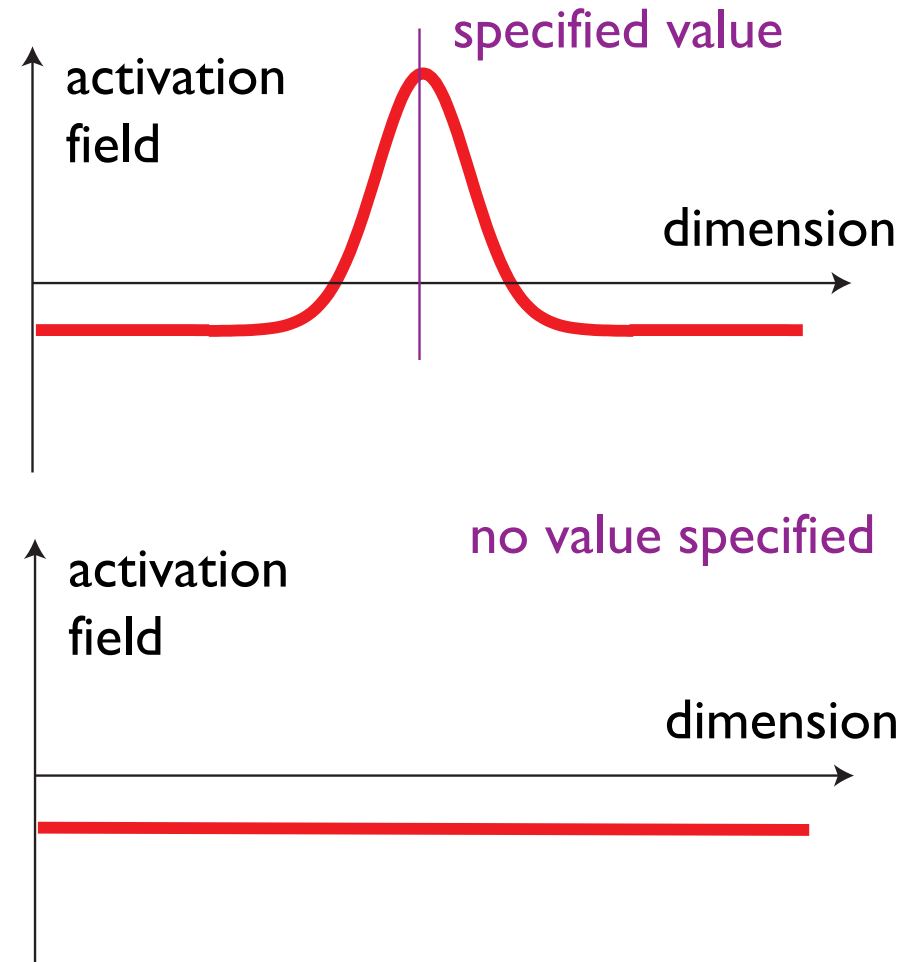
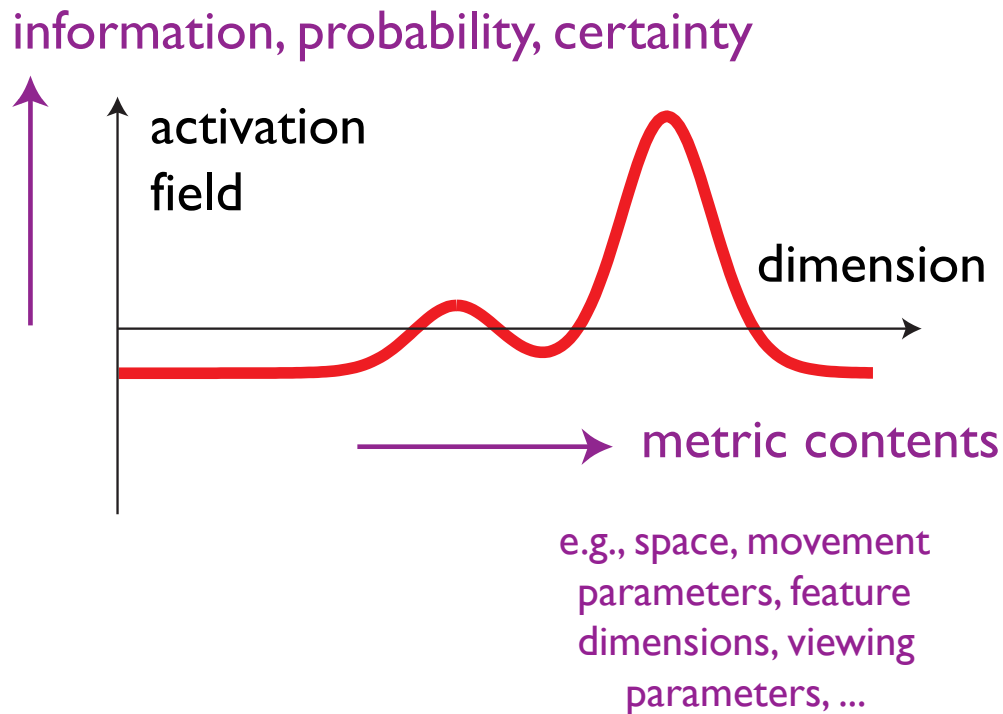


Dynamic Field Theory: Neural Grounding

Gregor Schöner

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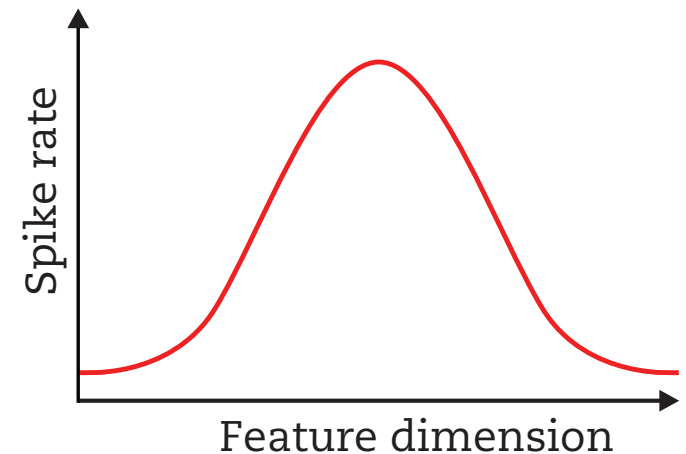
... last week: activation fields



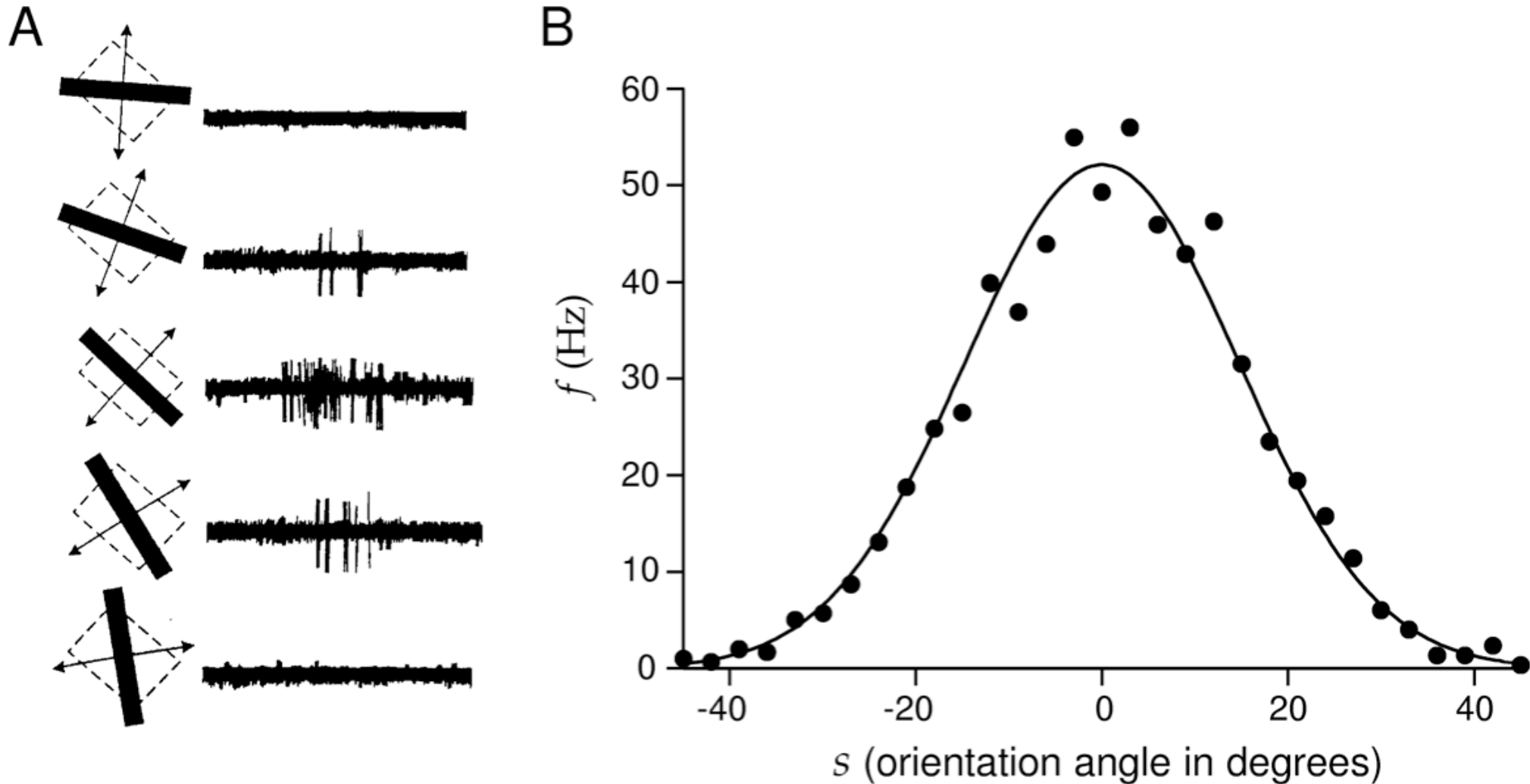
On the link between DFT and neurophysiology

■ What do neurons represent?

