# Neural Dynamics Part I

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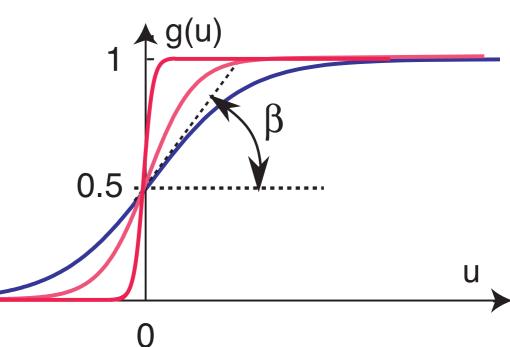
#### Activation

#### neural state variable activation

- Inked to membrane potential of neurons in some accounts
- Inked to spiking rate in our account
- through: population activation... (later)

### Activation

- activation as a real number, abstracting from biophysical details
  - Iow levels of activation: not transmitted to other systems (e.g., to motor systems)
  - high levels of activation: transmitted to other systems
  - as described by sigmoidal threshold function
  - zero activation defined as threshold of that function



#### Activation

#### compare to connectionist notion of activation:

same idea, but tied to individual neurons

#### compare to abstract activation of production systems (ACT-R, SOAR)

quite different... really a function that measures how far a module is from emitting its output...

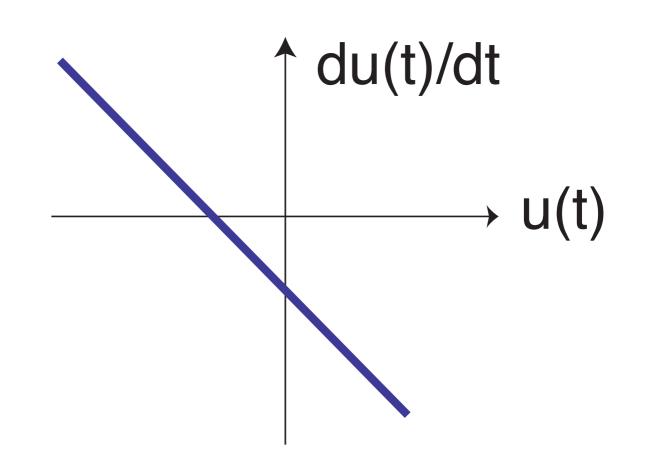
#### activation evolves in continuous time

