

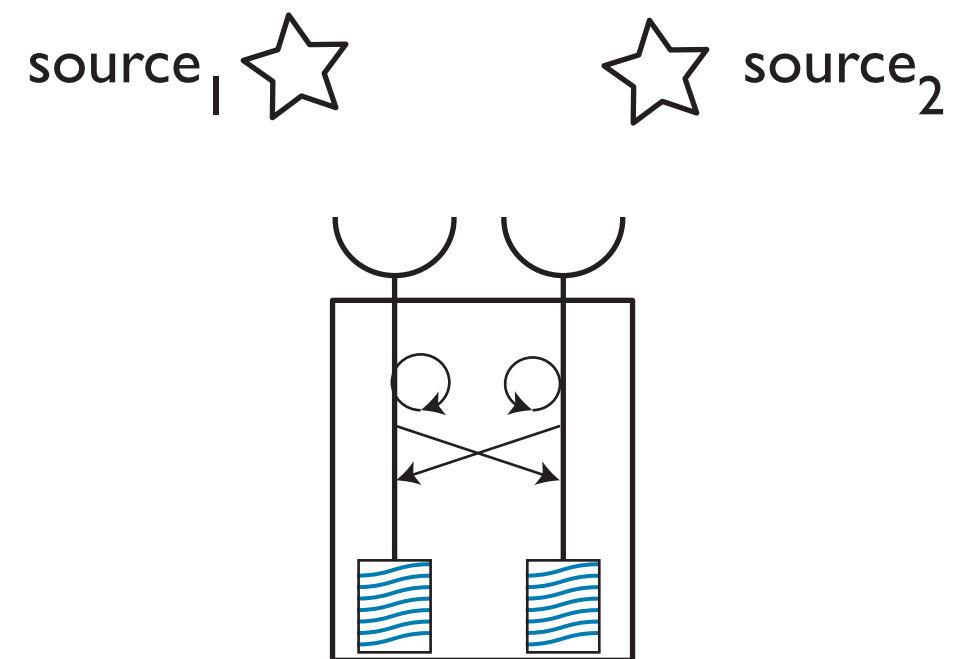
Neural Dynamics

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Activation

- how to represent the inner state of the Central Nervous System?
- => activation concept



Activation

- neural state variables

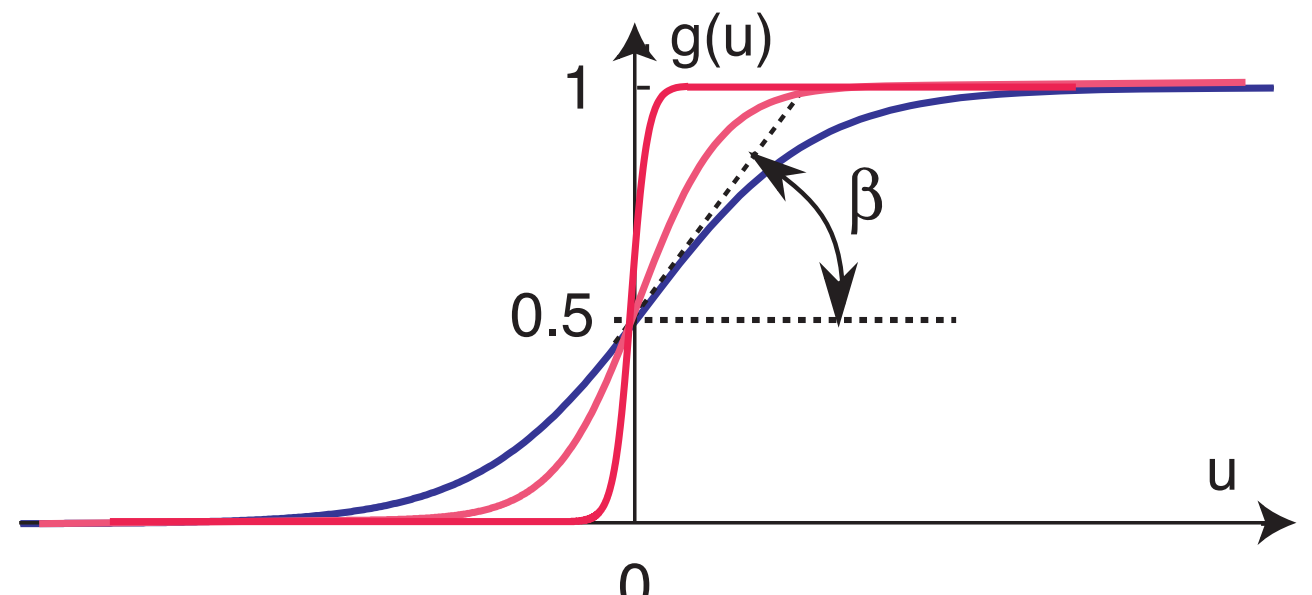
- membrane potential of neurons?

- spiking rate?

- ... population activation...

Activation

- activation as a real number, abstracting from biophysical details
- low levels of activation: not transmitted to other systems (e.g., to motor systems)
- high levels of activation: transmitted to other systems
- as described by sigmoidal threshold function
- zero activation defined as threshold of that function



Activation

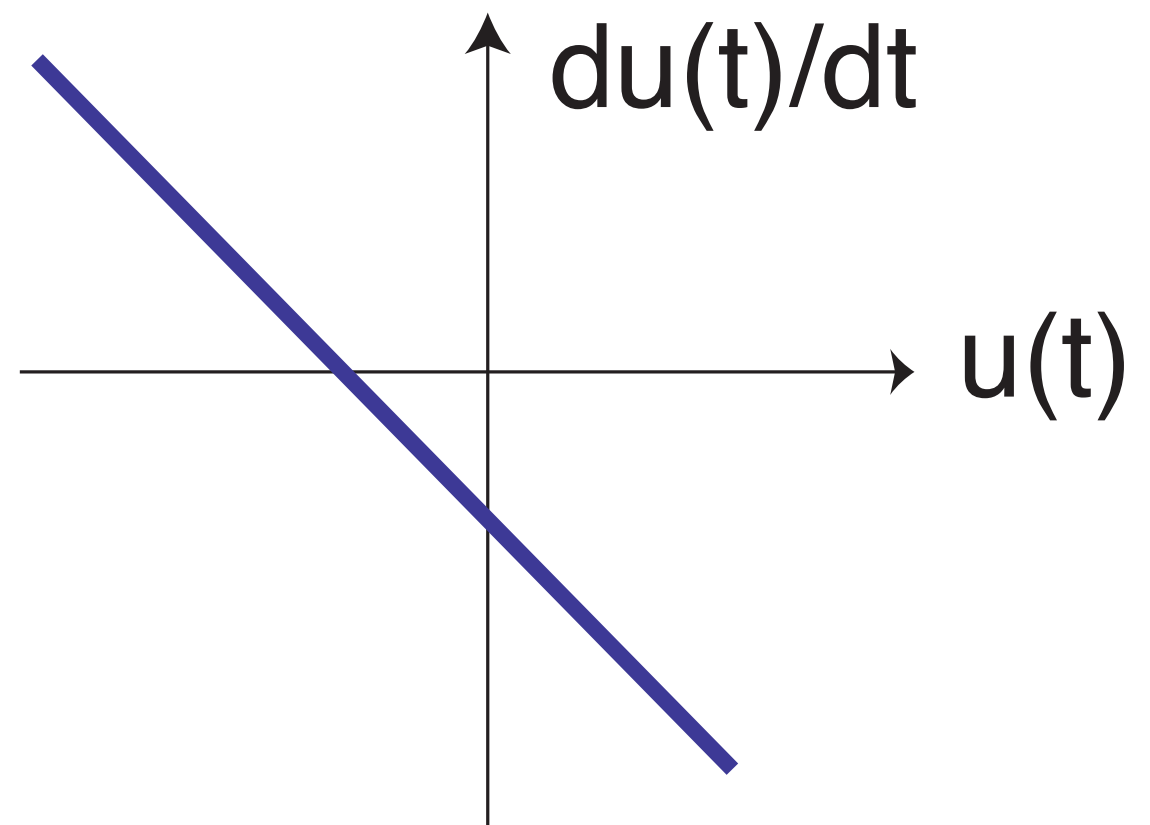
- compare to connectionist notion of activation:
 - same idea, but tied to individual neurons
- compare to abstract activation of production systems (ACT-R, SOAR)
 - quite different... really a function that measures how far a module is from emitting its output...

Activation dynamics

- activation variables $u(t)$ as time continuous functions...

$$\tau \dot{u}(t) = f(u)$$

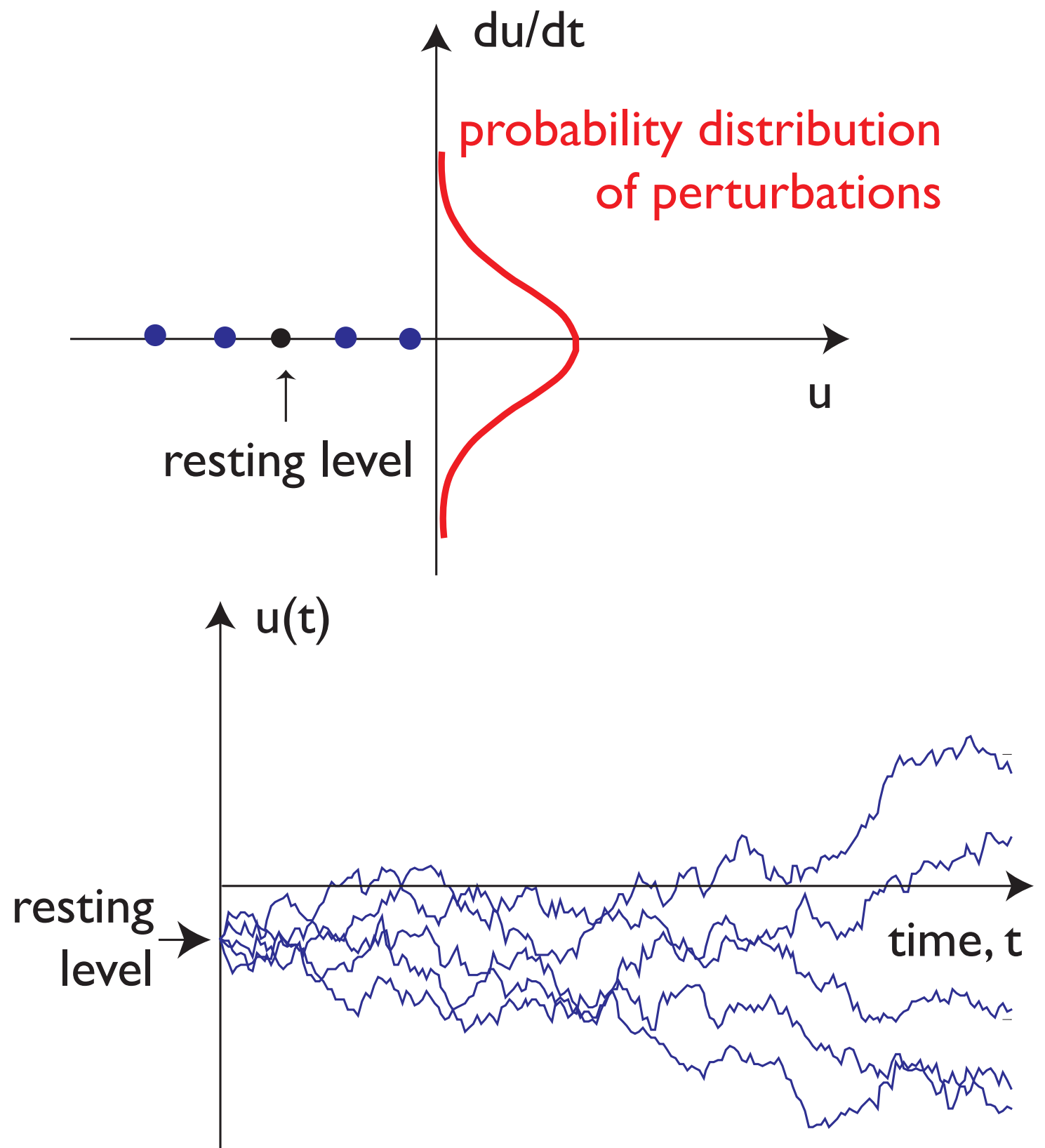
- what function f ?



Activation dynamics

■ start with $f=0$

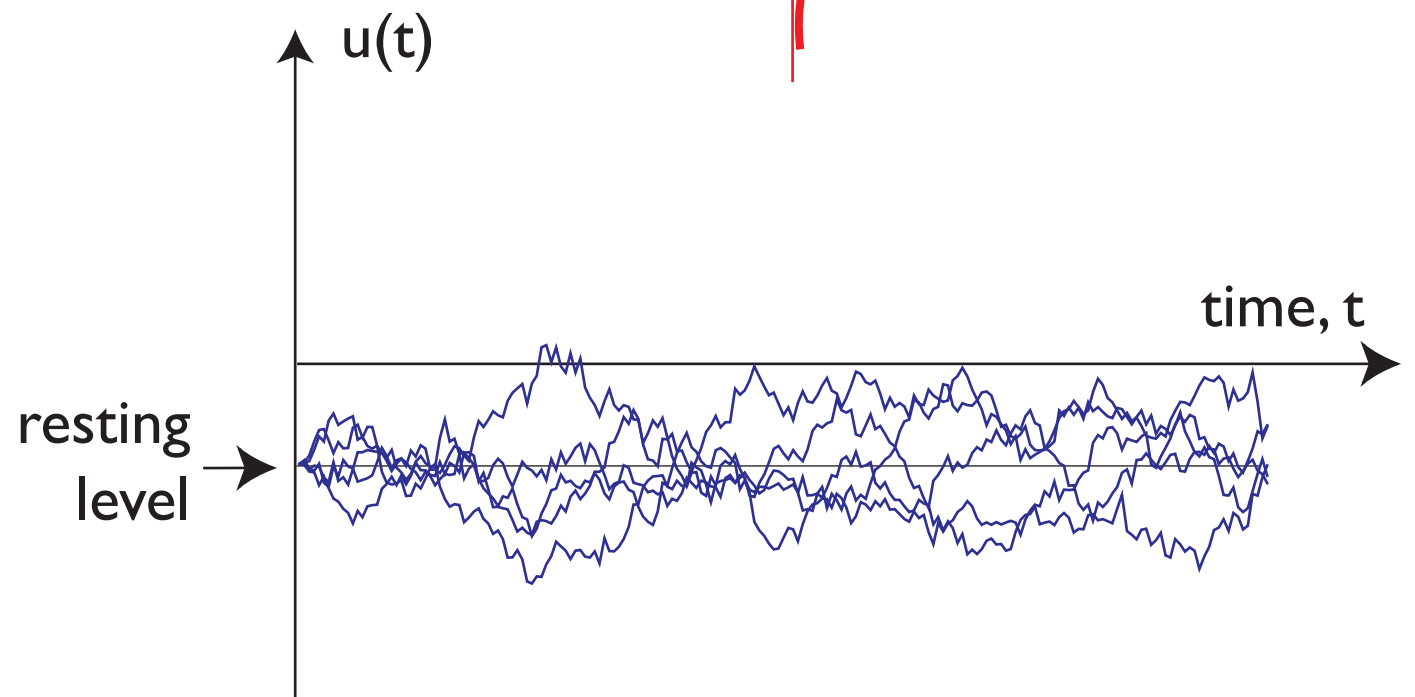
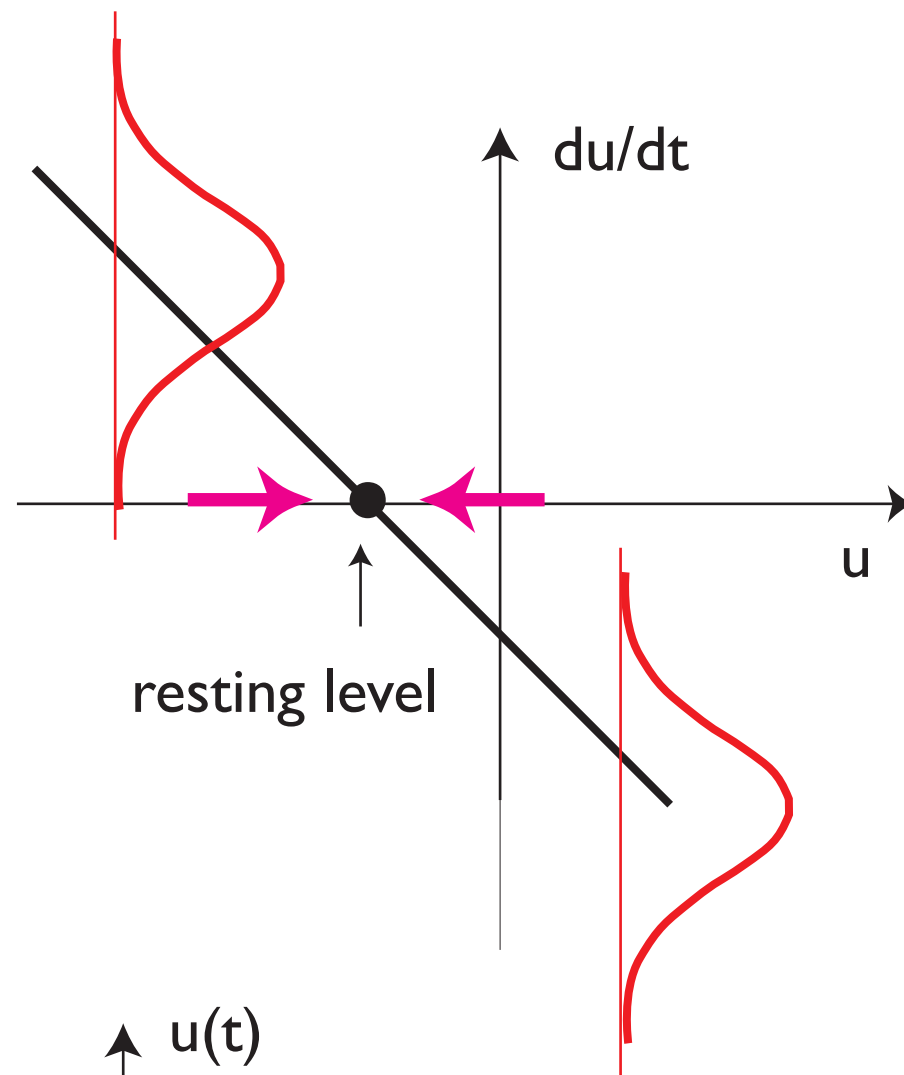
$$\tau \dot{u} = \xi_t$$