- notion of a tuning curve that links something outside the nervous system to the state of a neuron (e.g. through firing rate)
- based on the forward picture in which
 - the connectivity from the sensory surface
 - or the connectivity from the neuron to the motor surface
- determine the activity of the neuron

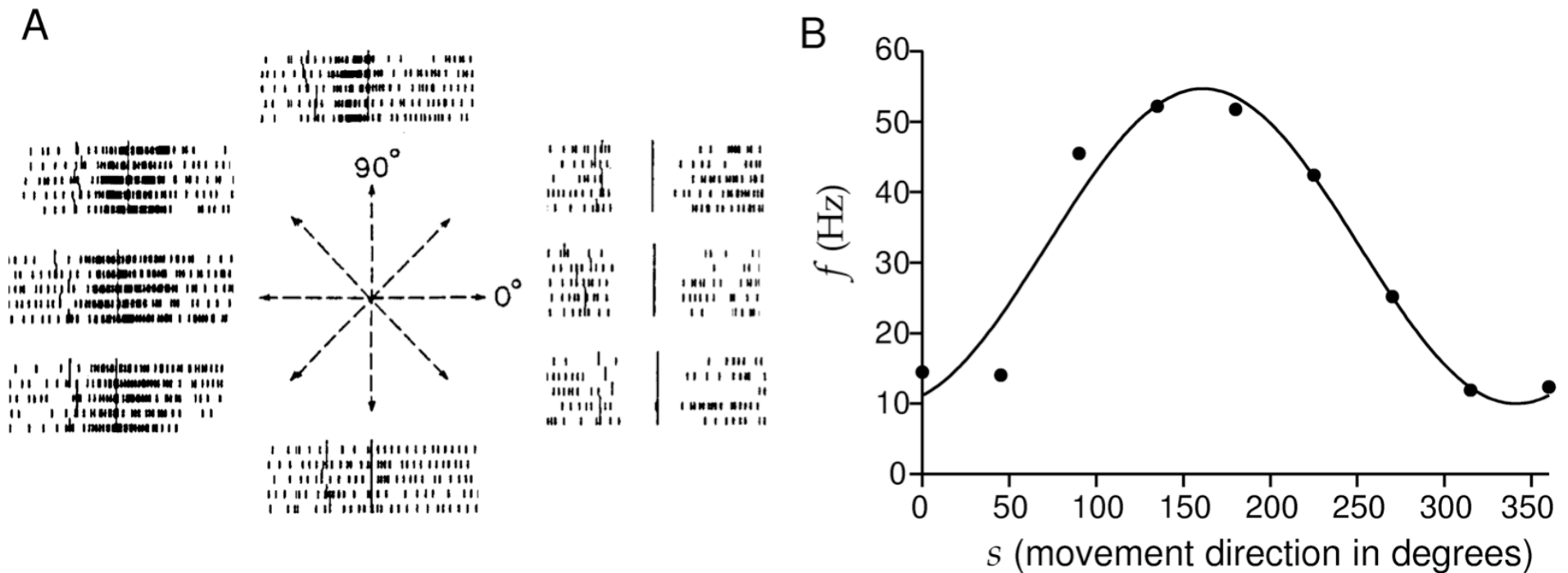


Example tuning curve in primary visual cortex (monkey)



[Hubel, Wiesel, 1962]

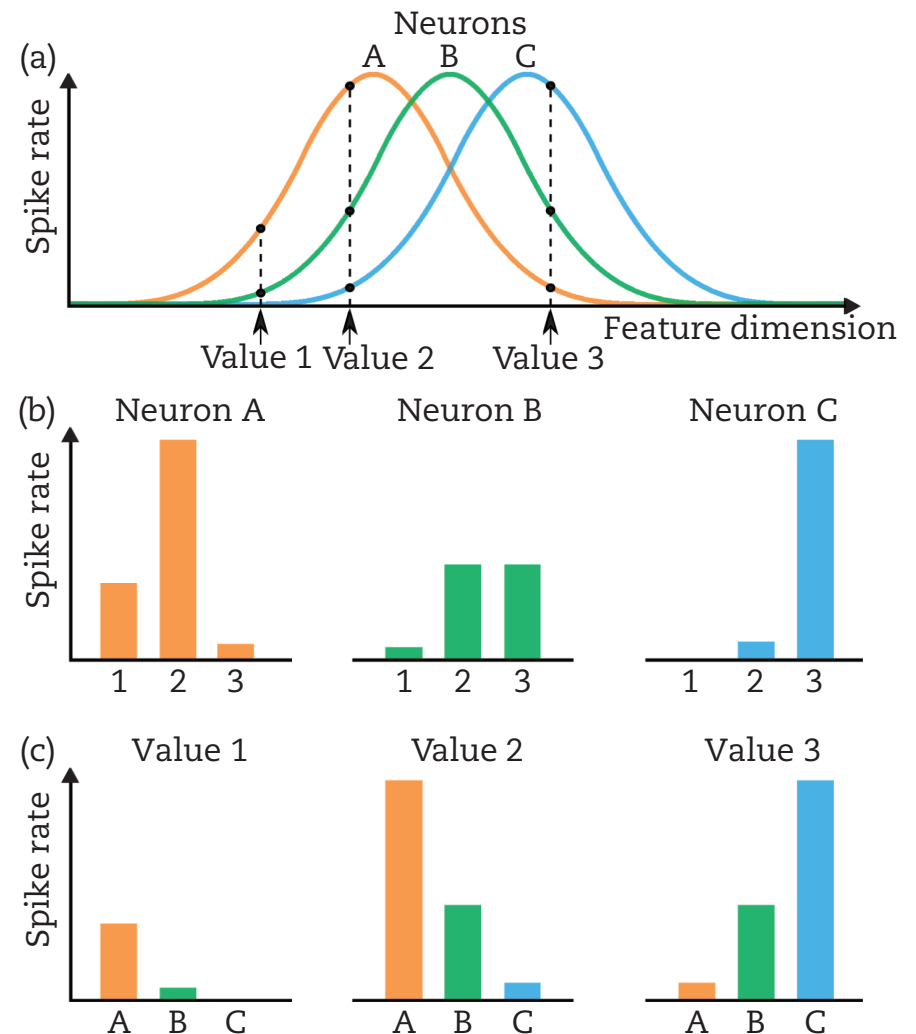
Example: tuning curve in primary motor cortex (monkey)



[Georgopoulos, Schwartz, Kalaska, 1986]

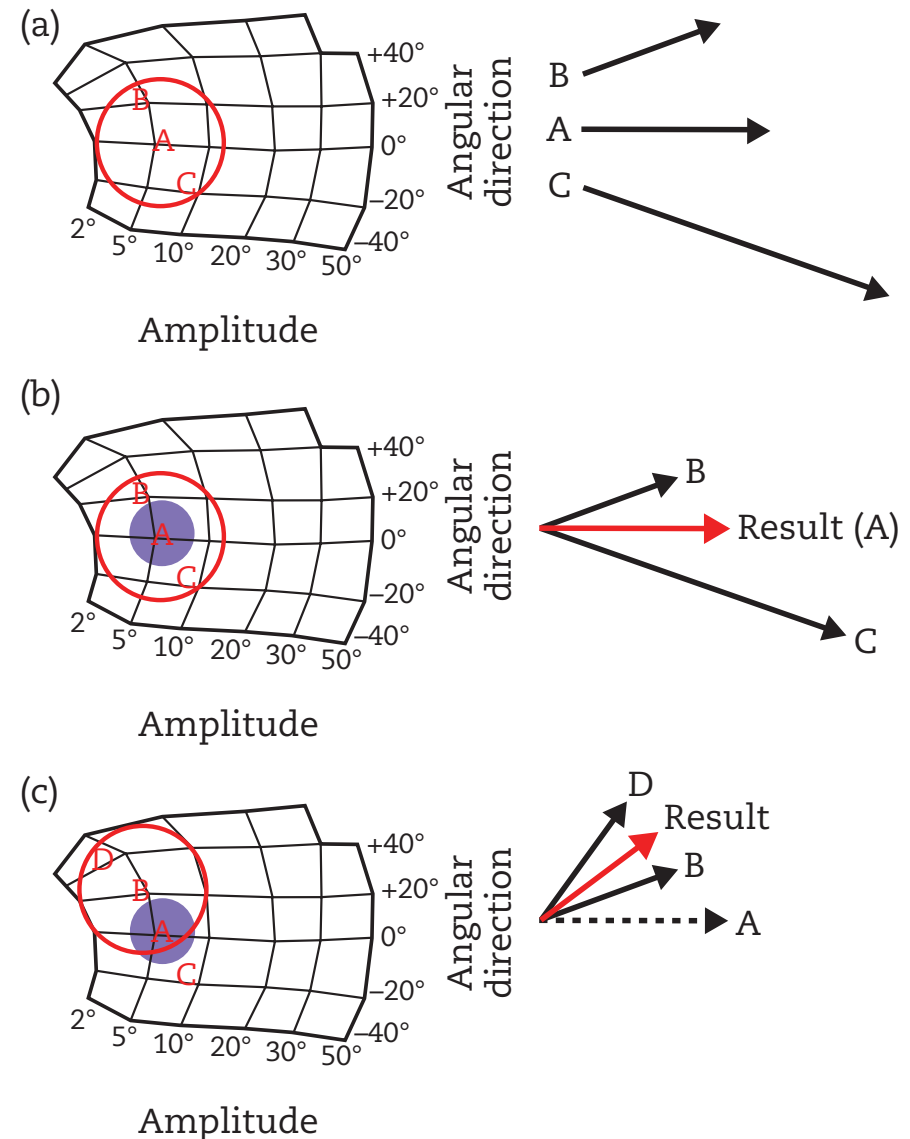
What do ensembles of neurons represent?

- the pattern of neural activity across multiple neurons represents a feature value much more precisely than individual neurons do



Do all activated neurons contribute?

- superior colliculus:
topographic map of
saccadic endpoint
- deactivate portions of the
population: observe
predicted deviations of
saccadic endpoint



[after Lee, Rohrer, Sparks: Nature (1988)
in Chapter 3 of the book]

Population code

■ similar work in MT

- Purushothaman, G., & Bradley, Da. C. (2005). Neural population code for fine perceptual decisions in area MT. *Nature Neuroscience*, 8(1), 99–106.