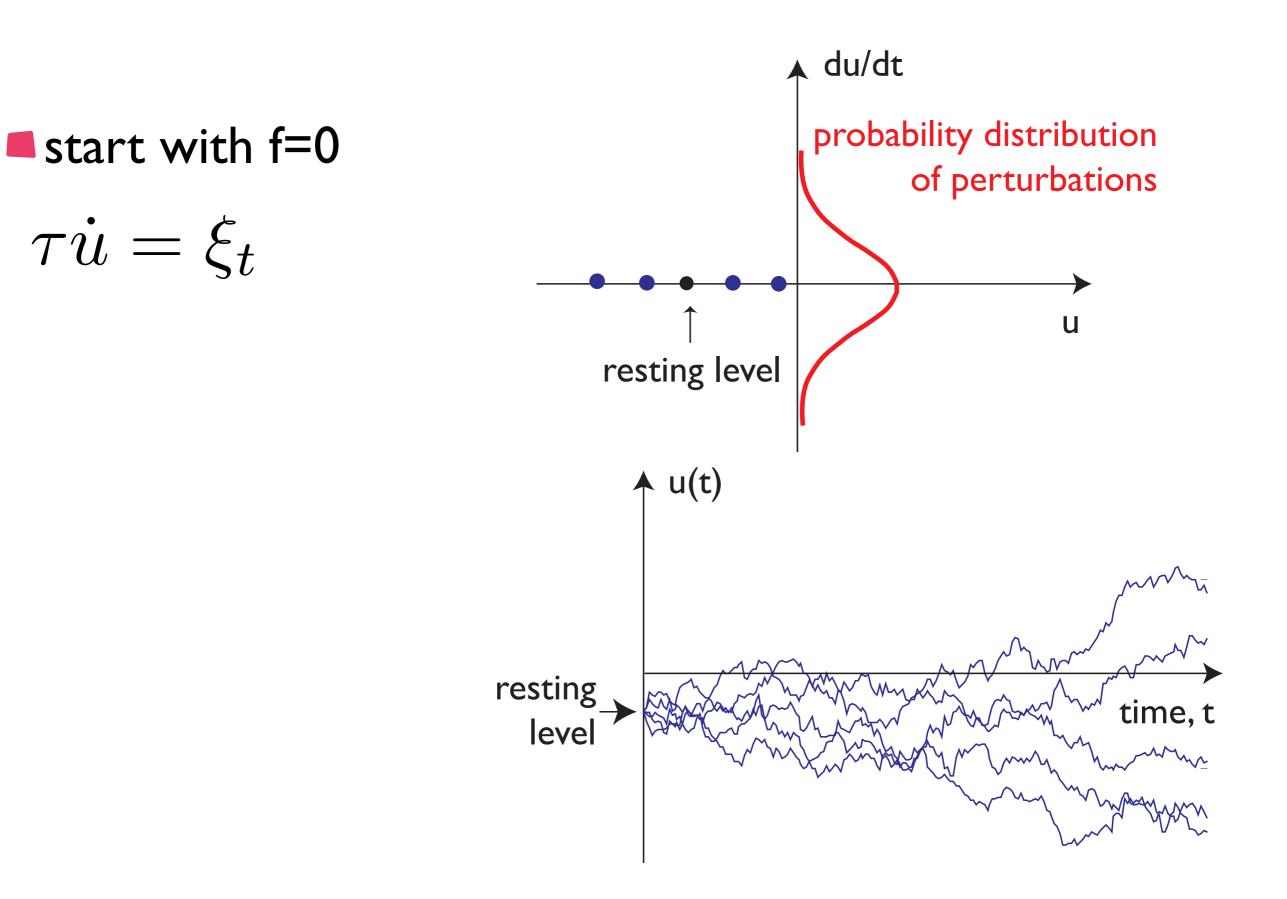
no evidence for a discretization of time, for spike timing to matter for behavior

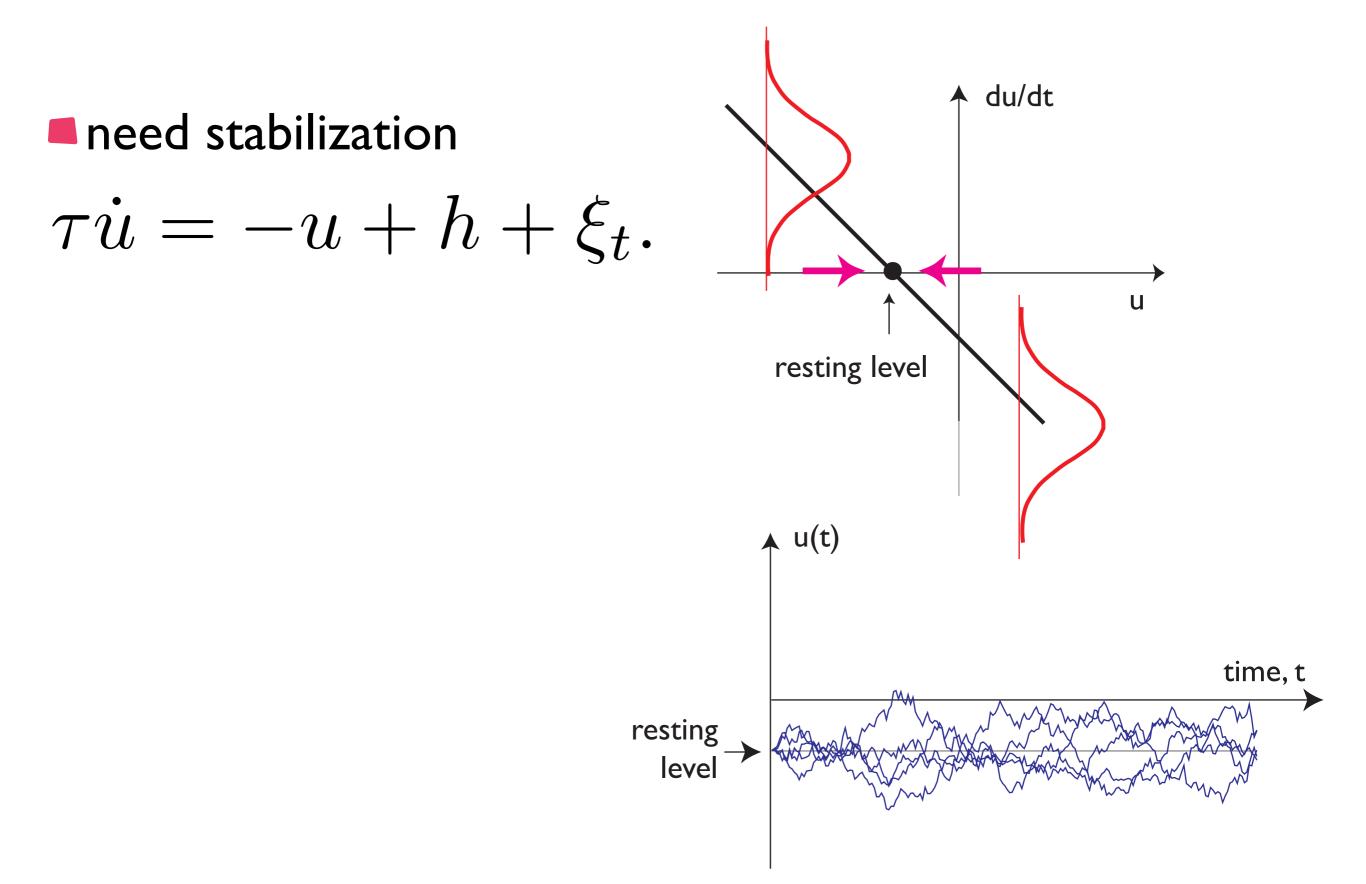
activation variables u(t) as time continuous functions...

