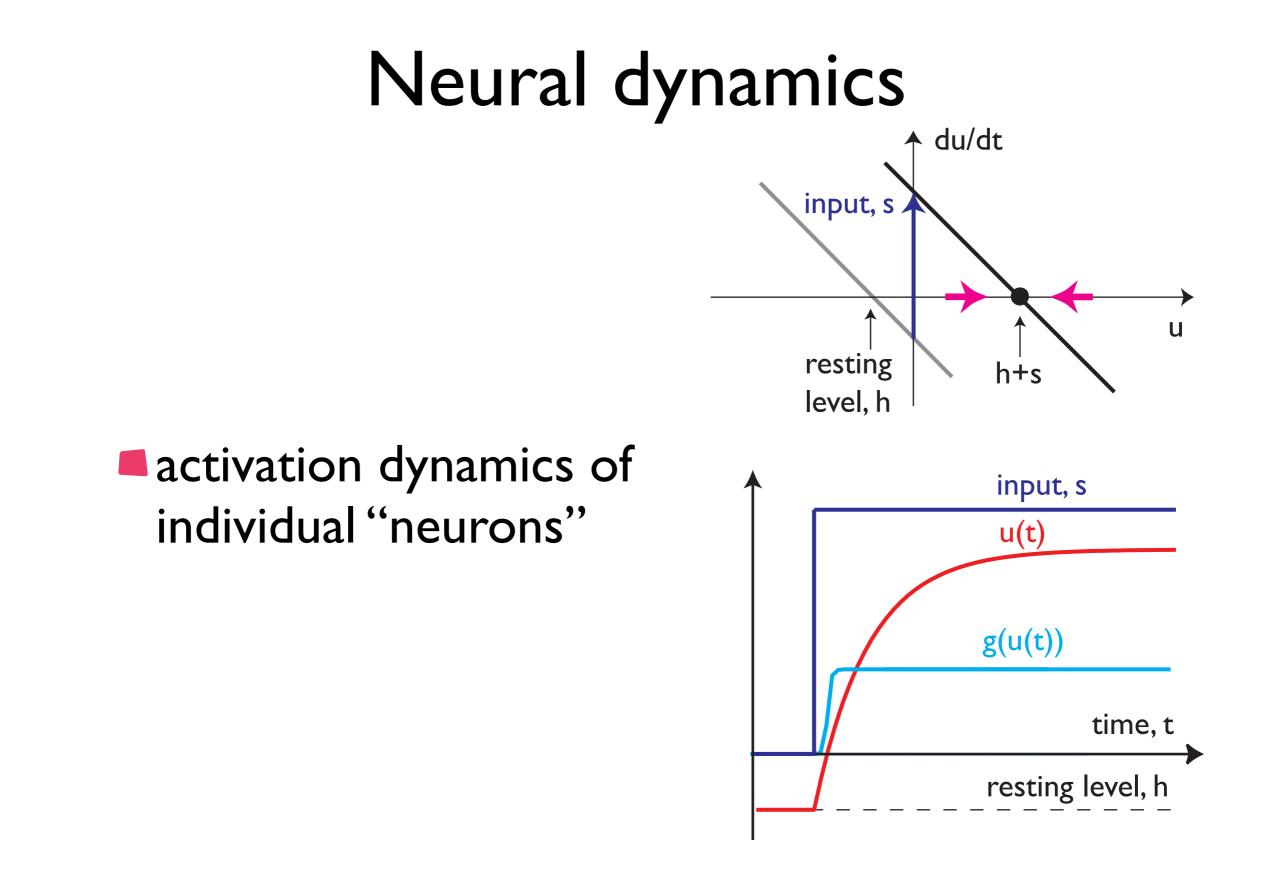
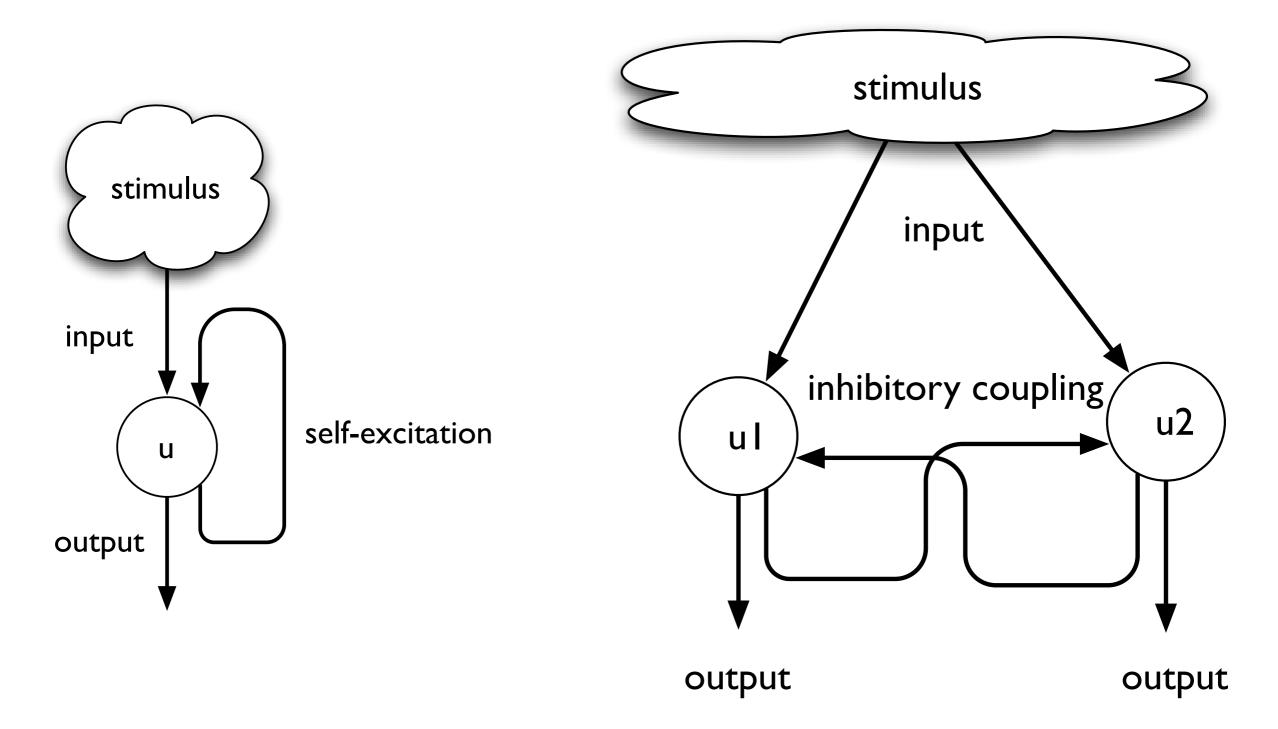
Dynamic Field Theory Gregor Schöner gregor.schoener@ini.rub.de



