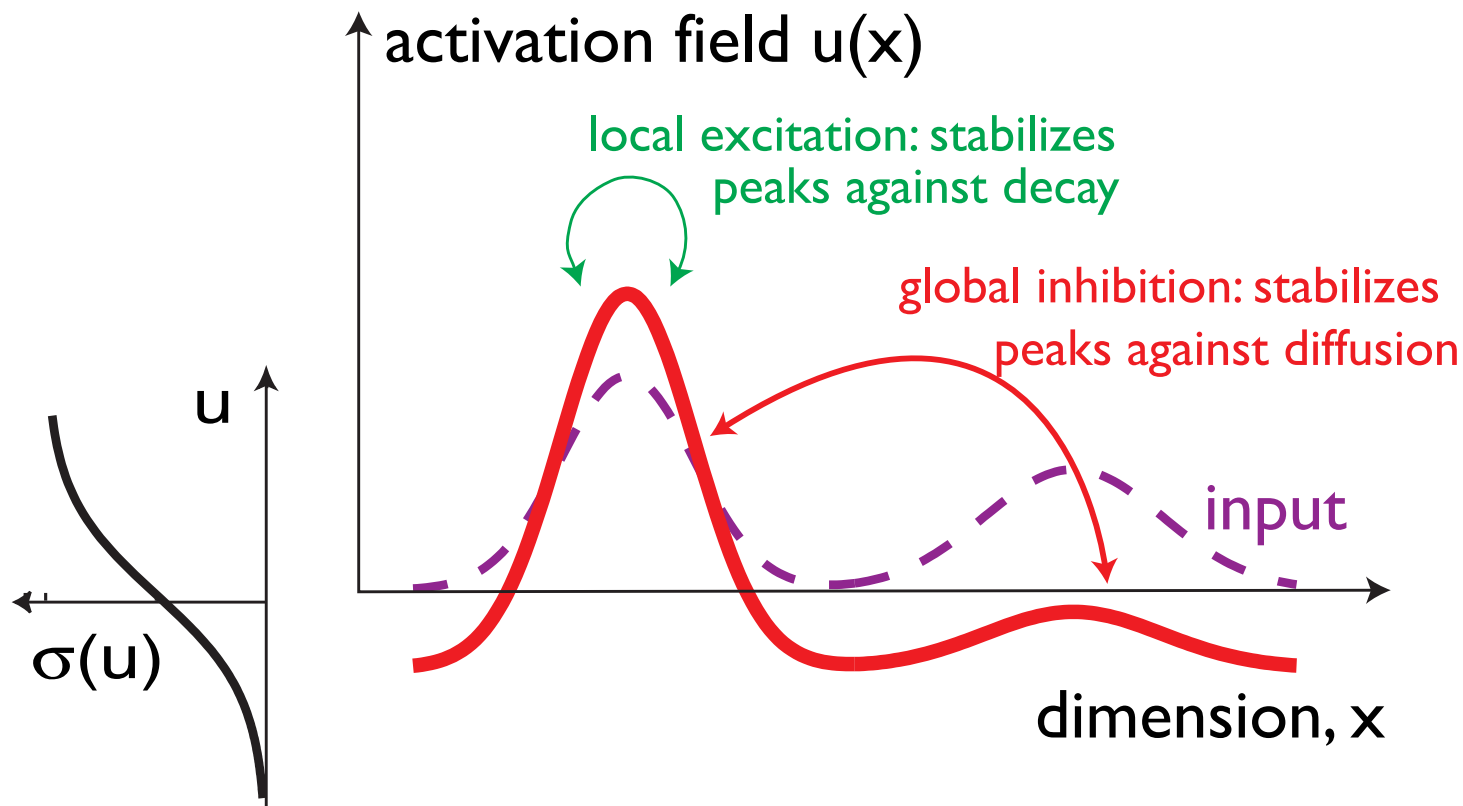
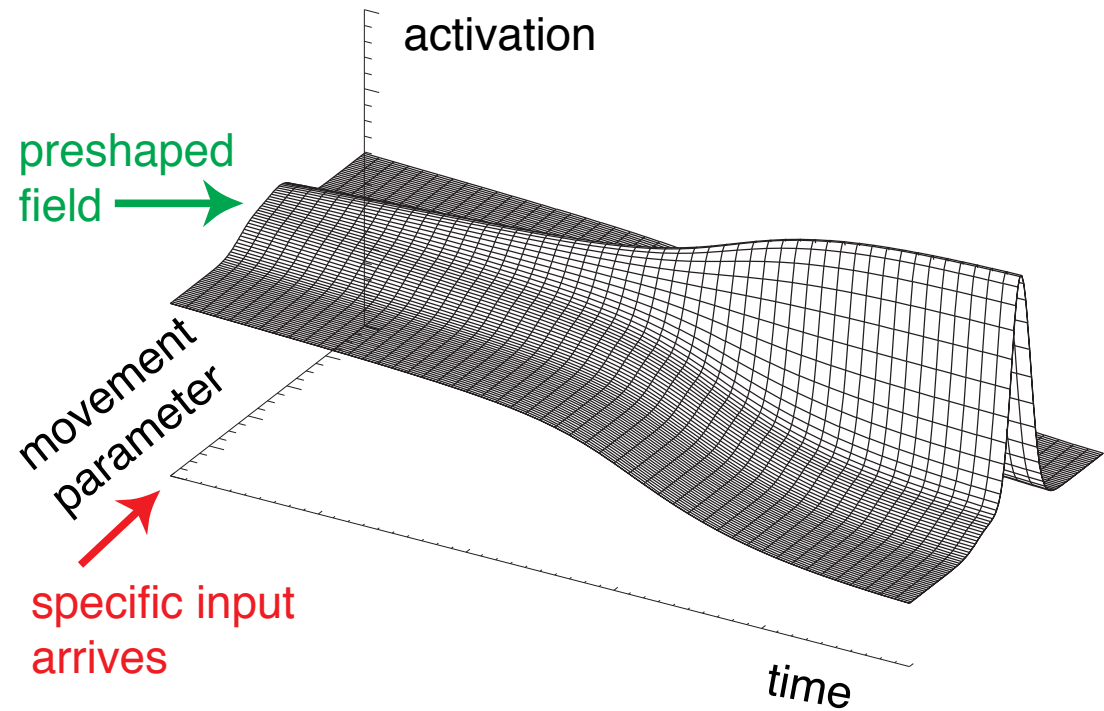


Dynamic Field Theory: Part 3: the dynamic instabilities

Gregor Schöner
gregor.schoener@ini.rub.de

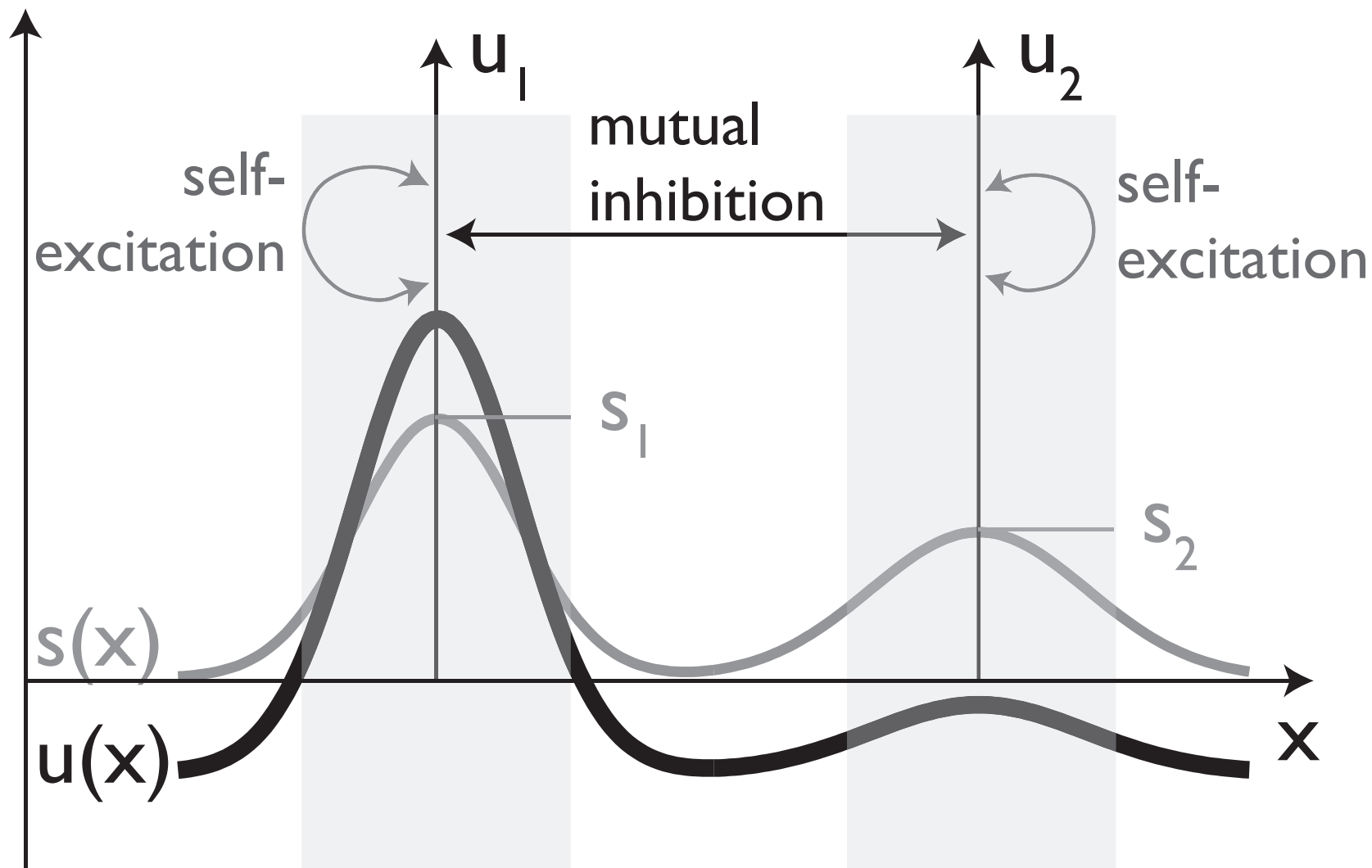
the dynamics such
activation fields is
structured so that
localized peaks
emerge as attractor
solutions



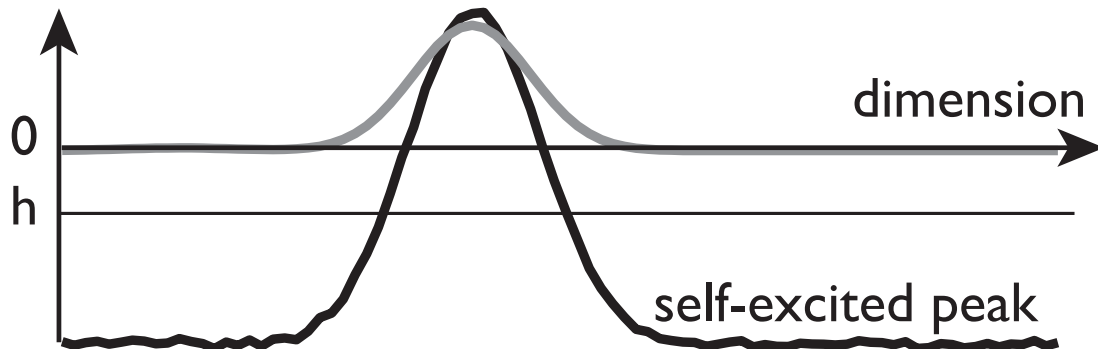
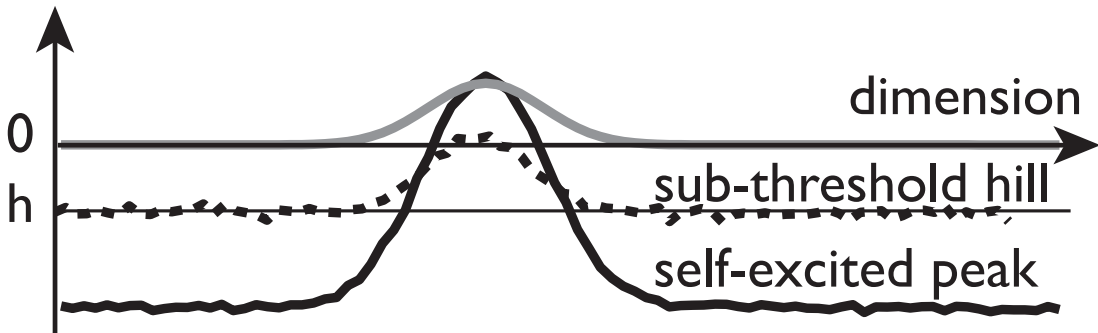
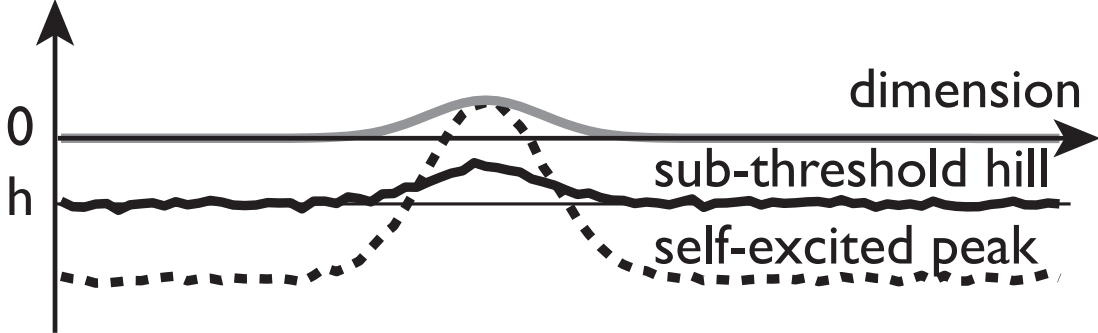
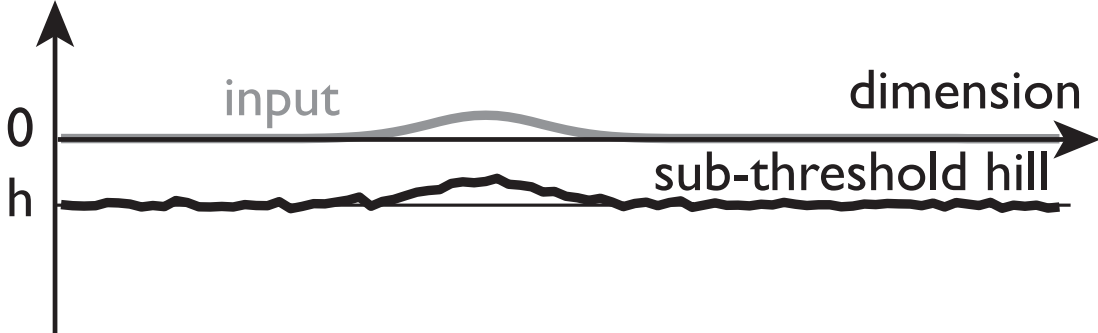
solutions and instabilities

- input driven solution (sub-threshold) vs. self-stabilized solution (peak, supra-threshold)
- detection instability
- reverse detection instability
- selection
- selection instability
- memory instability
- detection instability from boost

Relationship to the dynamics of discrete activation variables

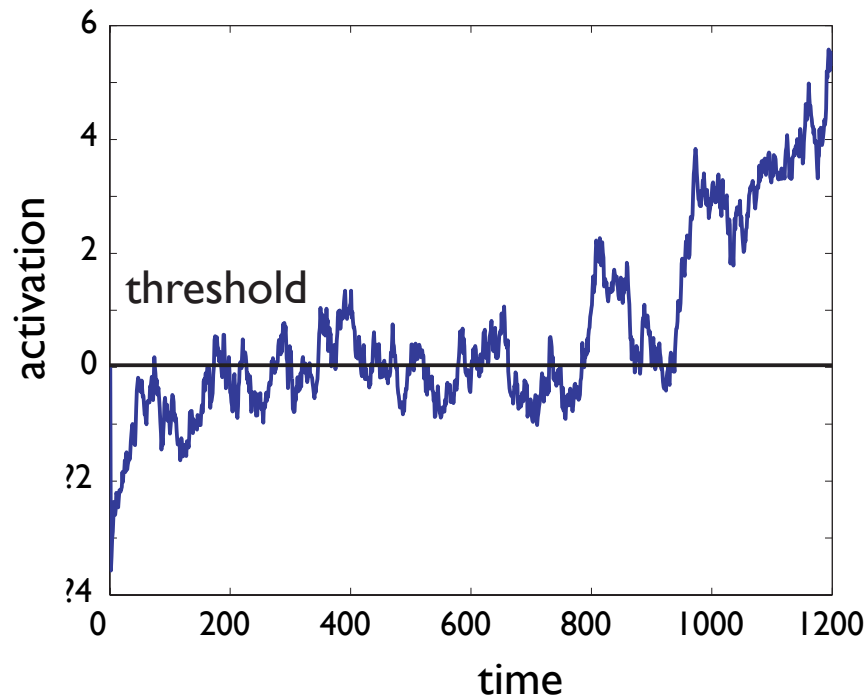


Detection instability

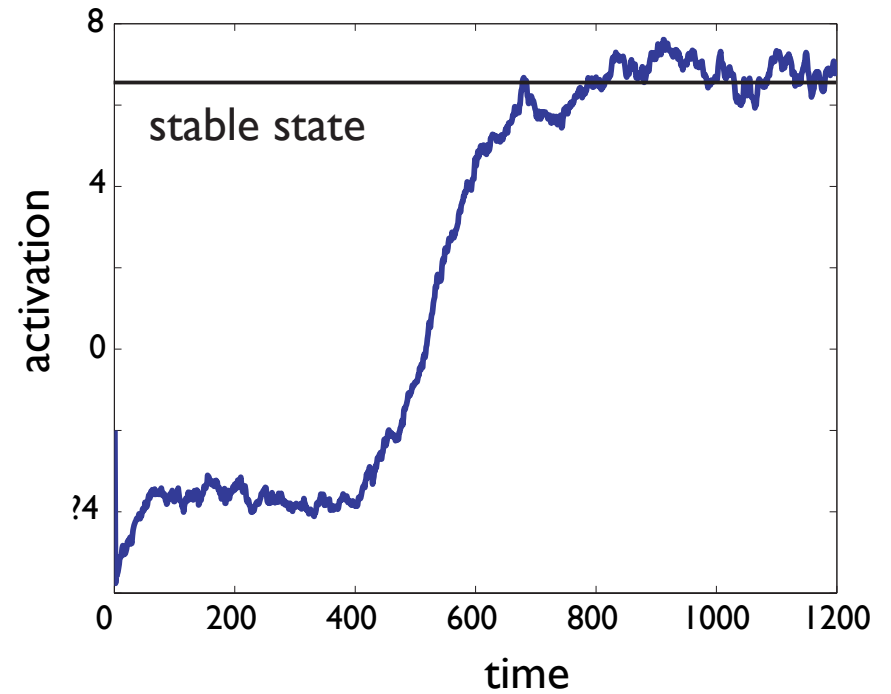


the detection instability helps stabilize decisions

threshold piercing



detection instability



the detection instability helps stabilize decisions

- self-stabilized peaks are macroscopic neuronal states, capable of impacting on down-stream neuronal systems
- (unlike the microscopic neuronal activation that just exceeds a threshold)

emergence of time-discrete events

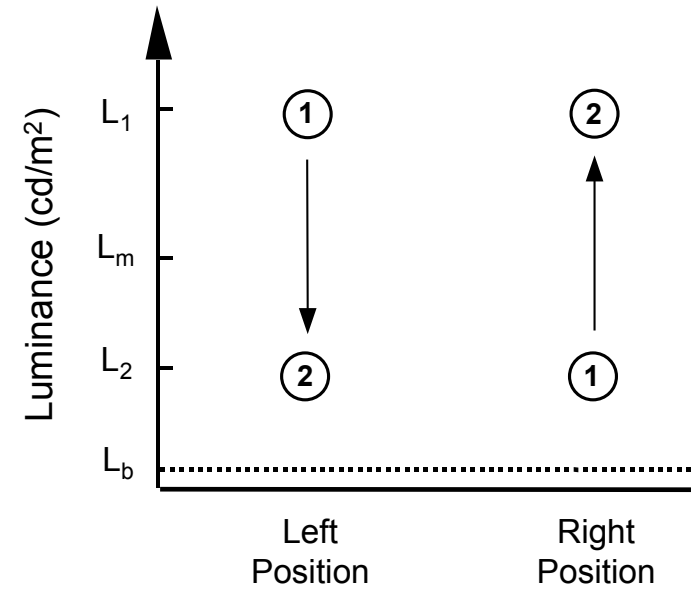
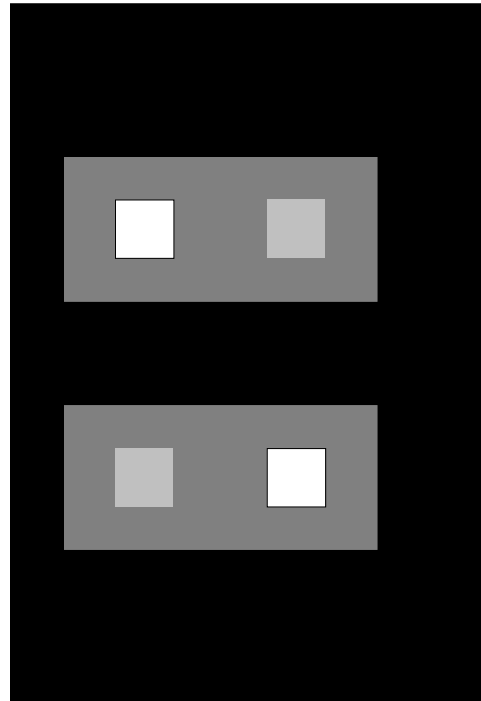
- the detection instability also explains how a time-continuous neuronal dynamics may create macroscopic, time-discrete events

behavioral signatures of detection decisions

- detection in psychophysical paradigms is rife with hysteresis
- but: minimize response bias