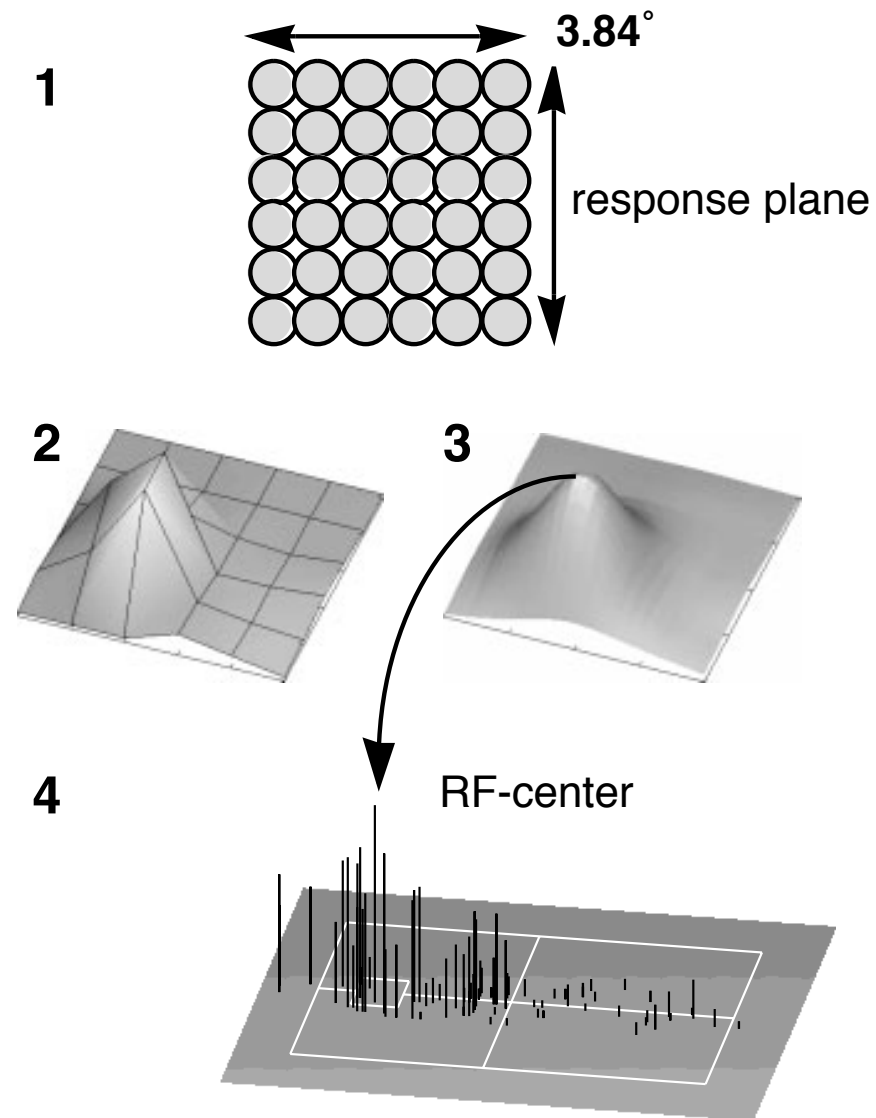
■ consensus, that localized populations of neurons best correlated with behavior

- there are subtle issues of noise and correlation in populations
- e.g., Cohen, Newsome J Neurosci 2009: about 1000 neurons needed to match behavioral performance
- review: Shamir, M. (2014). Emerging principles of population coding: In search for the neural code. *Current Opinion in Neurobiology*, 25, 140–148.

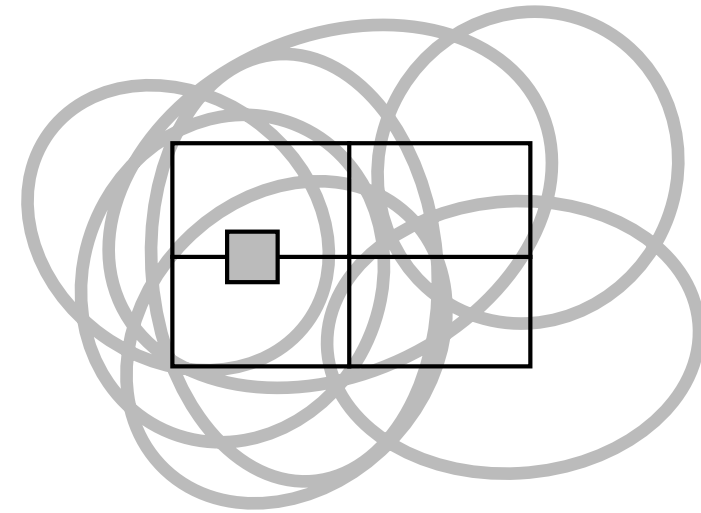
Neurophysiological grounding of DFT

- Example 1: primary visual cortex A17 in the cat, population representation of retinal location

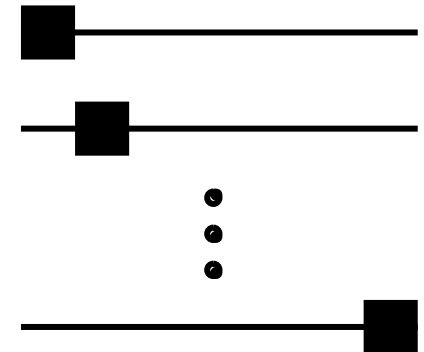
- determine RF profile for each cell
- it's center determines what that neuron codes for
- compute a distribution of population activation by superposing RF profiles weighted with **current** neural firing rate



- The **current** response refers to a stimulus experienced by **all** neurons
- Reference condition: localized points of light



elementary stimuli

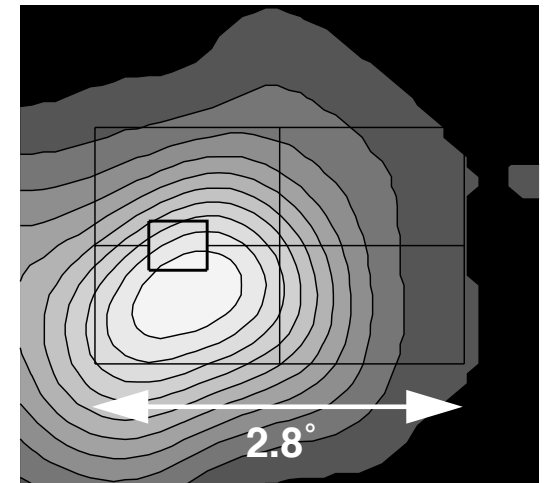
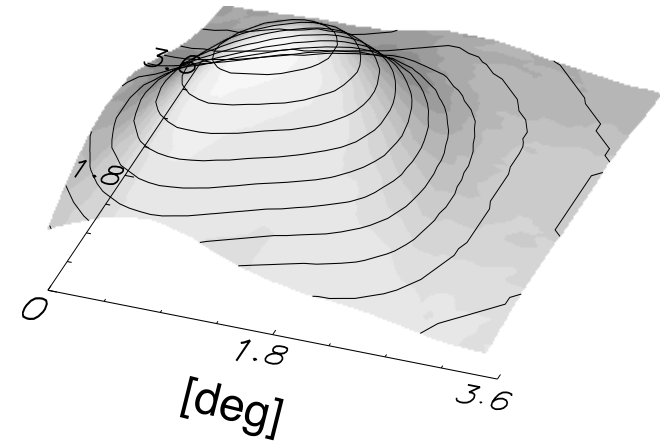


2.8°

nasal

temporal

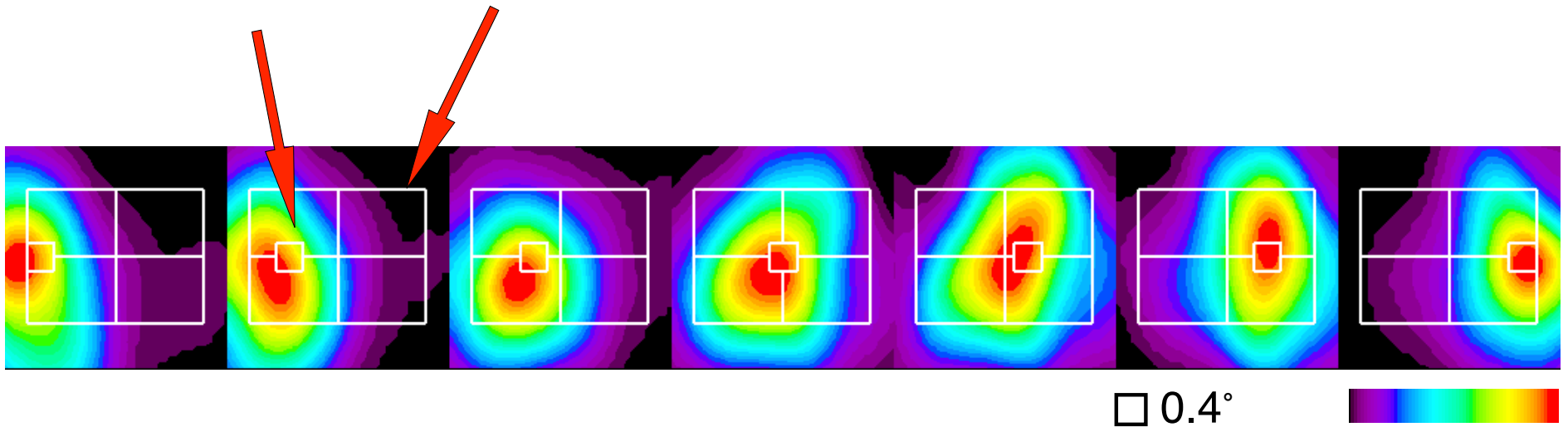
■ result: population distribution of activation defined over retinal space = representation of visual location