 $\tau \dot{u}(t) = -u(t) + h + \text{ inputs}(t)$

Neural Dynamics

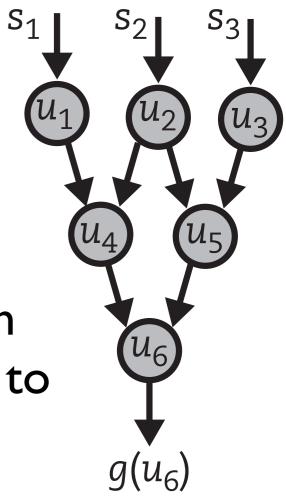
dynamic neural "networks" consisting of one or two neurons



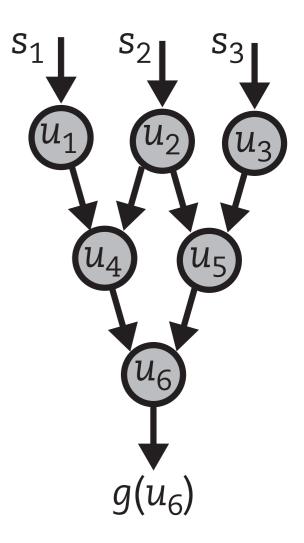
where do "inputs" come from ...?

from sensory systems

- from other neurons
- => activation variables gain their meaning from the connections from the sensory surfaces or to the motor surfaces

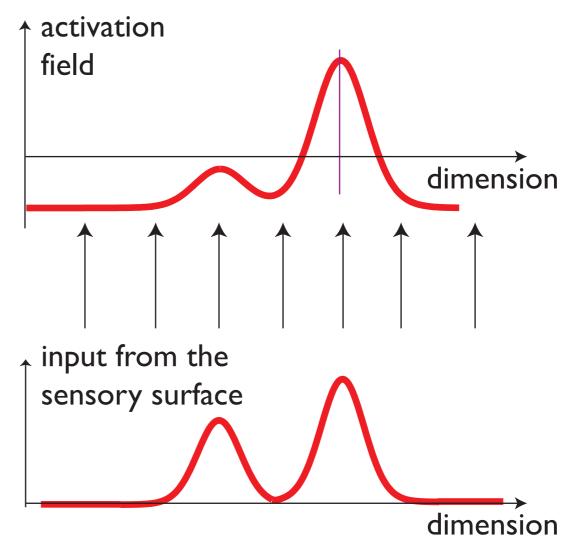


- there is no behavioral evidence for discrete sampling...
- => abstract from discrete sampling...

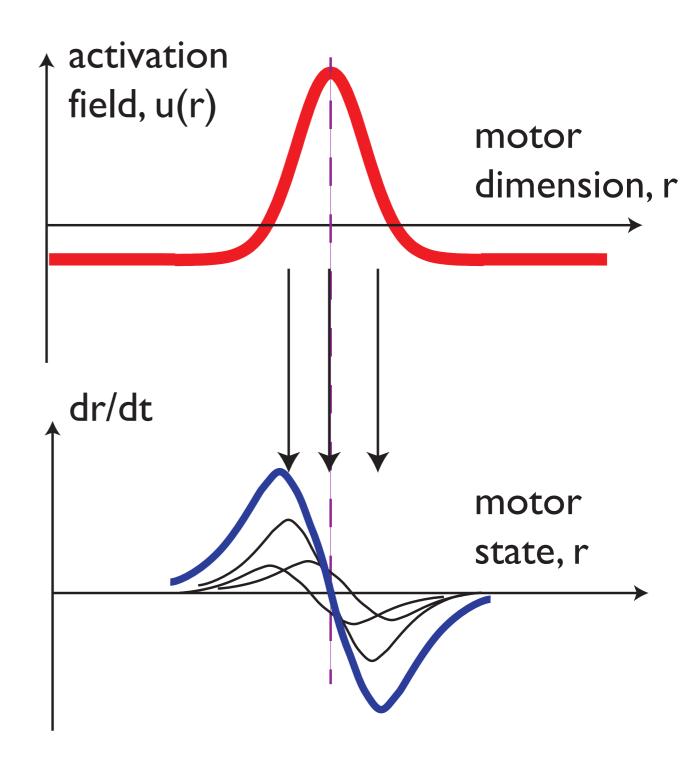


define field is over the continuous stimulus dimension

as dictated by input/output connectivity...

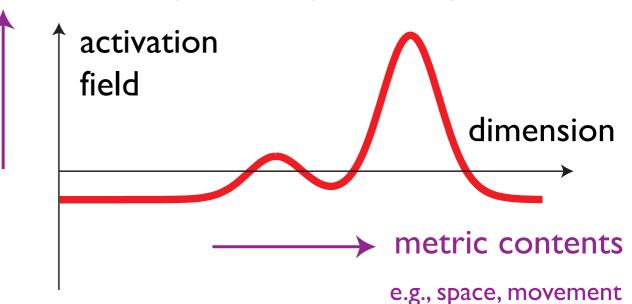


- or by forward projections onto motor surfaces...
- => behavioral dynamics
- e.g., through peripheral reflex loops