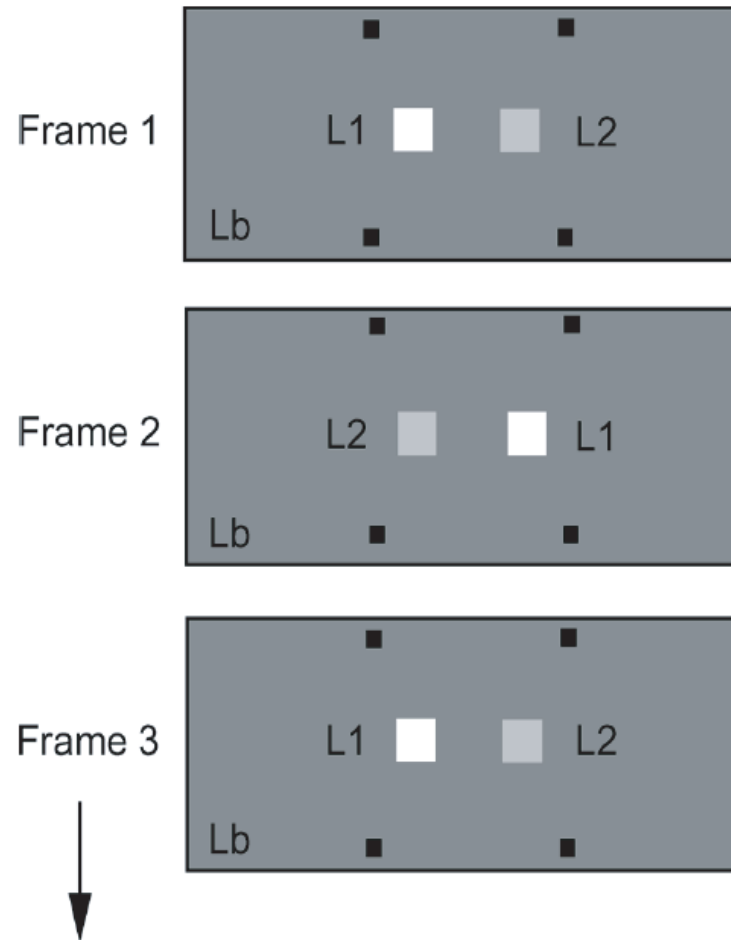
Detection instability

■ in the detection of Generalized Apparent Motion



Detection instability

 varying
BRLC



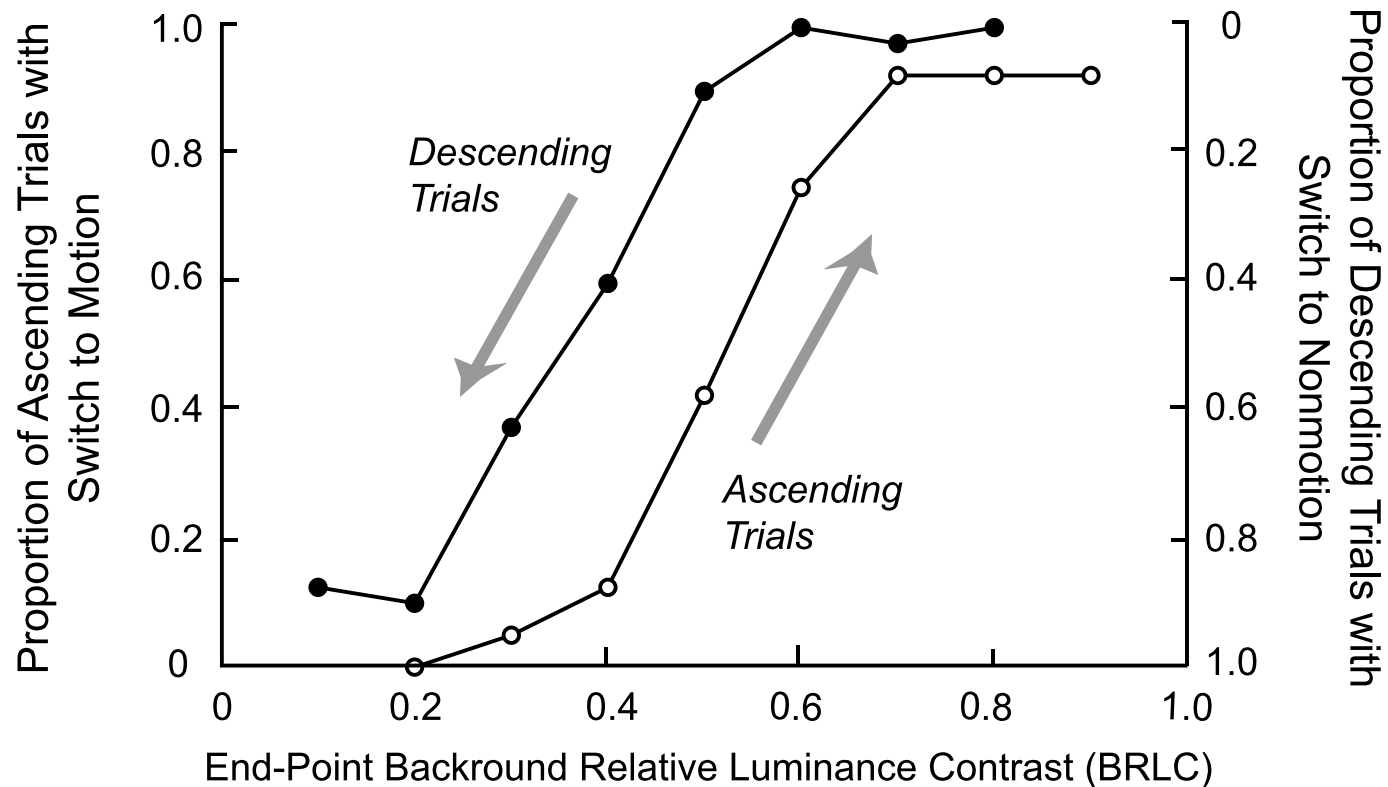
$$L_m = \frac{L_1 + L_2}{2}$$

$$\text{Background-Relative Luminance Change (BRLC)} = \frac{L_1 - L_2}{L_m - L_b}$$

Detection instability

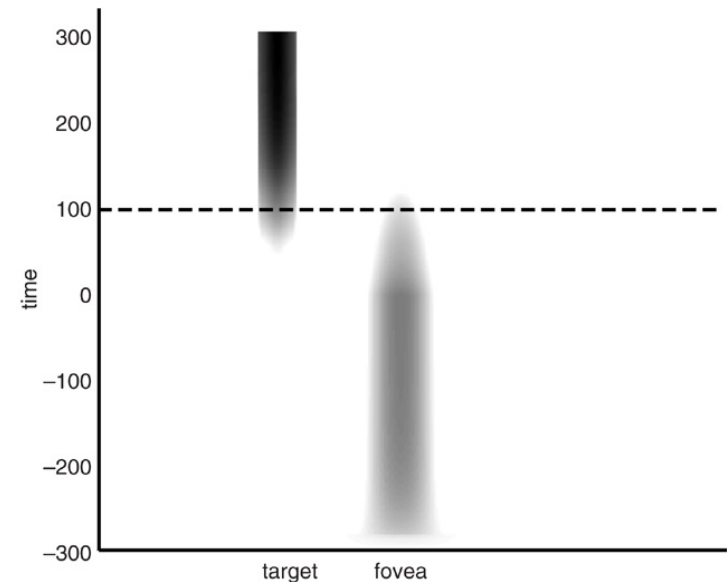
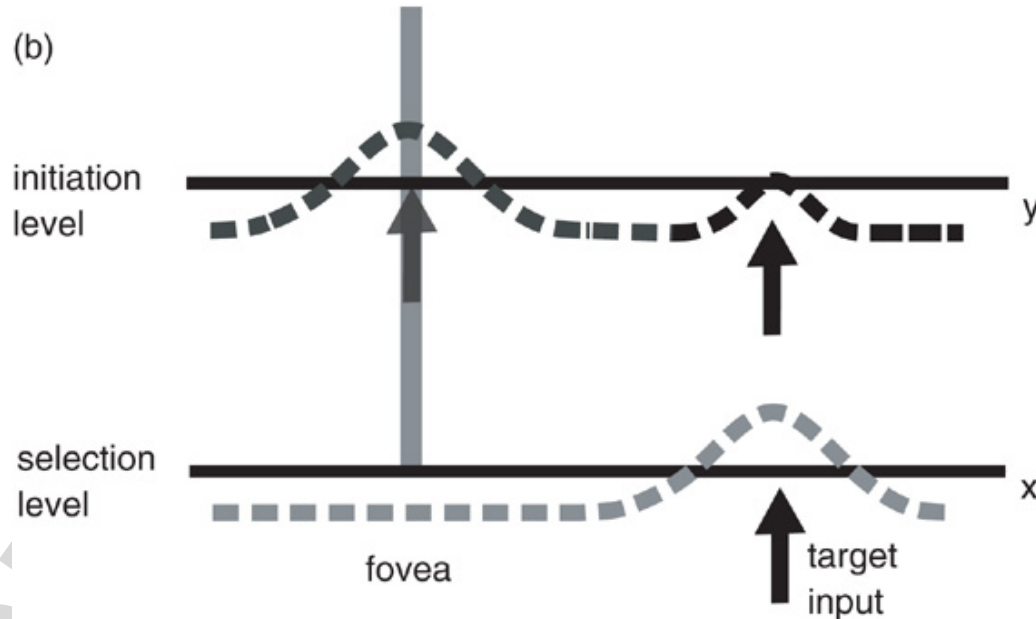
- hysteresis of motion detection as BRLC is varied
- (while response bias is minimized)

H. S. Hock, G. Schöner / Seeing and Perceiving 23 (2010) 173–195



overcoming fixation

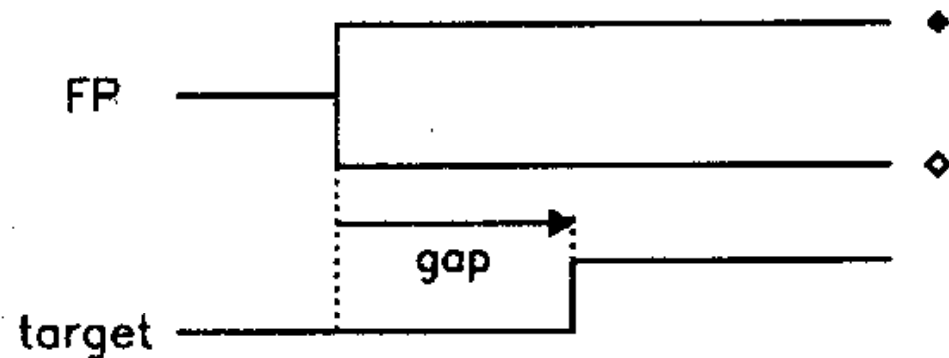
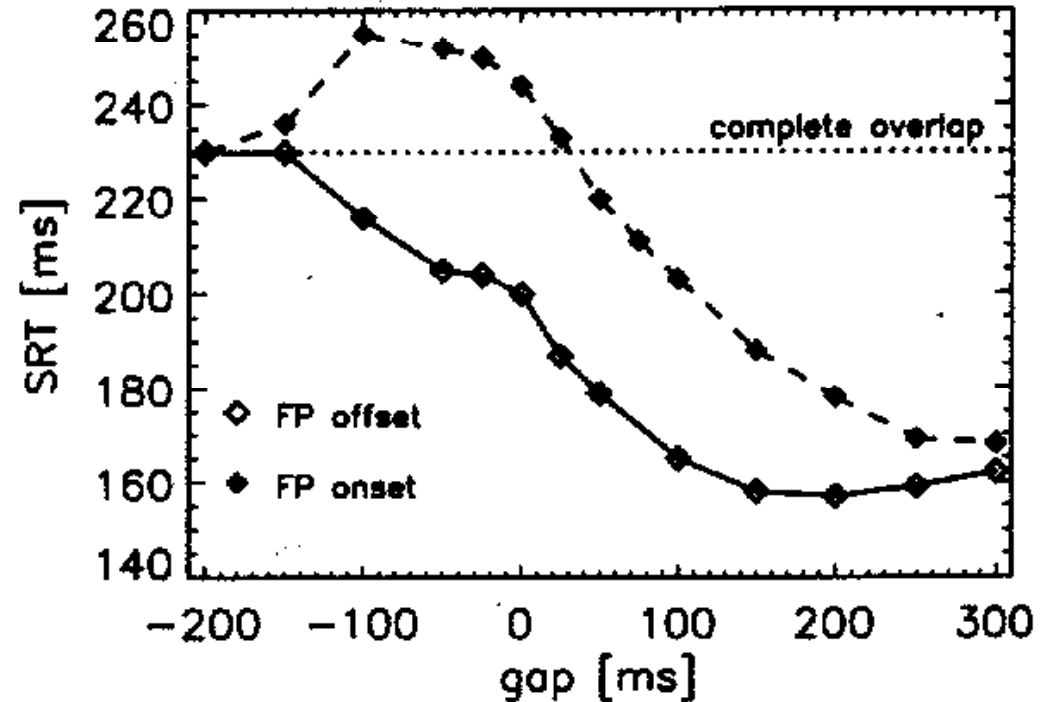
- detection can be like selection: initiating an action means terminating the non-action=fixation or posture
- example: saccade initiation



[Wilimzig, Schneider, Schöner, 2006]

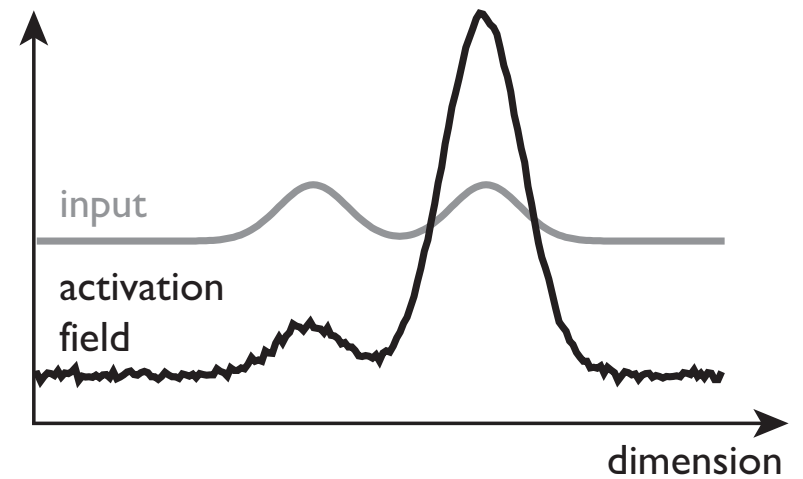
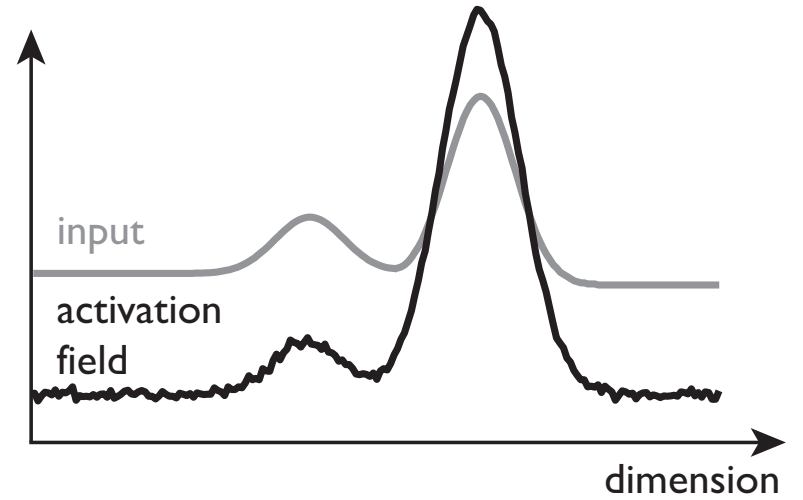
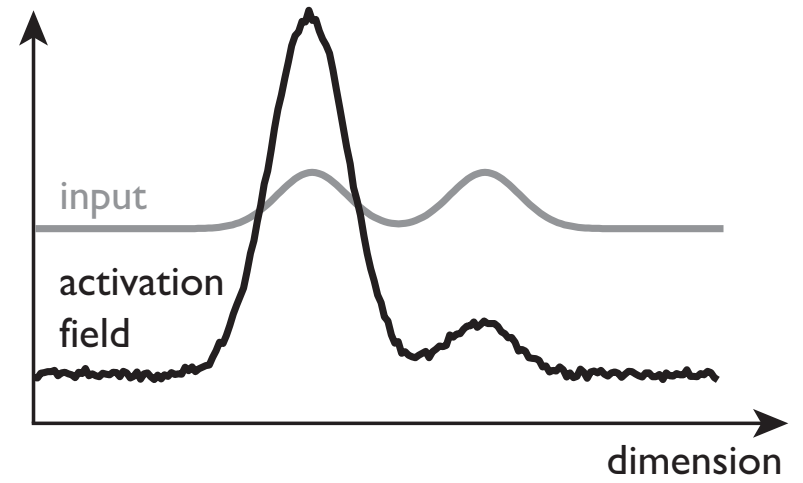
initiation vs. fixation