■ => does a decent job estimating retinal position

current stimulus:
square of light

range of retinal field
sampled by neurons



- Extrapolate measurement device to new conditions
- e.g., time resolved

two different
stimulus
locations

time



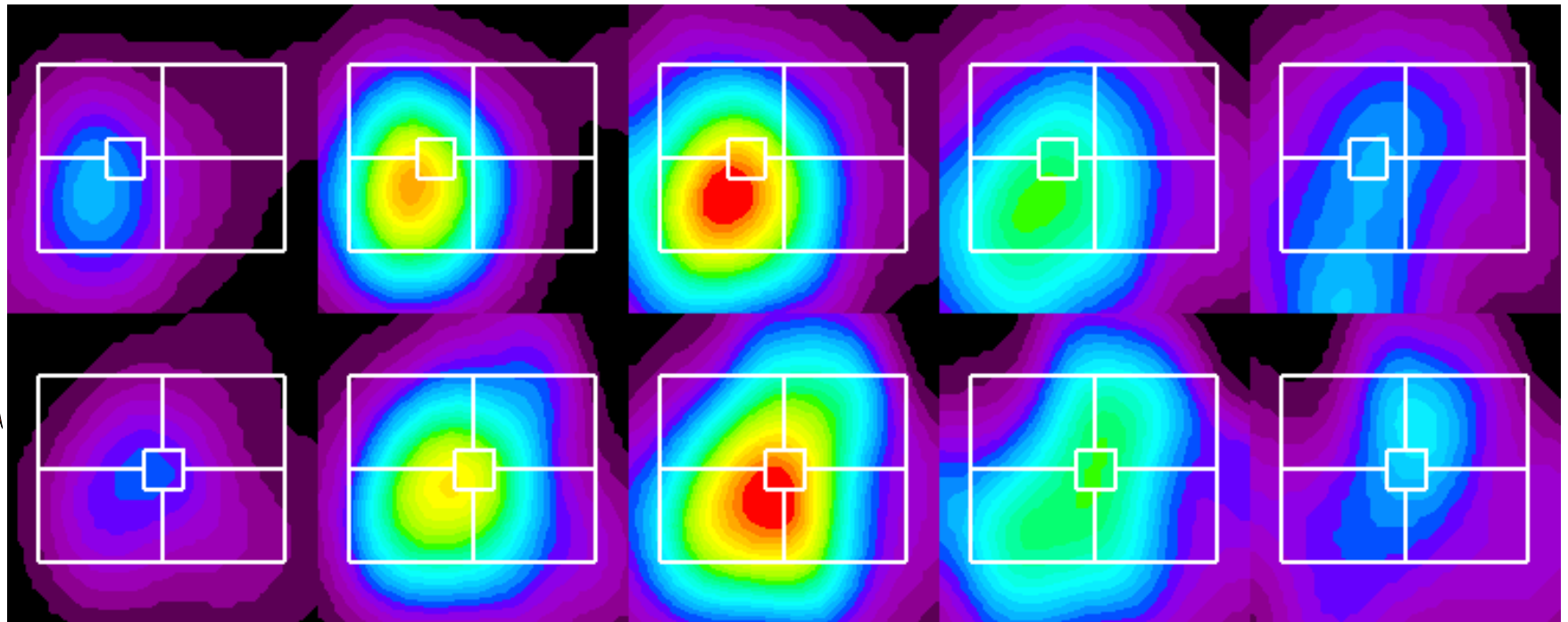
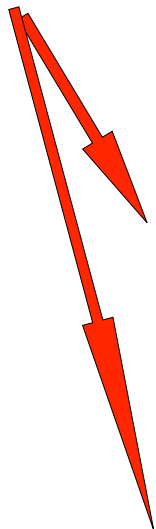
30 - 40 ms

40 - 50 ms

50 - 60 ms

60 - 70 ms

70 - 80 ms



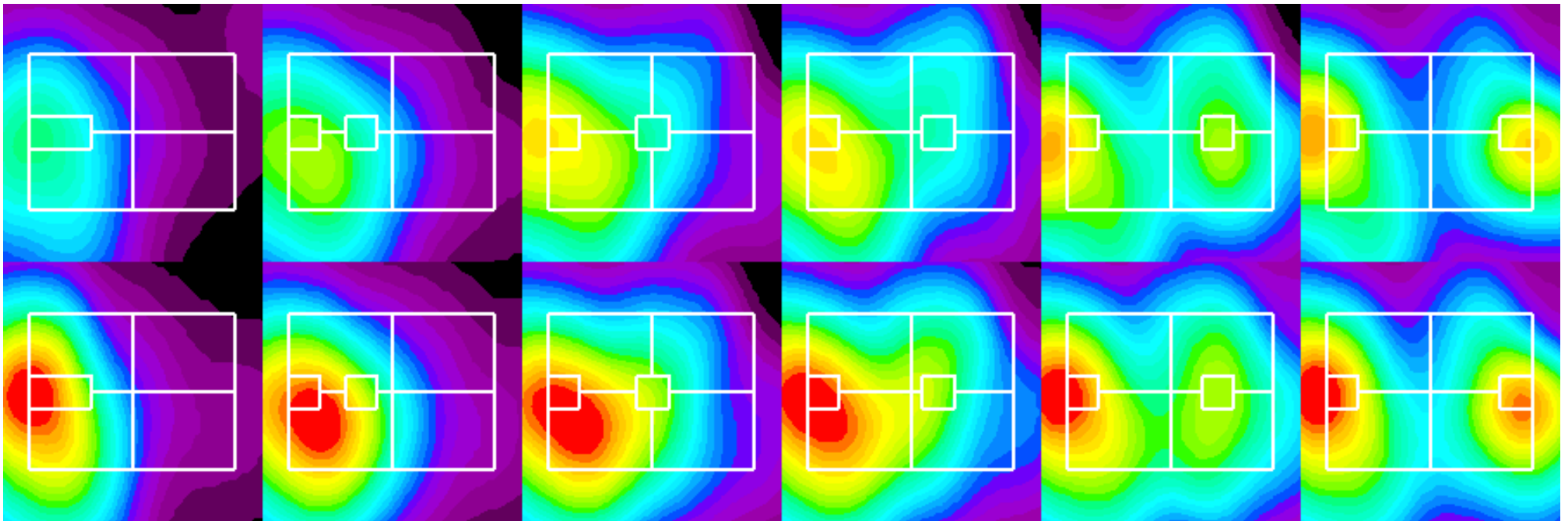
□ 0.4°



■ or when complex stimuli are presented (here: two spots of light)

↓ response to composite stimuli

increasing distance between the two squares of light



↑ superposition of responses to each elemental stimulus

□ 0.4°

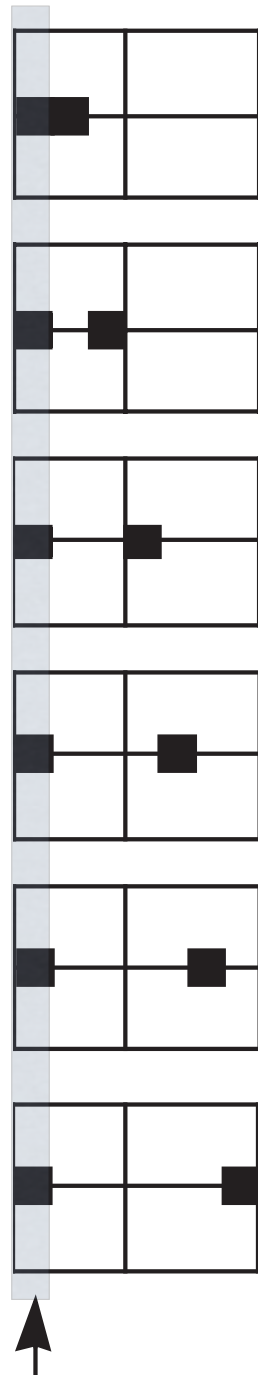


■ by comparing DPA of composite stimuli to superposition of DPAs of the two elementary stimuli obtain evidence for interaction

■ early excitation

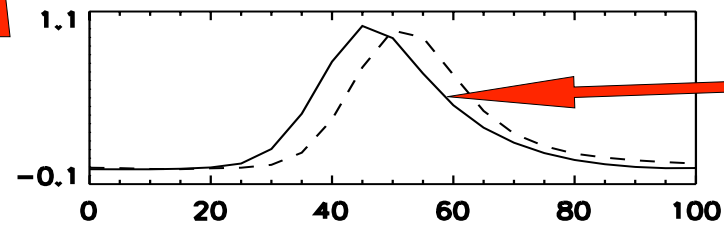
■ late inhibition

interaction

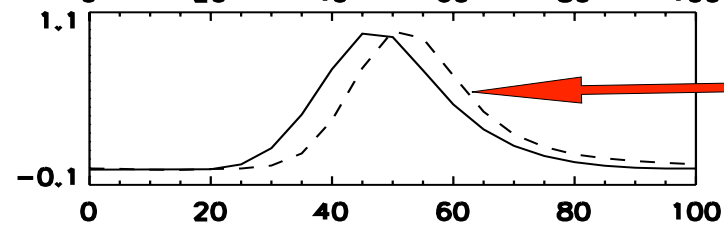


activation level in DPA

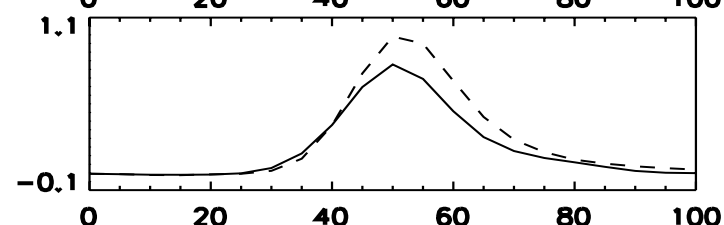
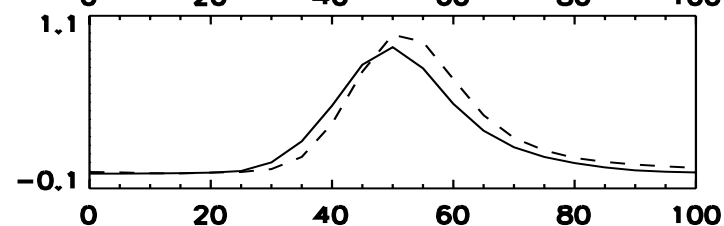
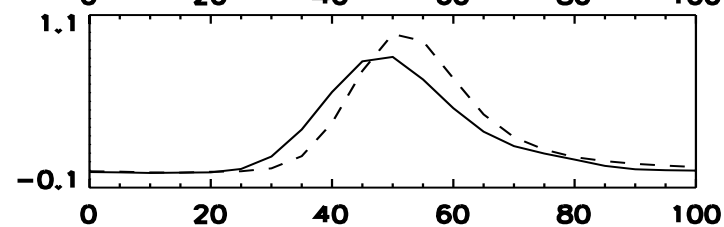
at location of left component stimulus



