Timing and coordination

Gregor Schöner

movement timing

generating actual time courses of movementorganizing movements in time: coordination

How is timing generated?



Relative vs. absolute timing



Absolute timing

- examples: music, prediction, estimating time
- typical task: tapping
- self-paced vs. externally paced

Clocks

activation growth (hour glass)



Clocks

oscillators: stable period solutions=limit cycle attractors



Clocks

hour glasses are oscillators as well



[from: Schöner, Brain & Cogn 48:31 (2002)]

Absolute timing diffusion

provides 5 an account for 0 increase of 3 2 timing clock variance with 0.5 duration



Reduced timing variance for bimanual movement

observed threshold ₁ threshold ₂ by lvry and colleagues time time accounted for by averaging $u_{1} + u_{2}$ reset threshold sum + threshold of two times time



Relative timing: movement coordination

Iocomotion, interlimb and intralimb

speaking

mastication

music production

Image: approximately rhythmic

Examples of coordination of temporally discrete acts:

reaching and grasping

- bimanual manipulation
- coordination among fingers during grasp
- catching, intercepting

Definition of coordination

- Coordination is the maintenance of stable timing relationships between components of voluntary movement.
- Operationalization: recovery of coordination after perturbations
- Example: speech articulatory work (Gracco, Abbs, 84; Kelso et al, 84)
- Example: action-perception patterns

Is movement always timed/ coordinated?

No, for example:

Iocomotion: whole body displacement in the plane

in the presence of obstacles takes longer

delay does not lead to compensatory acceleration

but coordination is pervasive...

e.g., coordinating grasp with reach

Relative vs. absolute timing



Two basic patterns of coordination



synchronization, moving through like phases simultaneously

e.g., gallop (approximately)

anti-phase or phase alternation

syncopation

e.g., trott

An instability in rhythmic movement coordination

switch from anti-phase to in-phase as rhythm gets faster



Kelso, 1984

Instability

experiment involves finger movement

why fingers?

no mechanical coupling

- constraint of maximal frequency irrelevant
- => pure neurally based coordination



Schöner, Kelso (Science, 1988)

Instability

- frequency imposed by metronomes and varied in steps
- either start out in-phase or antiphase



data example (Scholz, 1990)

FLEX .800 .400-NORMALIZED VELOCITY \Φ, .000 -.400 -.800 -EXT .800 .000 .400 -.400 -.800 FLEX NORMALIZED POSITION EXT RIGHT HAND в FLEX .800 .400 NORMALIZED VELOCITY Φ_R .000 --.400 --.800 --EXT .800 -.800 .400 .000 -.400

computation of continuous relative phase (Scholz, 1990)

Pattern stability

- instability: anti-phase pattern no longer persists
- thus: even though mean pattern is unchanged up to transition, its stability is lost
- stability is an important property of coordination patterns, that is not captured by the mean performance alone

Measures of stability

variance: fluctuations in time are an index of degree of stability

stochastic perturbations drive system away from the coordinated movement

the less resistance to such perturbations, the larger the variance

Measures of stability

relaxation time

time need to recover from an outside perturbation

e.g., mechanically perturb one of the limbs, so that relative phase moves away from the mean value, then look how long it takes to go back to the mean pattern

the less stable, the longer relaxation time

data example perturbation of fingers and relative phase



Scholz, Kelso, Schöner, 1987

Signatures of instability





relaxation times, individual data



data (averaged across subjects) Schöner, Kelso (Science, 1988)

Neuronal basis of the two basic patterns

- rhythmic movement patterns are driven by neuronal oscillators
- their excitatory interaction leads to in-phase
- their inhibitory interaction leads to anti-phase

Movement timing

- coordination=stable relative timing emerges from coupling of neural oscillators
- marginal stability of phase enables stabilizing relative timing while keeping trajectory unaffected





[Schöner: Timing, Clocks, and Dynamical Systems. Brain and Cognition 48:31-51 (2002)]

coordination patterns are stable states

- stability may vary and may be lost
- instability leads to pattern change



fixed point, which is stable (attractor)

at low frequencie s this system is bistable



↑ rate of change of relative phase

at increasing frequency stability of anti-phase is lost



Predicts increase in variance



Predicts increase in relaxation time



Conclusion

- to understand coordination patterns, we need to understand the underlying coordination dynamics
- stabilization mechanisms
- and their strength
- from which the mean pattern emerges

What level does the instability of coordination come from?

- from peripheral motor control?
- from central motor control?
- from perceptual representations of movement?

What level does instability come from?

Is the instability tied to the motor system?



Mechsner, Kerzel, Knoblich, Prinz, Nature 2001



Mechsner, Kerzel, Knoblich, Prinz, Nature 2001

=> coordination in space

rather than in effector space
so coordinated oscillators are central
rather than peripheral

Coordination of discrete movement

- coupling can account for coordination of discrete movement based on the idea that oscillator is "on" (stable) only for a cycle...
- back and forth components of rhythmic movement are driven by different neural populations
 - so even rhythmic movement coordination may exploit this mechanism of discrete movement coordination



[Schöner, Biol Cybern 63:257 (1990)]

1.0

2.0

time [s]

-10

Robotic demonstration: timed movement with online updating







... deeper issue in timing...

movement as relaxation to an attractor

as in potential field approach

as in old Kelso, Turvey conception

as in the EP hypothesis?

- vs. movement being generated while system is in an attractor
 - as in the limit cycle picture
 - as in the attractor dynamics approach for heading direction=velocity variable

next issue:

motor commands

 linking the low dimensional timing signal (in space) to the highdimensional space in which joints and muscles are controlled



DoF/muscles