activation fields

information, probability, certainty



parameters, feature

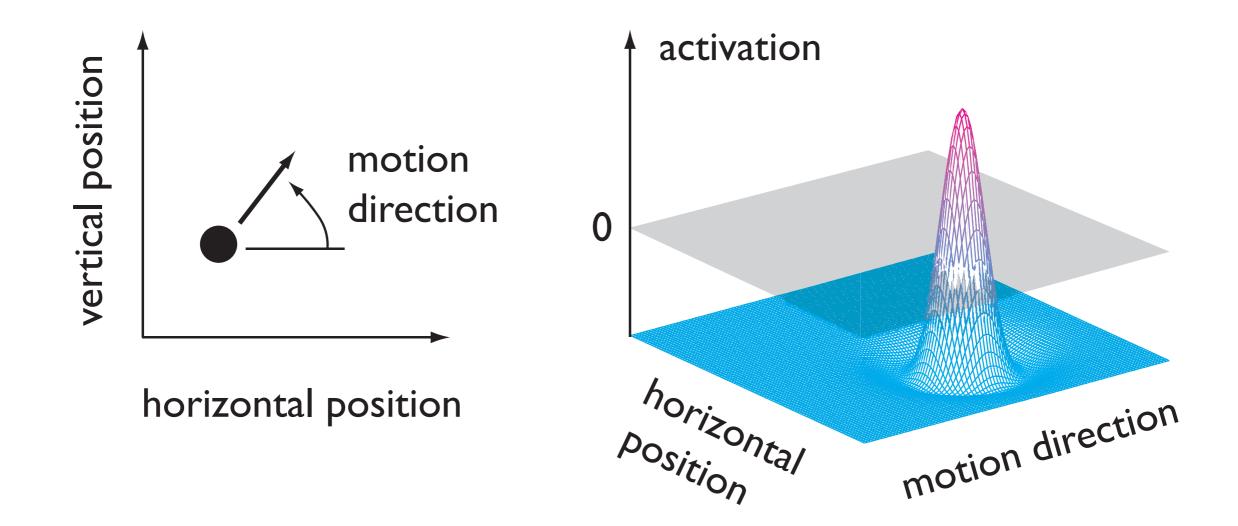
dimensions, viewing

parameters, ...

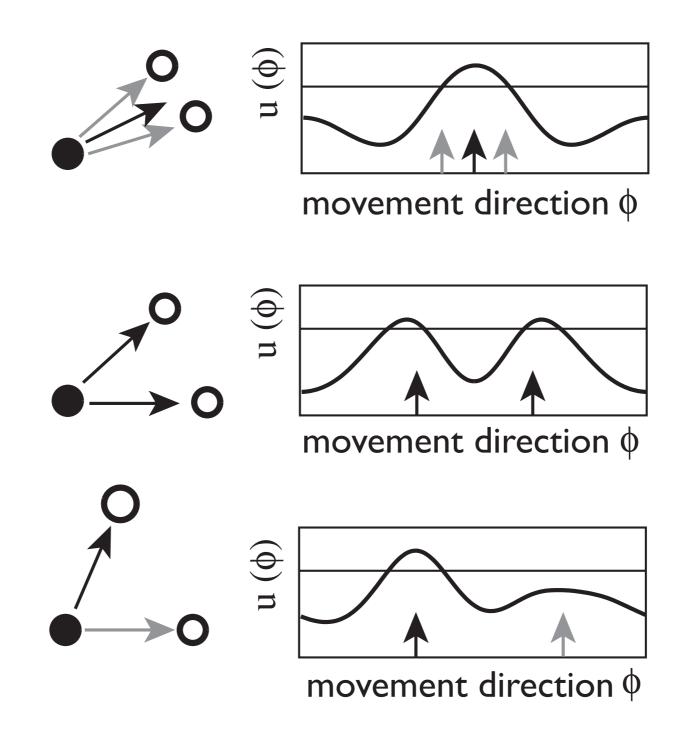
define activation fields over continuous spaces