- such models account for the gap-step-overlap effect

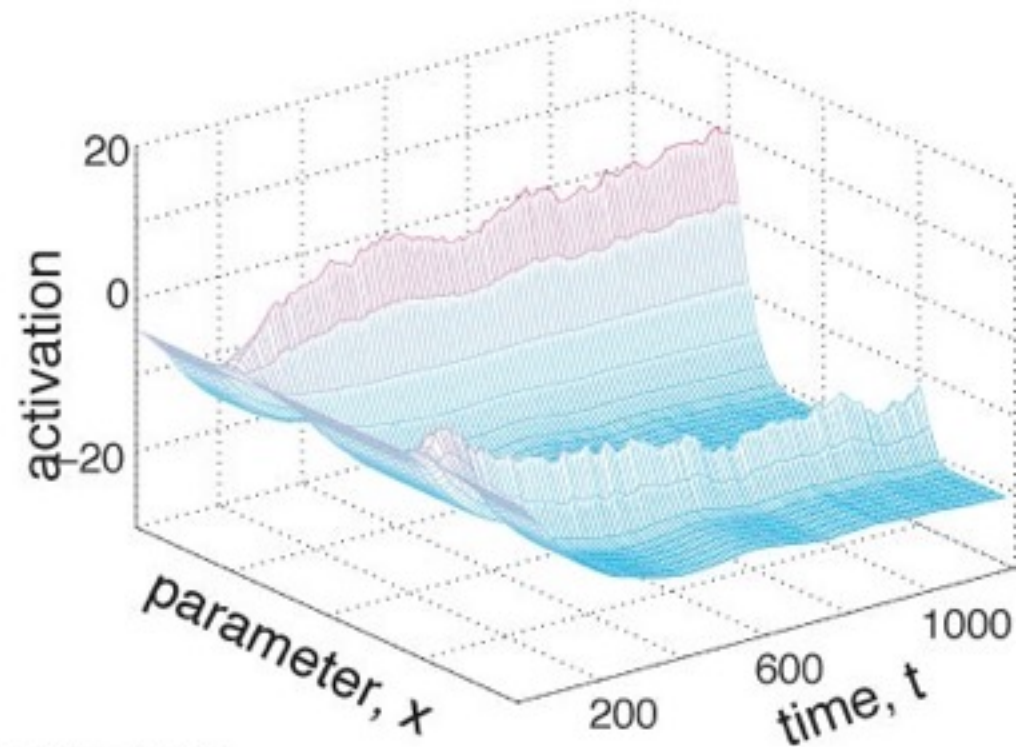
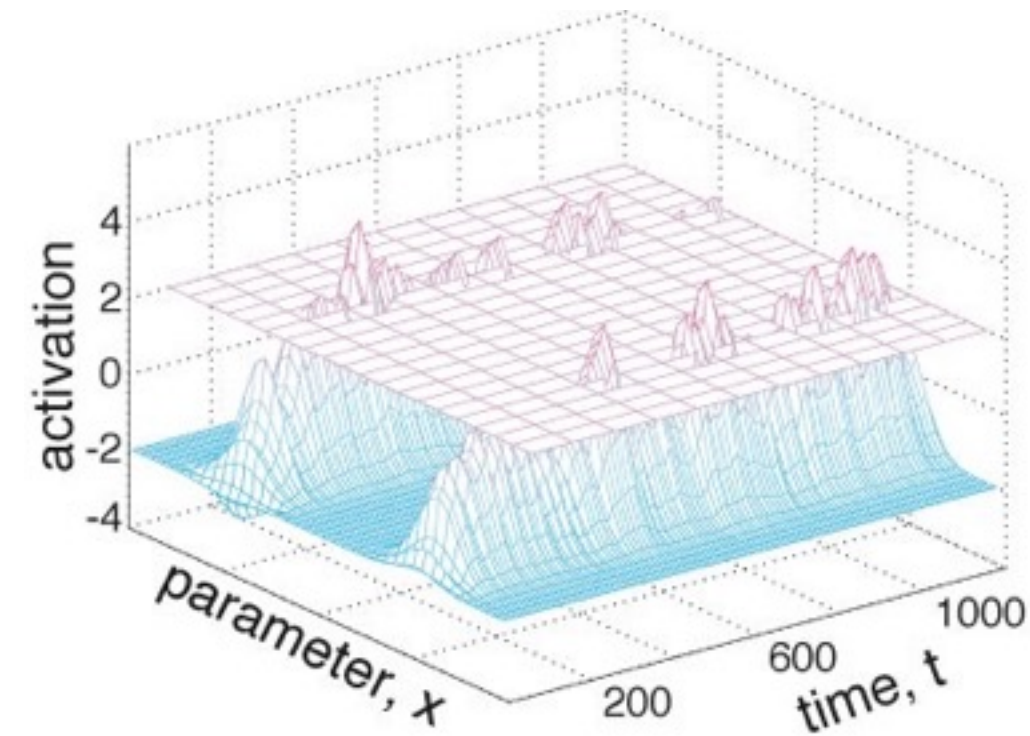


[Kopecz, 95]

selection instability



stabilizing selection decisions



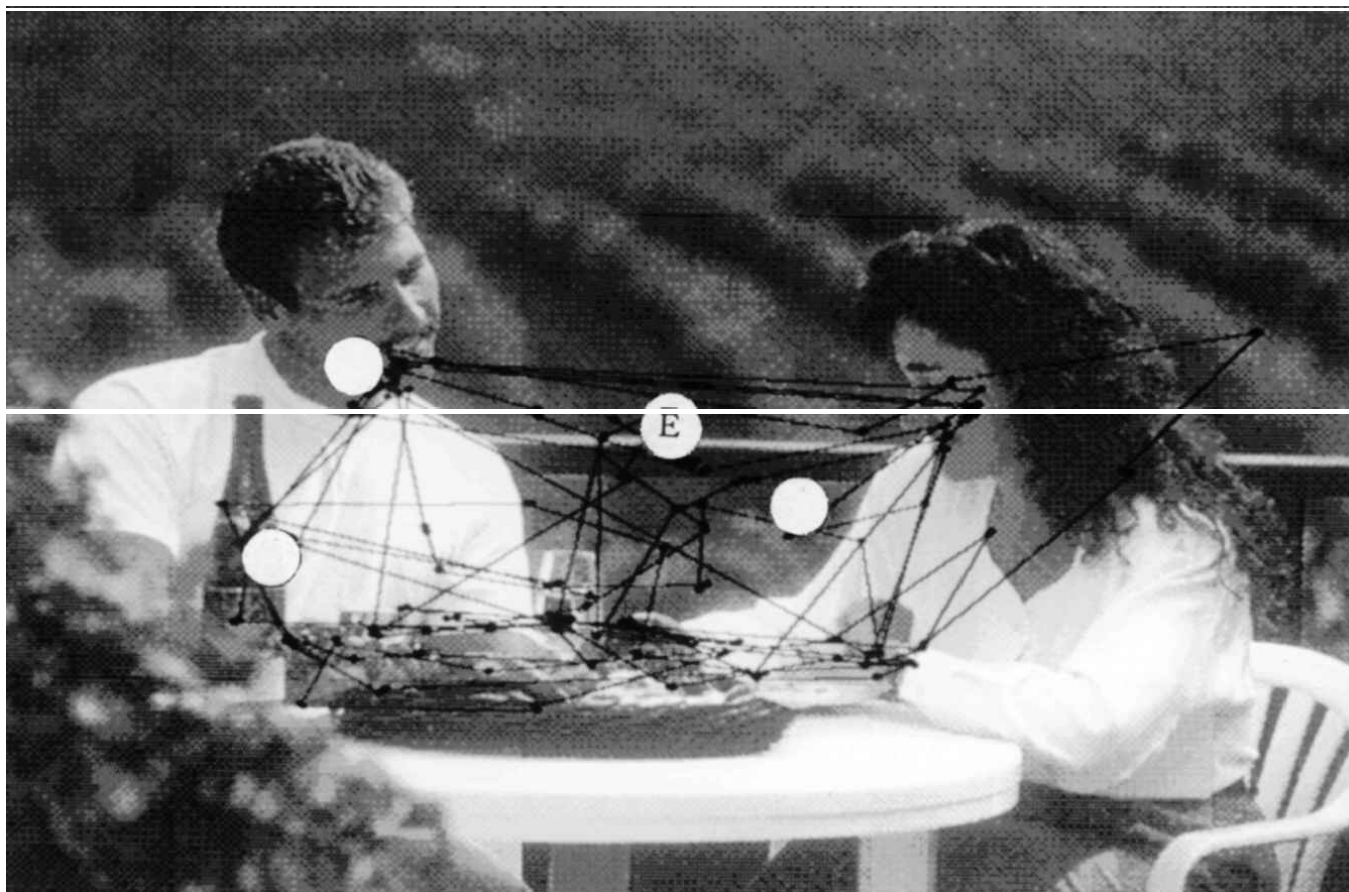
[Wilimzig, Schöner, 2006]

behavioral signatures of selection decisions

- in most experimental situations, the correct selection decision is cued by an “imperative signal” leaving no actual freedom of “choice” to the participant (only the freedom of “error”)
- reasons are experimental
- when performance approaches chance level, then close to “free choice”
- because task set plays a major role in such tasks, I will discuss these only a little later

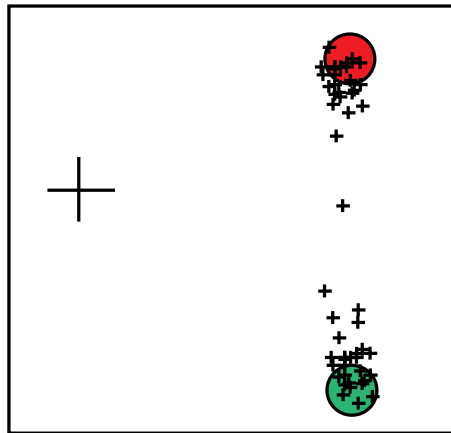
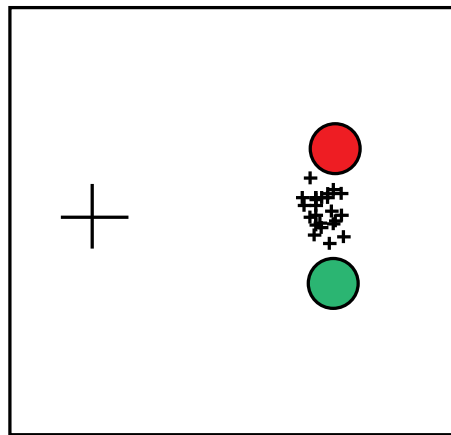
one system of “free choice”

- selecting a new saccadic location



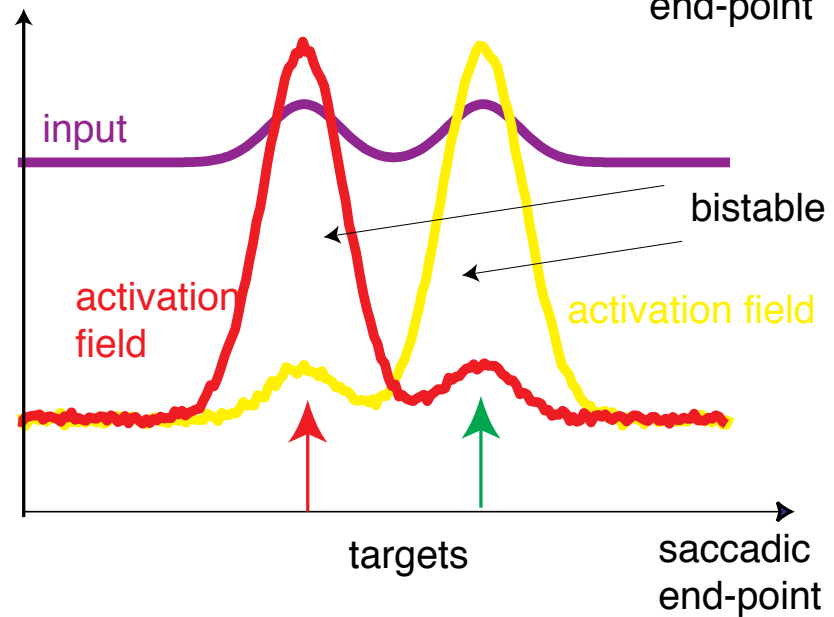
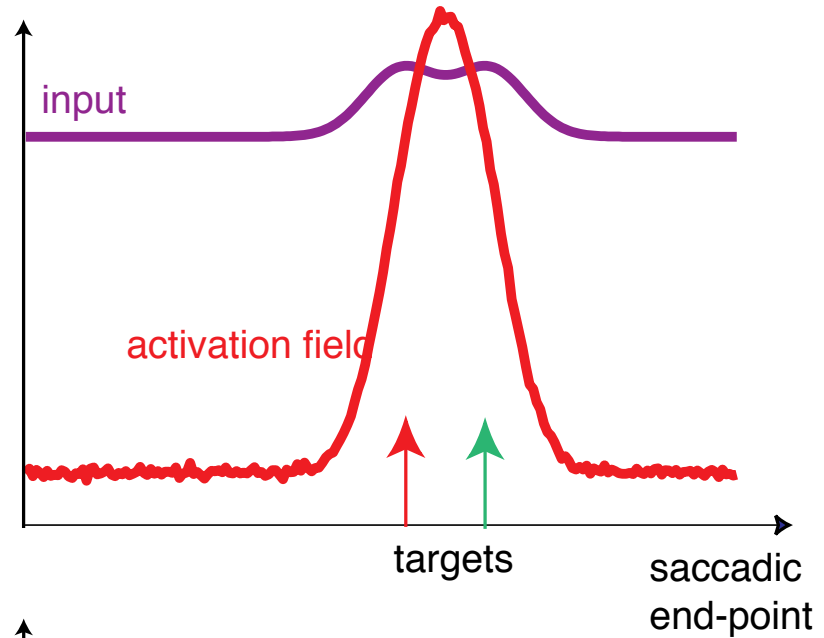
[O'Reagan et al., 2000]

saccade generation



initial
fixation

visual
targets

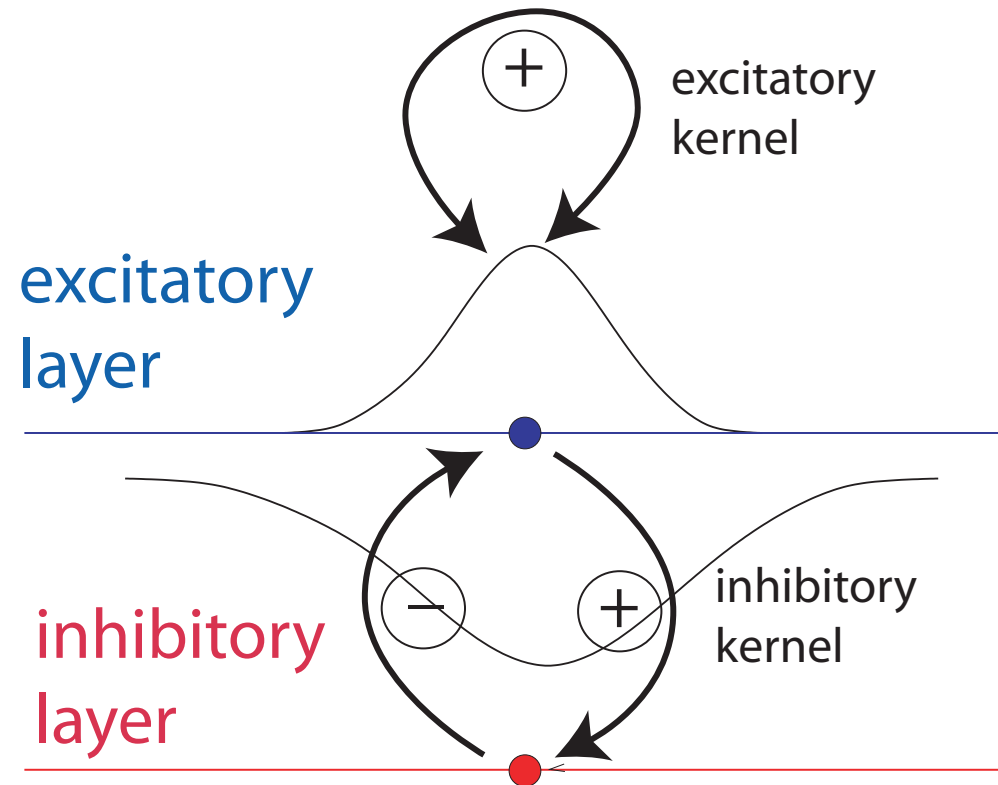


[after: Ottes et al., Vis. Res. 25:825 (85)]

[after Kopecz, Schöner: Biol Cybern 73:49 (95)]

2 layer Amari fields

- to comply with Dale's law
- and account for difference in time course of excitation (early) and inhibition (late)



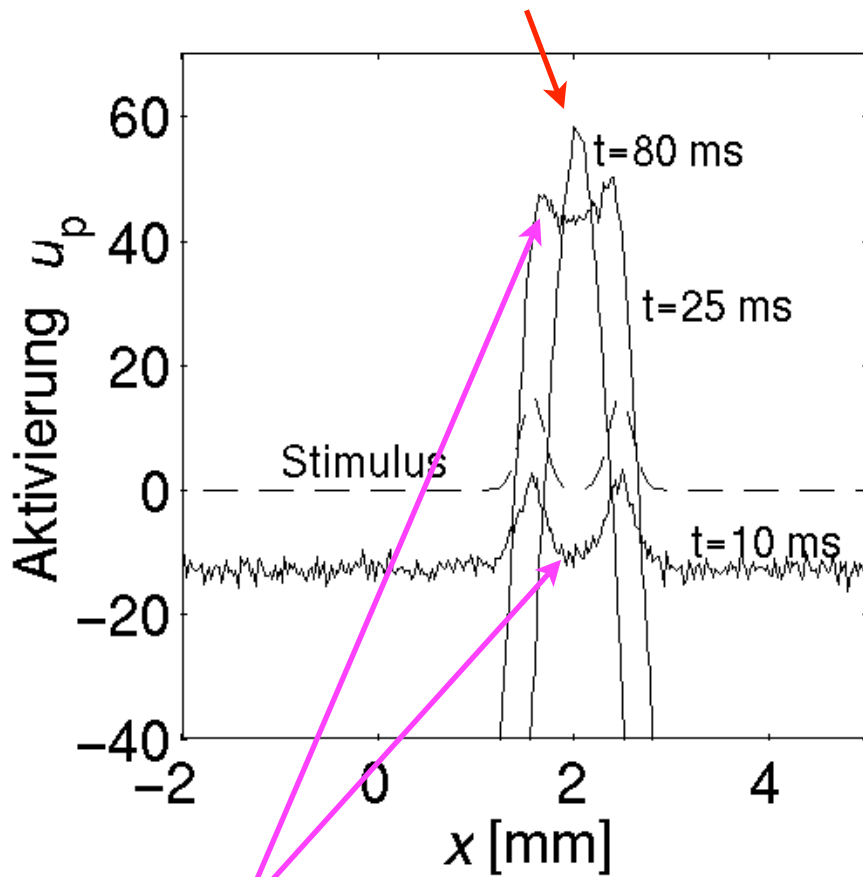
2 layer Amari model

$$\begin{aligned}\tau \dot{u}(x, t) &= -u(x, t) + h_u + S(x, t) + \int dx' c_{uu}(x - x') \sigma(u(x', t)) \\ &\quad - \int dx' c_{uv}(x - x') \sigma(v(x', t)) \\ \tau \dot{v}(x, t) &= -v(x, t) + h_v + \int dx' c_{vu}(x - x') \sigma(u(x', t))\end{aligned}$$