Activation dynamics

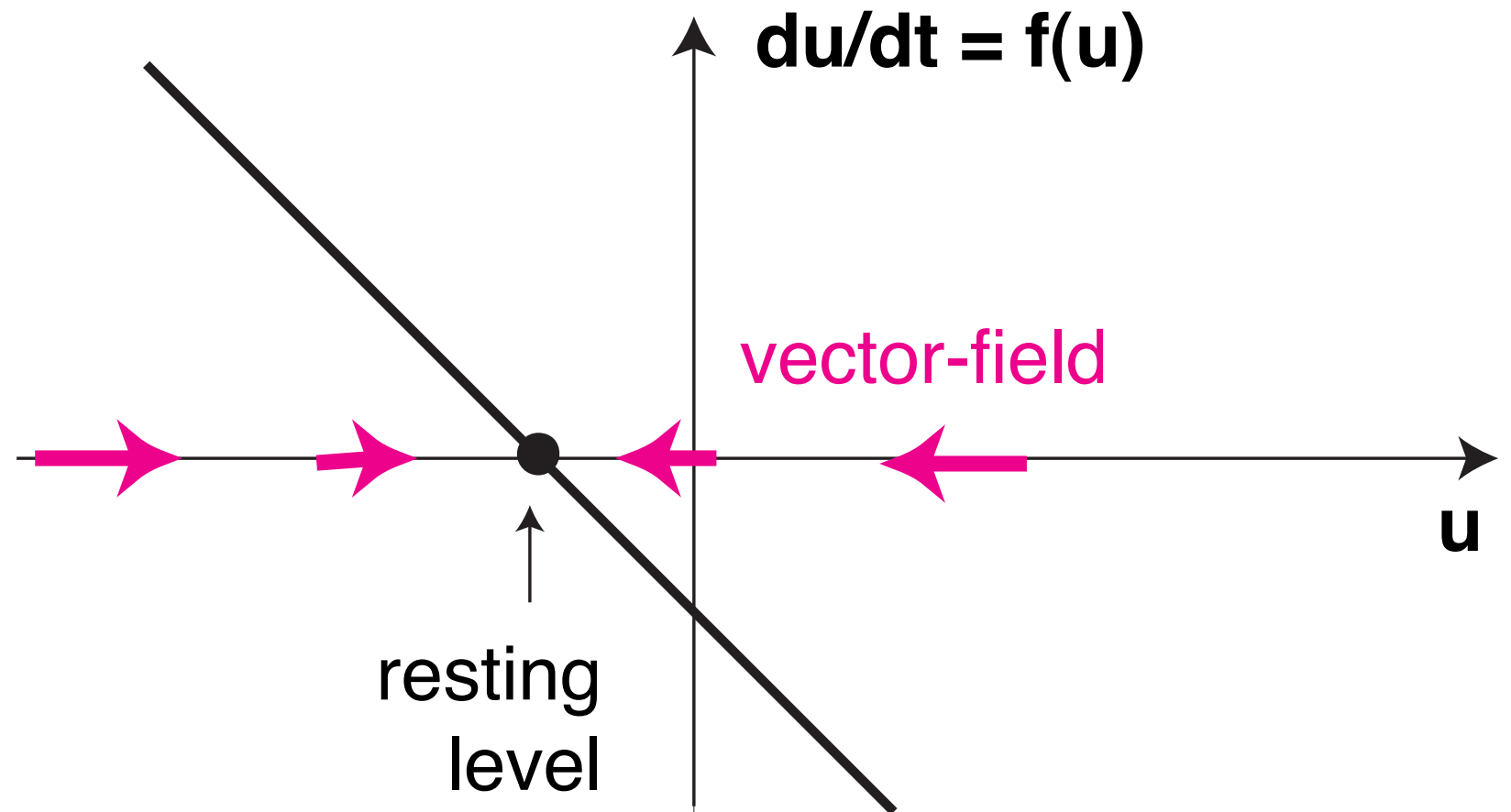
■ need stabilization

$$\tau \dot{u} = -u + h + \xi_t.$$



Neural dynamics

- In a dynamical system, the present predicts the future: given the initial level of activation $u(0)$, the activation at time t : $u(t)$ is uniquely determined



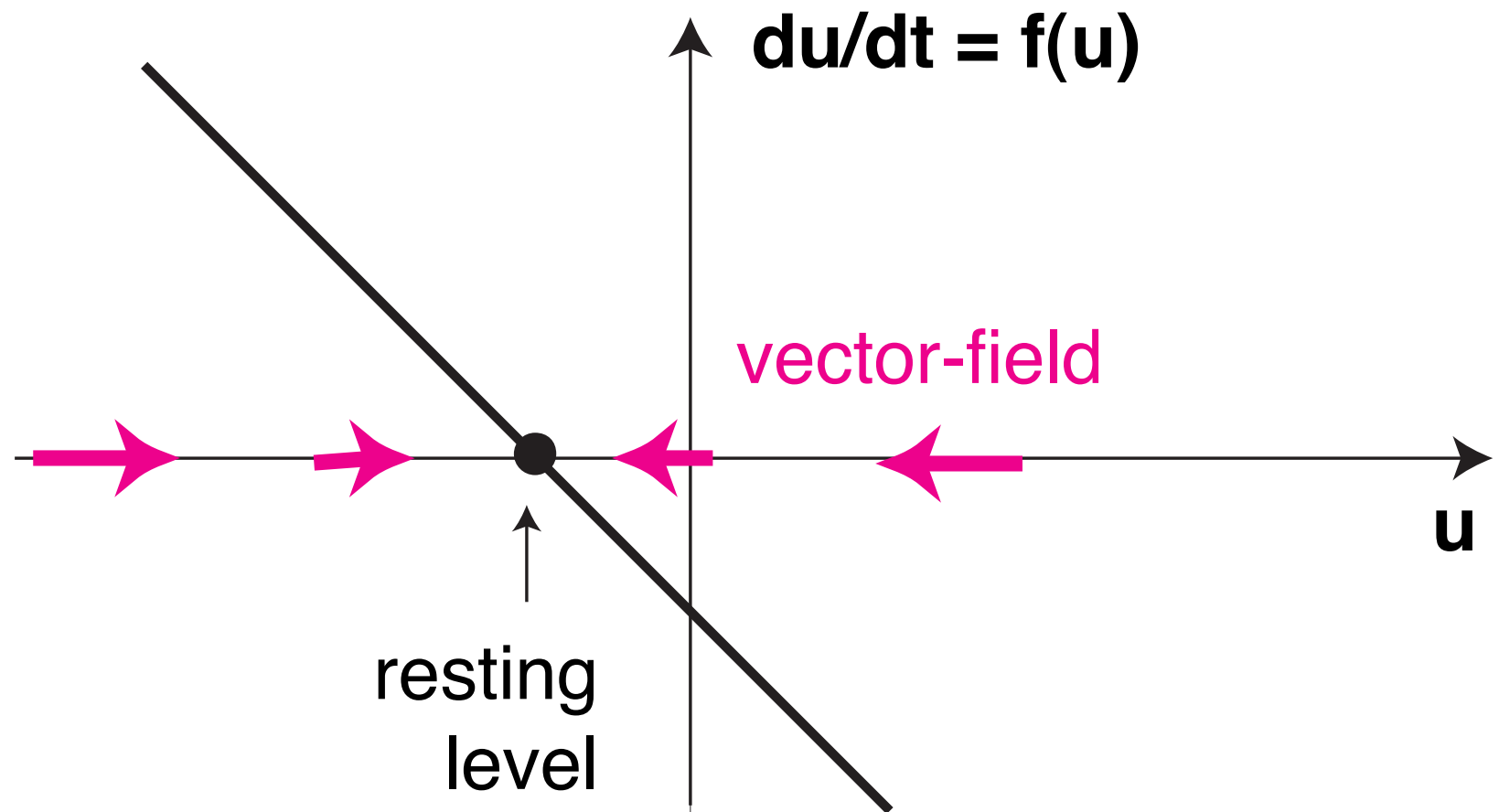
$$\frac{du(t)}{dt} = \dot{u}(t) = -u(t) + h \quad (h < 0)$$

mental simulation

■=> dynamical systems tutorial Mathis Richter

Neural dynamics

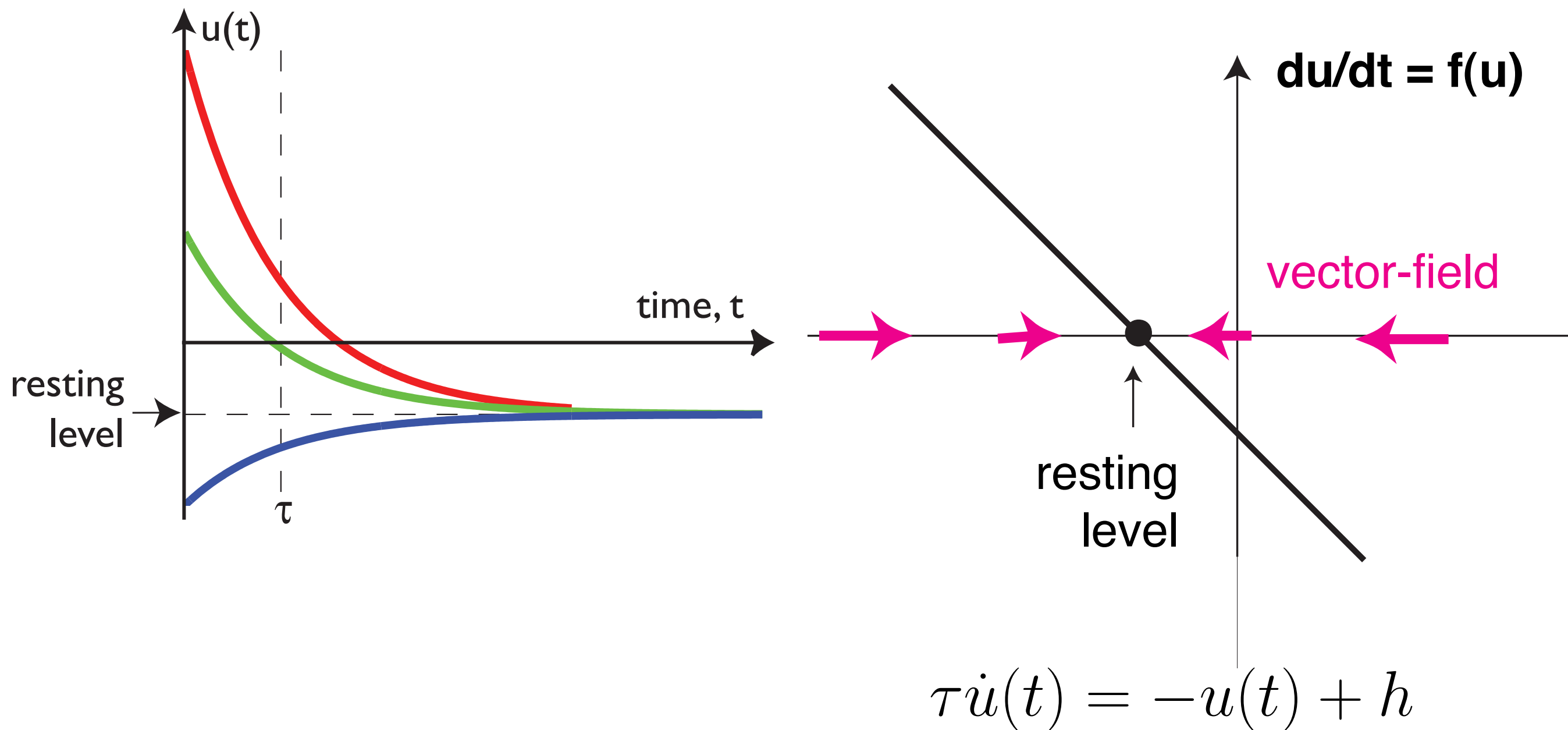
- stationary state=**fixed point**= constant solution
- stable fixed point: nearby solutions converge to the fixed point=**attractor**