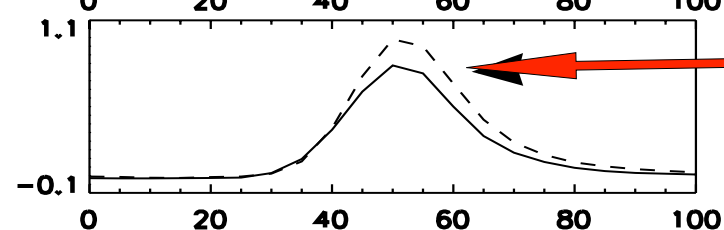
response to
composite stimuli



superposition of respo
to each elemental stim



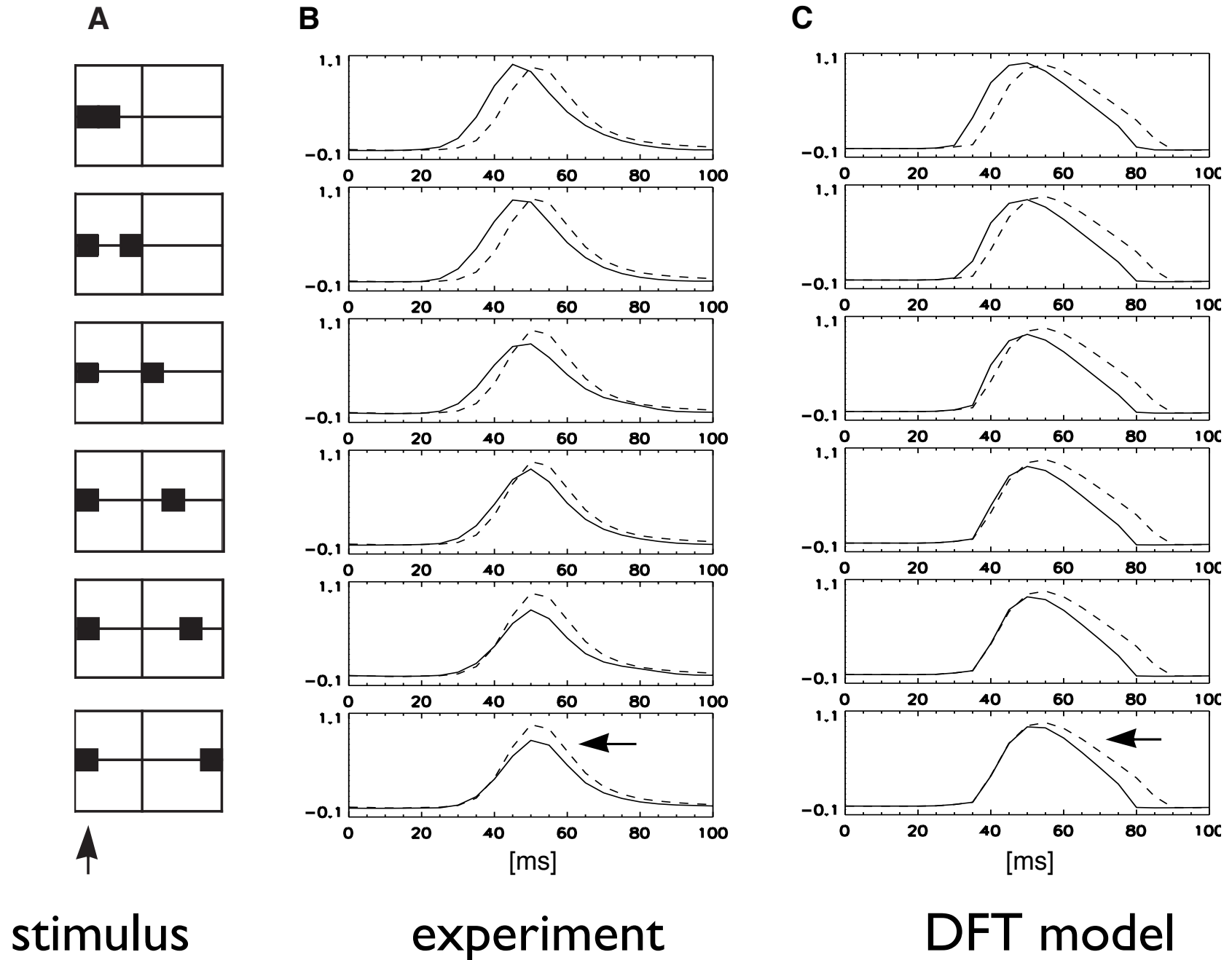
evidence for
inhibitory
interaction



time

[ms]

model by dynamic field:

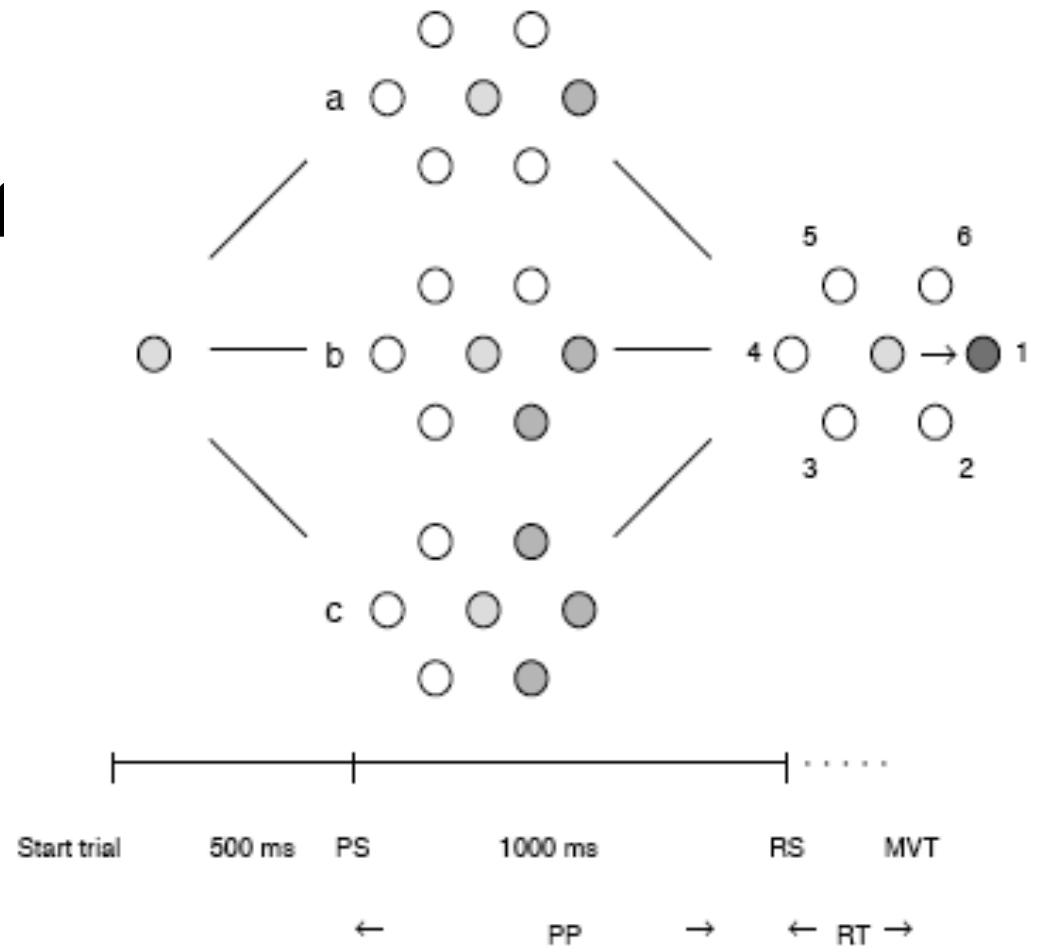
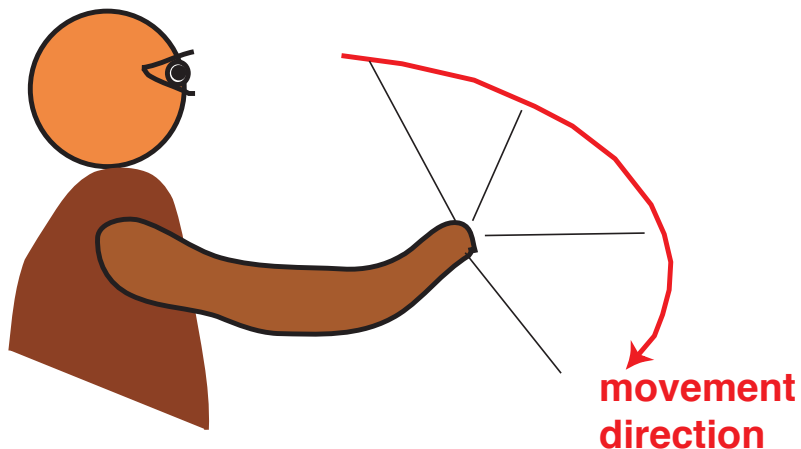


Neurophysiological grounding of DFT

- Example 2: primary motor cortex (M1), population representation of movement direction of the hand

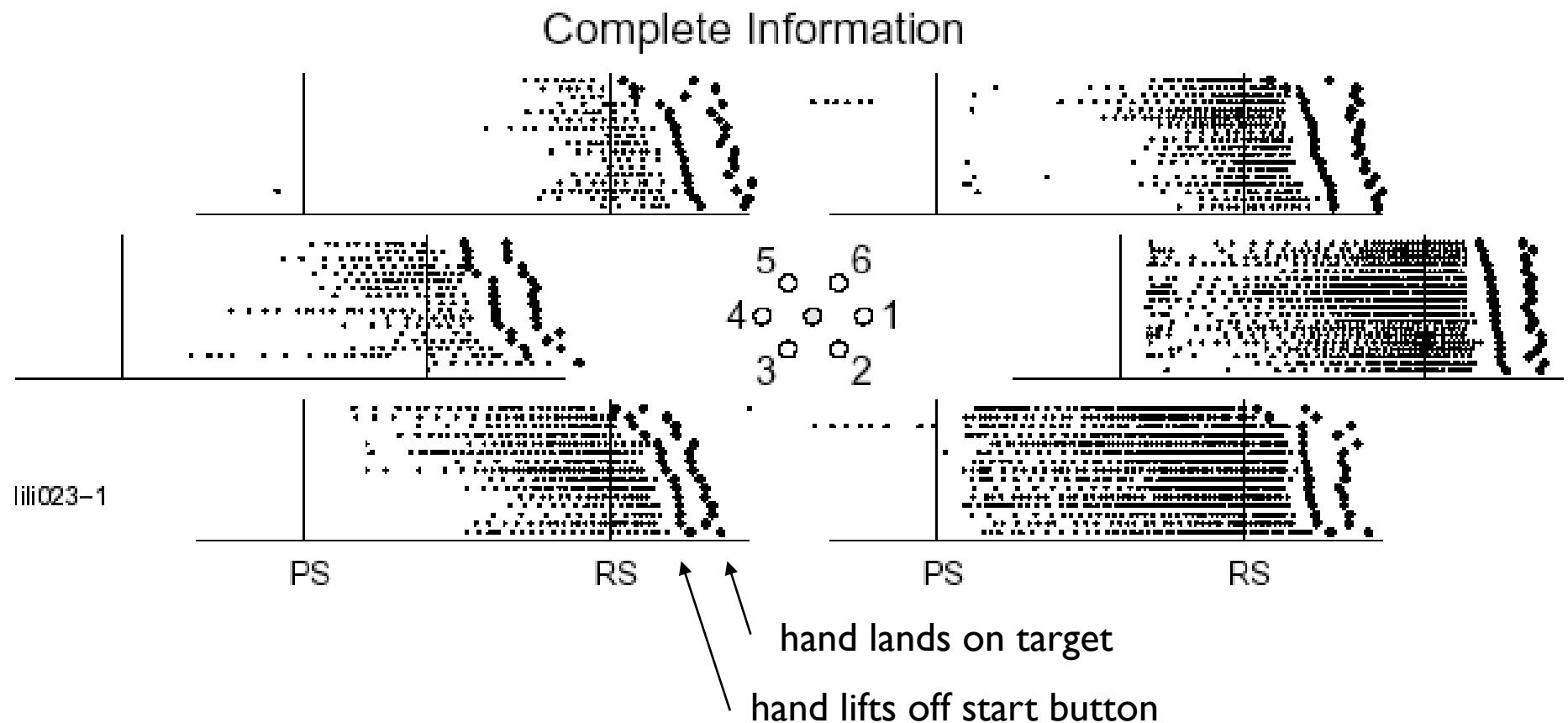
Task

- center-out movement task for macaque
- with varying amounts of prior information