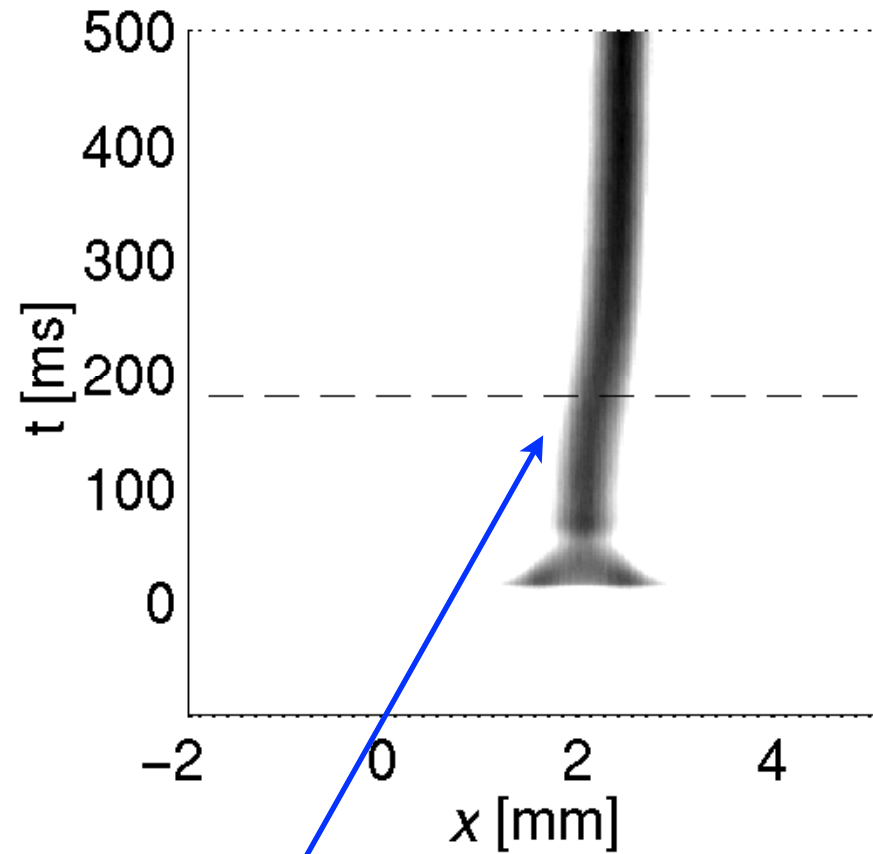
$$c_{ij}(x - x') = c_{i,j,\text{strength}} \exp \left[-\frac{(x - x')^2}{2\sigma_{ij}^2} \right]. \quad \sigma(u) = \frac{1}{1 + \exp[-\beta u]}.$$

time course of selection

intermediate: dominated by excitatory interaction

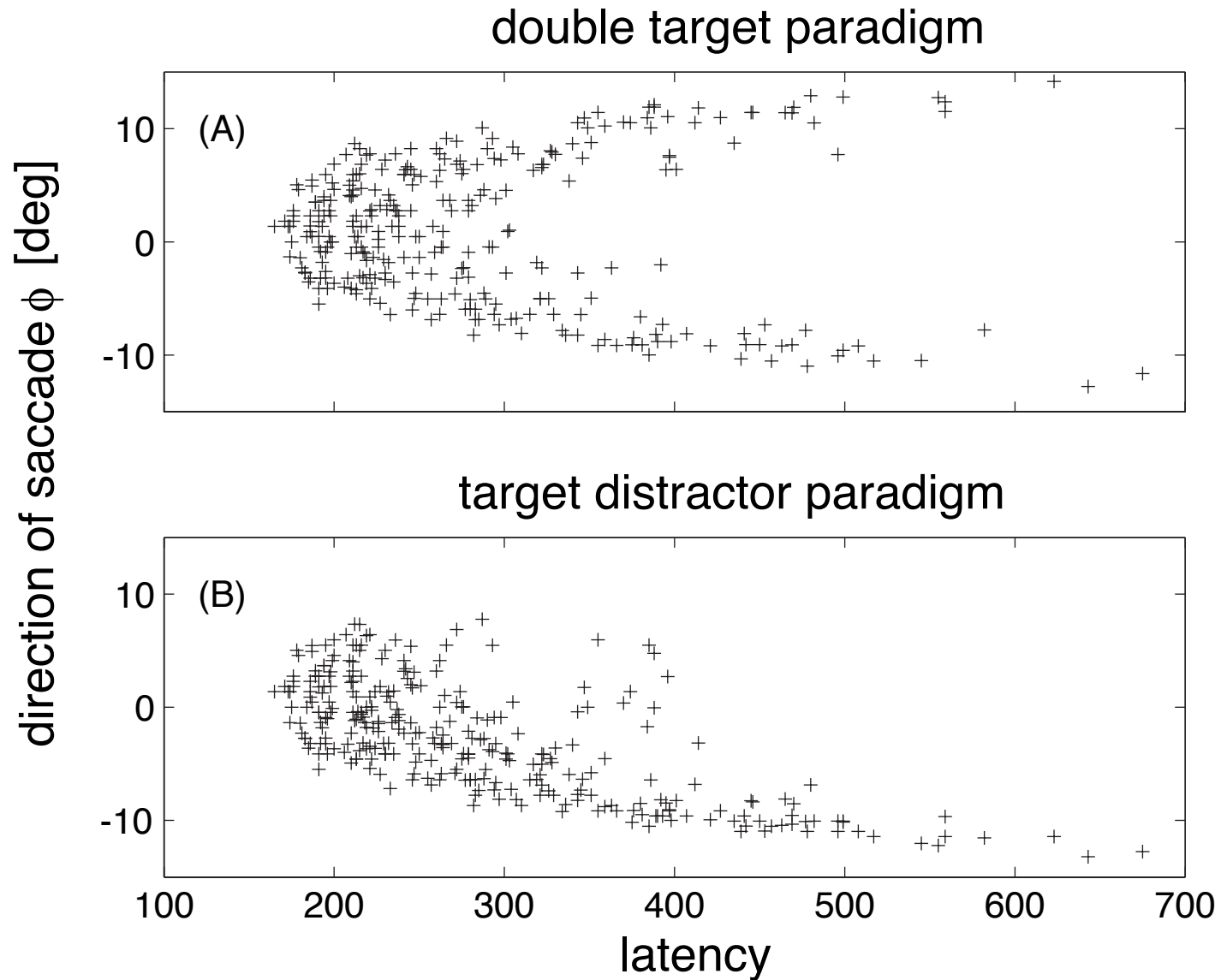


early: input driven

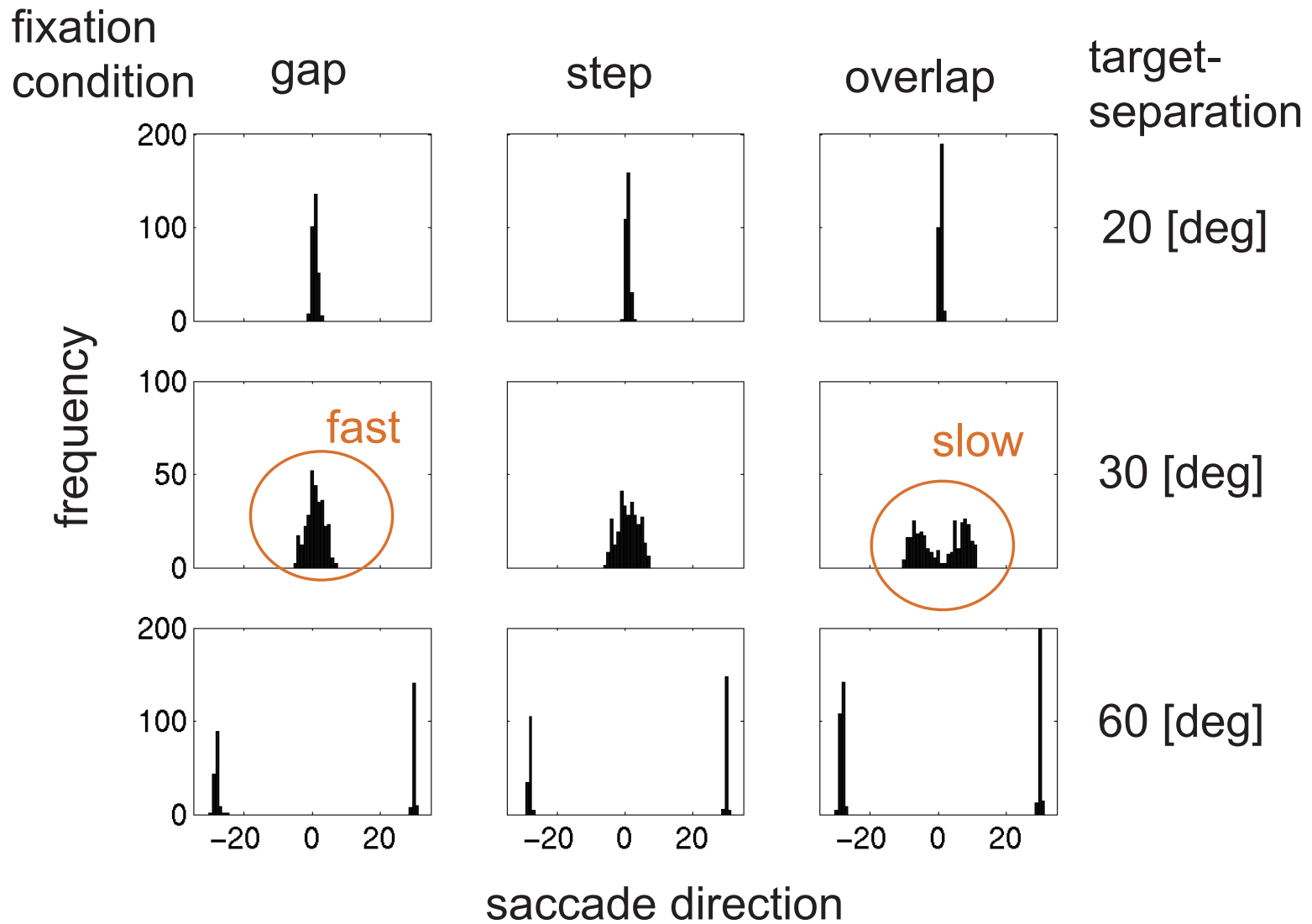


late: inhibitory interaction drives selection

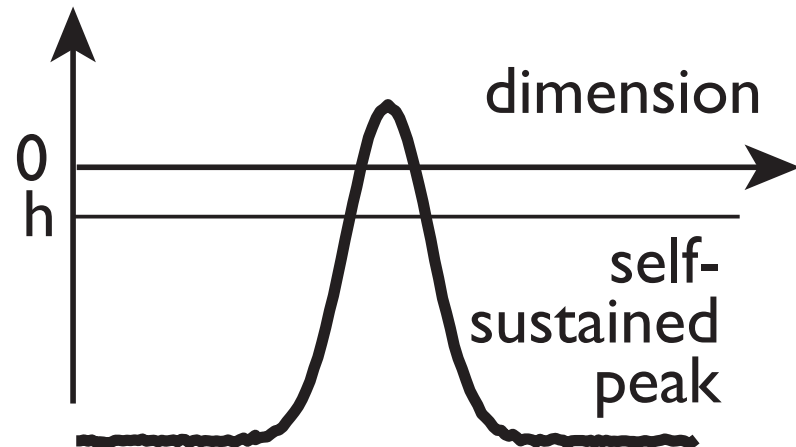
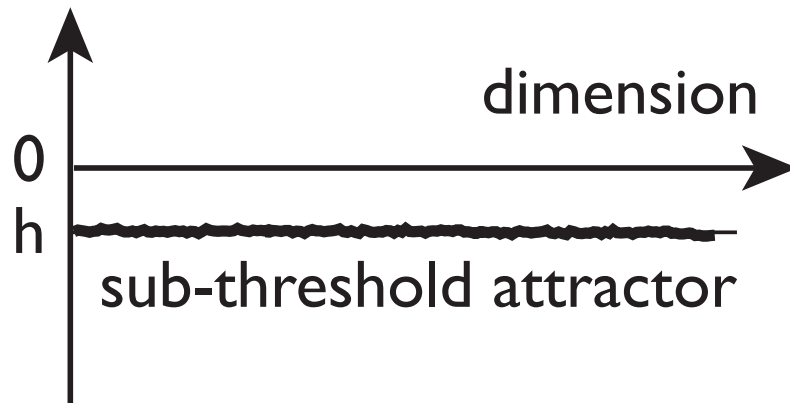
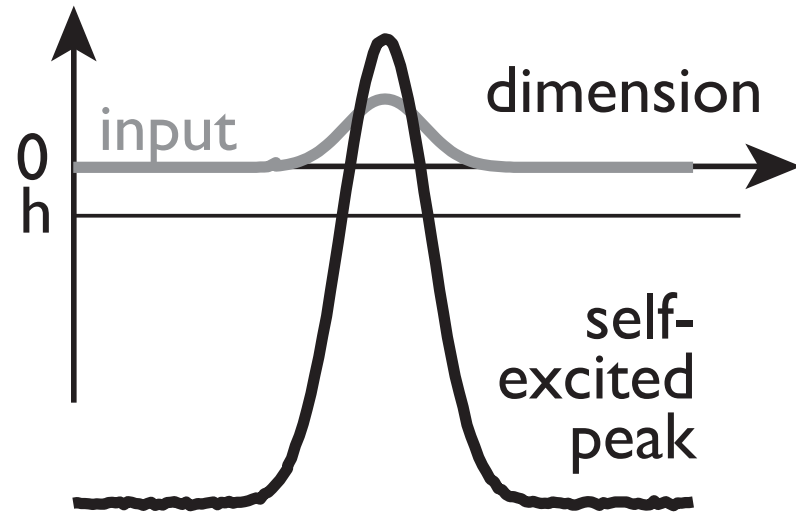
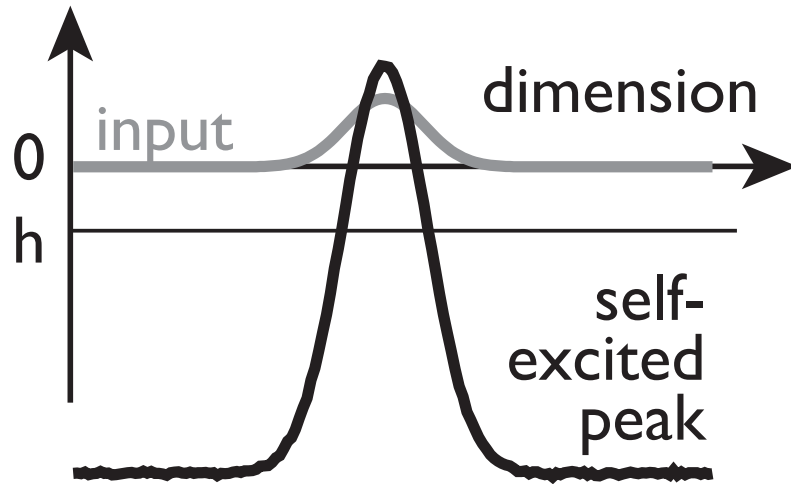
=> early fusion, late selection



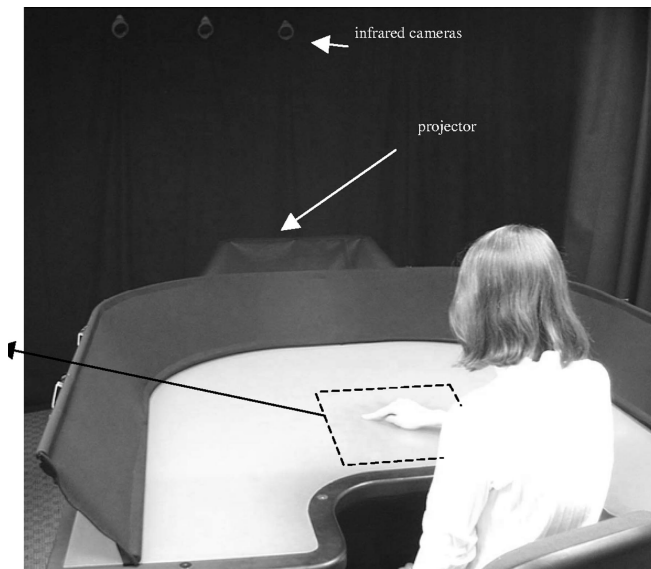
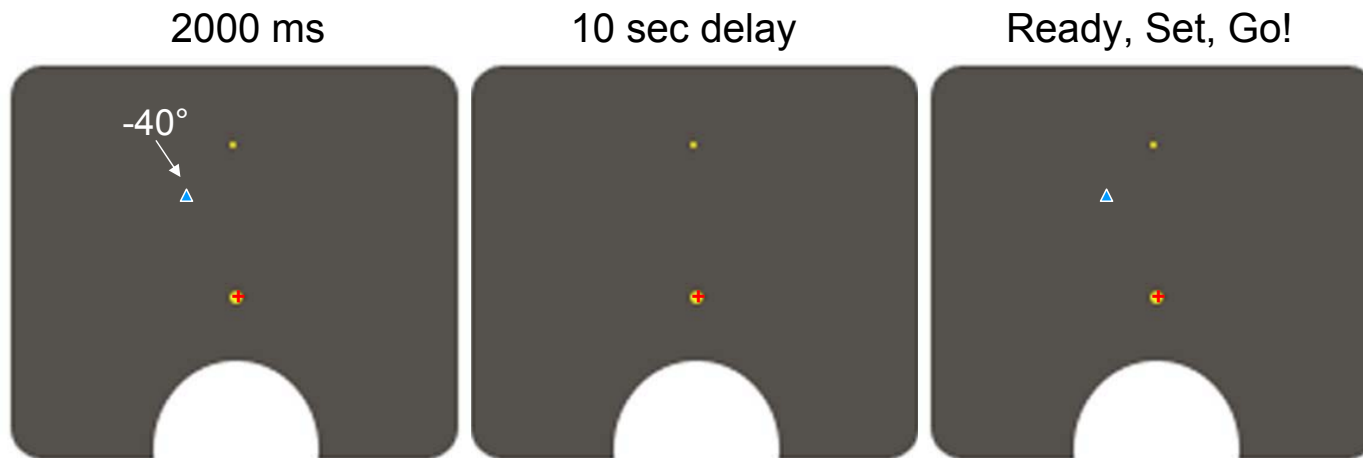
fixation and selection