$$\frac{du(t)}{dt} = \dot{u}(t) = -u(t) + h \quad (h < 0)$$

Neural dynamics

■ attractor structures ensemble of solutions=flow



Neuronal dynamics

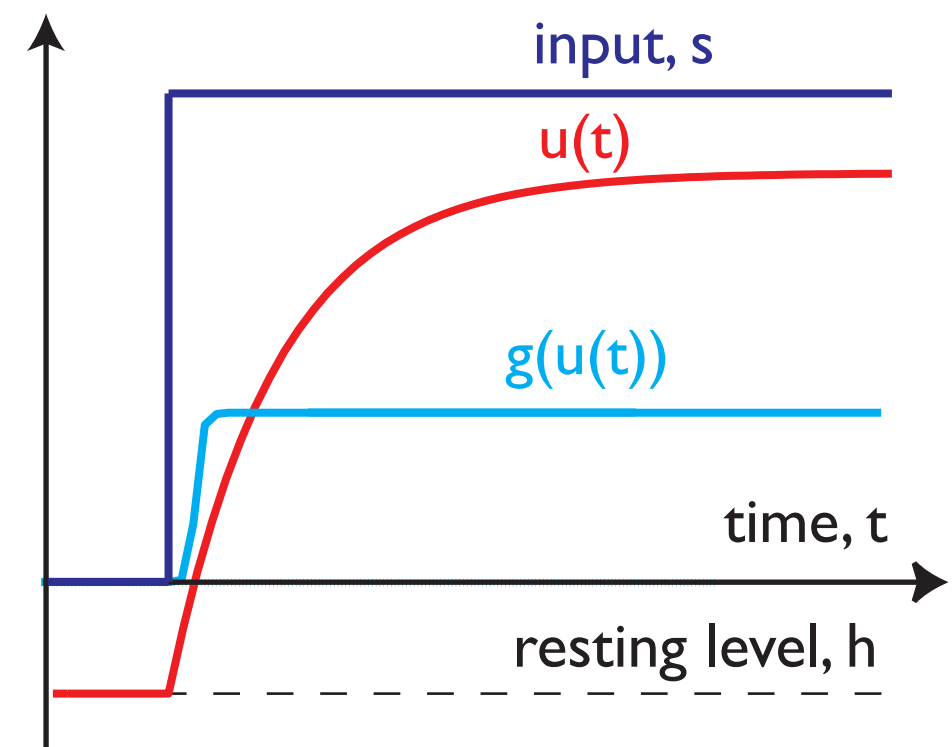
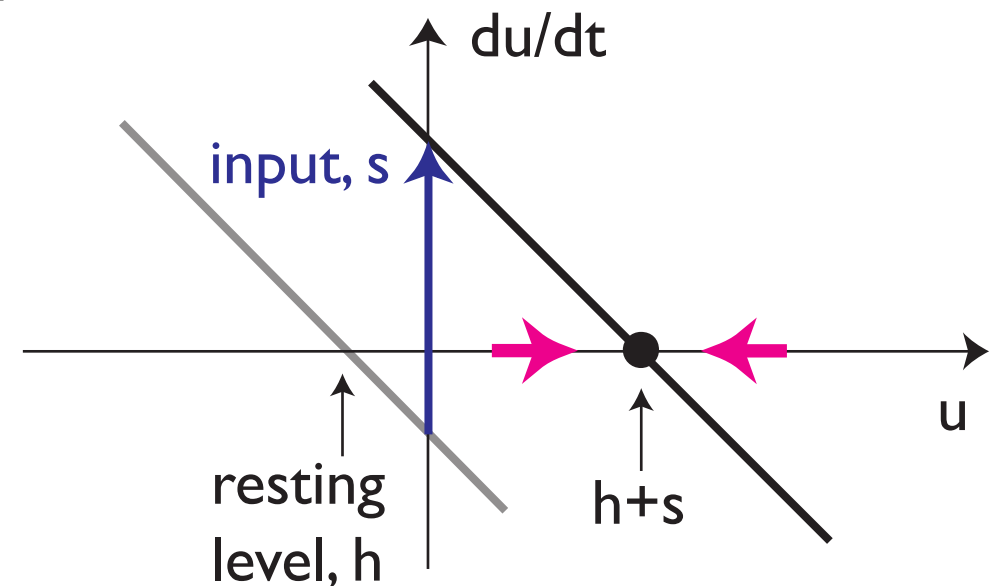
■ inputs=contributions to the rate of change

■ positive: excitatory

■ negative: inhibitory

■ => shifts the attractor

■ activation tracks this shift (stability)



$$\tau \dot{u}(t) = -u(t) + h + \text{inputs}(t)$$

=> simulation

tutorial on numerics

- dynamical system
continuous time

$$\dot{u} = f(u).$$

- differential
quotient
approximates the
derivative in
discrete time

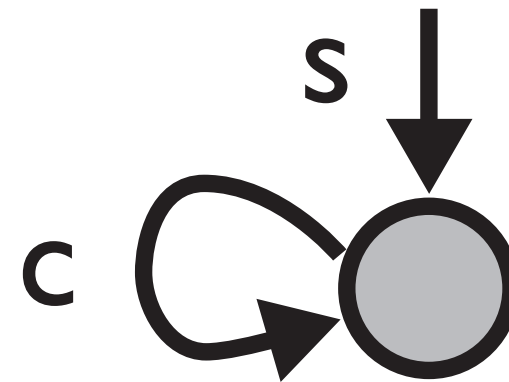
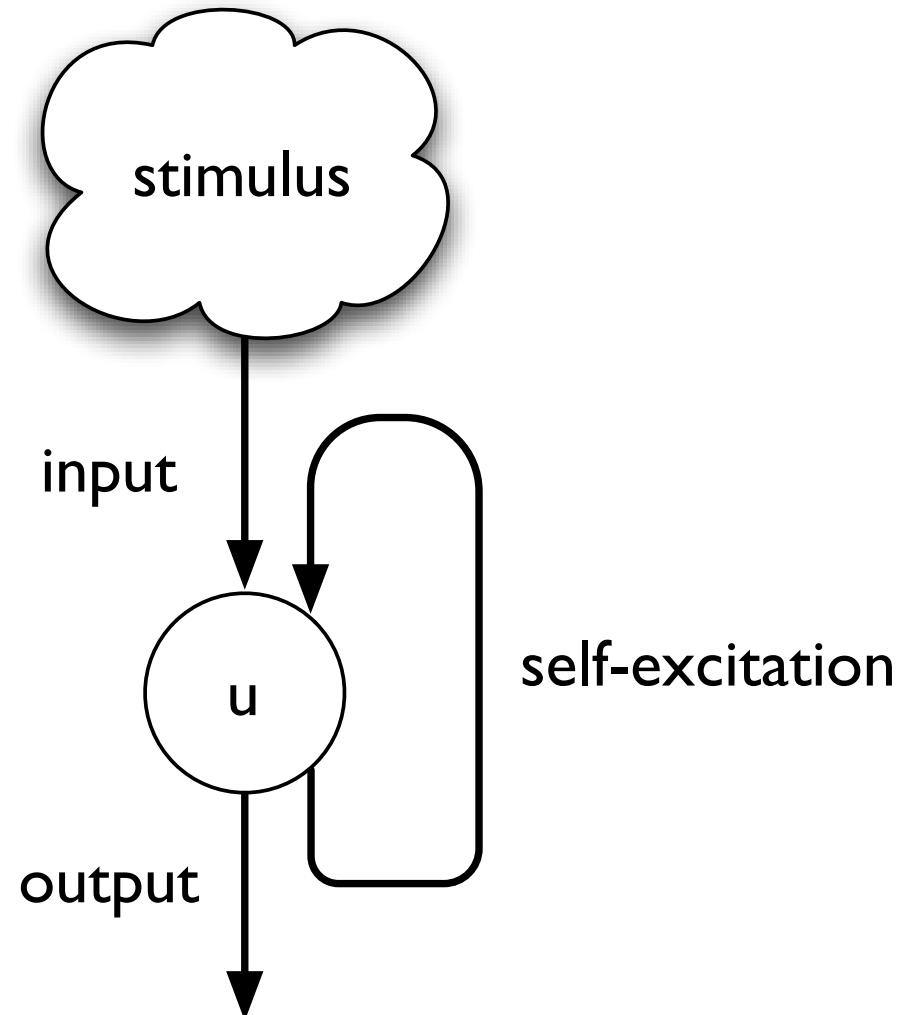
$$\dot{u}(t_i) \approx \frac{u(t_i) - u(t_{i-1})}{\Delta t}$$

- Euler iteration
equation in
discrete time

$$u(t_i) = u(t_{i-1}) + \Delta t f(u(t_{i-1})).$$

Matlab code

Neuronal dynamics with self-excitation

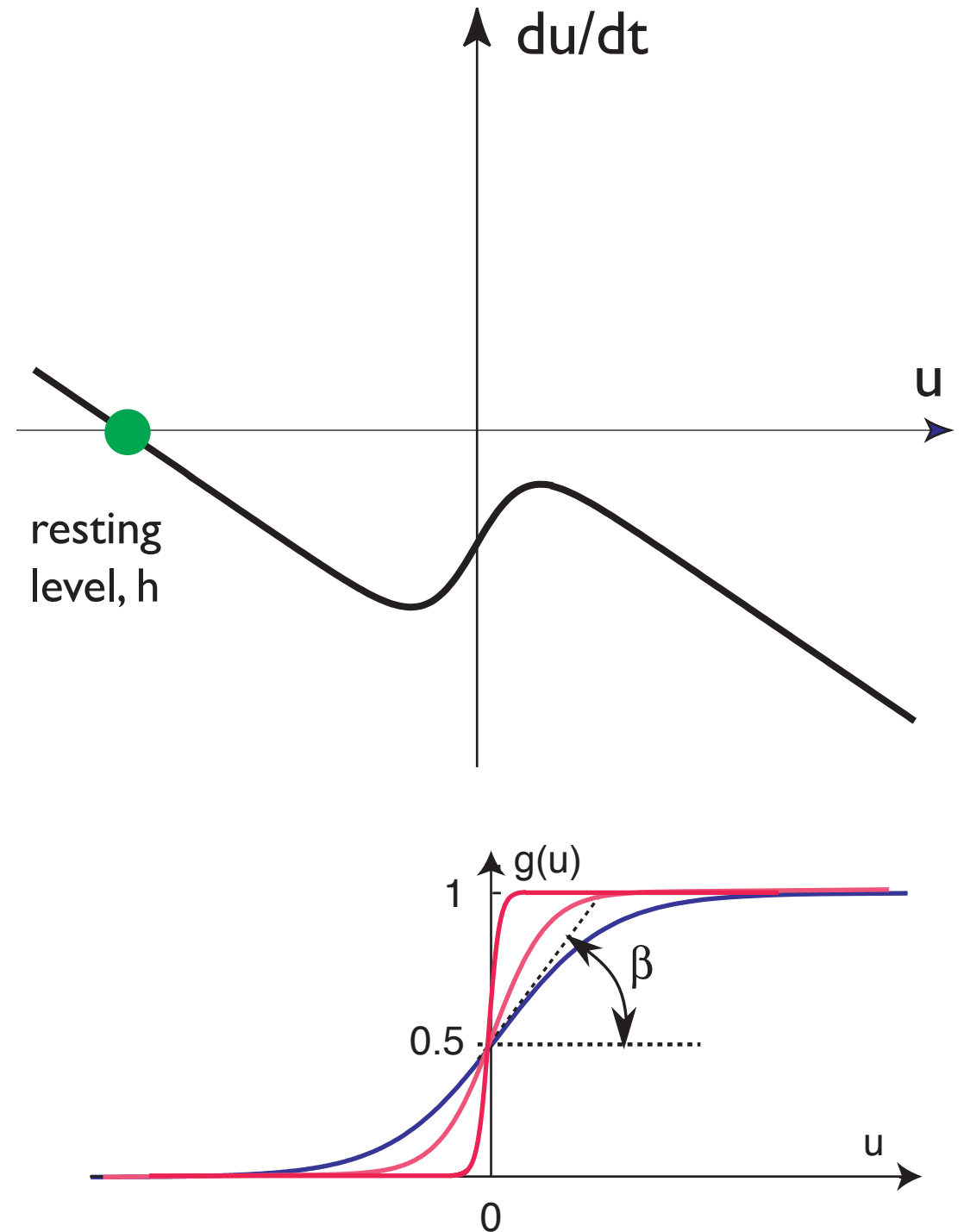


$$\tau \dot{u}(t) = -u(t) + h + S(t) + c\sigma(u(t))$$

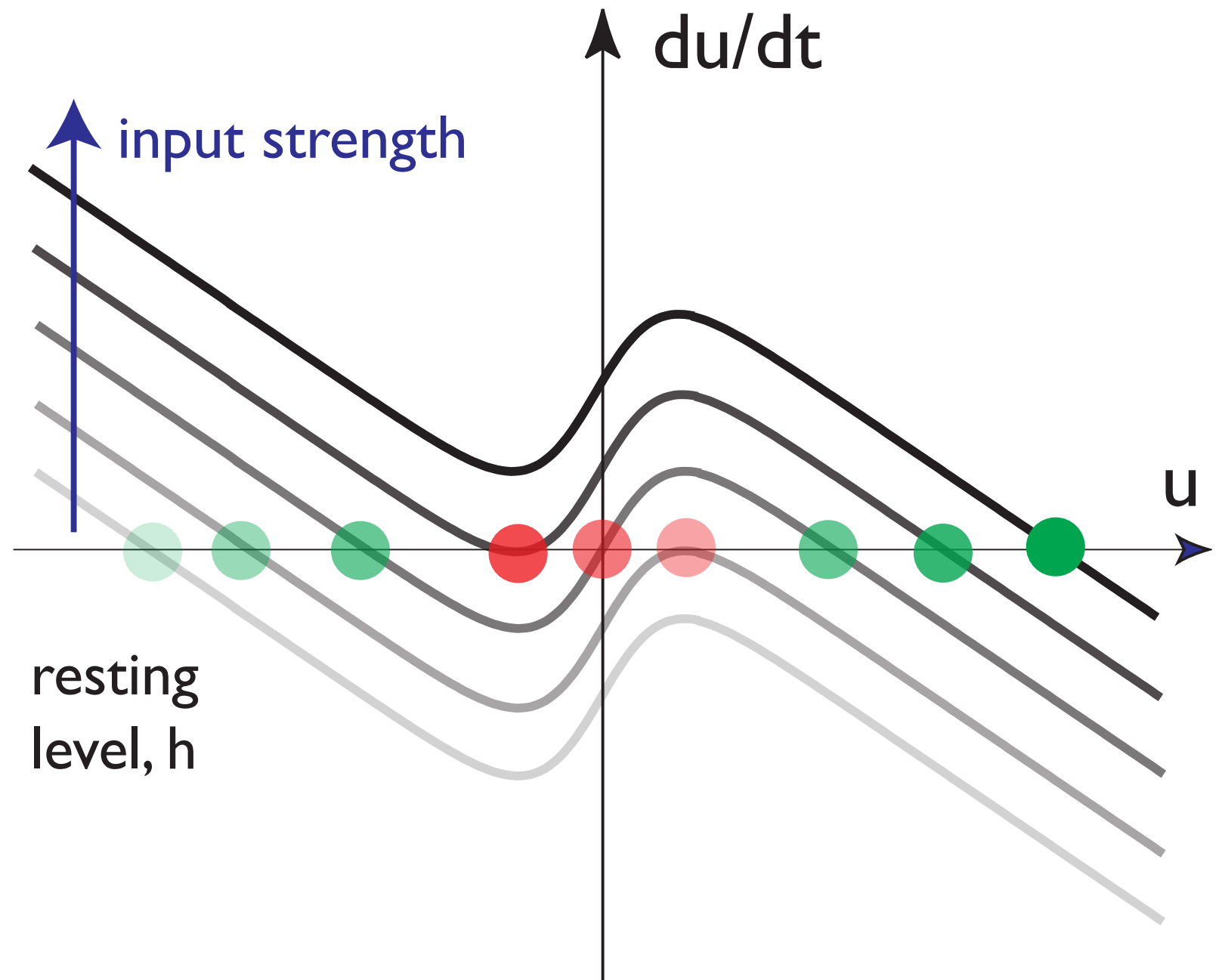
Neuronal dynamics with self-excitation

$$\tau \dot{u}(t) = -u(t) + h + S(t) + c\sigma(u(t))$$

■ => nonlinear dynamics!