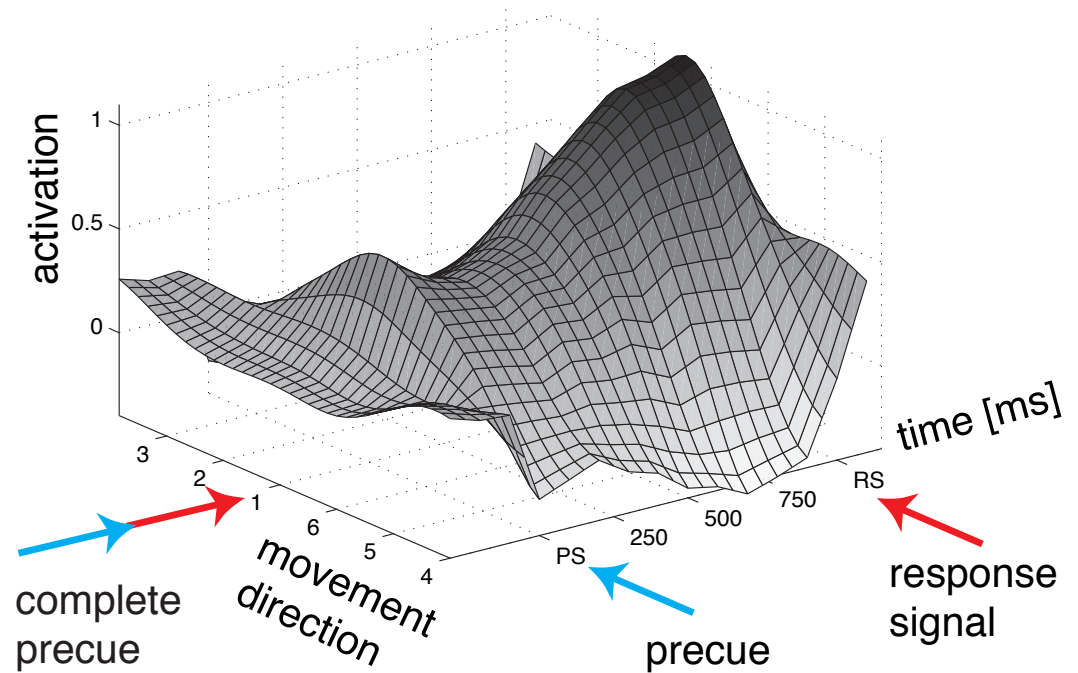
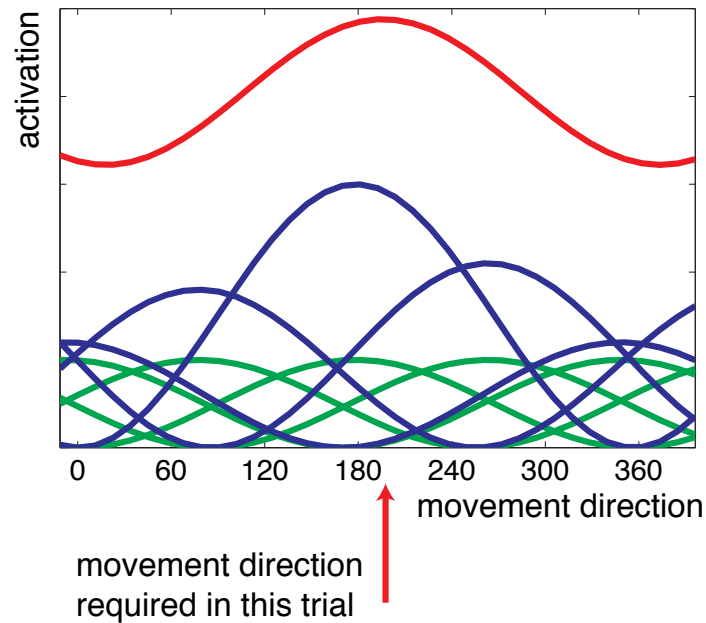
Tuning of neurons in M1 to movement direction

- trials aligned by go signals, ordered by reaction time



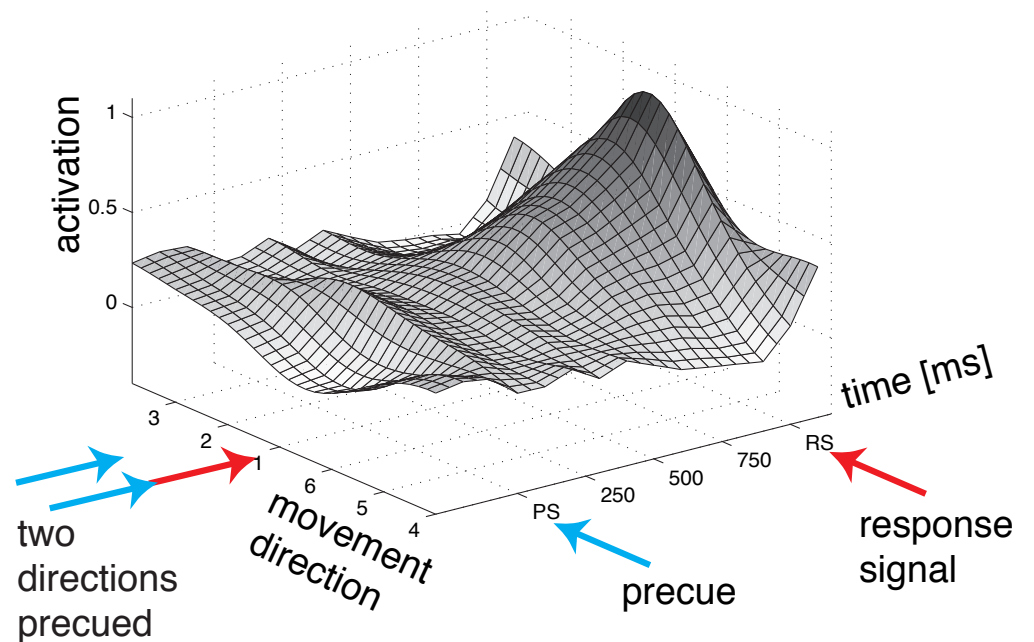
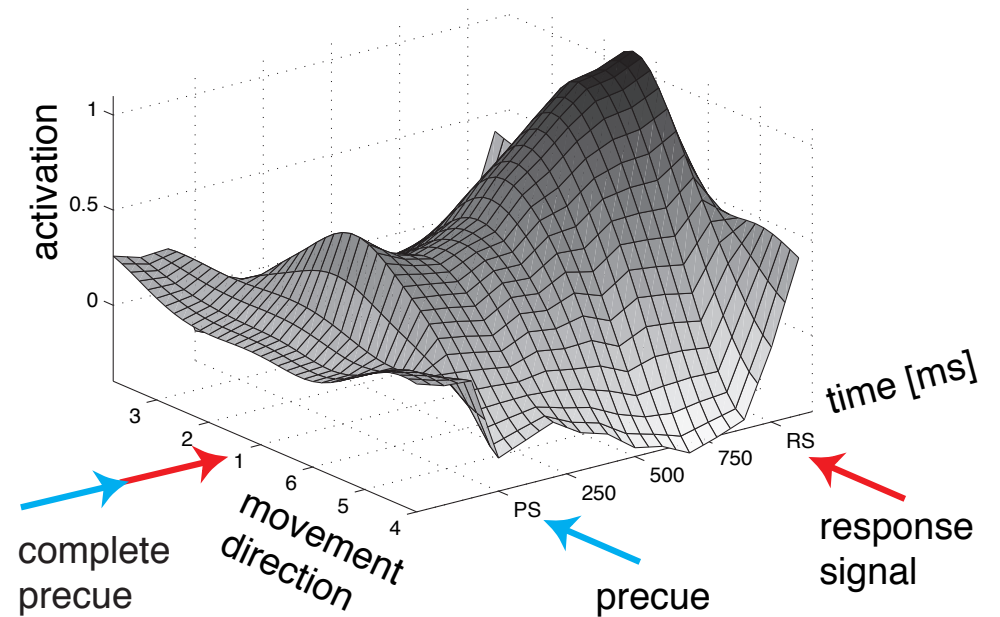
Distribution of Population Activation (DPA)

Distribution of population activation =
$$\sum_{\text{neurons}} \text{tuning curve} * \text{current firing rate}$$