Memory instability

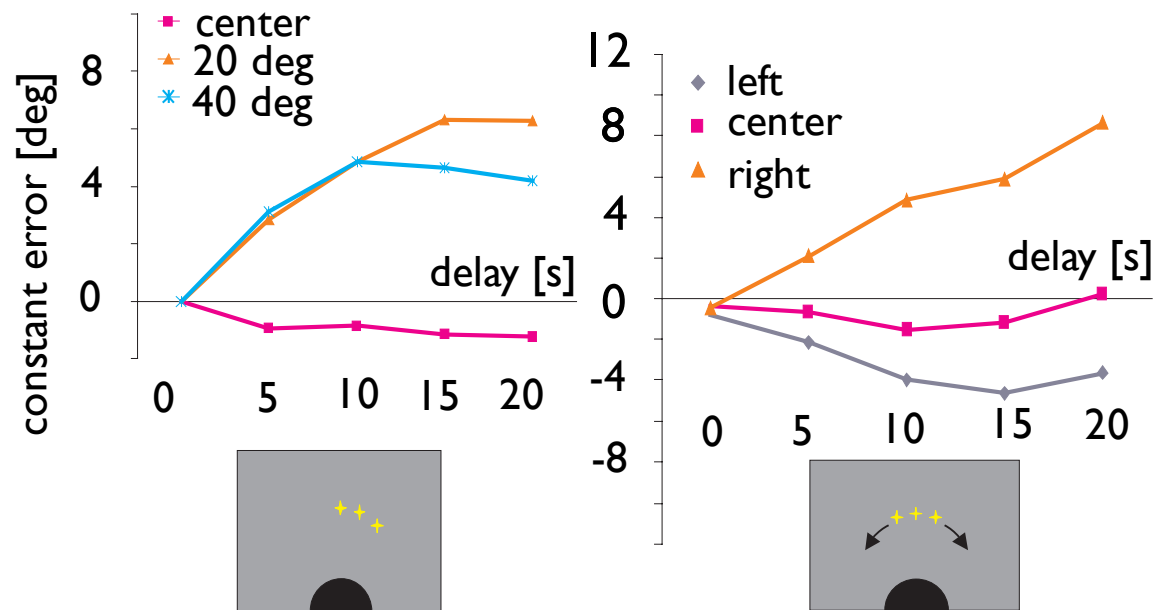


■ “space ship” task probing spatial working memory

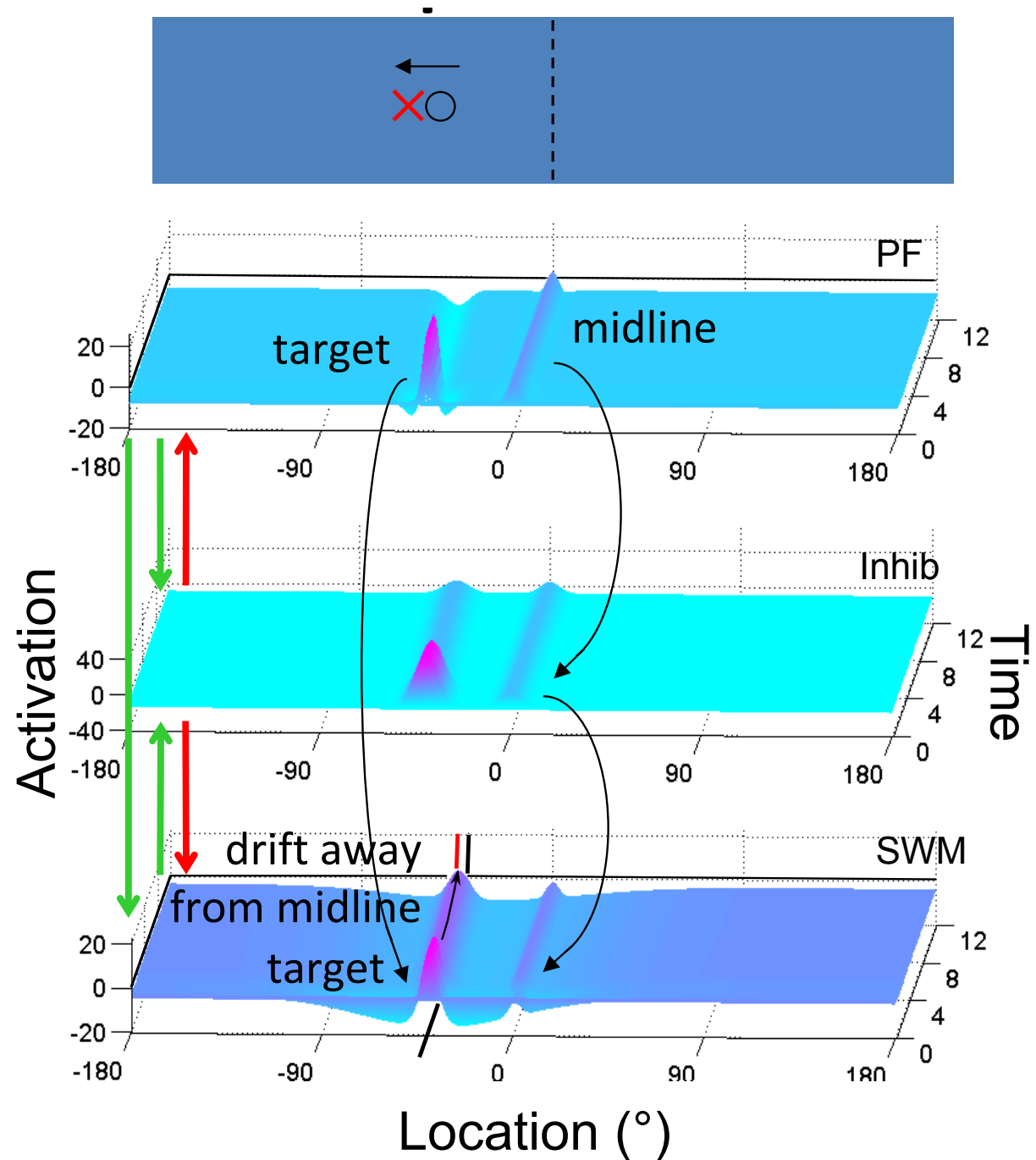


[Schutte, Spencer, JEP:HPP 2009]

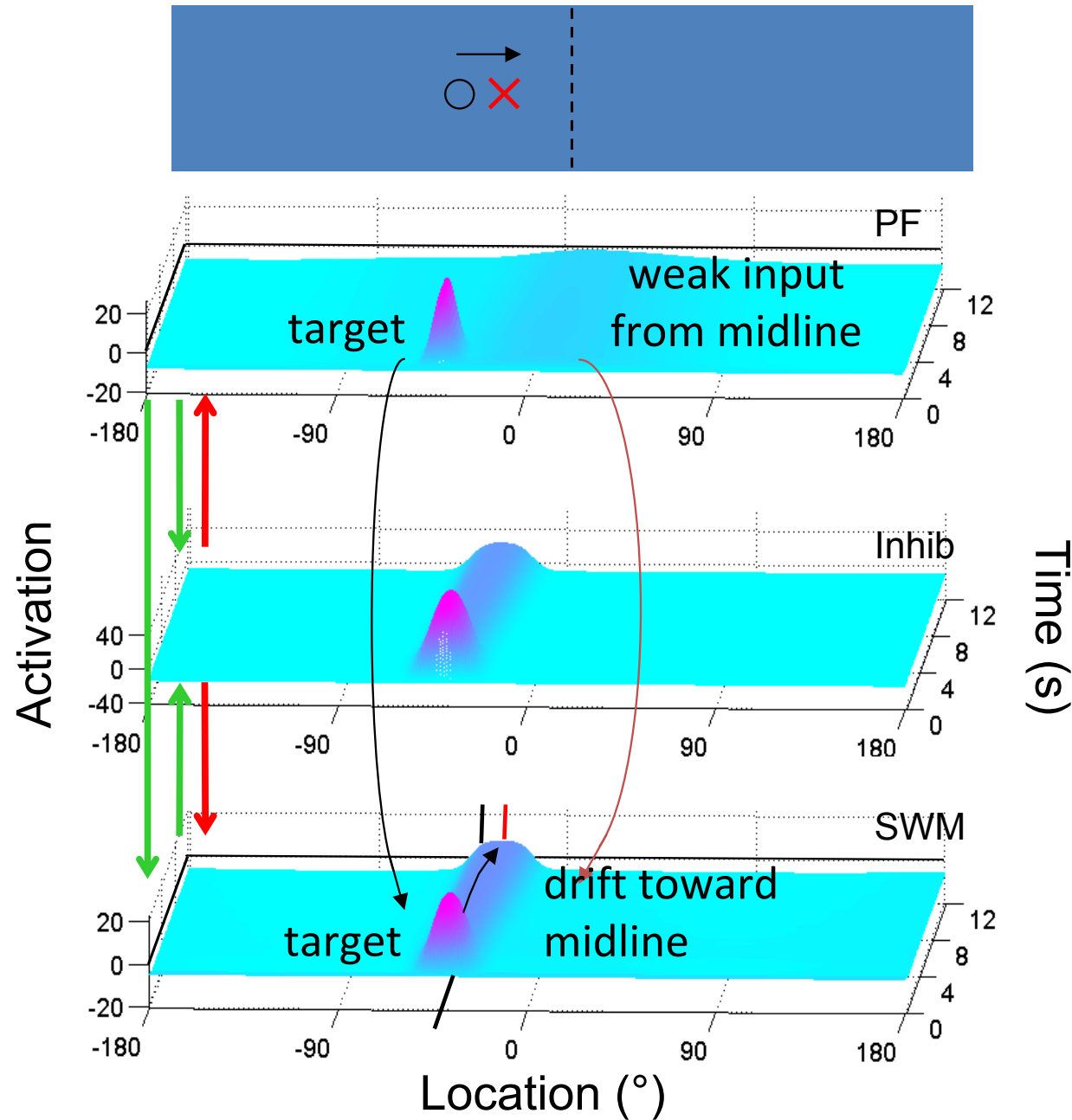
■ repulsion from midline/landmarks



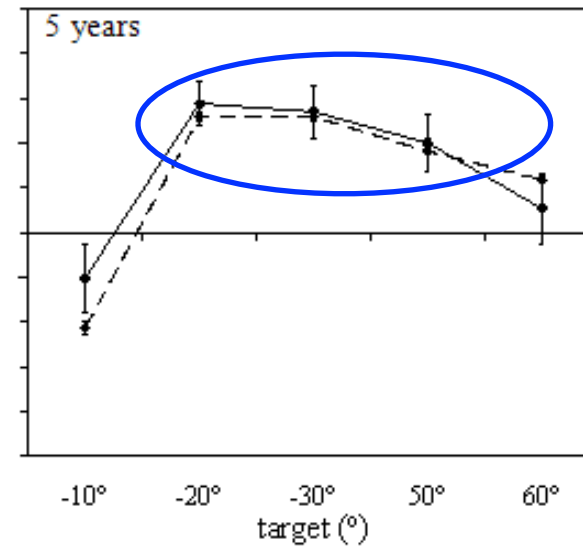
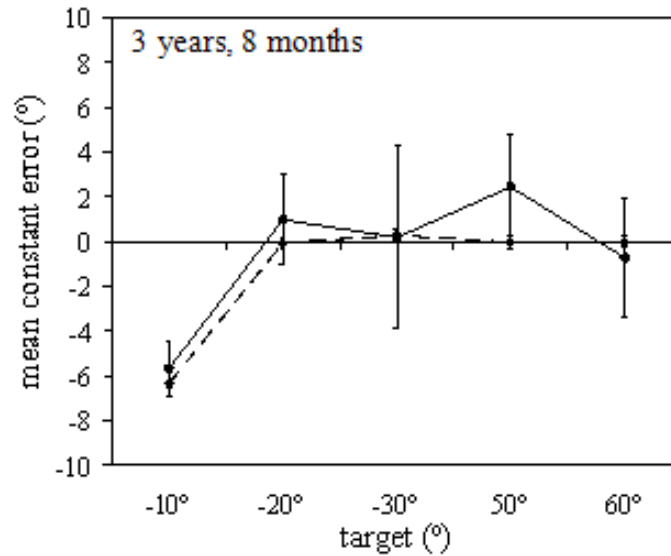
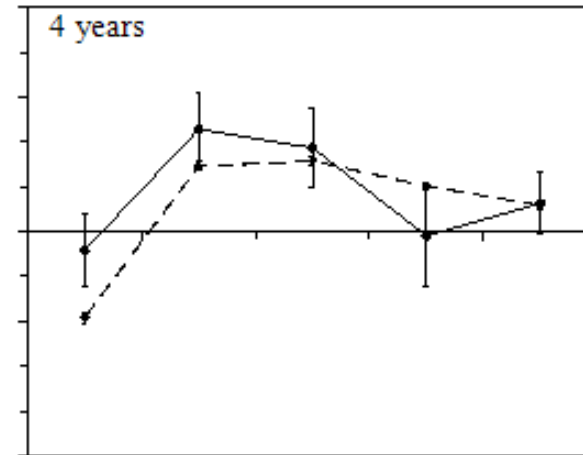
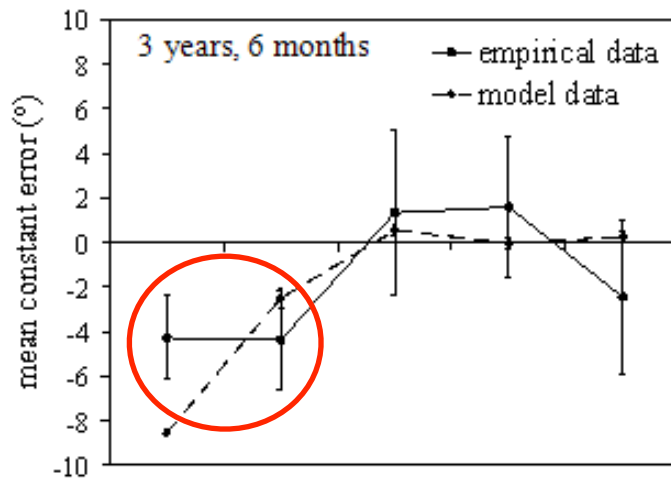
- DFT account of repulsion: inhibitory interaction with peak representing landmark



- DFT + spatial precision hypotheses
- prediction: young infants are attracted rather than repelled

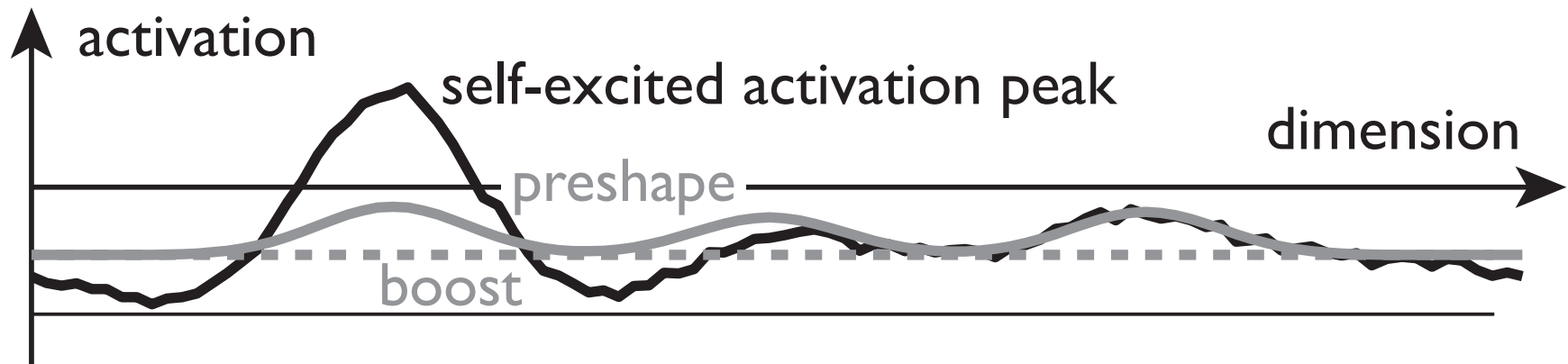
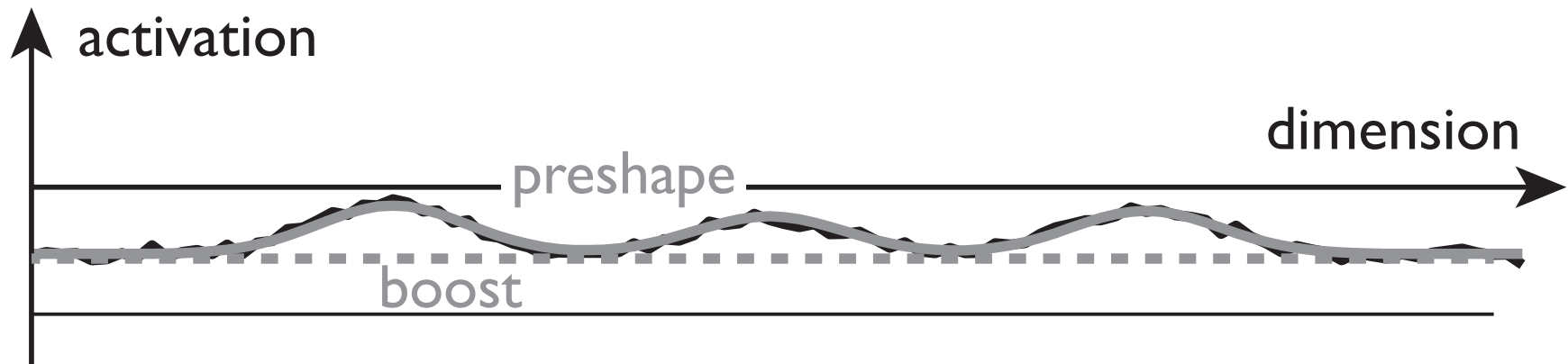
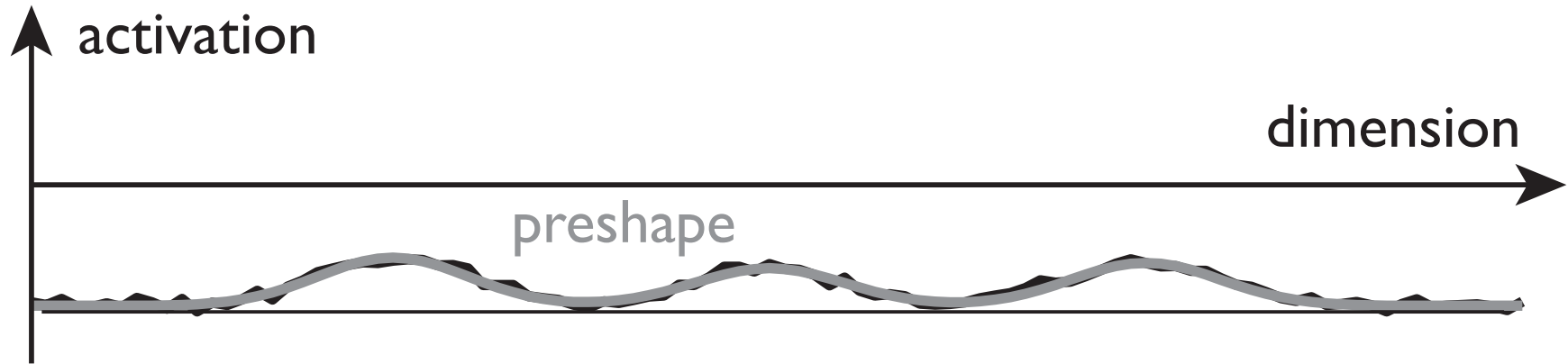