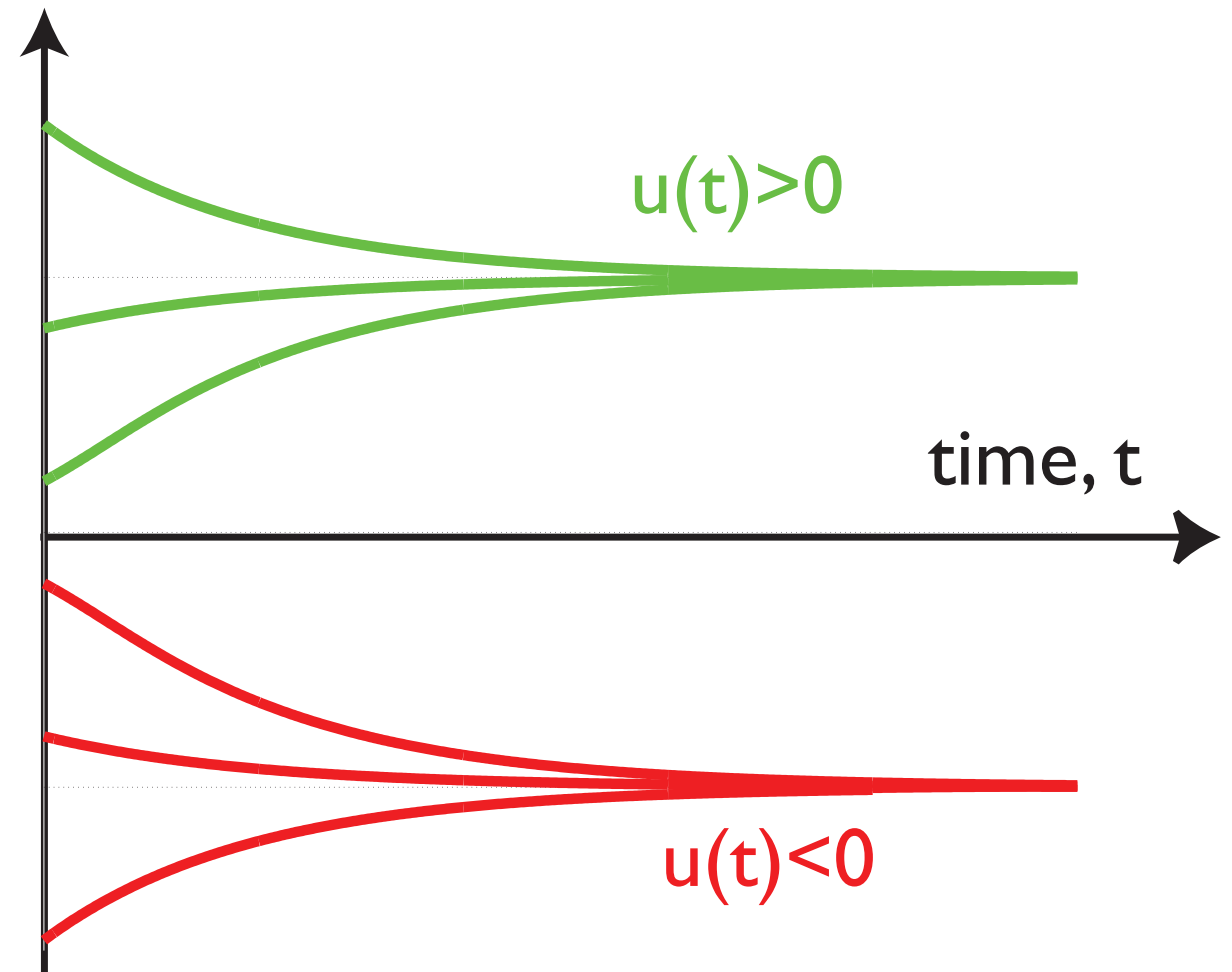
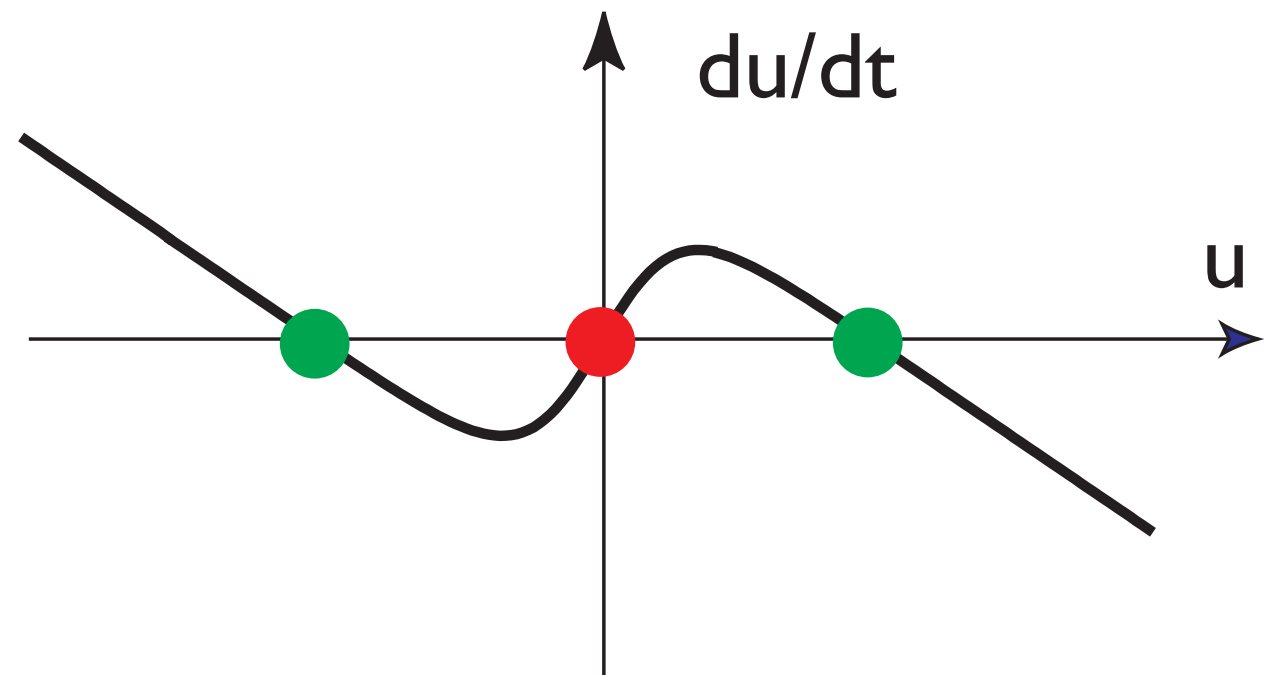
Neuronal dynamics with self-excitation



$$\tau \dot{u}(t) = -u(t) + h + S(t) + c\sigma(u(t))$$

Neuronal dynamics with self-excitation

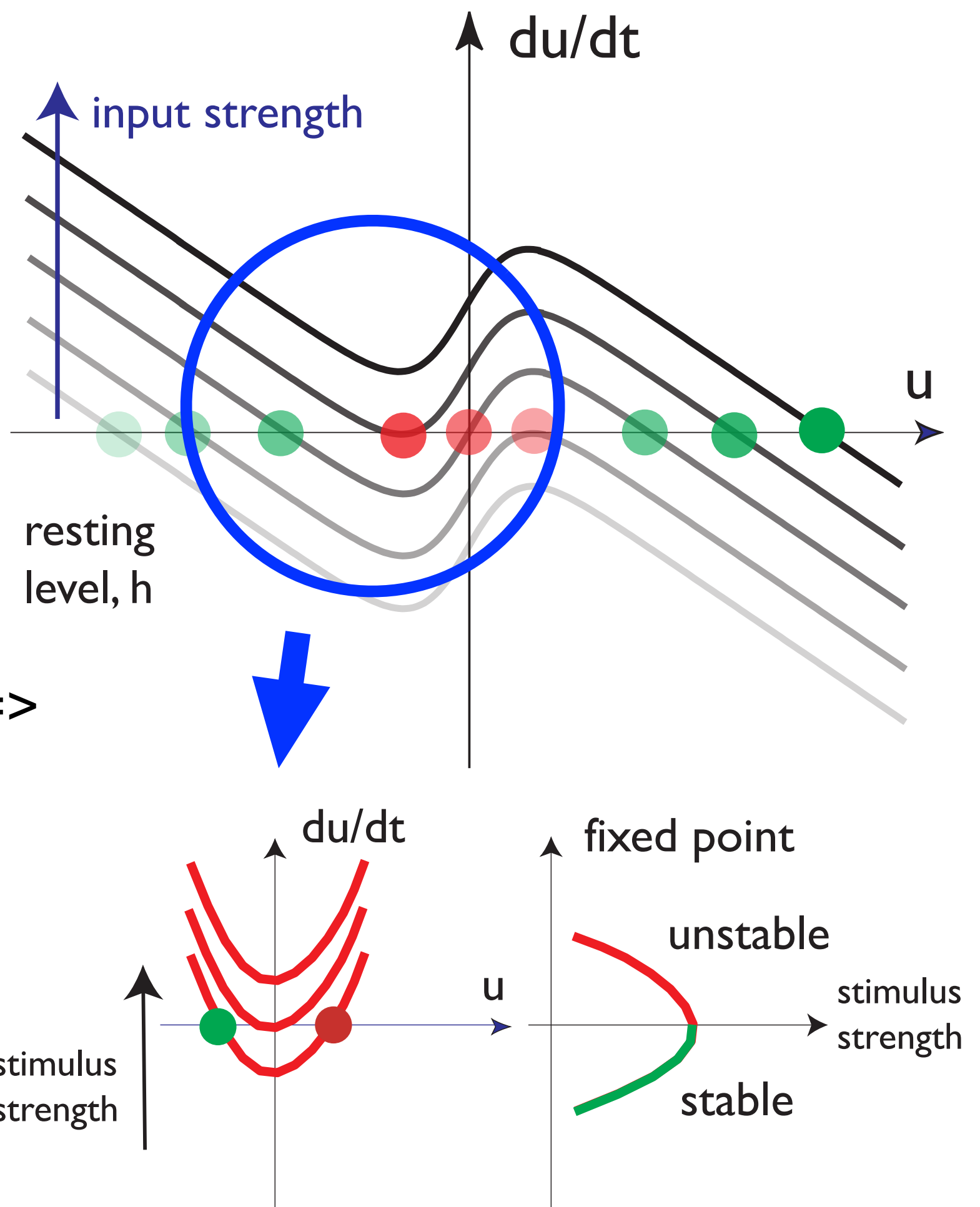
- at intermediate stimulus strength: bistable
- “on” vs “off” state