$$\tau \dot{u}(t) = f(u)$$

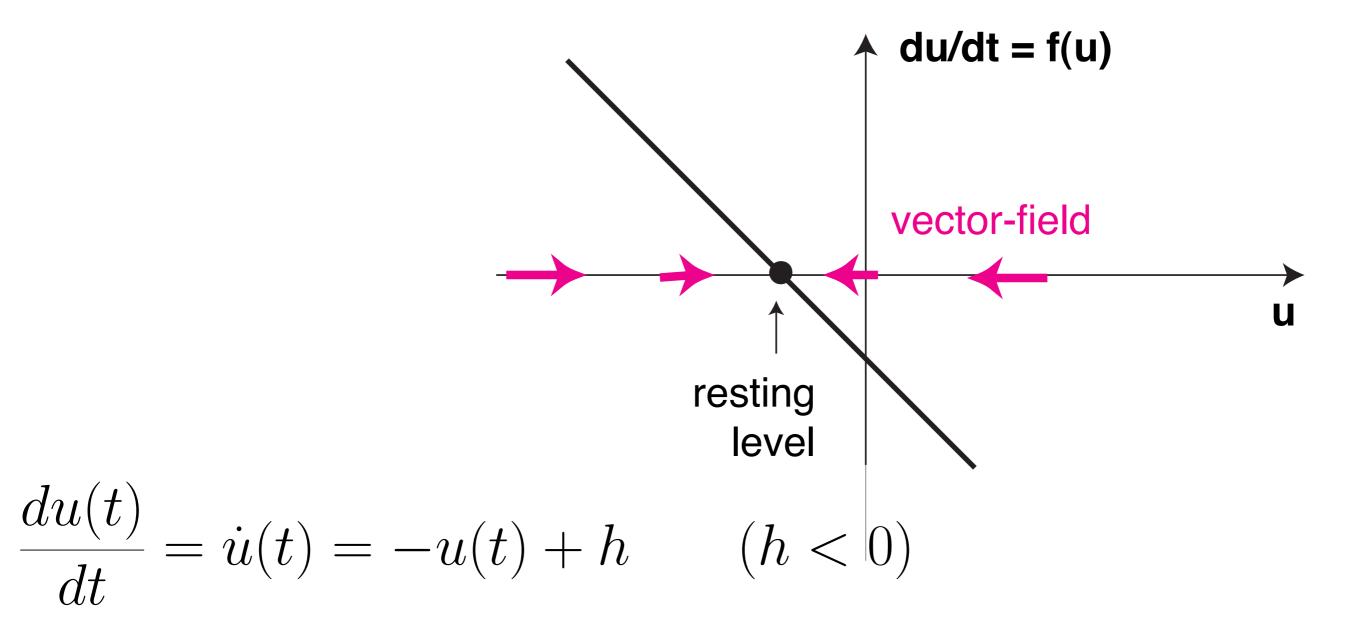
what function f?