attraction



repulsion

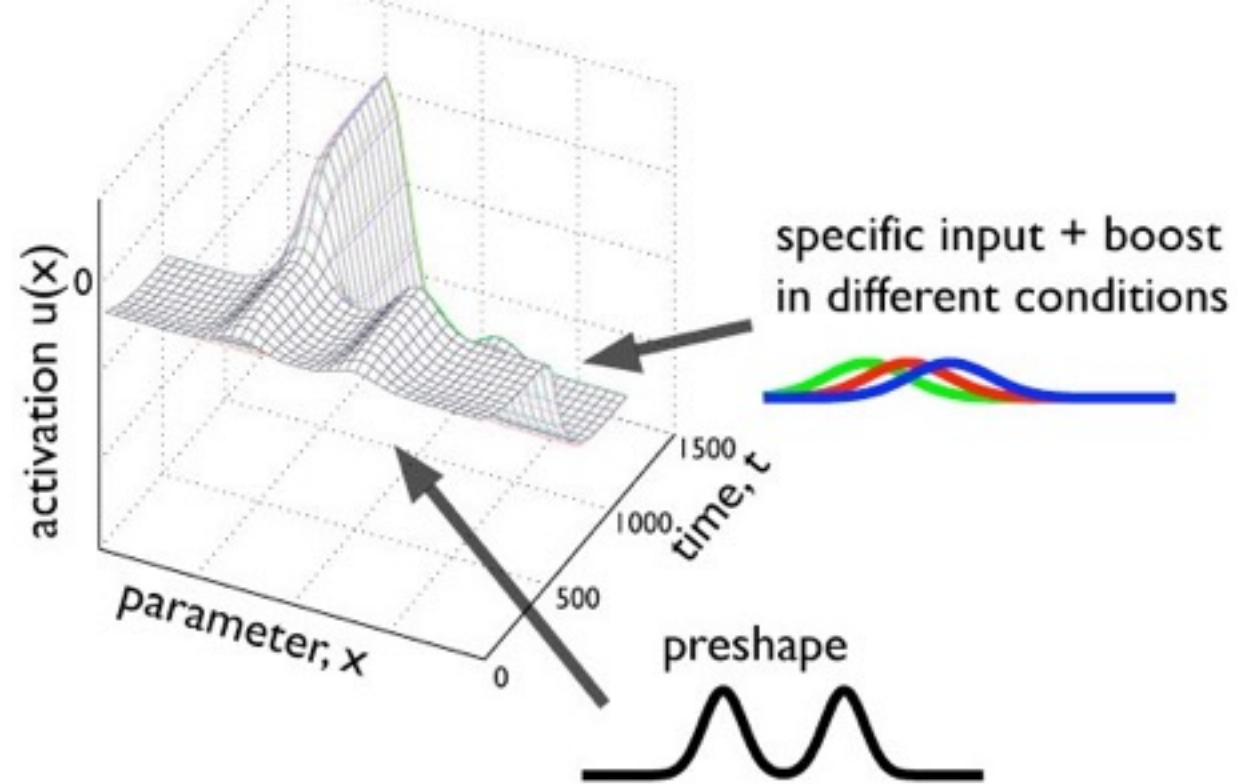
boost-induced detection instability



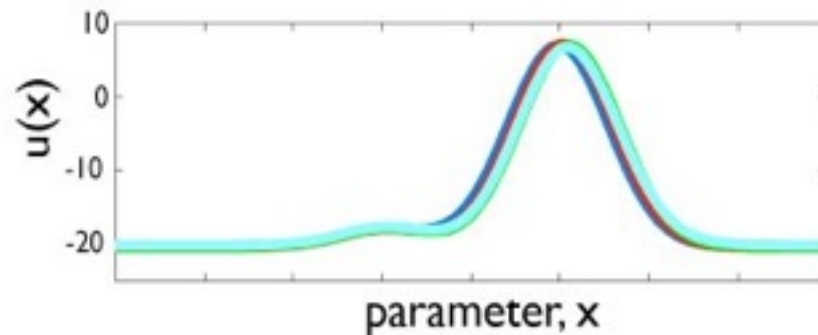
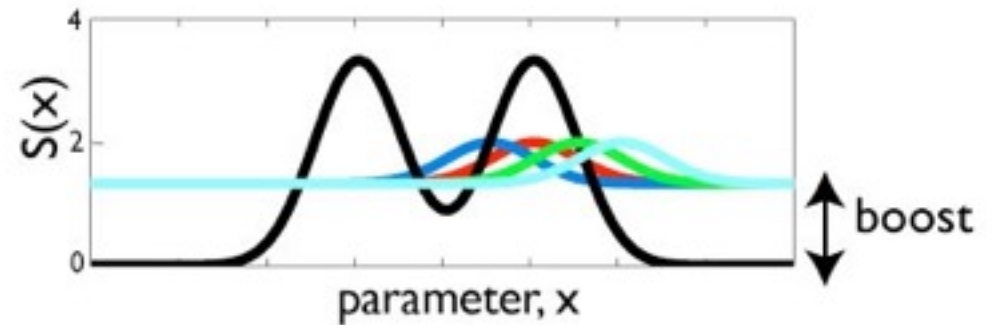
boost-driven detection instability

- inhomogeneities in the field existing prior to a signal/stimulus that leads to a macroscopic response=“preshape”
- the boost-driven detection instability amplifies preshape into macroscopic selection decisions

this supports
categorical
behavior

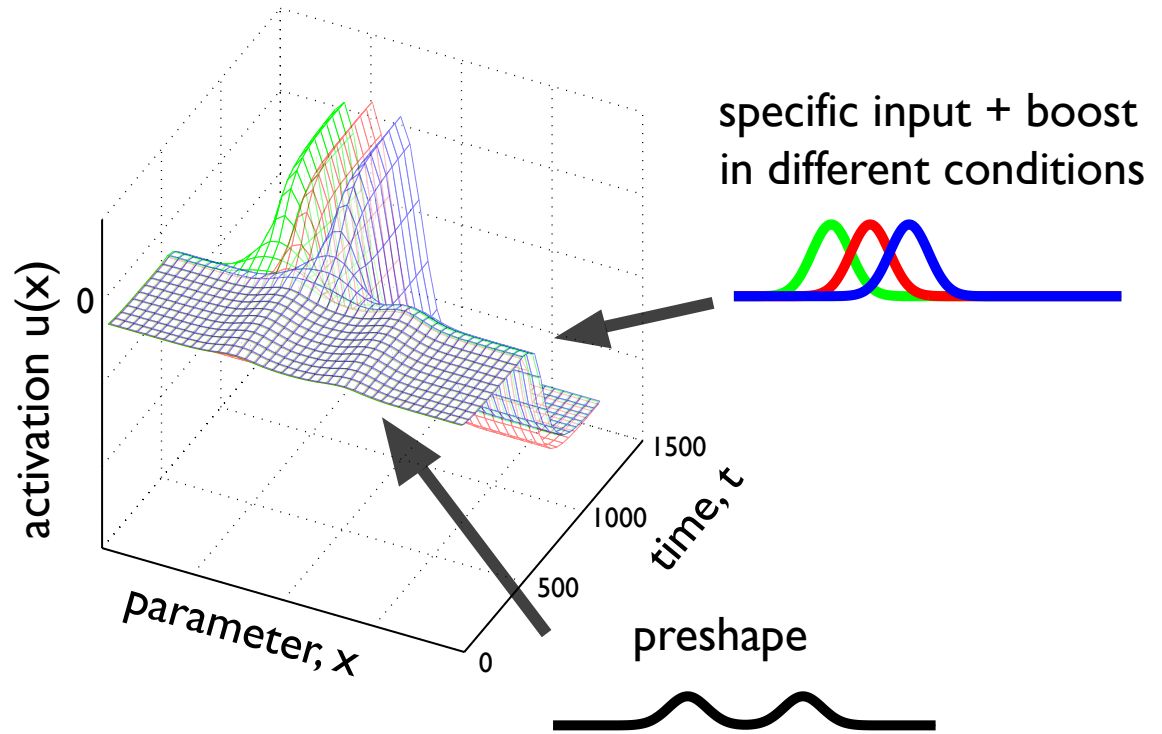


■ when preshape
dominates

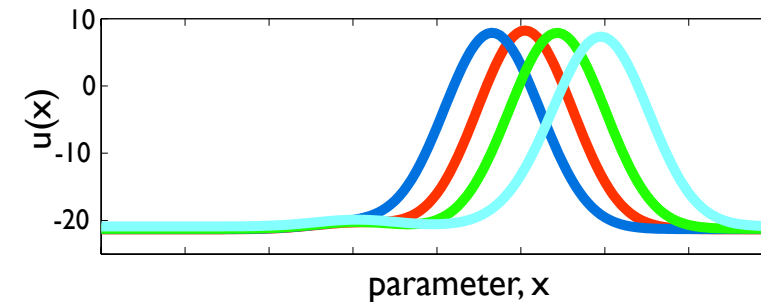
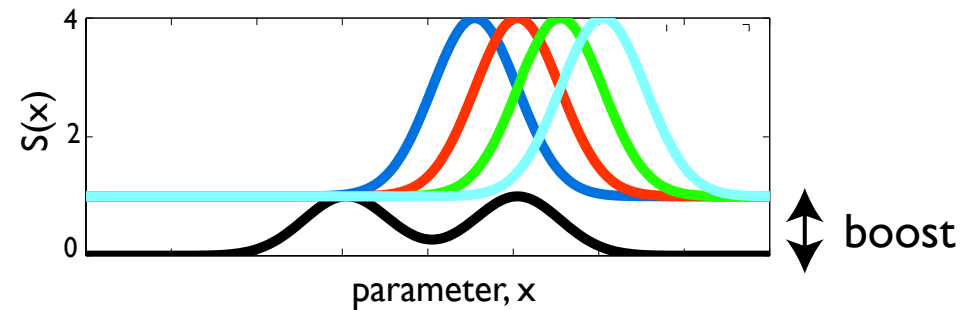


[Wilimzig, Schöner, 2006]

weak preshape in selection



- specific (imperative) input dominates and drives detection instability



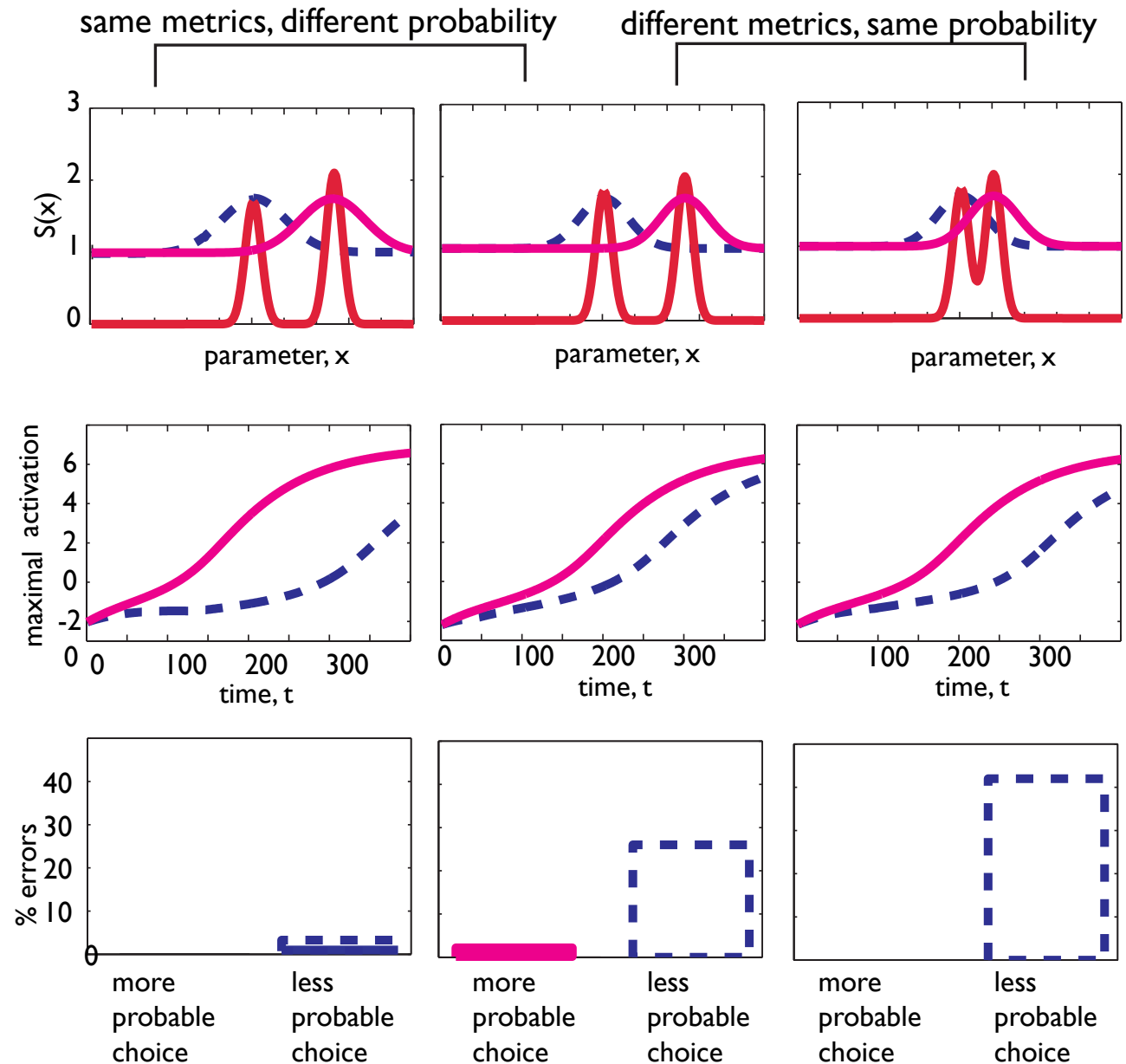
distance effect

- common in categorical tasks

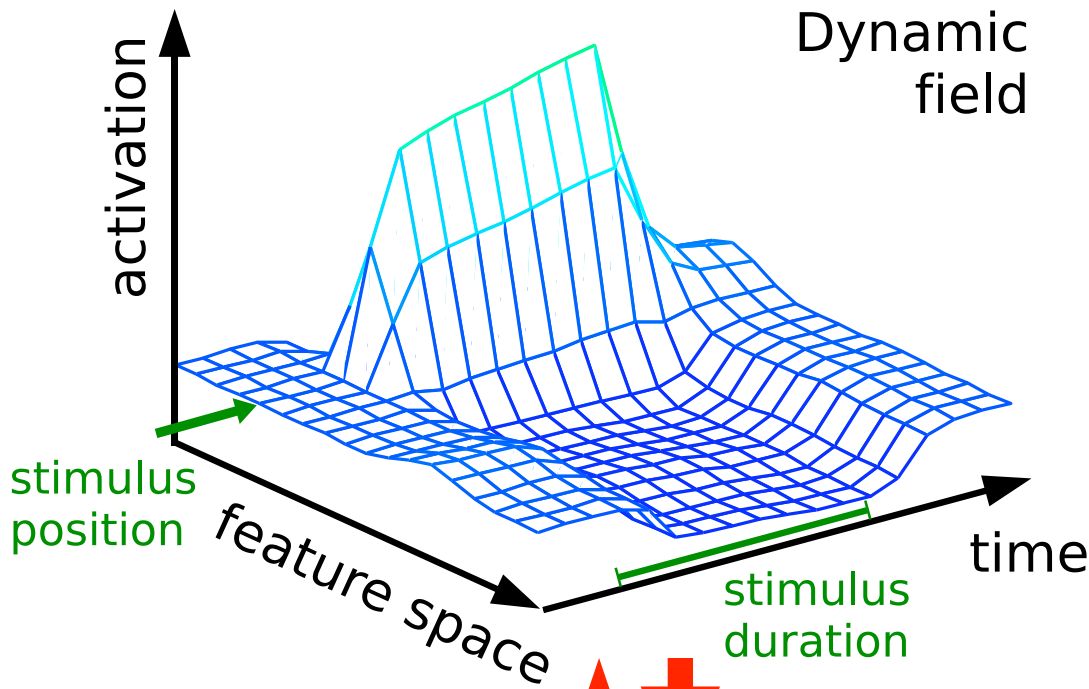
- e.g., decide which of two sticks is longer... RT is larger when sticks are more similar in length

interaction metrics-probability

- opposite to that predicted for input-driven detection instabilities:
- metrically close choices show larger effect of probability

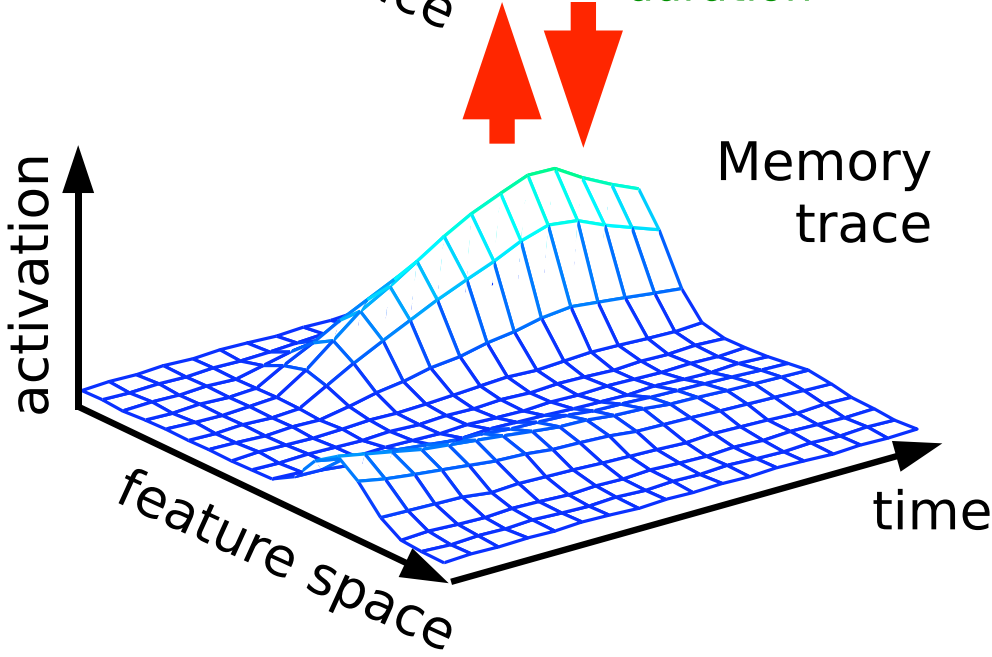


simplest form of learning: the memory trace



■ William James: habit formation as the simplest form of learning

■ (habituation: same for inhibition)



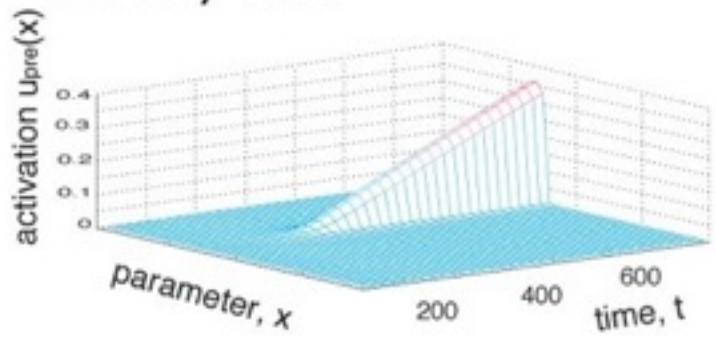
mathematics of the memory trace

$$\tau \dot{u}(x, t) = -u(x, t) + h + S(x, t) + u_{\text{mem}}(x, t) + \int dx' w(x - x') \sigma(u(x'))$$