$$\tau \dot{u}(t) = -u(t) + h + S(t) + c\sigma(u(t))$$

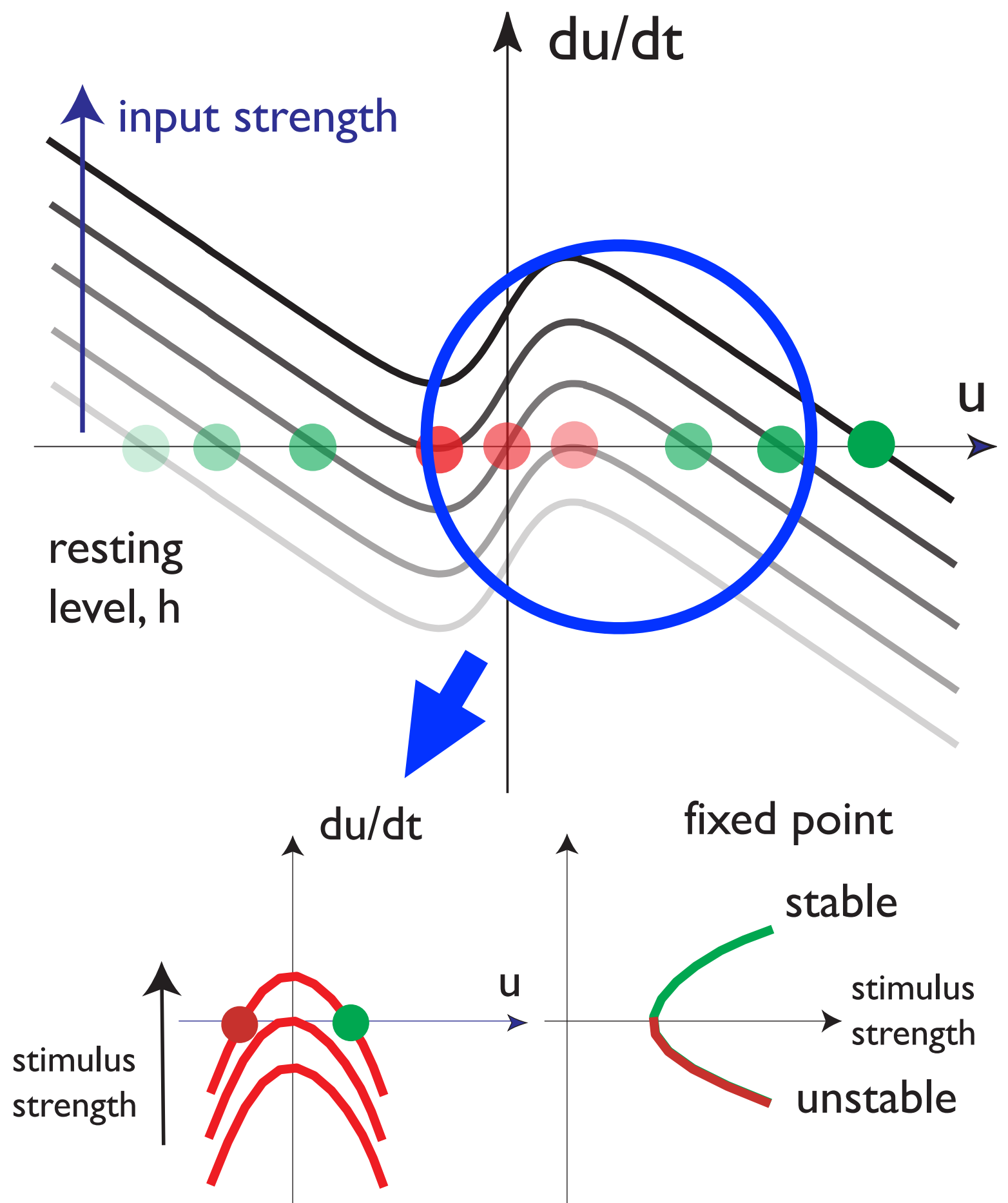
Neuronal dynamics with self-excitation

■ increasing input strength =>
detection instability



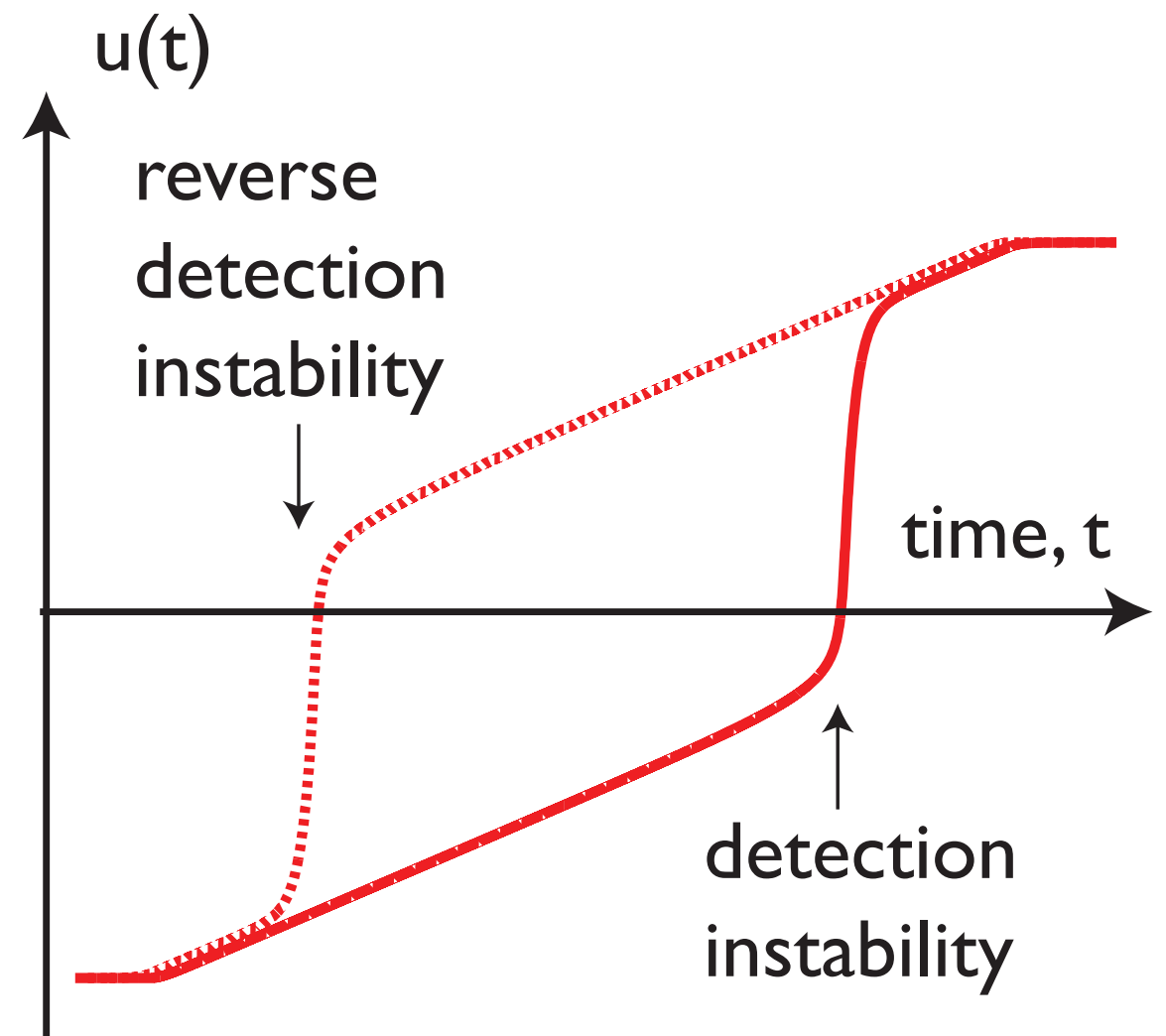
Neuronal dynamics with self-excitation

■ decreasing input strength
=> reverse **detection**
instability



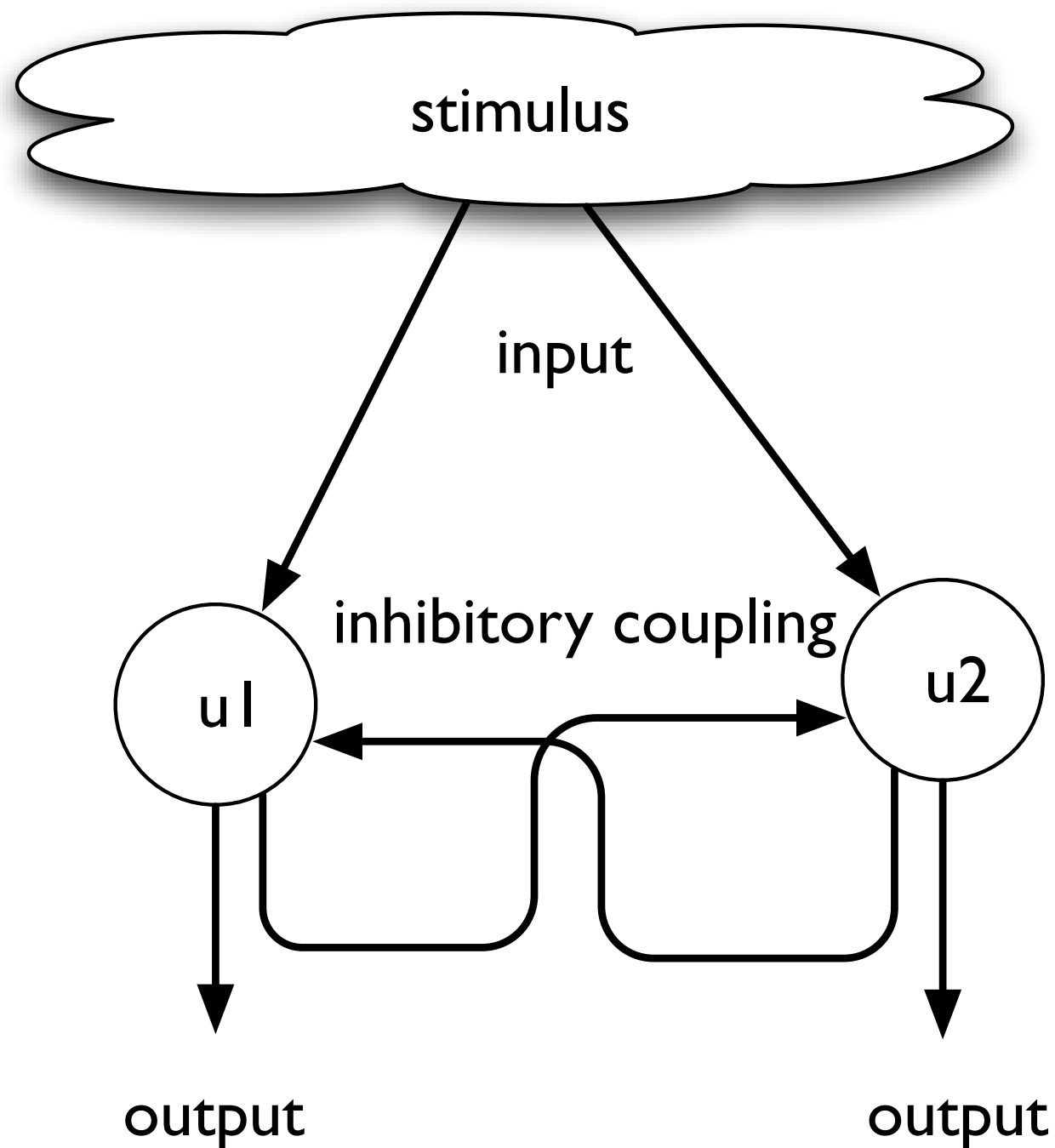
Neuronal dynamics with self-excitation

- the detection and the reverse detection instability create discrete events out of input that changes continuously in time



 => simulation

Neuronal dynamics with competition



$$\tau \dot{u}_1(t) = -u_1(t) + h - \sigma(u_2(t)) + S_1$$

$$\tau \dot{u}_2(t) = -u_2(t) + h - \sigma(u_1(t)) + S_2$$

Neuronal dynamics with competition

- the rate of change of activation at one site depends on the level of activation at the other site
- mutual inhibition

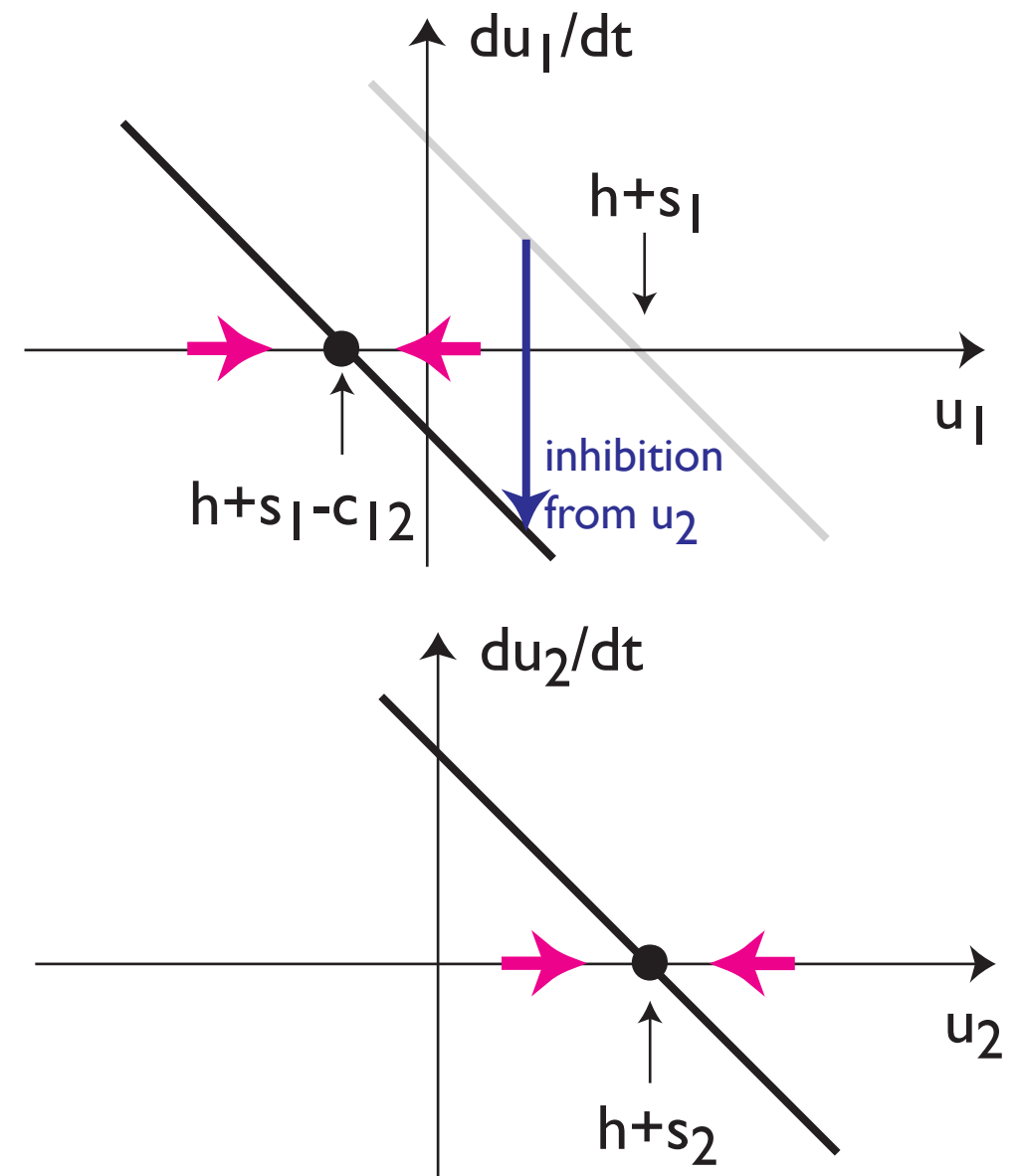
$$\begin{aligned}\tau \dot{u}_1(t) &= -u_1(t) + h - \sigma(u_2(t)) + S_1 \\ \tau \dot{u}_2(t) &= -u_2(t) + h - \sigma(u_1(t)) + S_2\end{aligned}$$

↑
sigmoidal nonlinearity

Neuronal dynamics with competition

■ to visualize, assume that u_2 has been activated by input to positive level

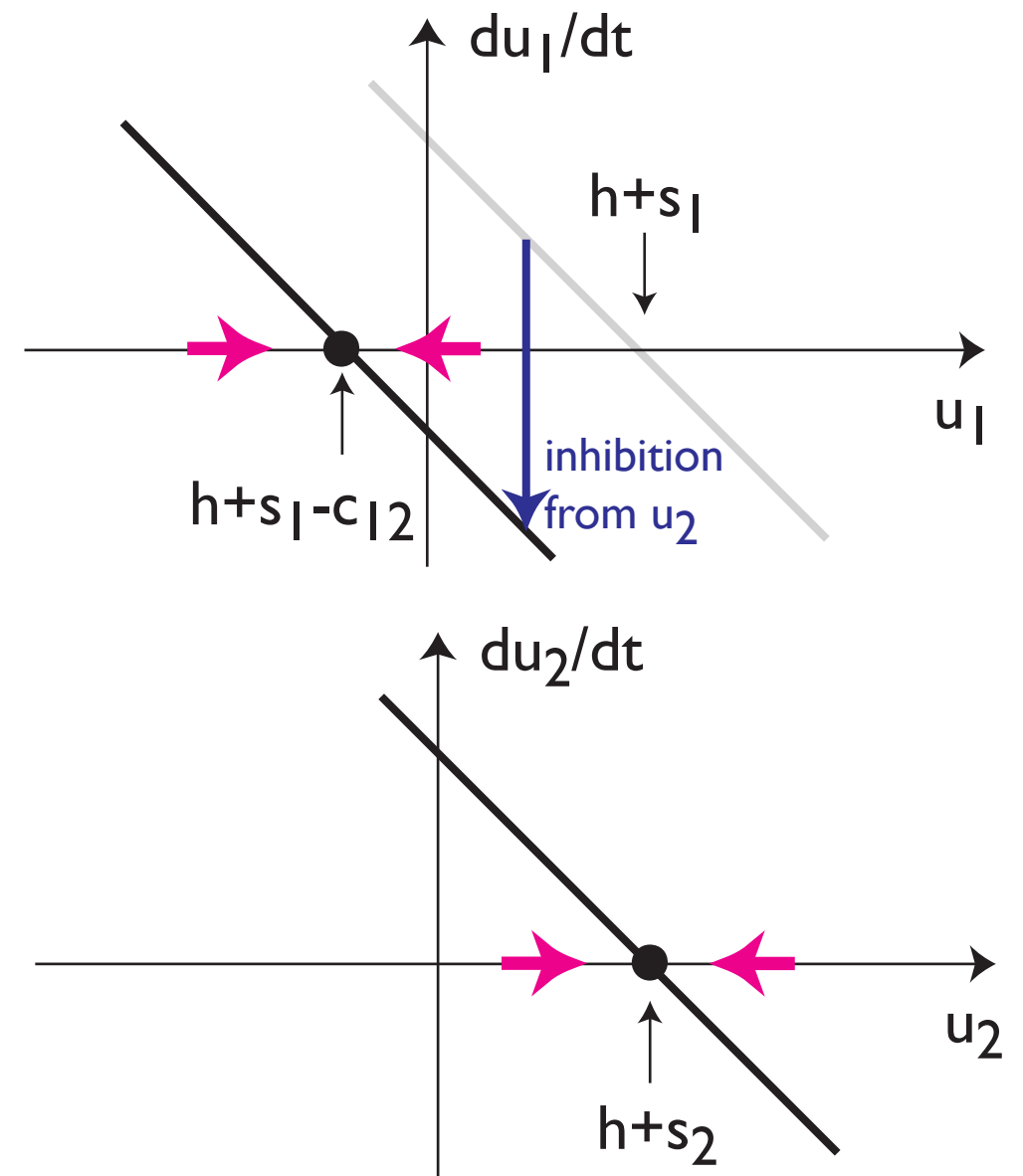
■ \Rightarrow then u_1 is suppressed



Neuronal dynamics with competition

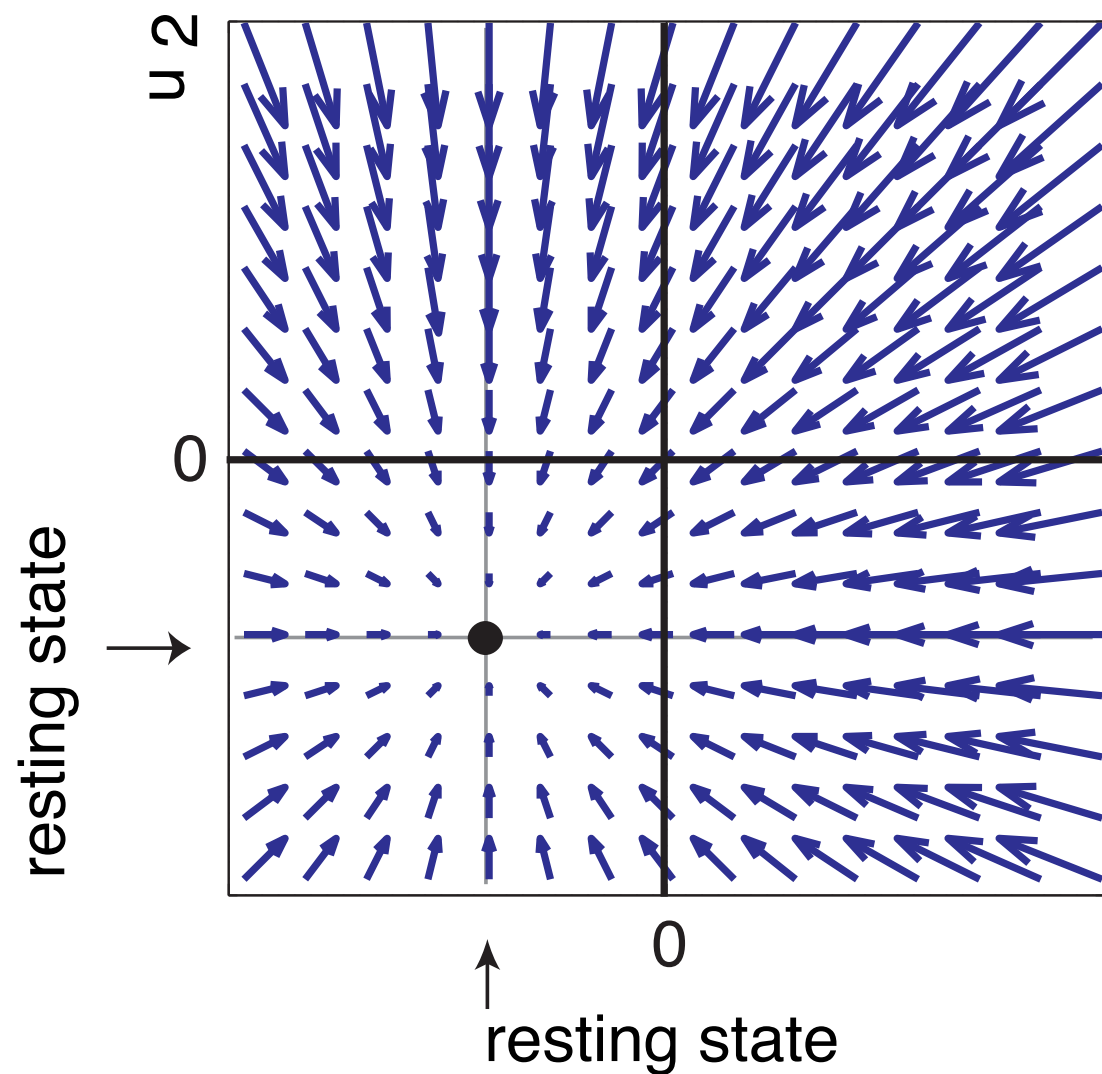
■ why would u_2 be positive before u_1 is? E.g., it grew faster than u_1 because its inputs are stronger/inputs match better