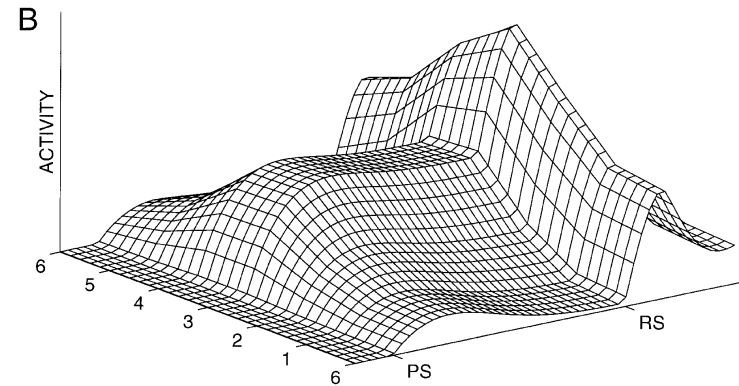
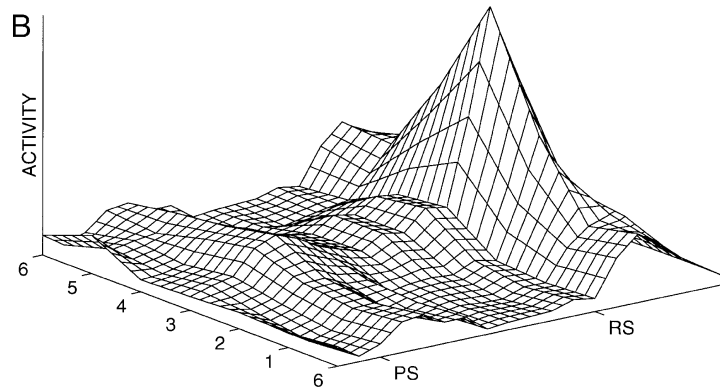
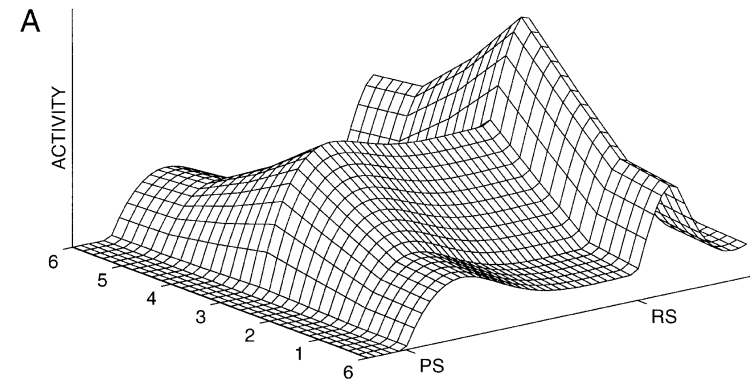
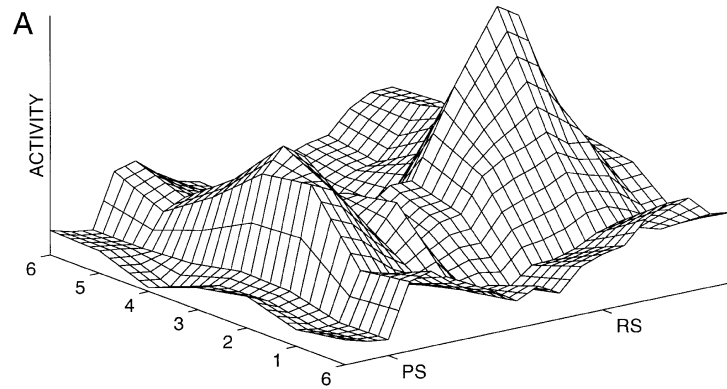


■ look at temporal evolution of DPA

■ or DPAs in new conditions, here: DPA reflects prior information



Theory-Experiment



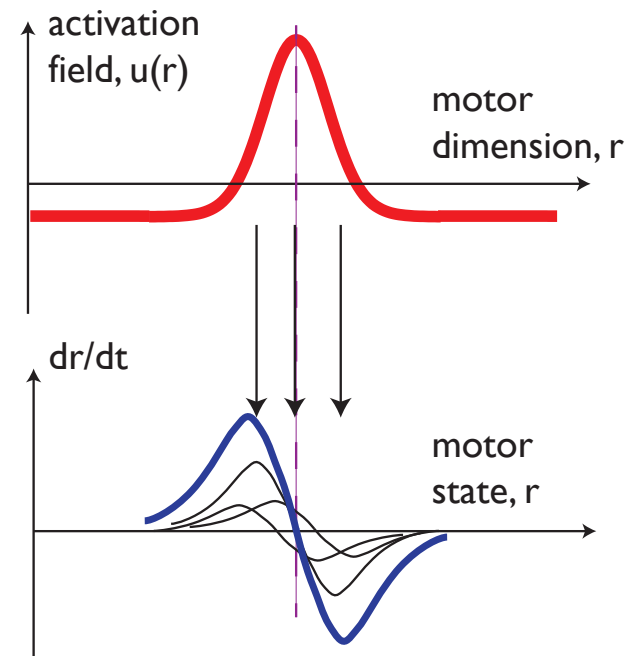
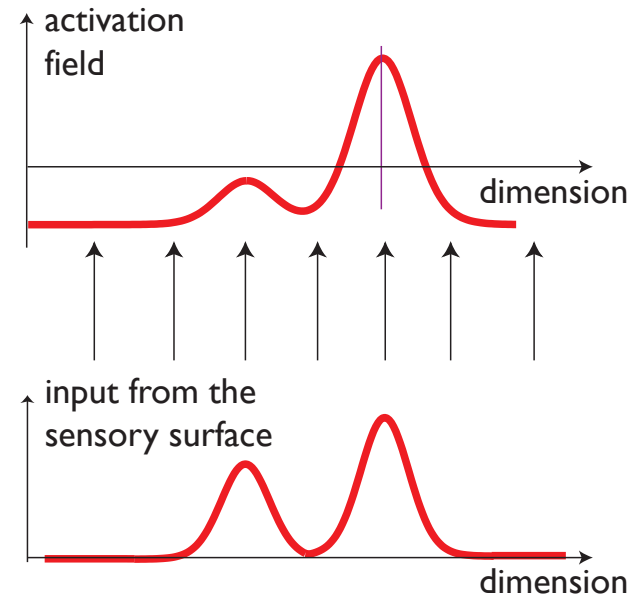
[Bastian, Riehle, Erlhagen, Schöner, 98]

Distributions of Population Activation are abstract

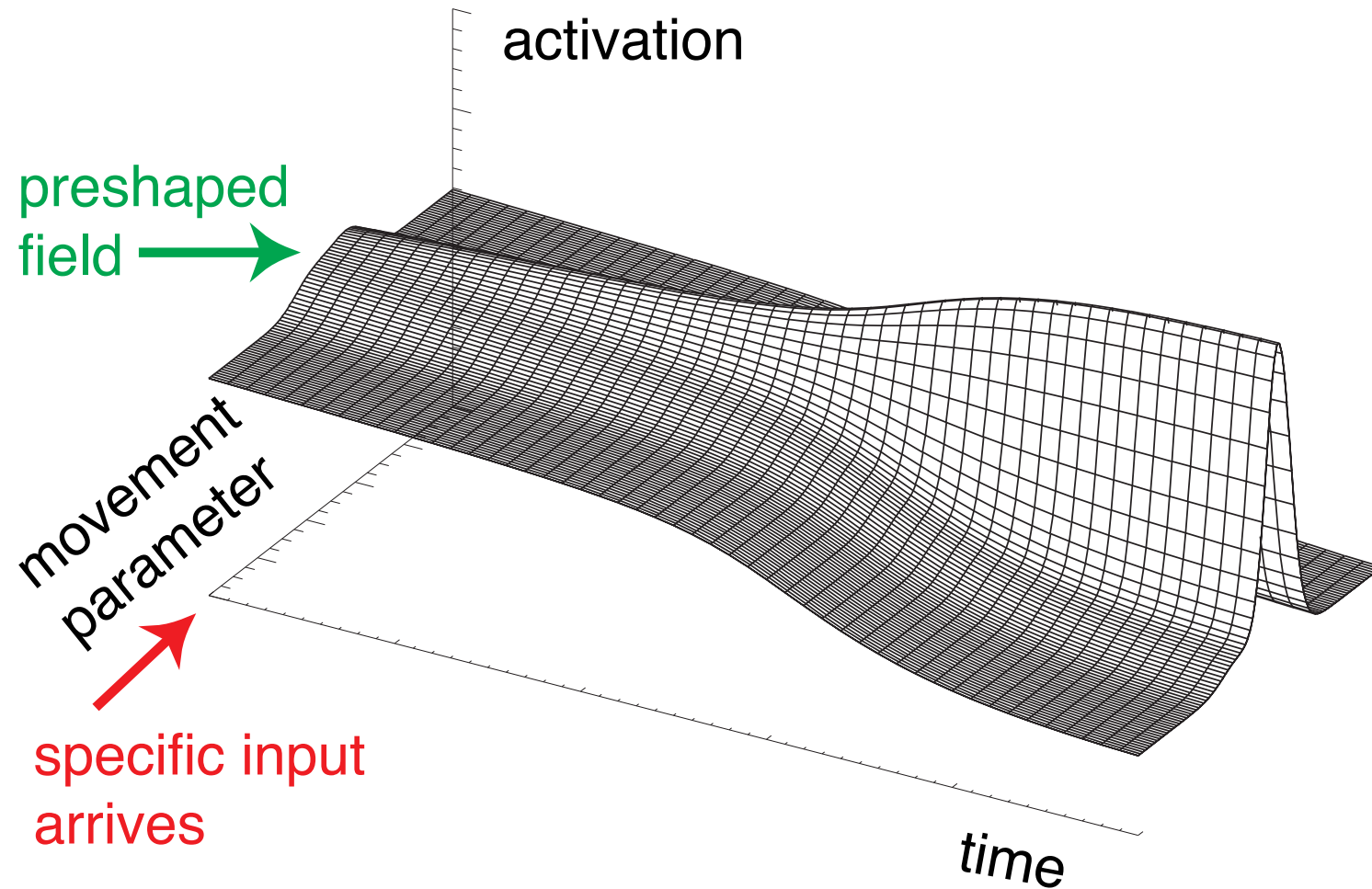
- neurons are not **localized** within DPA!
- cortical neurons really are sensitive to many dimensions
 - motor: arm configuration, force direction
 - visual: many feature dimensions such as spatial frequency, orientation, direction...
- => DPA is a **projection** from that high-dimensional space onto a single dimension