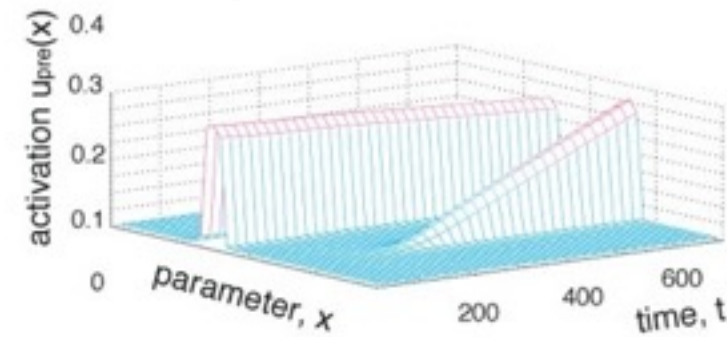
$$\tau_{\text{mem}} \dot{u}_{\text{mem}}(x, t) = -u_{\text{mem}}(x, t) + \int dx' w_{\text{mem}}(x - x') \sigma(u(x', t))$$

- memory trace only evolves while activation is excited
- potentially different growth and decay rates

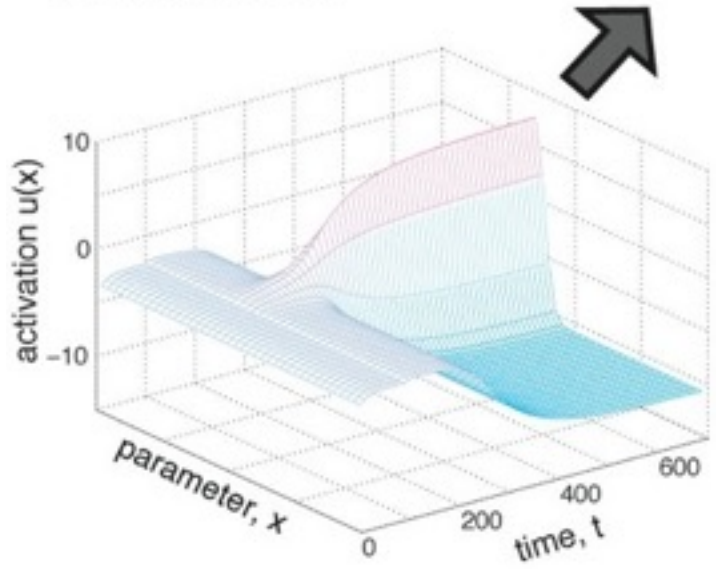
slow memory trace



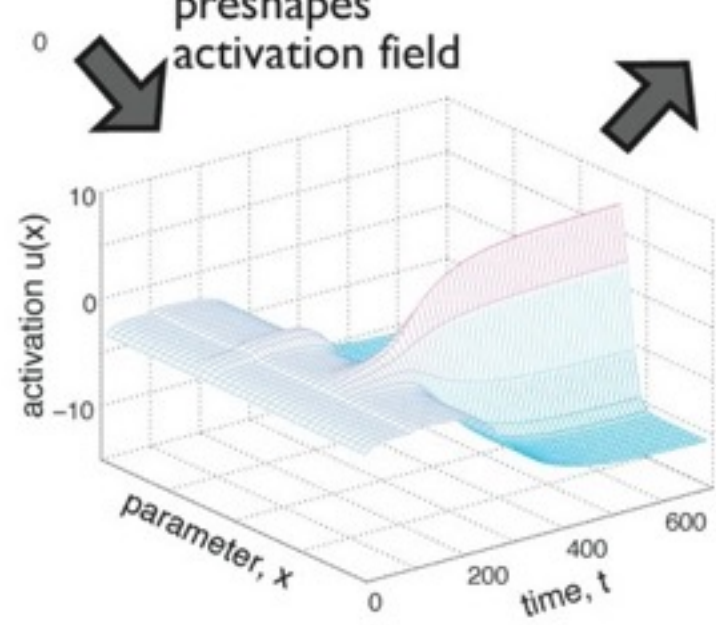
memory trace



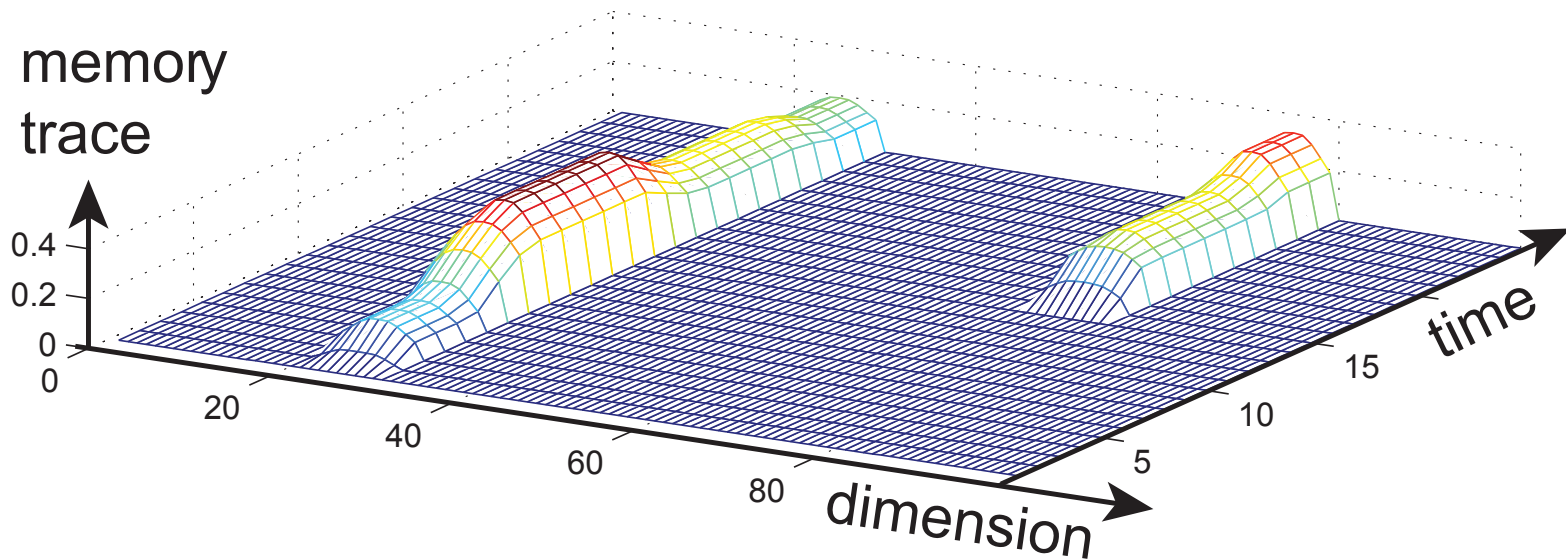
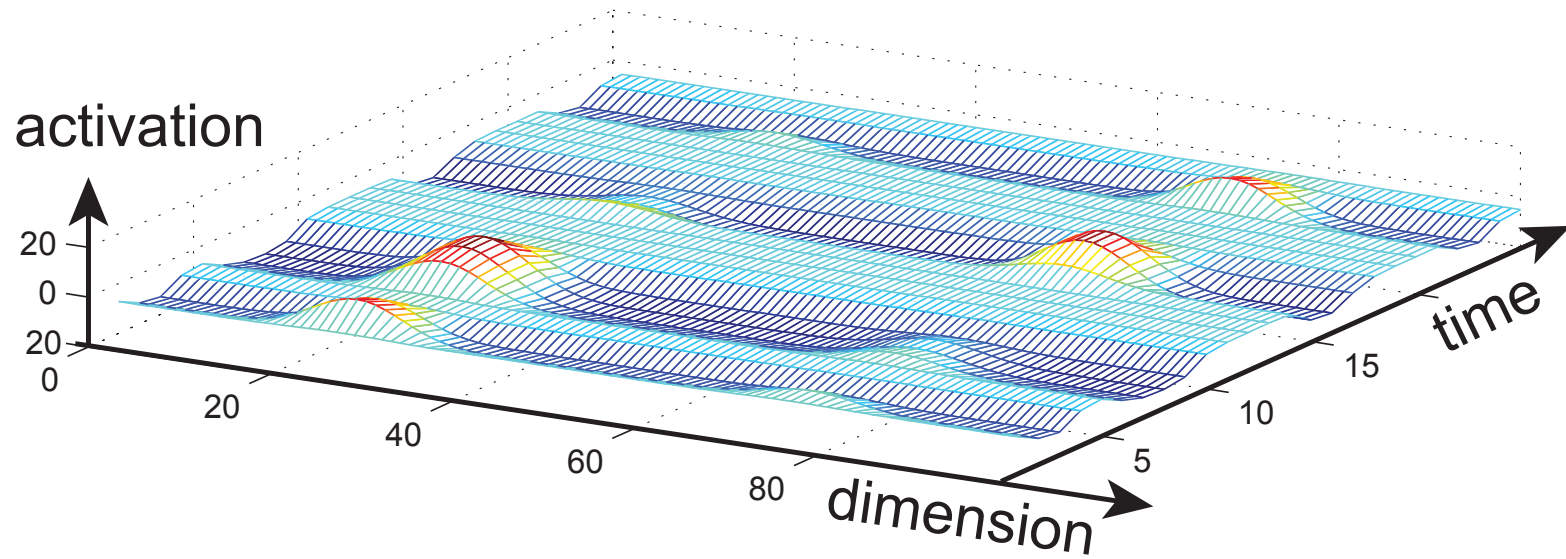
fast activation field



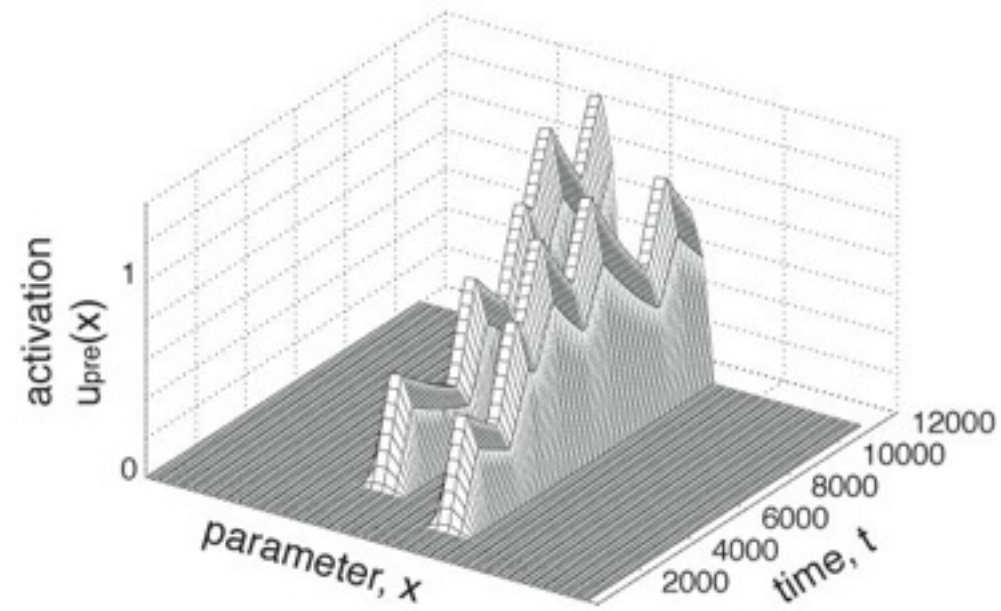
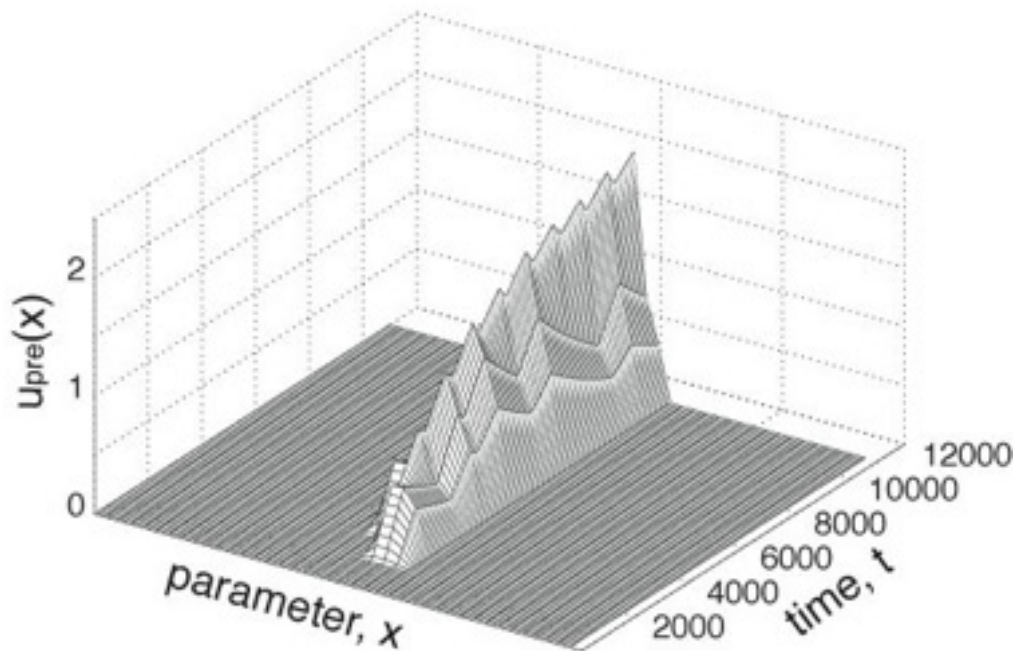
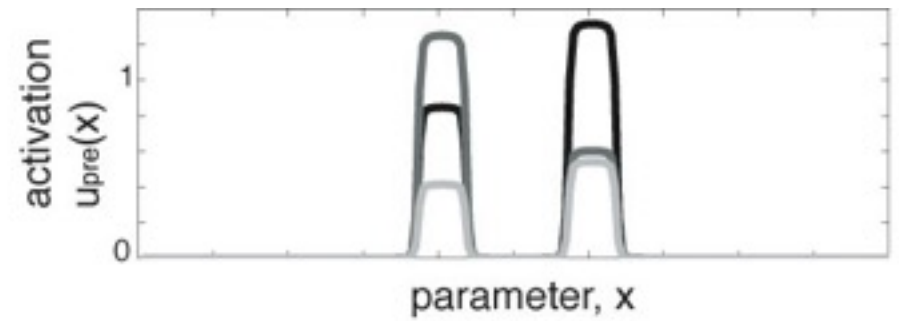
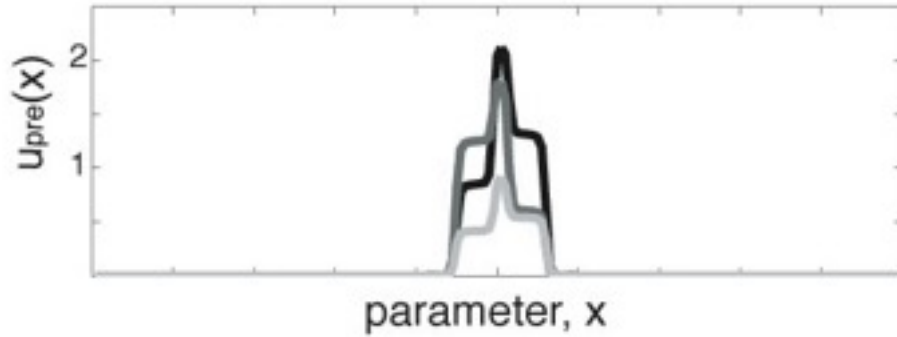
preshapes activation field



memory trace reflects history of decisions formation



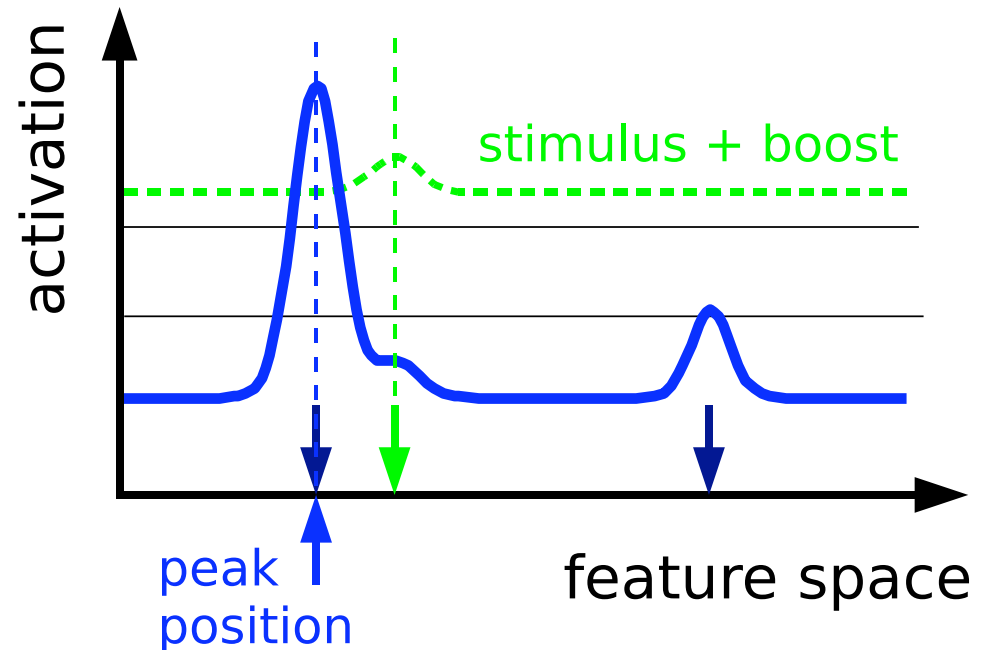
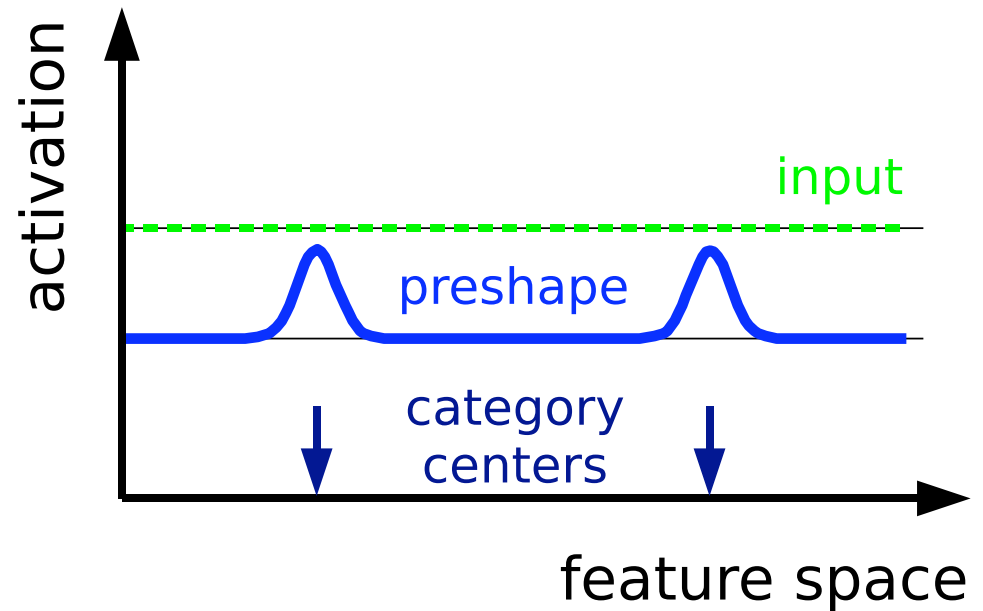
categories may emerge ...



categories may emerge ...