■ \Rightarrow input advantage translates into time advantage which translates into competitive advantage



Neuronal dynamics with competition

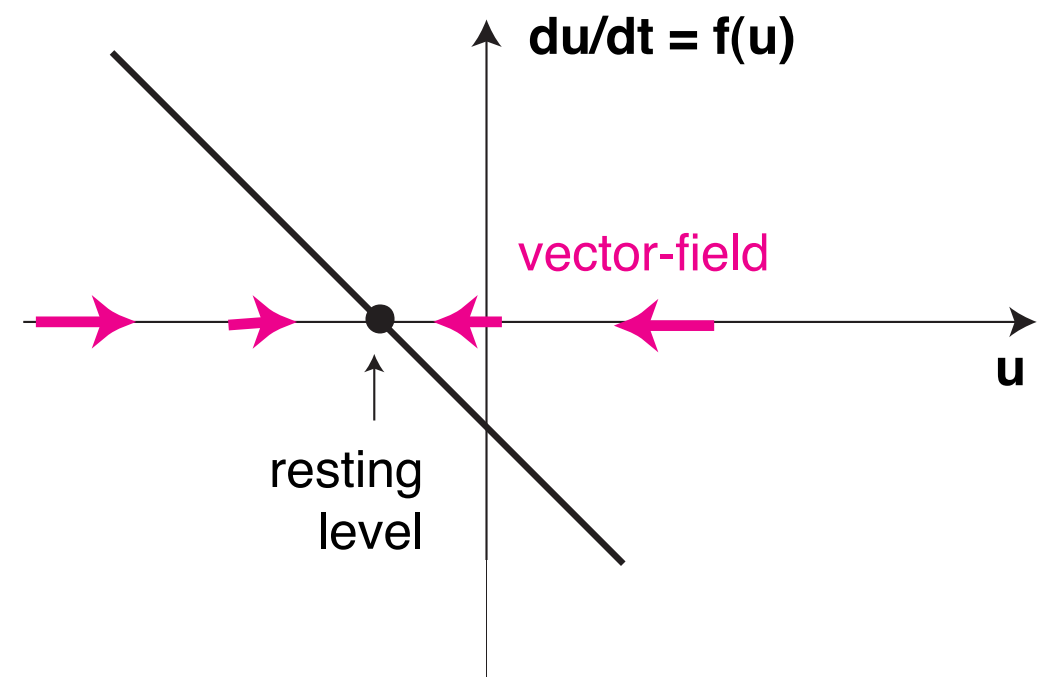
vector-field in the
absence of input



ID cut
through
vector-
field

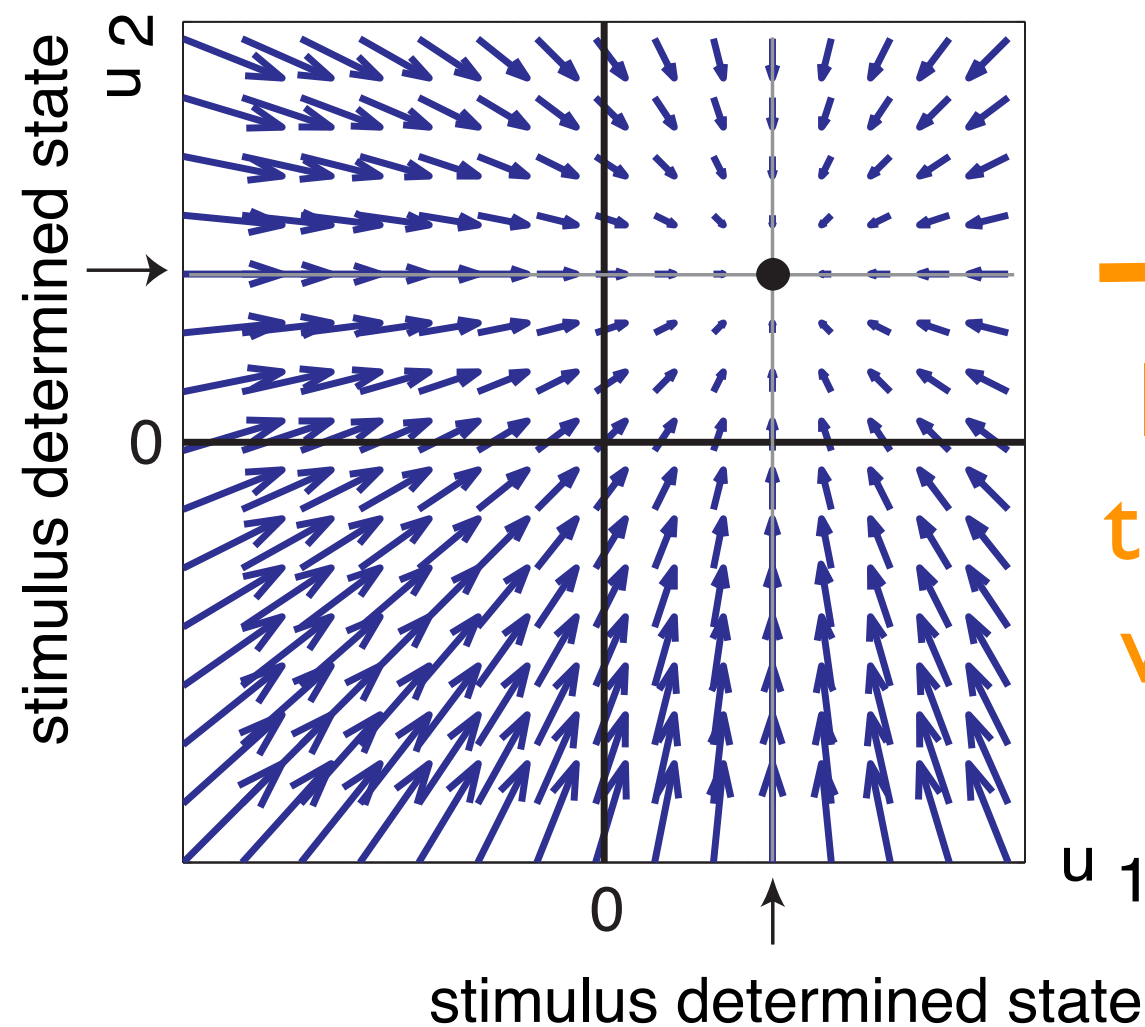


u_1

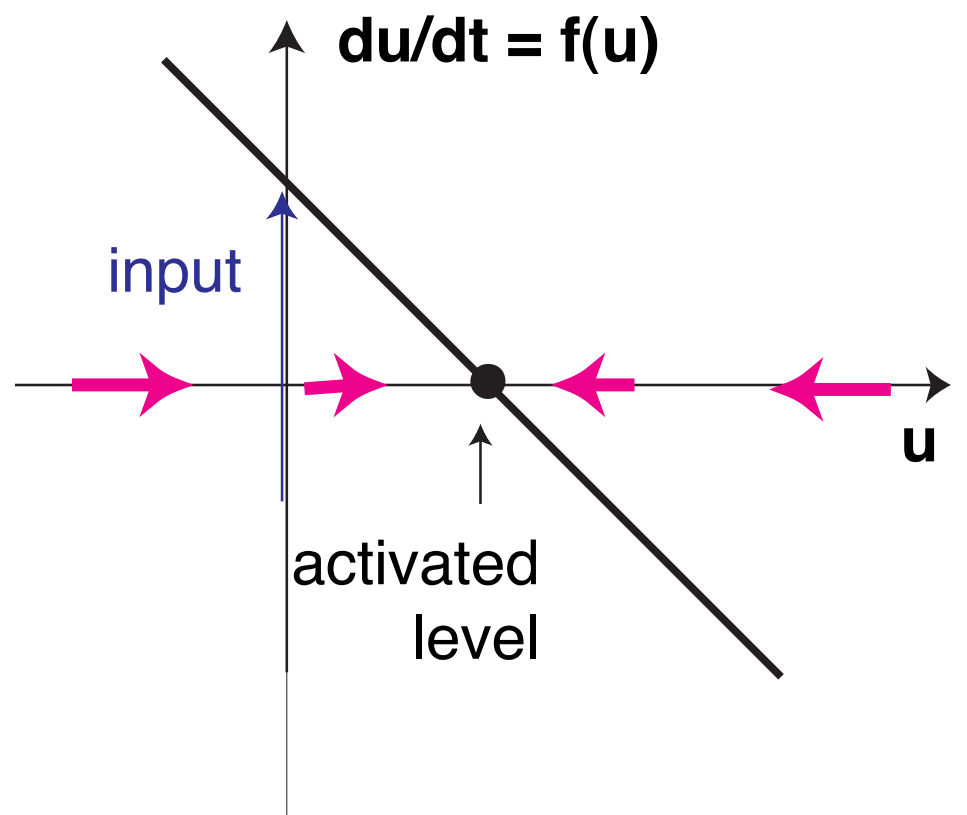


Neuronal dynamics with competition

vector-field (without interaction) when both neurons receive input



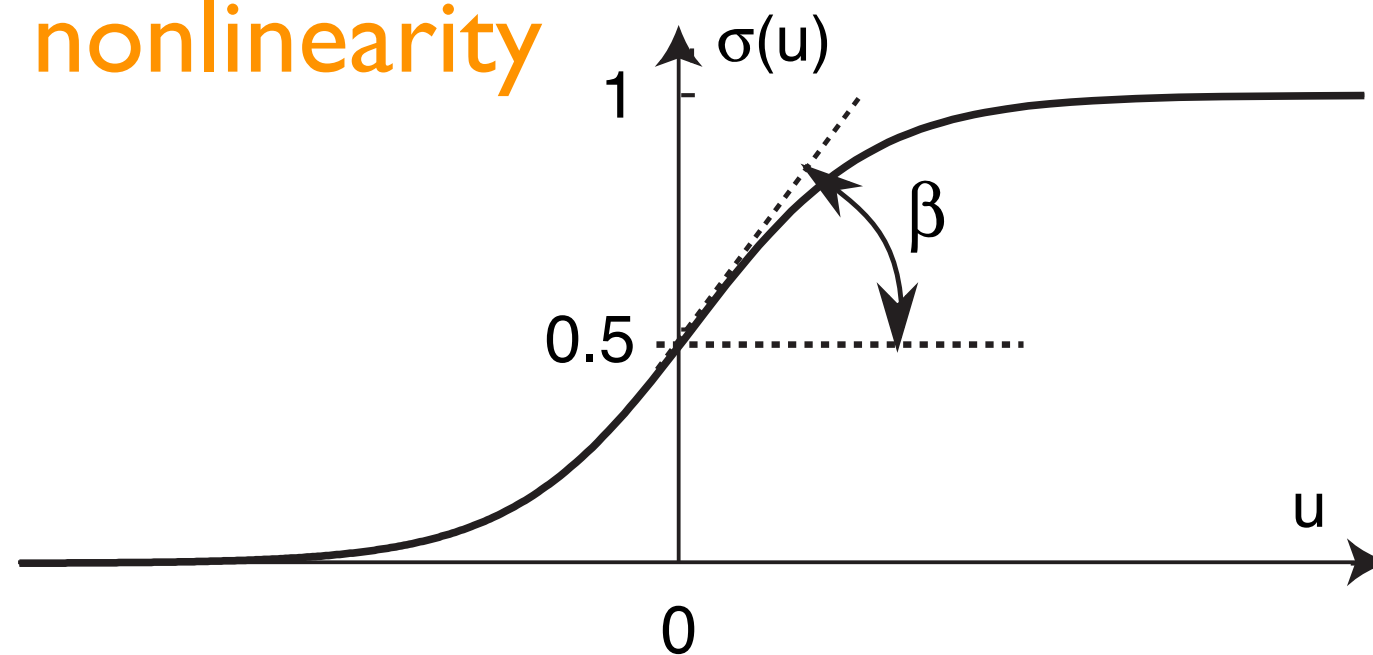
→
ID cut
through
vector-
field



Neuronal dynamics with competition

- only activated neurons participate in interaction!