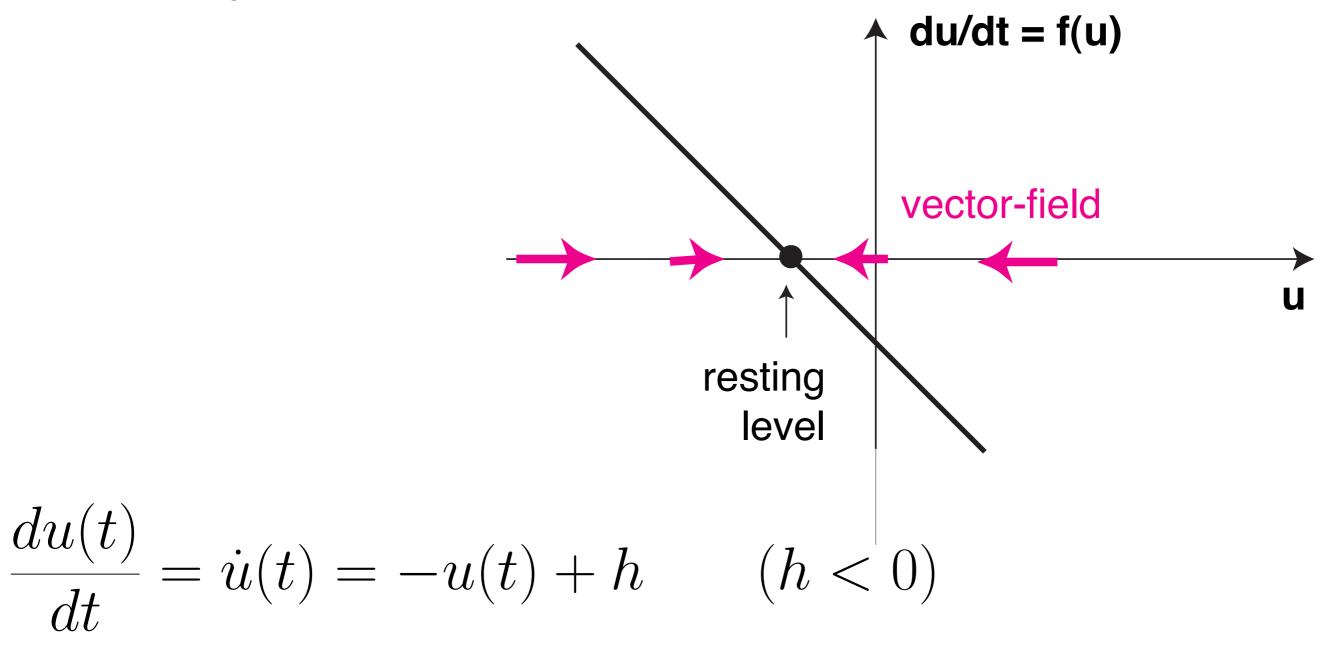




In a dynamical system, the present predicts the future: given the initial level of activation u(0), the activation at time t: u(t) is uniquely determined