■ based on categorical memory trace and boost-driven detection instability

■ => field responds categorically



studying selection decisions in the laboratory

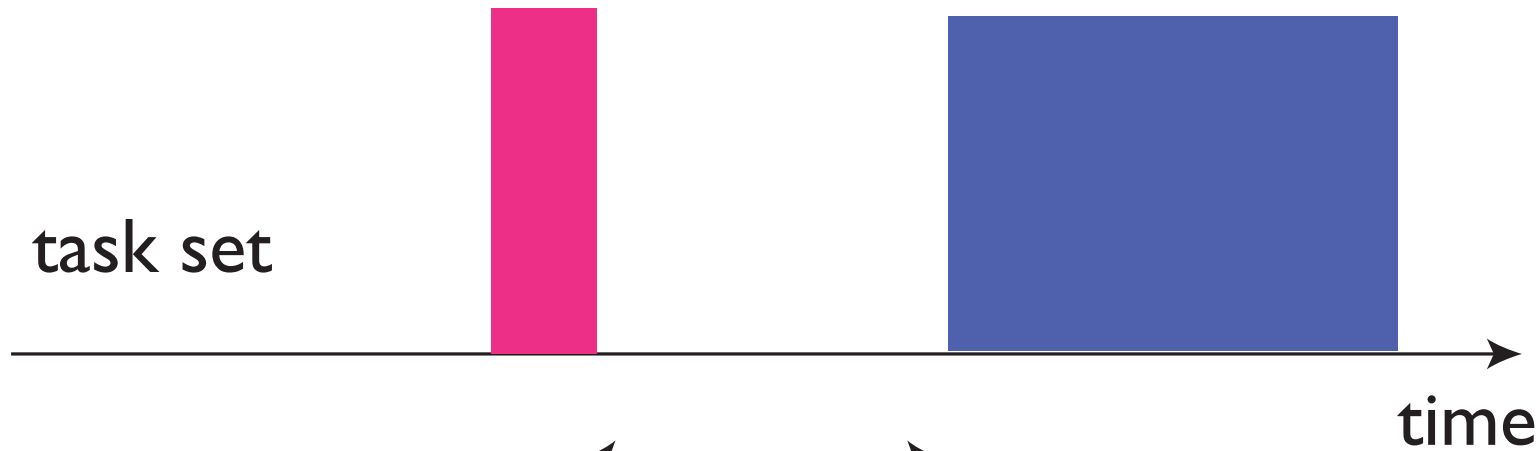
- using an imperative signal...

reaction time (RT) paradigm

imperative
signal=
go signal

response

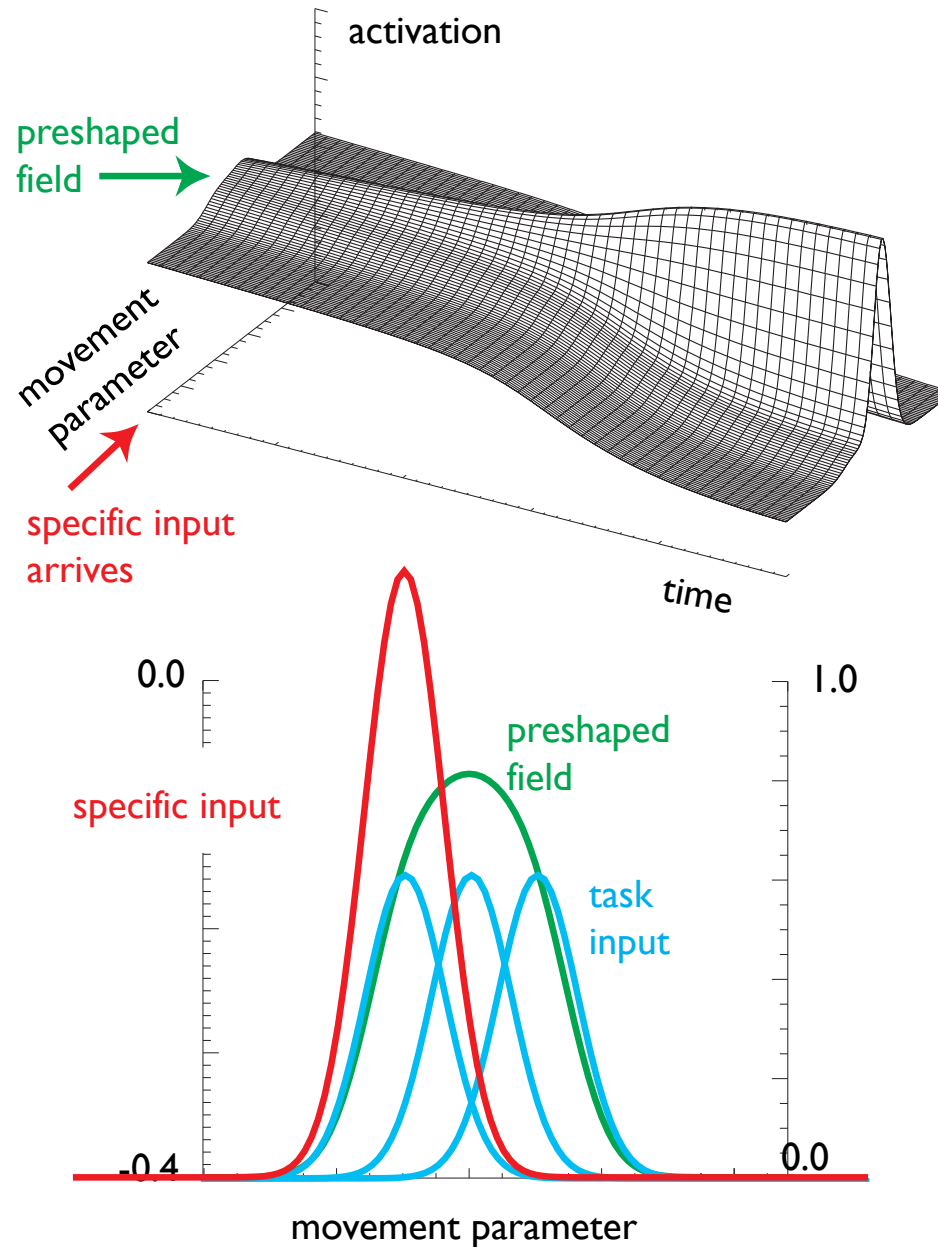
task set



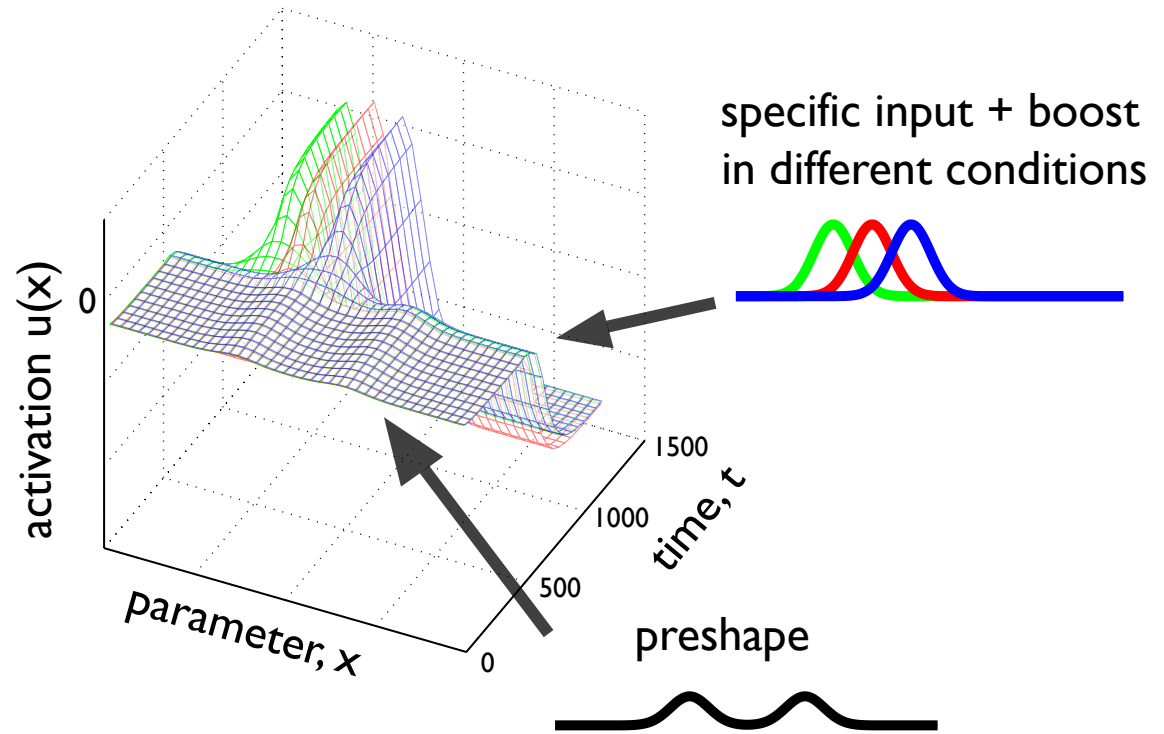
task set

- that is the critical factor in most studies of selection!
 - for example, the classical Hick law, that the number of choices affects RT, is based on the task set specifying a number of choices
- (although the form in which the imperative signal is given is varied as well...)
- how do neuronal representations reflect the task set?

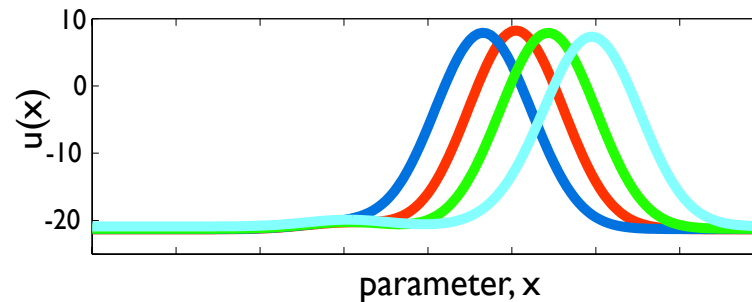
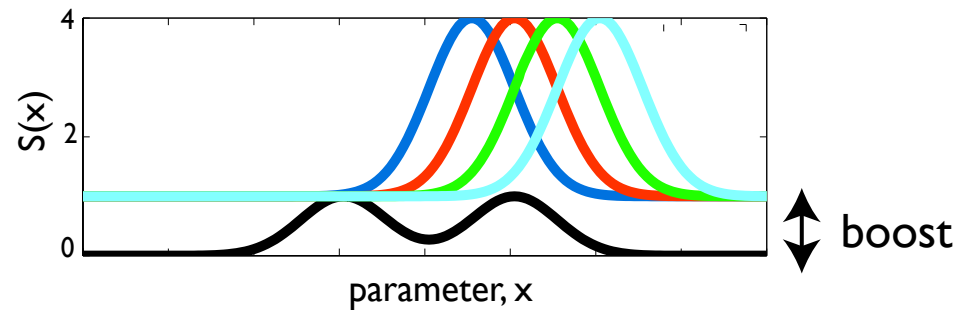
notion of preshape



weak preshape in selection

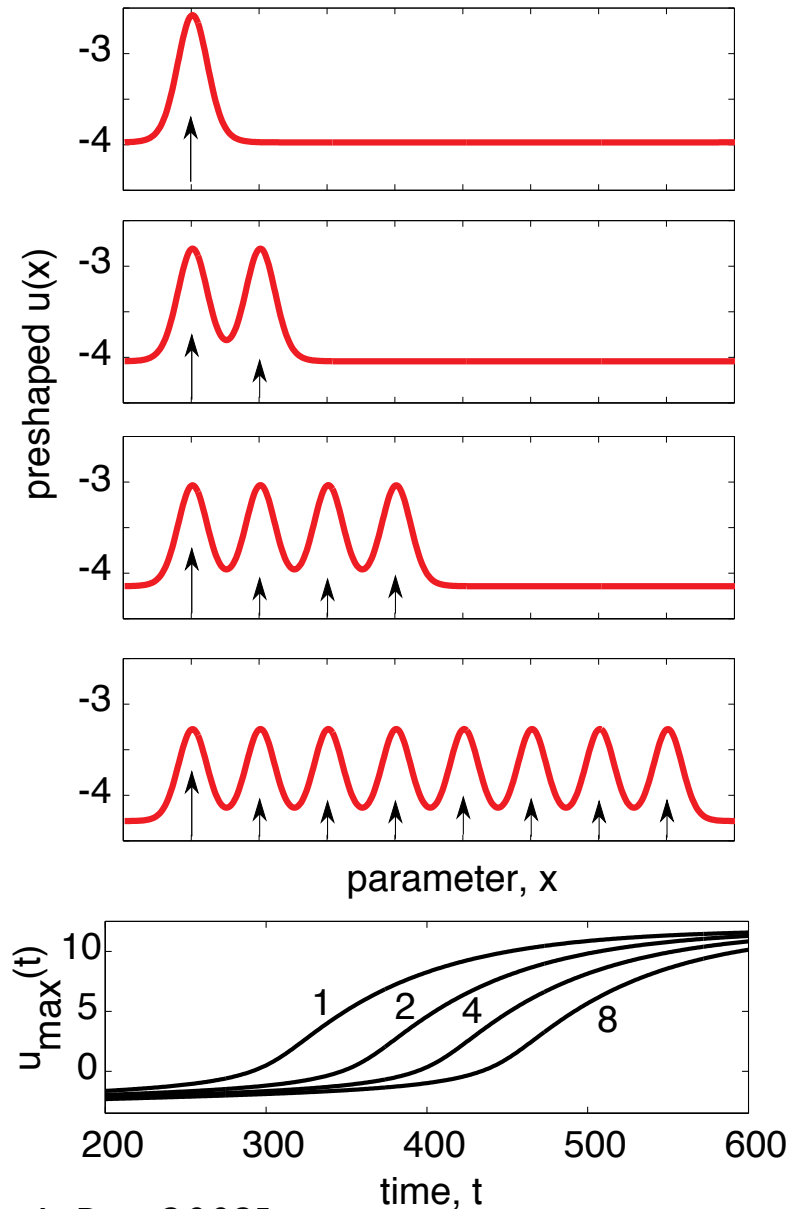
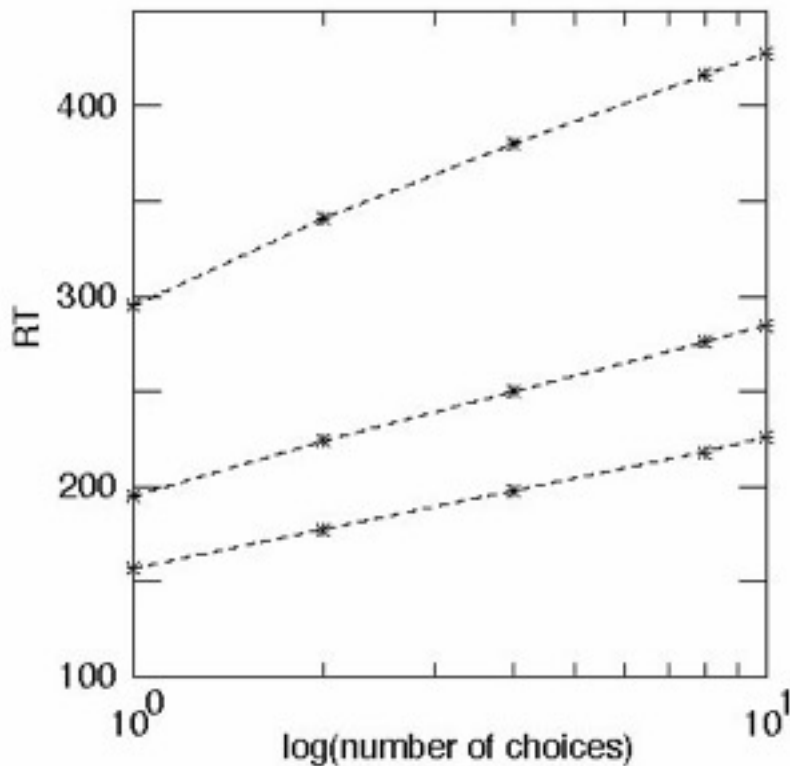


- specific (imperative) input dominates and drives detection instability



using preshape to account for classical RT data

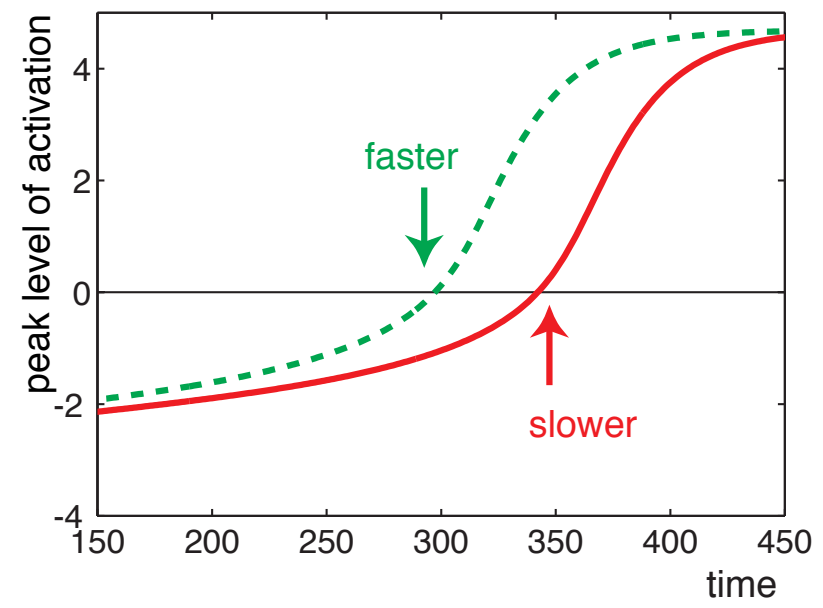
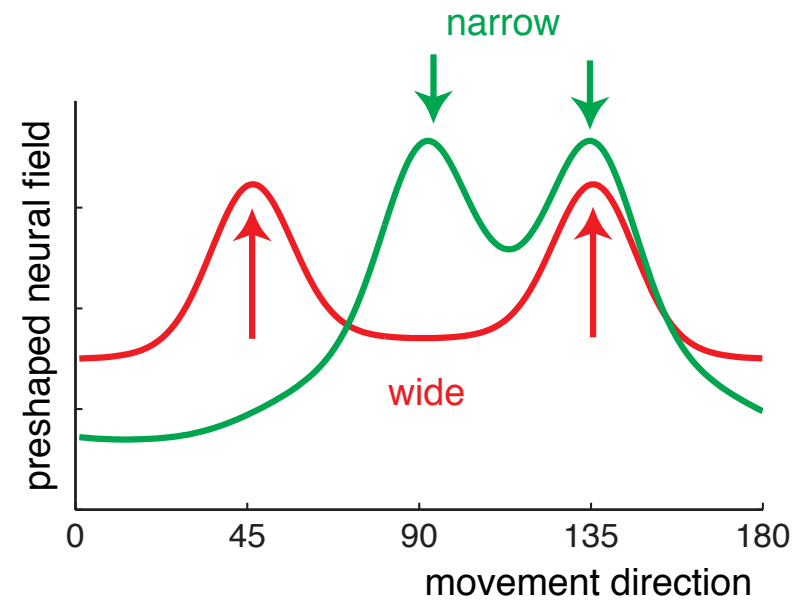
- Hick's law: RT increases with the number of choices



[Erlhagen, Schöner, Psych Rev 2002]

metric effect

- predict faster response times for metrically close than for metrically far choices



[from Schöner, Kopecz, Erlhagen, 1997]