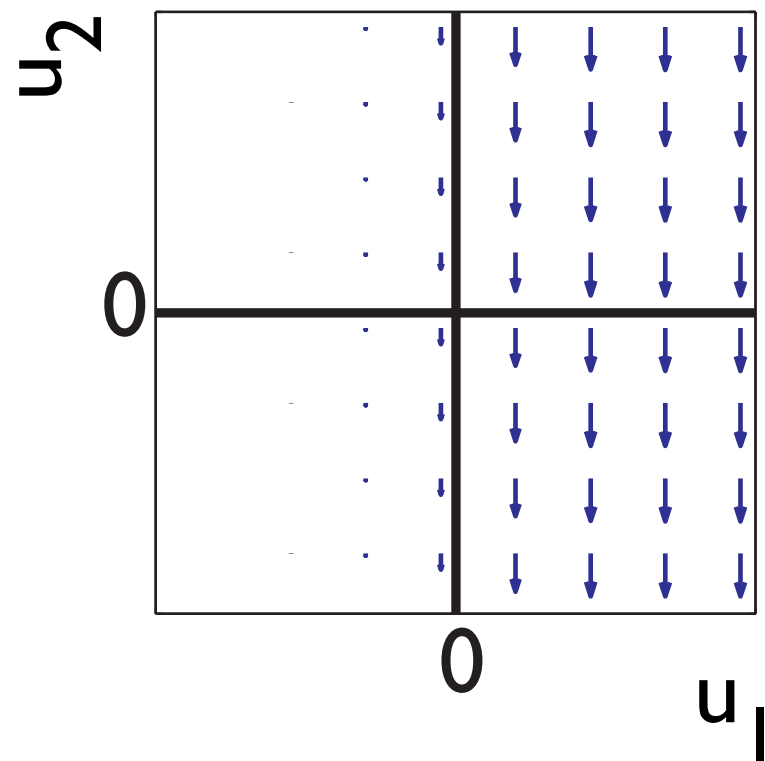
sigmoidal nonlinearity



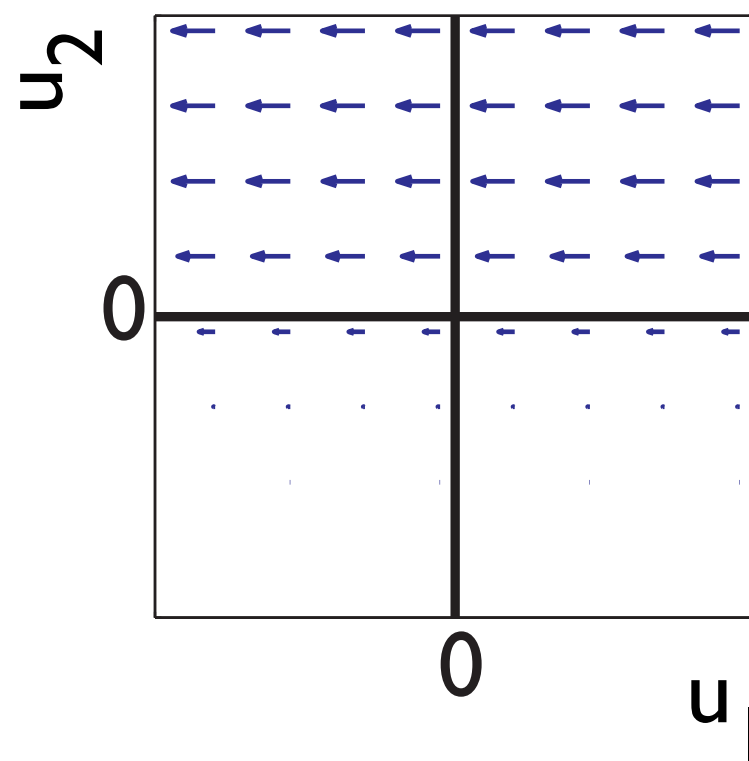
Neuronal dynamics with competition

■ vector-field of mutual inhibition

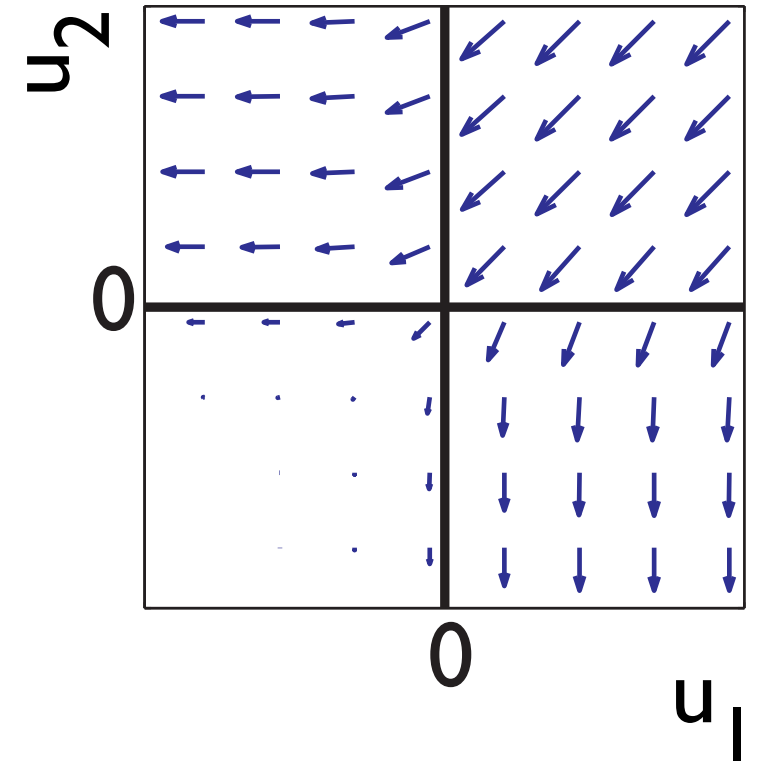
site 1 inhibits site 2



site 2 inhibits site 1



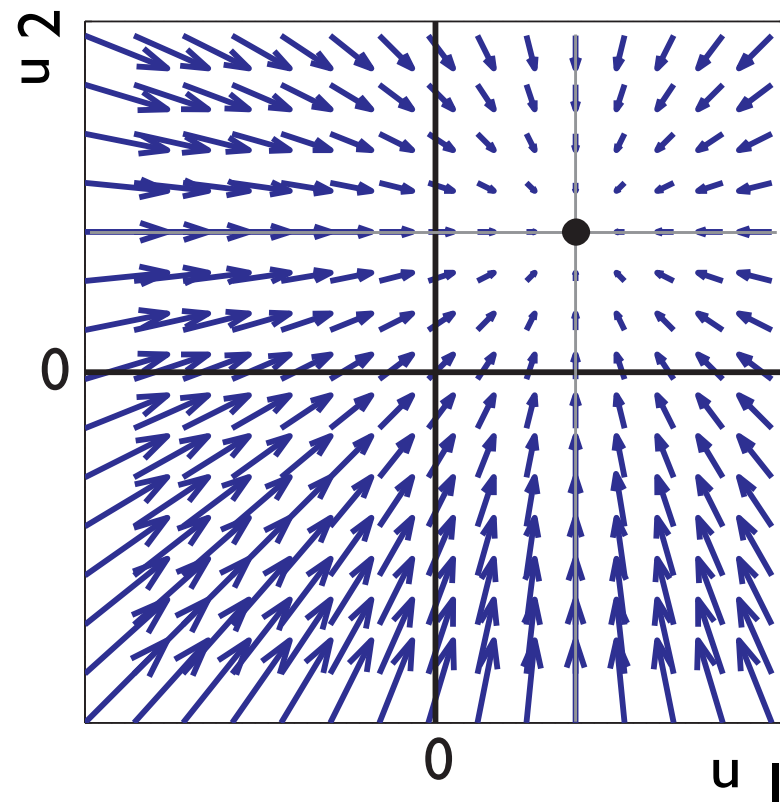
interaction combined



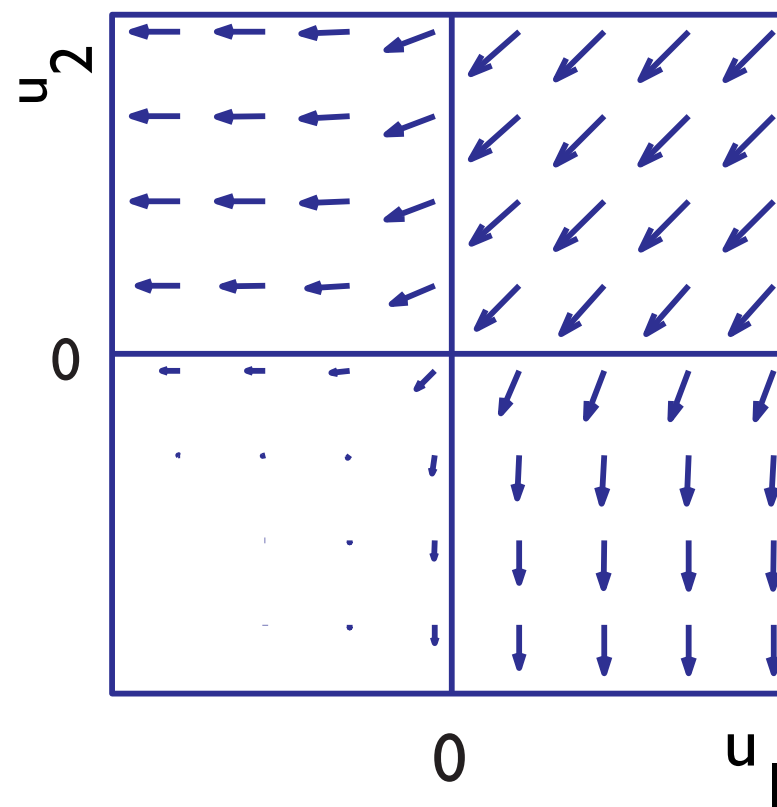
Neuronal dynamics with competition

vector-field with strong
mutual inhibition:
bistable

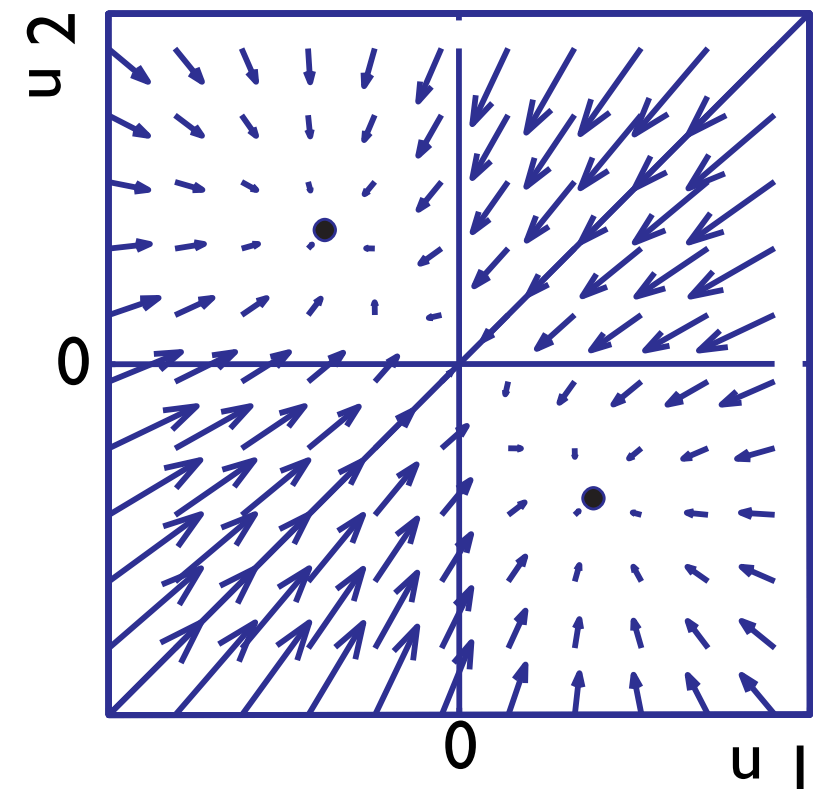
input



interaction

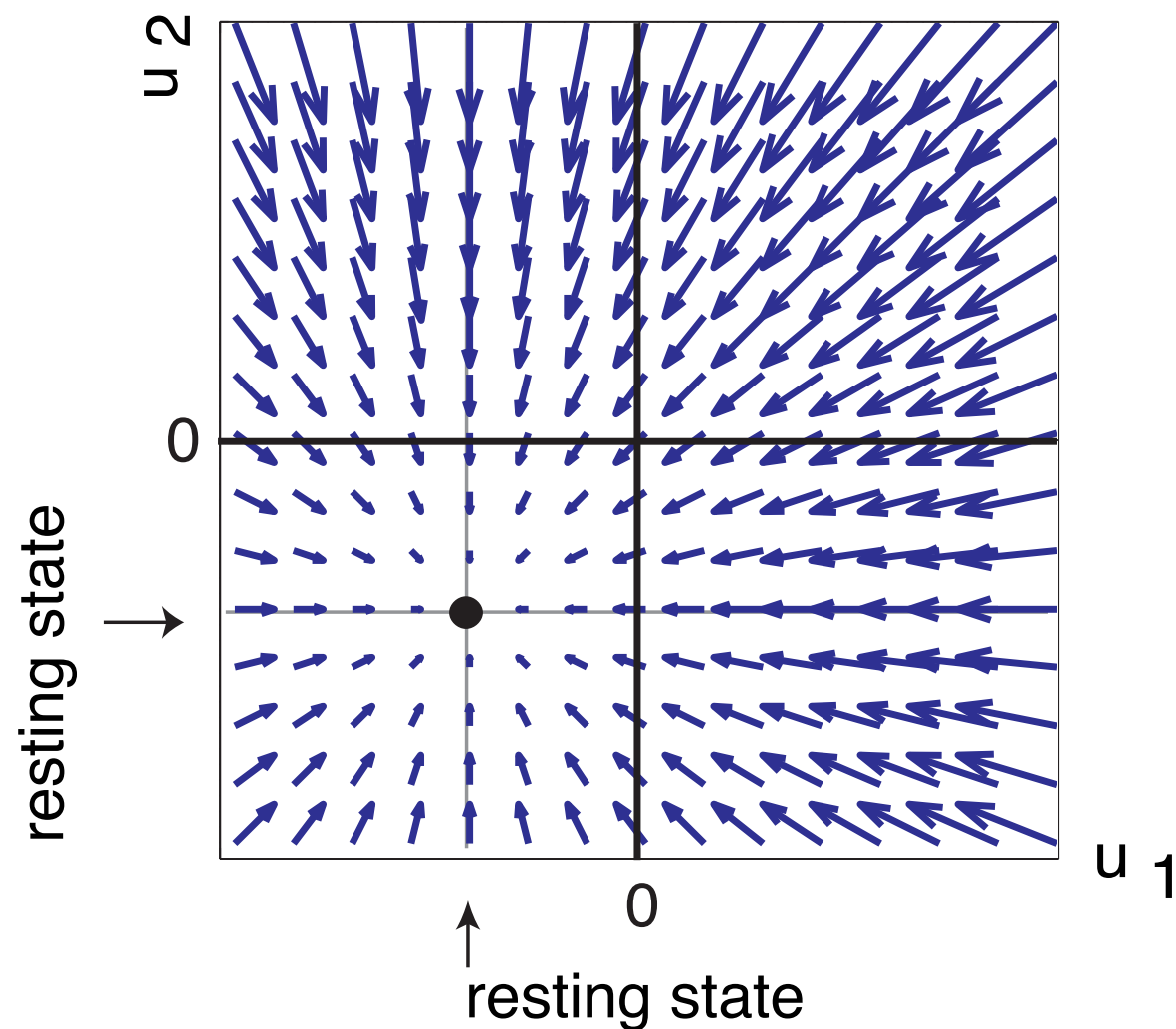


total

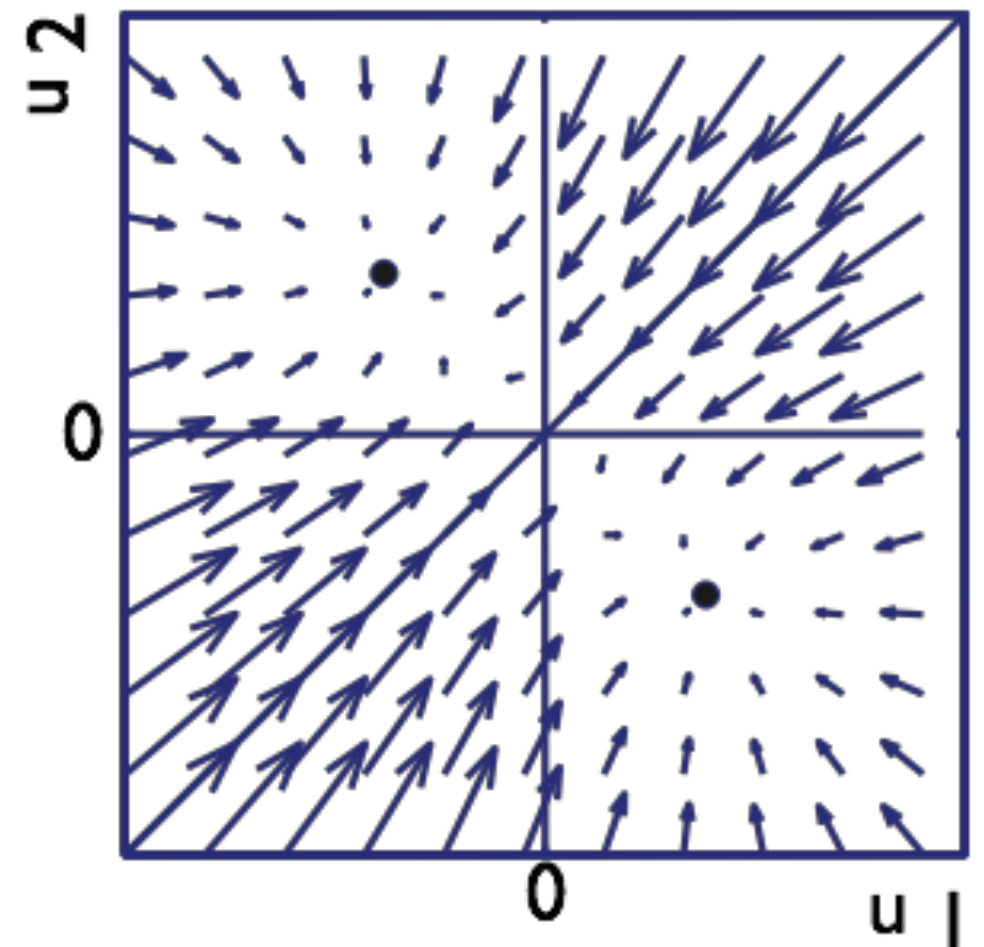


Neuronal dynamics with competition

before input is presented