... back to the activation fields

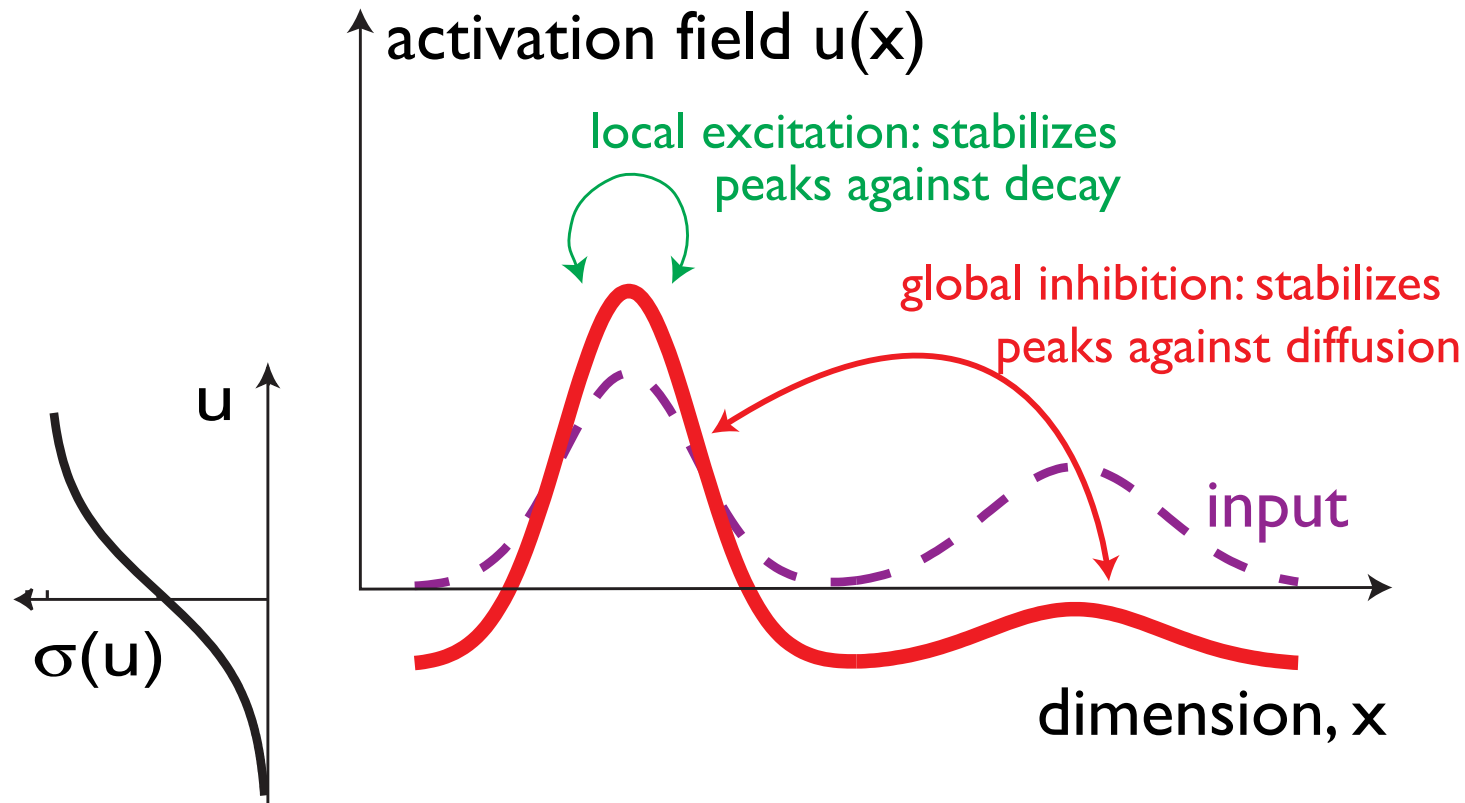
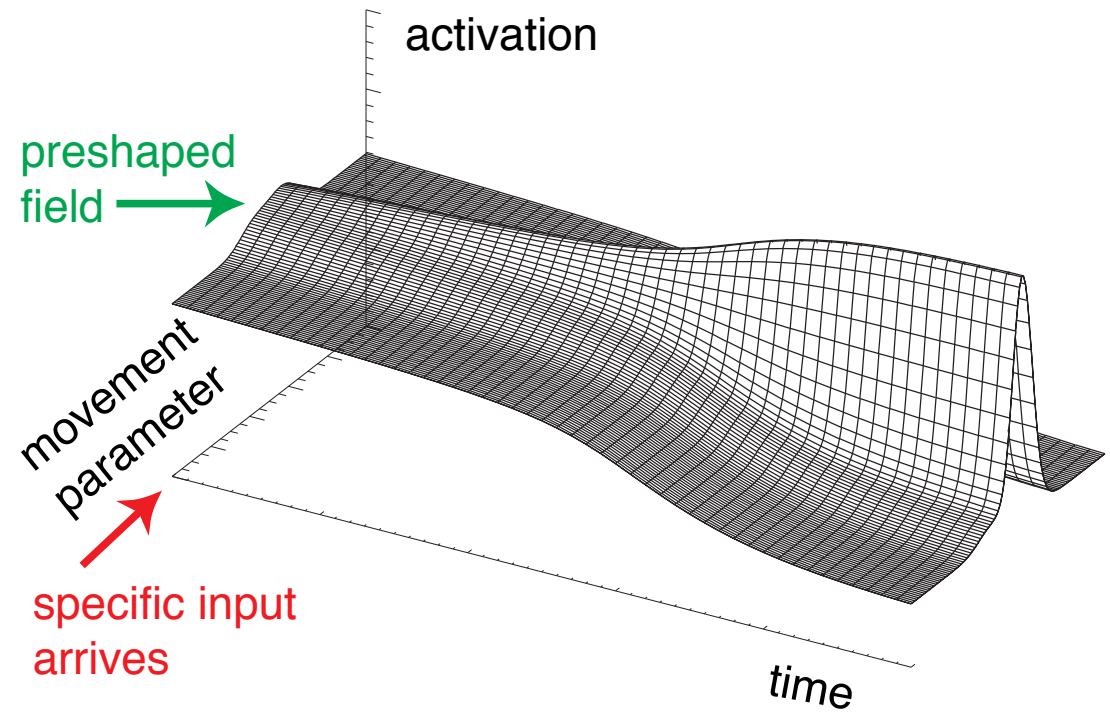
- that are “defined” over the appropriate dimension just as population code is...
- in building DFT models, we must ensure that this is actually true by setting up the appropriate input/output connectivity



Neural dynamics of activation fields



The neural dynamics a
activation fields is
structured so that
localized peaks are
attractors



mathematical formalization

Amari equation

$$\tau \dot{u}(x, t) = -u(x, t) + h + S(x, t) + \int w(x - x') \sigma(u(x', t)) dx'$$

where

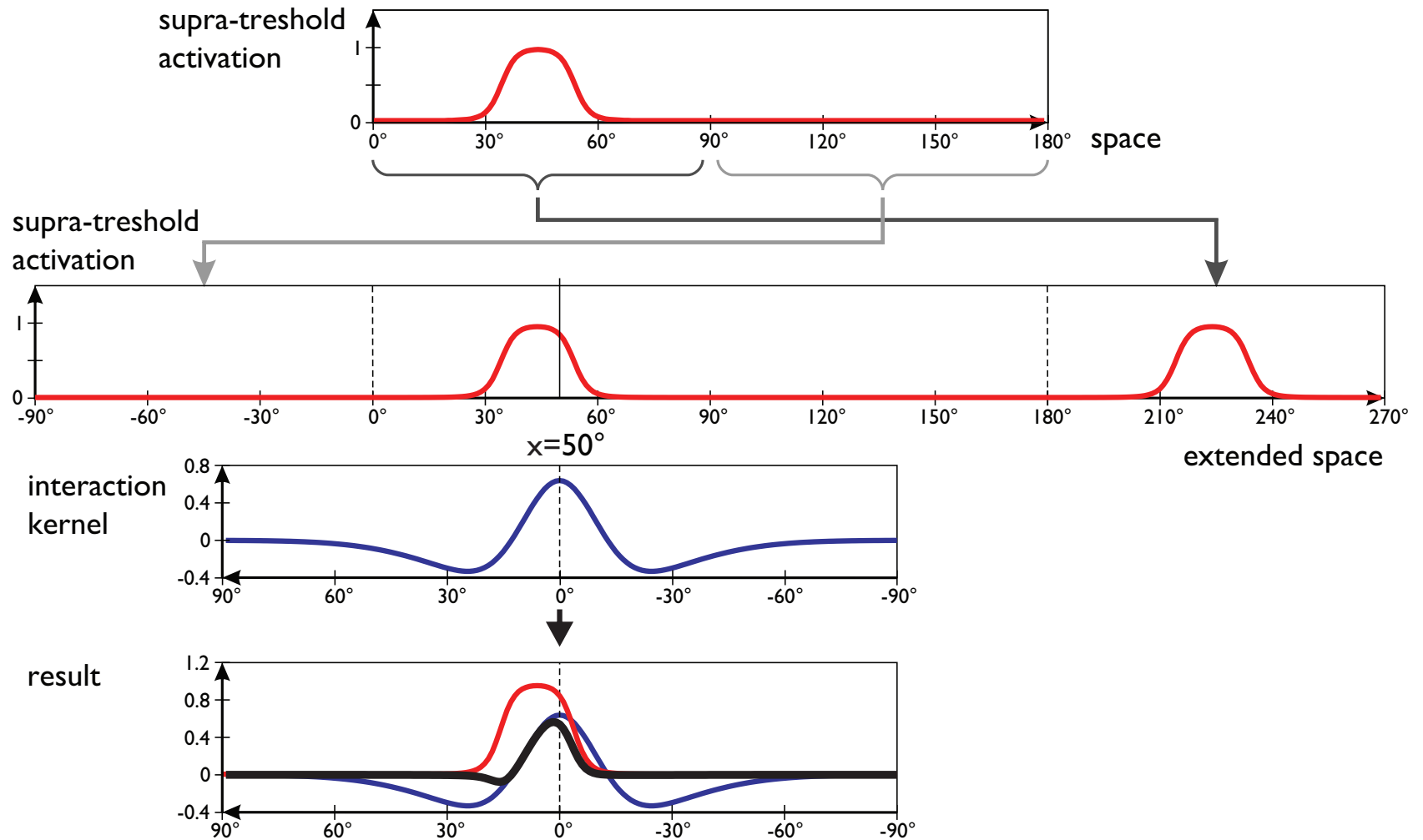
- time scale is τ
- resting level is $h < 0$
- input is $S(x, t)$
- interaction kernel is

$$w(x - x') = w_i + w_e \exp \left[-\frac{(x - x')^2}{2\sigma_i^2} \right]$$

- sigmoidal nonlinearity is

$$\sigma(u) = \frac{1}{1 + \exp[-\beta(u - u_0)]}$$

Interaction: convolution



=> simulations

Solutions and instabilities

- input driven solution (sub-threshold) vs. self-stabilized solution (peak, supra-threshold)
- detection instability
- reverse detection instability
- selection
- selection instability
- memory instability
- detection instability from boost

Relationship to the dynamics of discrete activation variables