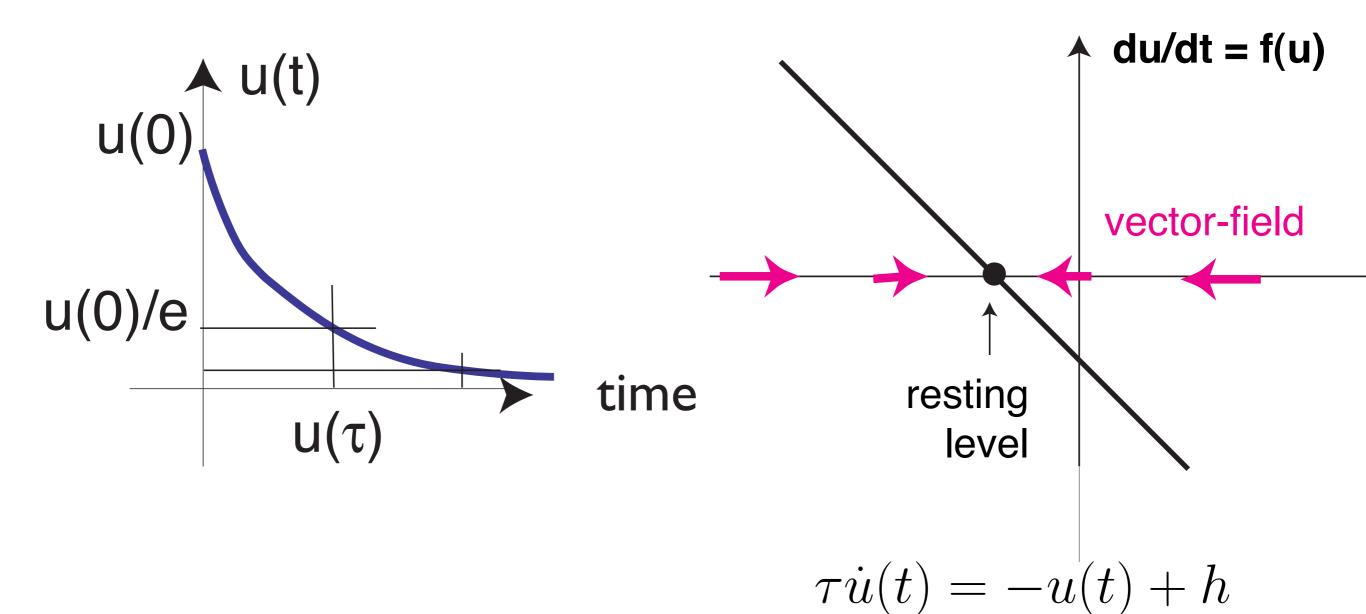


- stationary state=fixed point= constant solution
- stable fixed point: nearby solutions converge to the fixed point=attractor