after input is presented



Neuronal dynamics with competition

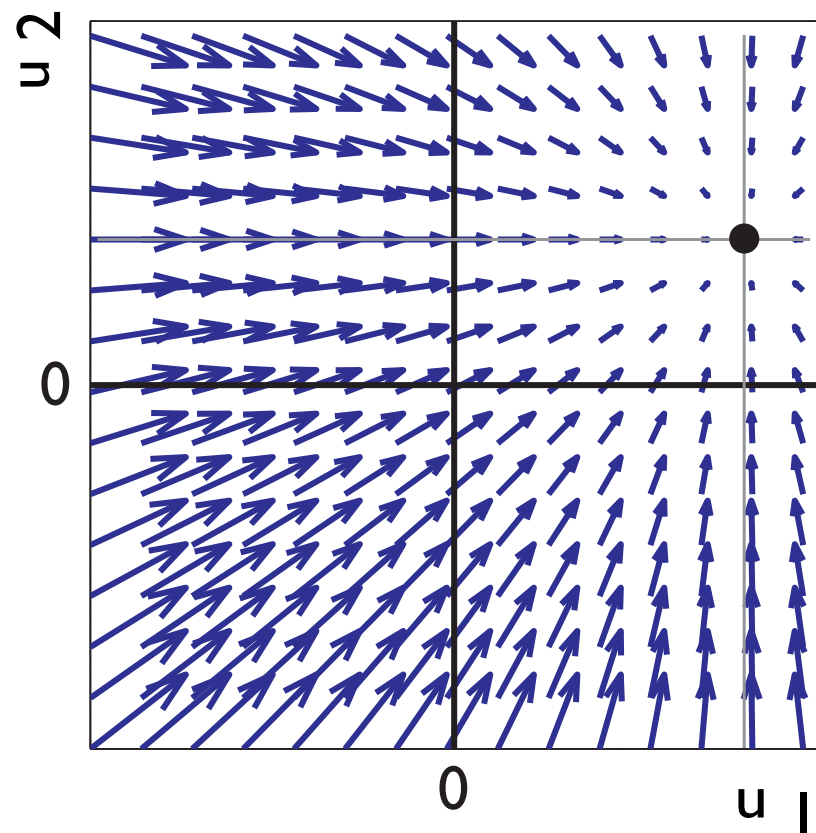
=> biased competition

stronger input to site 1:

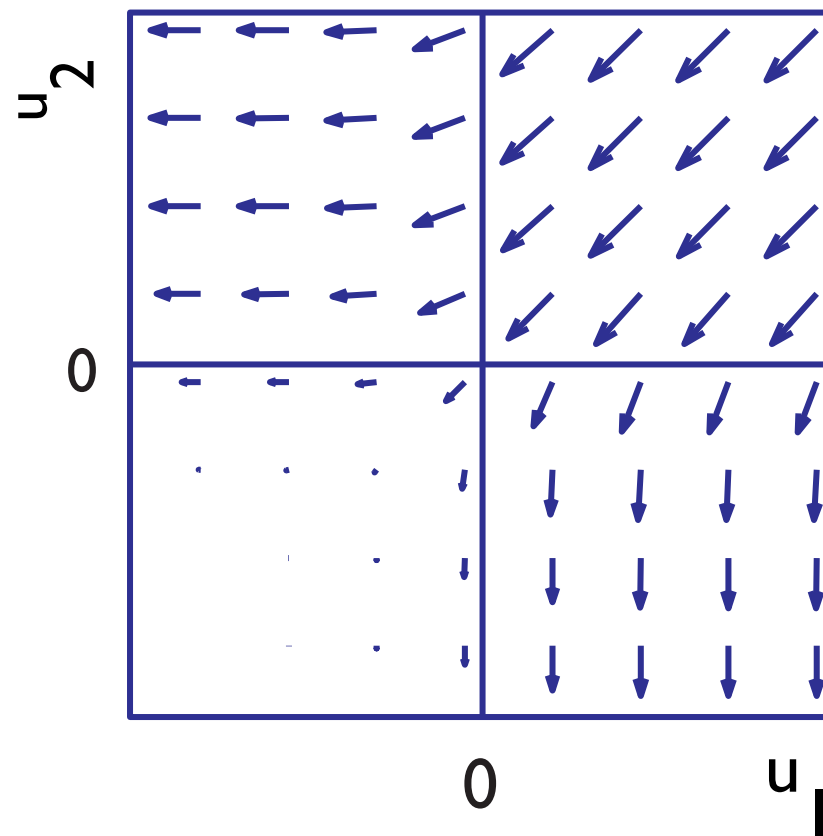
attractor with activated u_1 stronger,

attractor with activated u_2 weaker, may become unstable

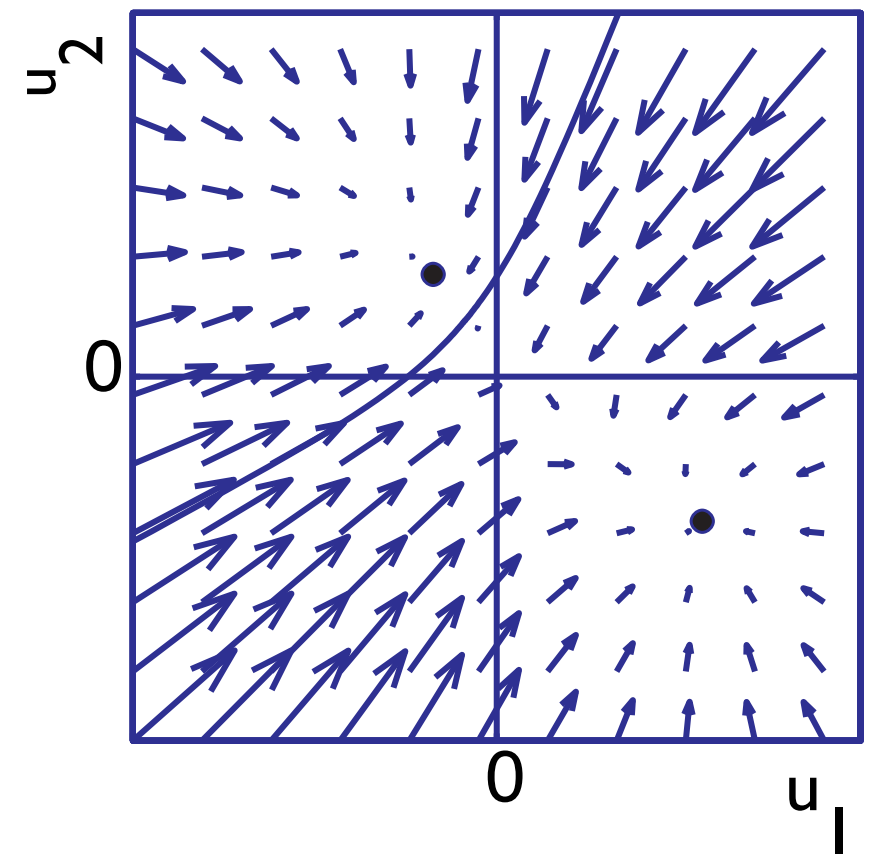
input



interaction

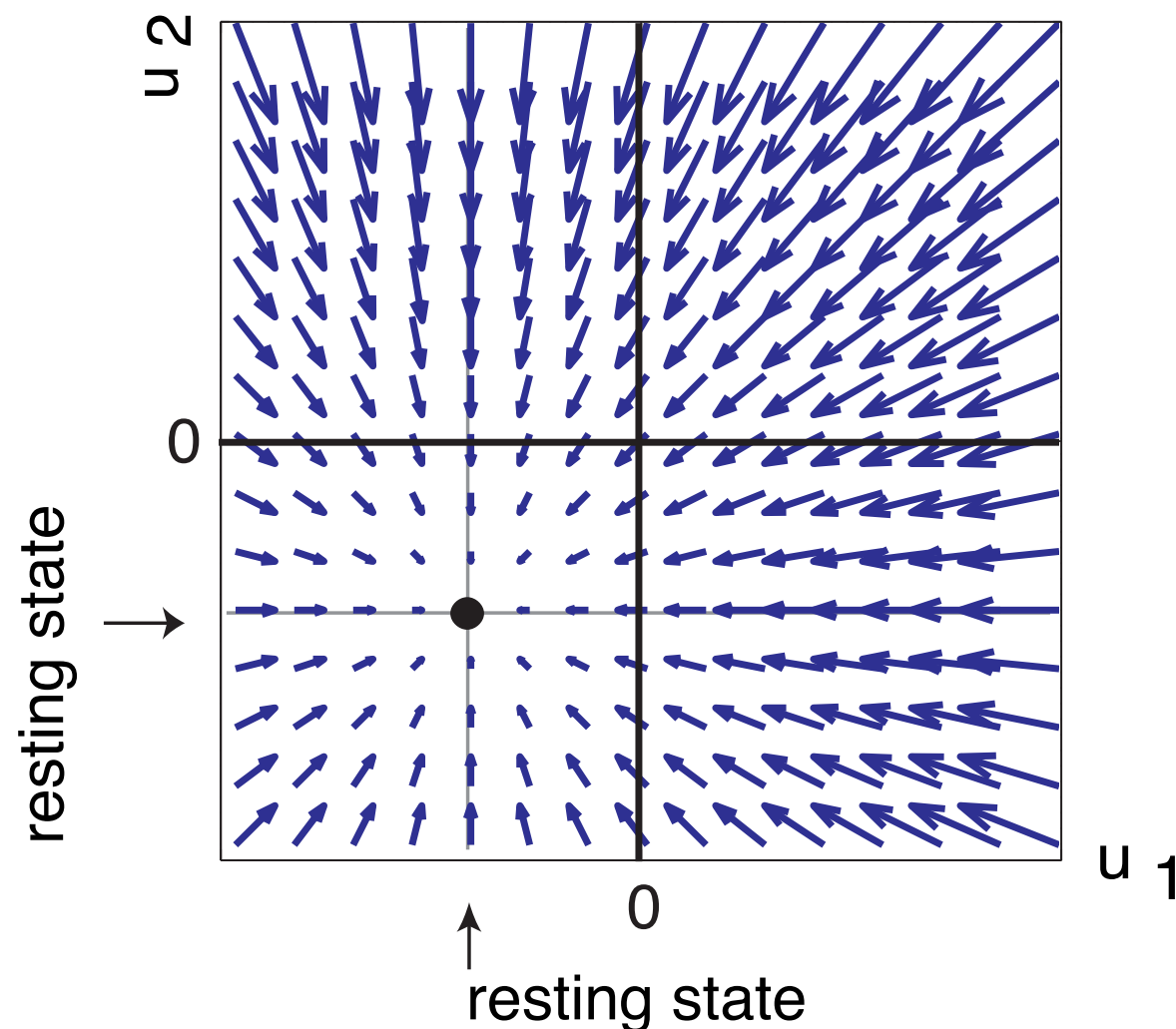


total

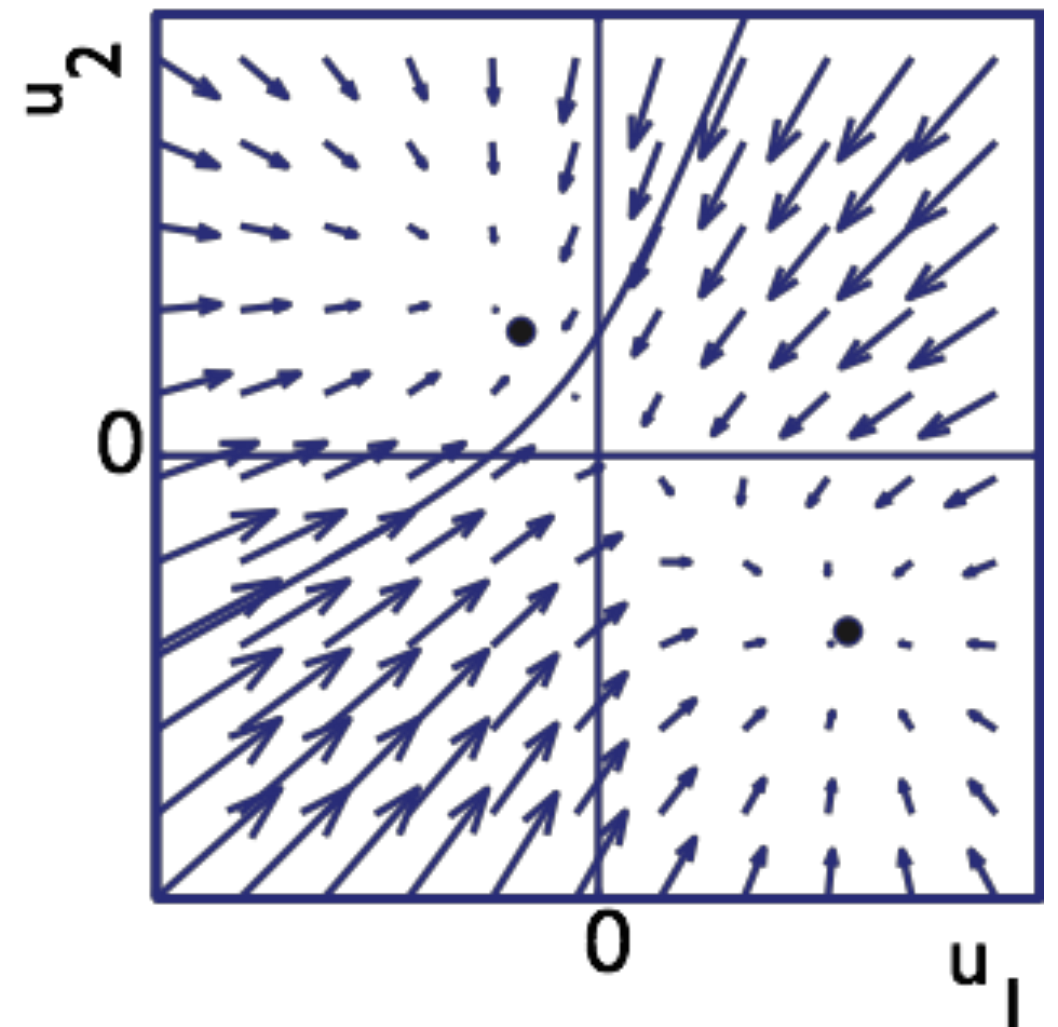


Neuronal dynamics with competition => biased competition

before input is presented



after input is presented



 => simulation

■=> hands-on exercise NOW

■in the robotics lab..

next

- where do activation variables come from?
- => DFT lecture