- homologous to sensory surfaces, e.g., visual or auditory space (retinal, allocentric, ...)
- homologous to motor surfaces, e.g., saccadic end-points or direction of movement of the end-effector in outer space
- feature spaces, e.g., localized visual orientations, color, impedance, ...
- abstract spaces, e.g., ordinal space, along which serial order is represented

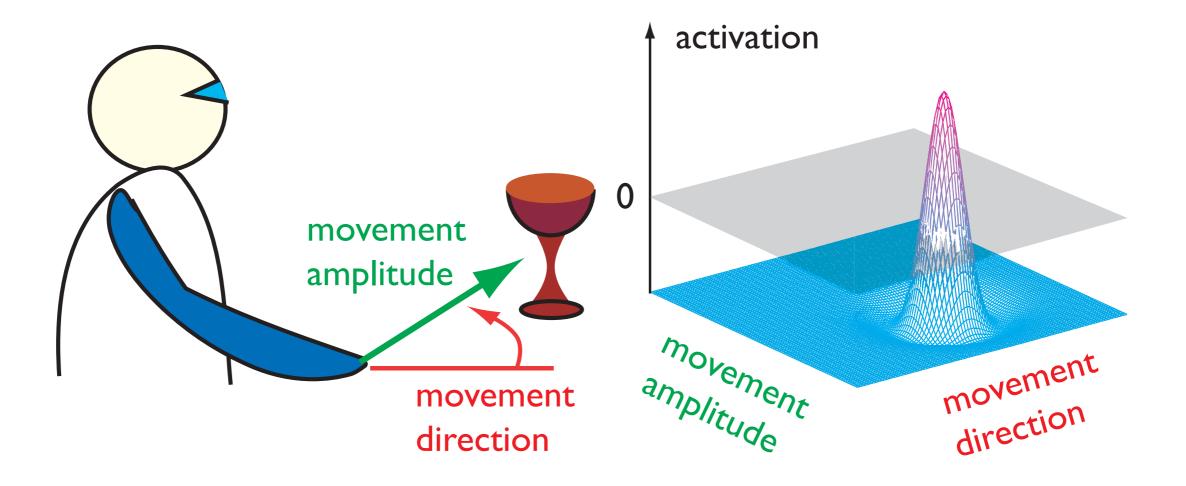
Example motion perception: space of possible percepts



Activation patterns representing different percepts

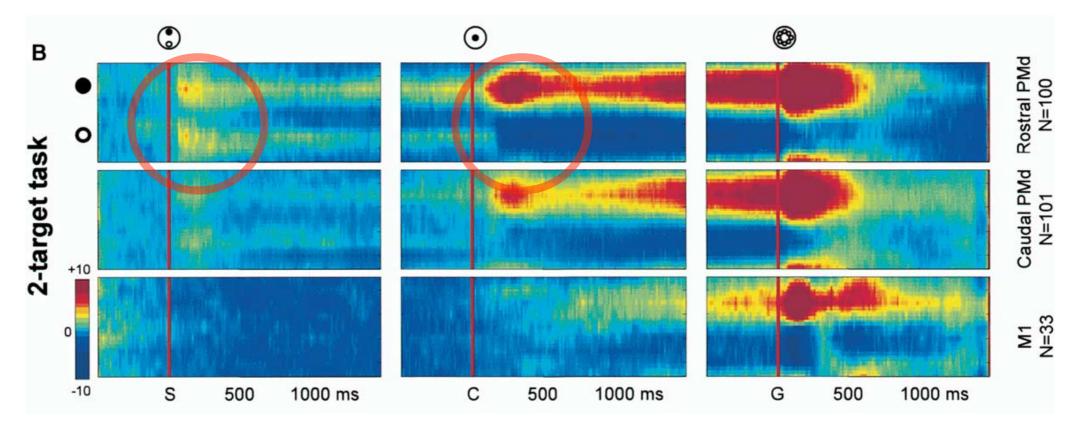


Example: movement planning: space of possible actions



Activation patterns representing states of motor decision making

- bi-modal distribution of activation over movement direction in pre-motor cortex before a selection decision is made
- mono-modal distribution once the decision is made



[Cisek, Kalaska: Neuron 2005]

Summary: activation fields