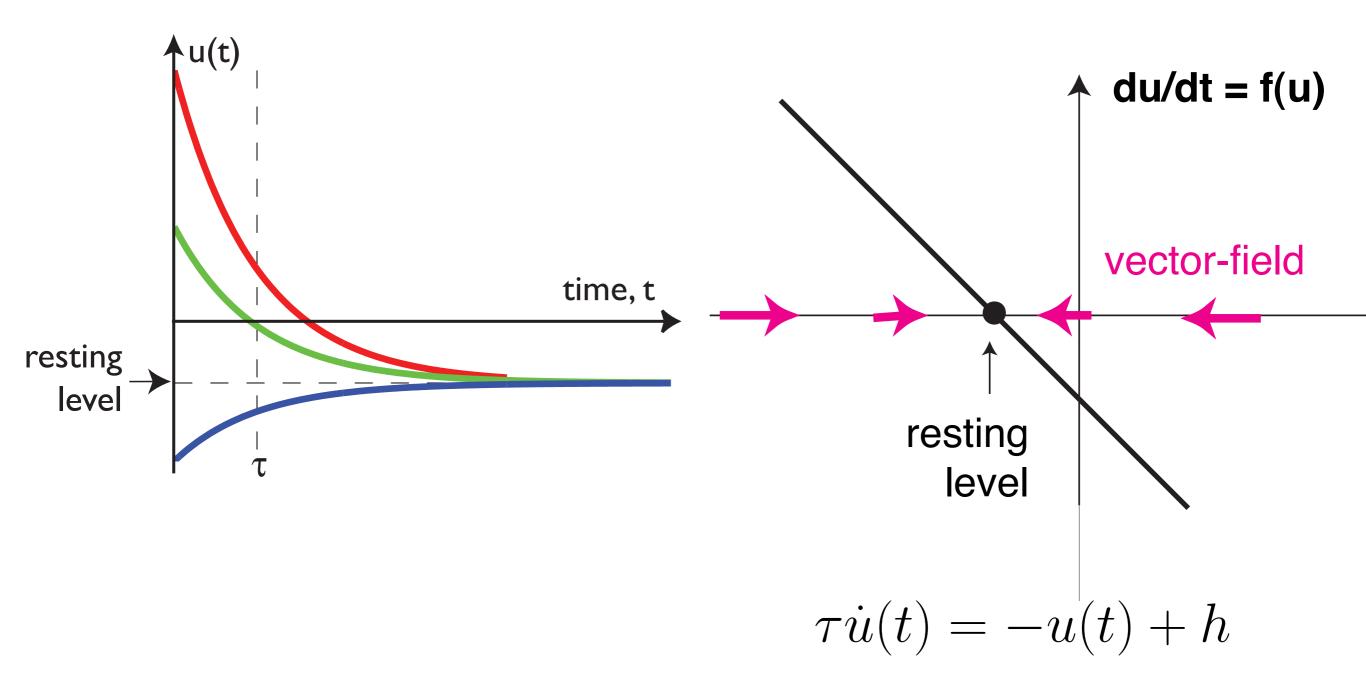


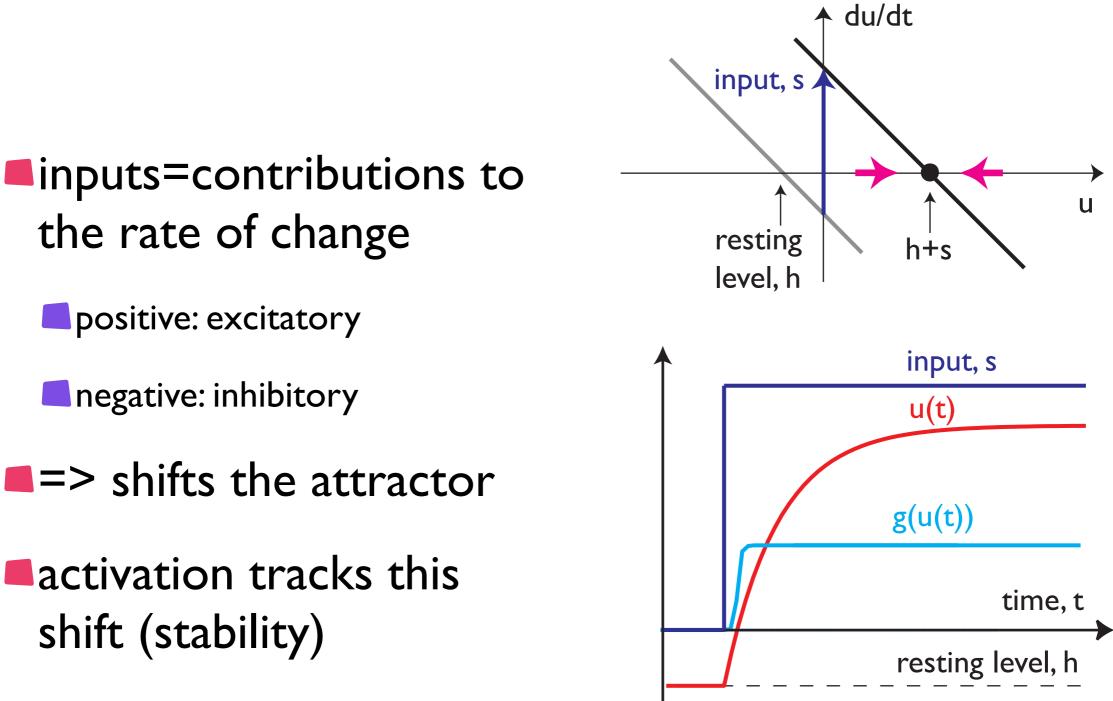
exponential relaxation to fixed-point attractors

=> time scale



attractor structures ensemble of solutions=flow





$$\tau \dot{u}(t) = -u(t) + h + \text{ inputs}(t)$$